

2025 the 25th International Conference on Control, Automation, and Systems (ICCAS) @ Incheon, Korea | FrBT7

Necessary and Sufficient Conditions for Data-Driven Identification of Nonlinear Systems with Linear Embedding

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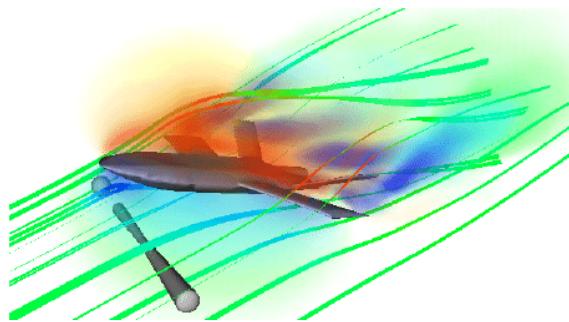
ICCAS 2025
The 25th International Conference on
Control, Automation, and Systems



Motivation

Modeling is Hard

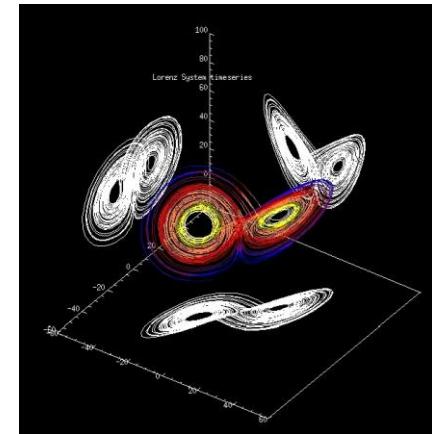
- Accurately modeling dynamical systems is one of the fundamental problems in the field of control engineering.
- Several systems have known mathematical models. However, many real world systems...



too complex to model



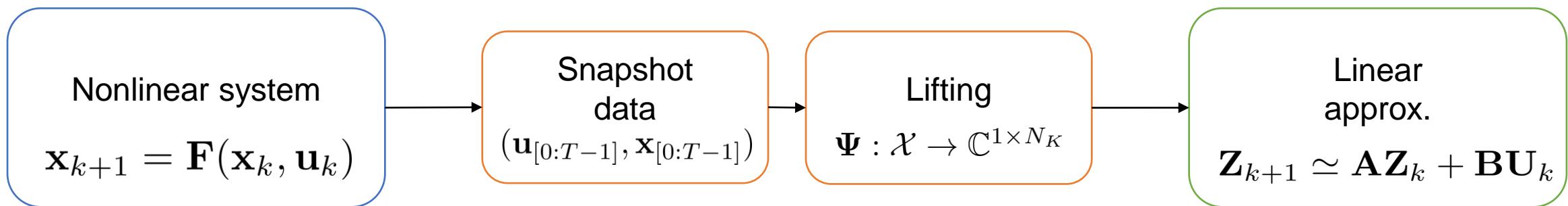
no accurate model



change unpredictably

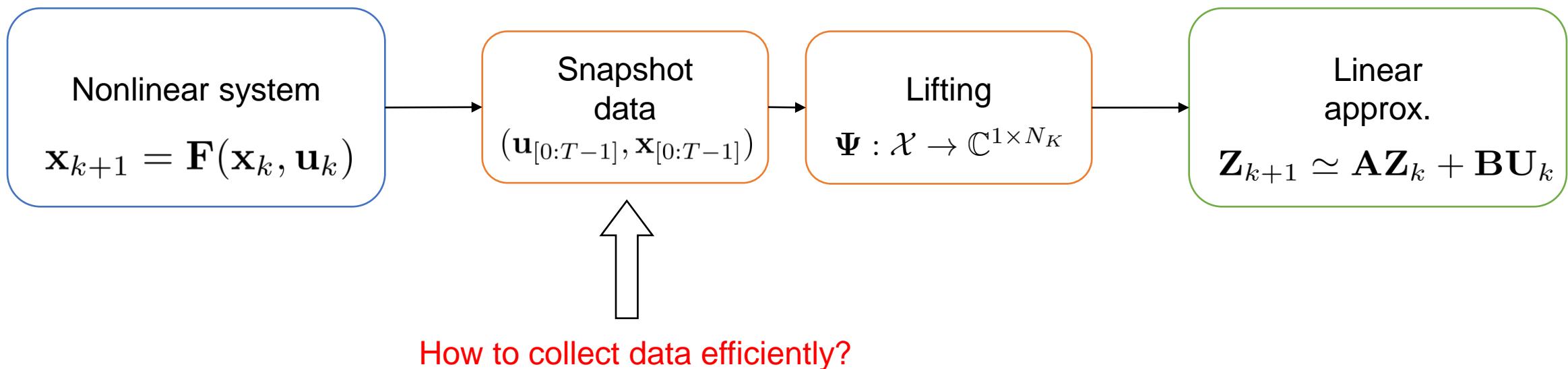
Data-Driven Modeling

- Koopman operator theory + Dynamic mode decomposition



Data-Driven Modeling

- Koopman operator theory + dynamic mode decomposition
→ do not provide conditions on
 1. how data should be collected,
 2. how much data is required to guarantee identifiability.



Contributions

We adopt an identifiability condition from the behavioral systems theory.

- We establish a data collection condition by extending the rank condition on the Hankel matrix constructed from data.
- We theoretically derive the minimum number of data points required for system identification.

Koopman Operator Theory

Koopman Operator Theory

Definition 1 (Koopman operator). *Consider a discrete-time dynamical system $\mathbf{x}_{k+1} = \mathbf{F}(\mathbf{x}_k, \mathbf{u}_k)$ with $\mathbf{u}_k \equiv 0$, i.e., the autonomous system. For the function of state space $g \in \mathcal{F}$ with $g : \mathcal{X} \rightarrow \mathbb{C}$, which is called an observable, the Koopman operator $\mathcal{K} : \mathcal{F} \rightarrow \mathcal{F}$ is defined by*

$$\mathcal{K}g(\mathbf{x}) = g \circ \mathbf{F}(\mathbf{x}),$$

where \mathcal{F} denotes a infinite-dimensional function space.

- There always exists a linear operator for every dynamical system that propagates its state on the infinite dimensional function space.

Extended Dynamic Mode Decomposition (EDMD)

- Infinite dimensional operator → Finite dimensional approx.
- In our paper, we only consider the nonlinear system that admits Koopman linear embedding.

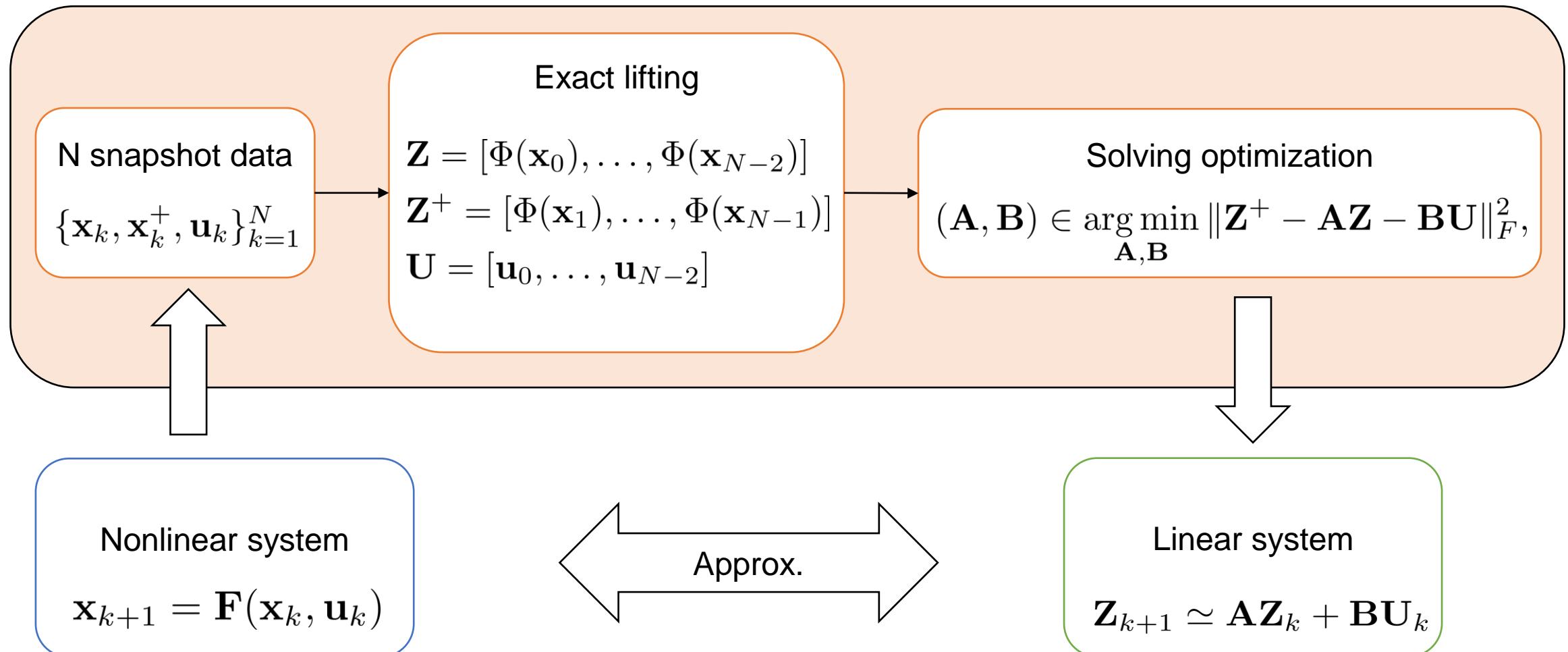
Definition 2 (Koopman linear embedding). *The nonlinear system admits a Koopman linear embedding if there exists a basis vector of lifting functions*

$$\mathbf{z}_k := \Phi(\mathbf{x}_k) = [\phi_1(\mathbf{x}_k), \phi_2(\mathbf{x}_k), \dots, \phi_{n_z}(\mathbf{x}_k)]^\top \in \mathbb{R}^{n_z}$$

such that it evolves linearly along all trajectories. [1]

- There exists a set of the lifting functions that yield an exact linear representation.

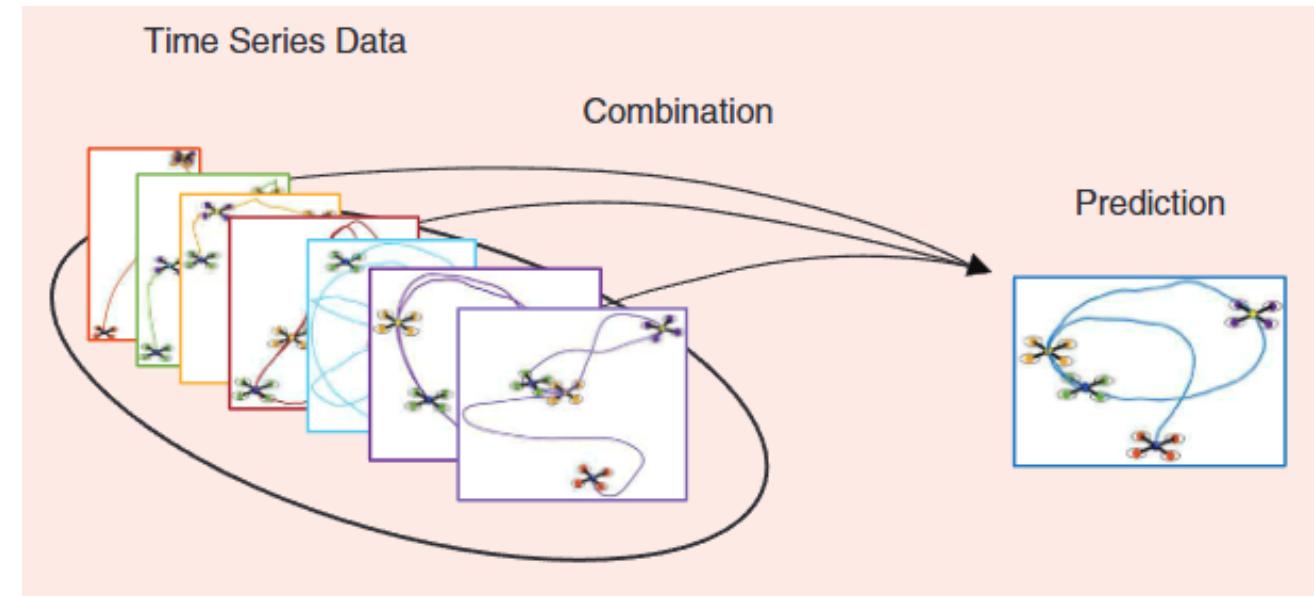
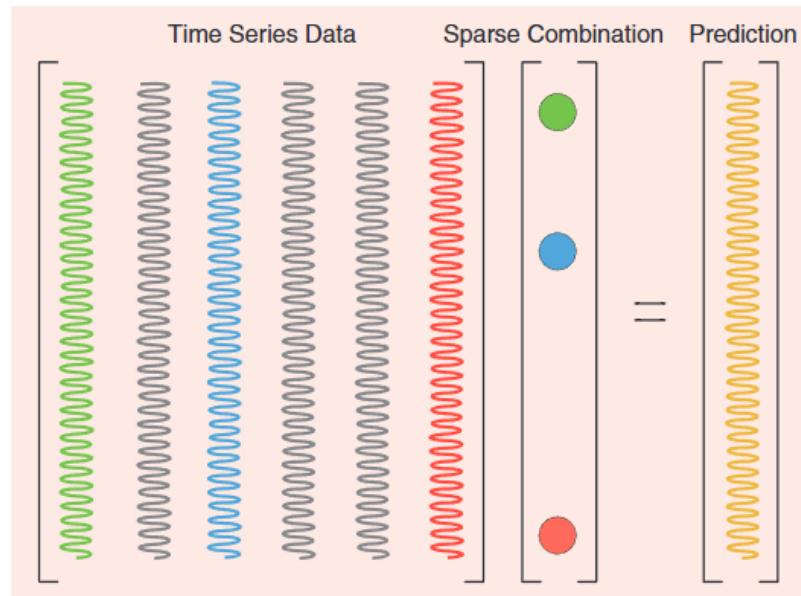
Extended Dynamic Mode Decomposition (EDMD)



Behavioral Systems Theory

Behavioral Systems Theory

- Entire behavior space of a LTI system can be expressed as a linear combination of trajectories that sufficiently excite the system's modes.
 - If we collect data efficiently, we can always reconstruct the original LTI systems' trajectories from data.



Persistence of Excitation (PE)

Definition 3 (Persistently exciting). Consider a sequence of vector signals

$$\mathbf{f}_{[1:T]} \triangleq \{\mathbf{f}_n\}_{n=1}^T = [\mathbf{f}_1, \mathbf{f}_2, \dots, \mathbf{f}_T],$$

where $\mathbf{f} : \mathbb{Z} \rightarrow \mathbb{R}^\bullet$. The sequence $\mathbf{f}_{[1:T]}$ is said to be persistently exciting of order L if its Hankel matrix of depth L

$$\mathcal{H}_L(\mathbf{f}_{[1:T]}) = \begin{bmatrix} \mathbf{f}_1 & \mathbf{f}_2 & \cdots & \mathbf{f}_{T-L+1} \\ \mathbf{f}_2 & \mathbf{f}_3 & \cdots & \mathbf{f}_{T-L+2} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{f}_L & \mathbf{f}_{L+1} & \cdots & \mathbf{f}_T \end{bmatrix}$$

has full row rank.

Willems' Fundamental Lemma

Lemma 1 (Willems' fundamental lemma). *Consider a LTI system, whose input-state-output trajectory tuple is $(\mathbf{u}_{[0:T-1]}, \mathbf{x}_{[0:T-1]}, \mathbf{y}_{[0:T-1]})$. Assume that the system is controllable and the input sequence $\mathbf{u}_{[0:T-1]}$ is persistently exciting of order $n_x + L$.*

Then, any input-output sequence $[\tilde{\mathbf{u}}^\top, \tilde{\mathbf{y}}^\top]^\top \in \mathbb{R}^{(n_u+n_y)L}$ is a valid trajectory of the system if and only if there exists $\mathbf{v} \in \mathbb{R}^{T-L+1}$ such that

$$\begin{bmatrix} \mathcal{H}_L(\mathbf{u}_{[0:T-1]}) \\ \mathcal{H}_L(\mathbf{y}_{[0:T-1]}) \end{bmatrix} \mathbf{v} = \begin{bmatrix} \tilde{\mathbf{u}} \\ \tilde{\mathbf{y}} \end{bmatrix}.$$

- If the input sequence is persistently exciting of order (state-dimension + L), then any valid output corresponding to a given input can be generated as a linear combination of past inputs and past outputs.

Data-Driven Identifiability

Identifiability of Controllable LTI Systems

- Willems' fundamental lemma : only for controllable LTI systems!
- In general, lifted linear system is not controllable.
- We leverage the identifiability condition in [4].

Identifiability of LTI systems

Theorem 2 (Necessary and sufficient conditions for identifiability of an LTI system). *Let the data \mathcal{W}_d be generated by a system whose input dimension, state dimension and observability index are n_u , n_x , l , respectively. Then the system is identifiable from \mathcal{W}_d if and only if*

$$\text{rank } \mathcal{H}_{l+1}(\mathcal{W}_d) = n_u(l + 1) + n_x. \quad [4]$$

Partial Extension to Nonlinear Systems

Corollary 1 (Necessary and sufficient conditions for identifiability of a nonlinear system with linear embedding). *Assume the nonlinear system admits a Koopman linear embedding. Then the system is identifiable if and only if $\text{rank } \mathcal{H}_{l+1}(\mathcal{W}_d) = n_u(l + 1) + n_z$ holds for $T \geq (n_u + 1)(l + 1) + n_z - 1$.*

T : number of snapshots

n_z : lifted dimension

Partial Extension to Nonlinear Systems

$$\mathcal{H}_L = \left[\begin{array}{|c|c|c|c|} \hline & & & \\ \hline \end{array} \right] \quad \left. \right\} L$$
$$\underbrace{\hspace{10em}}_{T - L + 1}$$

$$L = l + 1$$

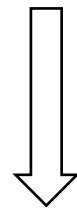
$$T - L + 1 = T - l \geq n_u(l + 1) + n_z$$

$$\rightarrow T \geq (n_u + 1)(l + 1) + n_z - 1$$

Numerical Validations

System

$$\begin{bmatrix} x_{1,k+1} \\ x_{2,k+1} \end{bmatrix} = \begin{bmatrix} 0.99 x_{1,k} \\ 0.9 x_{2,k} + 1.2 x_{1,k}^2 + 1.1 x_{1,k}^3 + x_{1,k}^4 + 0.5 u_k \end{bmatrix}$$



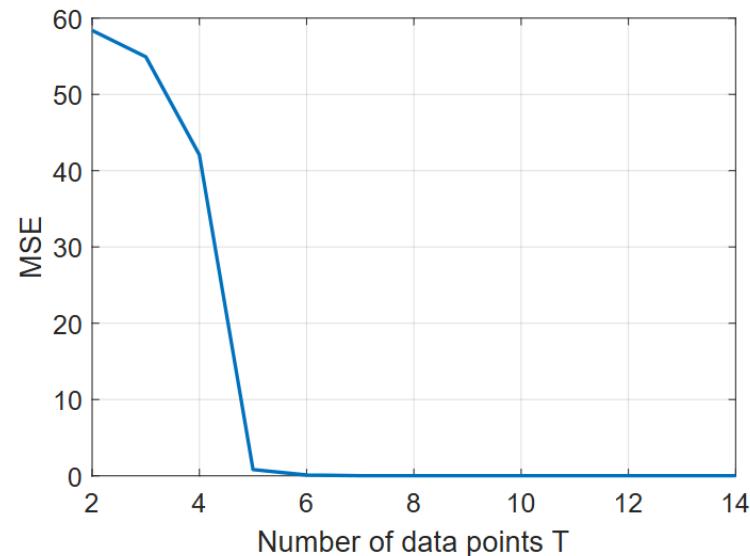
lifting $\mathbf{z} := [x_1, x_2, x_1^2, x_1^3, x_1^4]^\top$

$$\mathbf{z}_k = \begin{bmatrix} 0.99 & 0 & 0 & 0 & 0 \\ 0 & 0.9 & 1.2 & 1.1 & 1 \\ 0 & 0 & 0.99^2 & 0 & 0 \\ 0 & 0 & 0 & 0.99^3 & 0 \\ 0 & 0 & 0 & 0 & 0.99^4 \end{bmatrix} \mathbf{z}_k + \begin{bmatrix} 0 \\ 0.5 \\ 0 \\ 0 \\ 0 \end{bmatrix} u_k.$$

observability index(l) : 4

Identification Condition

- rank condition : $\text{rank } \mathcal{H}_{l+1} = n_u(l + 1) + n_z = 10$
- minimum number of T : $T_{\min} = (n_u + 1)(l + 1) + n_z - 1 = 14$



$$\text{MSE} = \frac{1}{N} \sum_{k=1}^N \|\mathbf{y}_k - \hat{\mathbf{y}}_k\|_2^2,$$

Fig. 1. Mean square error of the system's output signals with respect to the number of data points T.

LQR Control Task

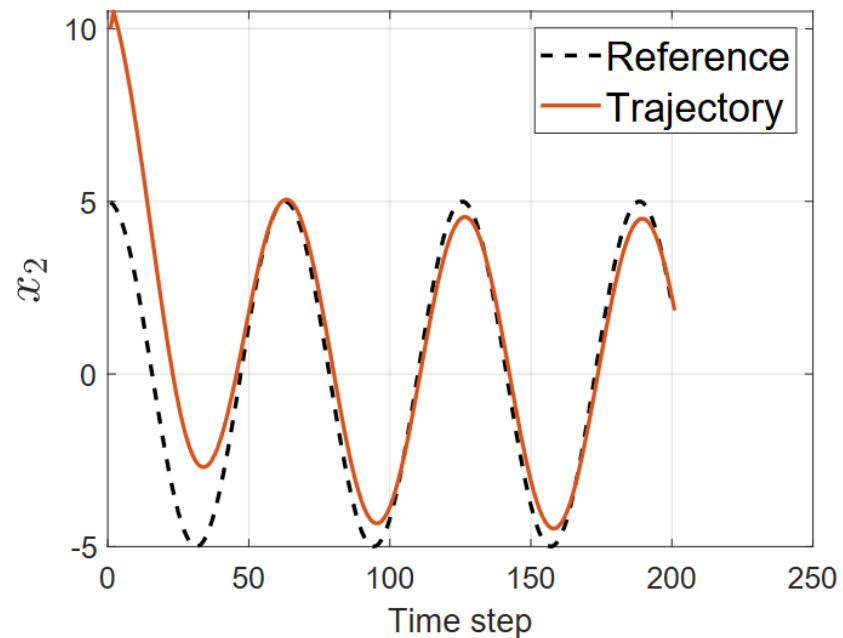


Fig. 2. Trajectory of x_2 over time steps under the LQR controller designed based on the identified model.

$$\hat{J} = \sum_{k=0}^{\infty} [\mathbf{z}_k^\top \hat{\mathbf{Q}} \mathbf{z}_k + u_k^\top \mathbf{R} u_k],$$

where

$$\hat{\mathbf{Q}} = \begin{bmatrix} \mathbf{Q} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix} \in \mathbb{R}^{n_z \times n_z}, \quad \mathbf{Q} = \begin{bmatrix} 10 & 0 \\ 0 & 10 \end{bmatrix}, \quad \mathbf{R} = 0.01.$$

Feedback controller

$$u(k) = -K_{\text{LQR}} \mathbf{z}_k$$

Conclusions

Conclusions

- We derive data collection conditions for nonlinear system identification, which admits Koopman linear embedding.
- We introduce an identifiability condition, which shows that the system is identifiable if the rank condition of a Hankel matrix of a certain depth is satisfied.
- We derive the minimum number of data points required for the nonlinear system identification with linear embedding.
- Future works : characterizing data conditions that ensure identifiability with no linear embedding.

Thank you!

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