Chapter 5 Bloch Sphere, Quantum Gates, and Pauli Matrics

5.1 Introduction

In this chapter, we will introduce the Bloch sphere to which a 2D complex space of a single qubit is mapped. The Bloch sphere is embedded in the real 3D space. As a result, the manipulation of a qubit by a quantum gate is equibalent to a rotation on the Bloch sphere. We will show the rotation matrix of an arbitarry quantum gate and its decomposition. Then we will discuss Pauli matrices and their properties. Pauli matrices are the generators of rotations. Understanding the properties of the Pauli matrices helps us derive many important equations. Finally, we will discuss the universal sets of quantum gates which can be used to implement all quantum gates.

5.1.1 Learning Outcomes

Understand the nuature of the Bloch sphere and its relationship to real 3D space; be able to construct the rotation matrix of any given rotation on the Bloch sphere; understand the properties of Pauli matrices.

5.1.2 Teaching Videos

- Search for Ch5 in this playlist
- http://tinyurl.com/3yhze3jn
- Other videos
- http://youtu.be/IRoYYJM8Gq8
- http://youtu.be/MLkDyY91_GU
- http://youtu.be/JR2jRCeTHDc
- http://youtu.be/MTmQKP_9iJ0

5.2 Bloch Sphere

A single-qubit state, $|\psi\rangle$, can be expressed as a linear combination of the two basis states, $|0\rangle$ and $|1\rangle$. Therefore, $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$. α and β are complex numbers. Each complex number has a manitude and a phase $(\alpha = |\alpha|e^{i\delta_{\alpha}})$ and $\beta = |\beta|e^{i\delta_{\beta}}$. Therefore, we need to fix four real numbers in order to fix α and β and, thus $|\psi\rangle$. As a result, $|\psi\rangle$ has four **degrees of freedom (DOFs)**. So, it is impossible to visualize the 2D complex Hilber space of a 1-qubit system in our real 3D space.

However, since a physical state vector must be normalized (Sect. 2.3.4), the DOF is reduced to 3 due to the constraint that $|\alpha|^2 + |\beta|^2 = 1$. We can

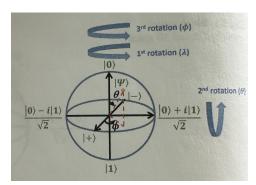
set $|\alpha| = \cos \frac{\theta}{2}$ and $|\beta| = \sin \frac{\theta}{2}$ as $(\cos \frac{\theta}{2})^2 + (\sin \frac{\theta}{2})^2 = 1$ so that we use the parameter θ instead of $|\alpha|$ and $|\beta|$. We can then write the qubit state as

$$\begin{split} |\psi\rangle &= \alpha \, |0\rangle + \beta \, |1\rangle \,, \\ &= |\alpha| e^{i\delta_{\alpha}} \, |0\rangle + \beta| e^{i\delta_{\beta}} \, |1\rangle \,, \\ &= \cos\frac{\theta}{2} e^{i\delta_{\alpha}} \, |0\rangle + \sin\frac{\theta}{2} e^{i\delta_{\beta}} \, |1\rangle \,, \\ &= e^{i(\delta_{\alpha} + \delta_{\beta})/2} (\cos\frac{\theta}{2} e^{i(\delta_{\alpha} - \delta_{\beta})/2} \, |0\rangle + \sin\frac{\theta}{2} e^{i(-\delta_{\alpha} + \delta_{\beta})/2} \, |1\rangle), \\ &= e^{i(\delta_{\alpha} + \delta_{\beta})/2} (\cos\frac{\theta}{2} e^{-i\phi/2} \, |0\rangle + \sin\frac{\theta}{2} e^{i\phi/2} \, |1\rangle), \\ &= e^{i\gamma} (\cos\frac{\theta}{2} e^{-i\phi/2} \, |0\rangle + \sin\frac{\theta}{2} e^{i\phi/2} \, |1\rangle). \end{split}$$

$$(5.1)$$

We have performed some variable changes and substitutions. For example, we introduced $\gamma = (\delta_{\alpha} + \delta_{\beta})/2$ and $\phi = \delta_{\beta} - \delta_{\alpha}$. Now, $|\psi\rangle$ is described by three *real* parameters, γ , θ , and ϕ . $e^{i\gamma}$ gives the global phase of the state. It is not important when the qubit is isolated because the inner product ro the expectation values of the state will no change. For example, if a phase of $e^{i\gamma'}$ is added to state $|\psi\rangle$ so it becomes $|\psi'\rangle = e^{i\gamma} |\psi\rangle$ and we perform a measurement corresponding to an observable M, the expectation value (Eq.(3.31)) is

$$\langle \psi' | \mathbf{M} | \psi' \rangle = \langle \psi | e^{-i\gamma'} \mathbf{M} e^{i\gamma'} | \psi \rangle = \langle \psi | \mathbf{M} | \psi \rangle$$
 (5.2)



 $\mathbf{Fig.}$ 5.1 Bloch sphere embedded in real 3D space

This is because complex conjugate is applied to the scalar phase associated with the bra (Eq.(3.5)) which cancels the extra phase from the ket.

So, we will ignore γ , and now the qubit is described by two parameters, θ , and ϕ , with 2 DOFs,

$$|\psi\rangle = \cos\frac{\theta}{2}e^{-i\phi/2}|0\rangle + \sin\frac{\theta}{2}e^{i\phi/2}|1\rangle.$$
 (5.3)

This equation happens to map to the surface of a unit sphere, **embedded** in our real 3D space, with θ corresponding to the **polar angle** and ϕ corresponding to the **azimuthal angle** on the equatorial plane. This allows us to visualize the hyperspace that the qubit resides in. But we need to remind ourselves that the qubit does **not** reside in the 3D space! This unit sphere is called the **Bloch sphere** (Fig. 5.1). Every point on the surface of the Bloch sphere corresponds to an infinite number of quivalent 1-qubit states which are different by only a blobal phase, $e^{i\gamma}$.

5.3 Quantum Gate and Bloch Sphere

Now with the introduction of the Bloch sphere, we can use it to help us understand better how a quantum gate transforms a state. Since every 1-qubit state resides on the surface of the Bloch sphere, the application of a quantum gate is just a rotation of the state on the Bloch sphere from one point to another. An arbitary quantum gate, U, corresponds to a $2 \otimes 2$ unitary matrix (Eq.(4.31)). Each element in the matrix is a complex number. Therefore, there are 8 DOFs as there are eight real parameters in the matrix (cf. Sect. 5.2). Since U is unitary, its column vectors ($|v_0\rangle$ and $|v_1\rangle$) must be orthonormal (Eq.(3.22)) which imposes more contraints due to the three equations, namely, $\langle v_0|v_0\rangle = 1, \langle v_1|v_1\rangle = 1$, and $\langle v_0|v_1\rangle = 0$. The first two make sure the two column vectors are normalized. Since they are about the norm of the vector, they only have real numbers in the equations. So, each of them reduce the DOFs by one. For the third equation, it has real and imaginary parts.

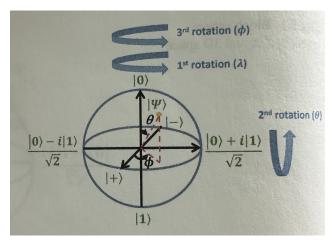


Fig. 5.2 Decomposition of any 1-qubit gate into three Euler rotations with the global phase ignored (this is also called the "Z-Y" decomposition of a single-qubit gate)

Therefore, it is equivalent to two real equations (as one needs to equate the real and imaginary parts separately). Therefore, it reduces the DOFs by 2. As a result of being unitary, U only has 4 DOFs and can be described by four

parameters. One possible representation of an arbitaray 1-qubit qunatum gate is, thus,

$$U = U_{\theta,\phi,\lambda,\alpha} = e^{i\alpha} \begin{pmatrix} \cos\frac{\theta}{2} & -e^{i\lambda}\sin\frac{\theta}{2} \\ e^{i\phi}\sin\frac{\theta}{2} & e^{i(\lambda+\phi)}\cos\frac{\theta}{2}, \end{pmatrix}$$
(5.4)

where it is completely described by four real parameters, θ , ϕ , λ , and α .

This matrix corresponds to a series of three Euler rotation on the Bloch sphere and a global phase shift. Firstly, it rotates the state about the z-axis by λ . Then it rotates the state about the y-axis by θ followed by a rotation about the z-axis again by ϕ . Then it has an additional phase shift which is $e^{i\alpha}e^{i\frac{\lambda+\phi}{2}}$ (not $e^{i\alpha}$). We will prove this in Sect. 5.5. However, since a state loses its global phase information on the rotations corresponding to an arbitary 1-qubit gate without considering the global phase. This is aloso called the "Z-Y" decomposition of a single-qubit gate. One may also perform "X-Y" decomposition (see page 176 in [1]).

5.4 Pauli Matrices

Pauli matrices are very important in quantum computing. This is because Pauli matrices are propertional to the spin angular momentum of a spin qubit. Angular momentum is the **generator** of rotations (see Chapter 3 in [2]). The rotations turn out to be the rotations on the Bloch sphere embedded in the 3D space about some given axes. We will show this later. And even if it is not a spin qubit (such as a superconducting qubit), the problem can be transformed to use the same framework.

There are three Pauli matrices. Since they are the operators for a 1-qubit 2D Hilberrt space, they are 2×2 matrices,

$$\sigma_x = \sigma_1 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}. \tag{5.5}$$

$$\sigma_y = \sigma_2 = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}. \tag{5.6}$$

$$\sigma_z = \sigma_3 = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}. \tag{5.7}$$

We also labe σ_x, σ_y , and σ_z as σ_1, σ_2 , and σ_3 , respectively, because this is convenient for indexing.

They have the following basic properties. Firstly, they are Hermitian. This is also expected when I tell you that Pauli matrices are propertional to the spin angular momentum of a spin qubit, which is an obeservable (see Sect. 3.4). Therefore,

$$\sigma_i = \sigma_i^{\dagger} \quad (i = 1, 2, 3).$$
 (5.8)

Secondly,

$$\sigma_i^2 = \sigma_i \sigma_i = I \ (i = 1, 2, 3).$$
 (5.9)

5.4.1 Commutation Relation

Paulimatrices do *not* commute with each other. Together with Eq. (5.9), it has the following **commutation** property:

$$[\boldsymbol{\sigma_l}, \boldsymbol{\sigma_m}] = \boldsymbol{\sigma_l} \boldsymbol{\sigma_m} - \boldsymbol{\sigma_m} \boldsymbol{\sigma_l} = \sum_n 2i\epsilon_{lmn} \boldsymbol{\sigma_n}.$$
 (5.10)

 ϵ_{lmn} is the **Levi-Civita** symbol. Sometimes we can also write Eq. (5.10) without the summation but require n to be different from l and m. The indices l, m, and n can be any of the values of 1,2, or 3, such as ϵ_{223} , ϵ_{132} , ϵ_{123} , etc. If two of the indices are the same (e.g., l=m=2 in ϵ_{223}), then it is zero (i.e., $\epsilon_{223}=0$). Otherwise, it is -1 if lmn can be obtained by an odd number of pair exchanges in "123". It is 1 if lmn can be obtained by an even number of pair exchanges in "123". For example, ϵ_{123} is obtained by 1 (odd number) pair exchange in 123 by swapping "2" and "3". Therefore, $\epsilon_{132}=-1$. But ϵ_{123} is obtained by 0 (even number) pair exchanges in "123". Therefore, $\epsilon_{123}=1$.

Example 5.1 Find $\epsilon_{xyz}, \epsilon_{xzy}, \epsilon_{zxy}$, and ϵ_{yxz}

Firstly, x, y, and z correspond to 1, 2, and 3, respectively (Eq.(5.5)) to Eq.(5.7). Therefore,

$$\epsilon_{xyz} = \epsilon_{123} = 1,$$

$$\epsilon_{xzy} = \epsilon_{132} = -1,$$

$$\epsilon_{zxy} = \epsilon_{312} = 1,$$

$$\epsilon_{yxz} = \epsilon_{213} = -1,$$

$$(5.11)$$

where the question is structured in a way such that each line has an extra pair of exchange from the previous line.

Example 5.2 Find $[\sigma_x, \sigma_y]$,

Based on Eq. (5.10) and by using x, y, and z directly,

$$[\boldsymbol{\sigma}_{\boldsymbol{x}}, \boldsymbol{\sigma}_{\boldsymbol{y}}] = \boldsymbol{\sigma}_{\boldsymbol{x}} \boldsymbol{\sigma}_{\boldsymbol{y}} - \boldsymbol{\sigma}_{\boldsymbol{y}} \boldsymbol{\sigma}_{\boldsymbol{x}},$$

$$= 2i\epsilon_{xyz} \boldsymbol{\sigma}_{\boldsymbol{z}},$$

$$= 2i\boldsymbol{\sigma}_{\boldsymbol{z}}.$$
(5.12)

We may further slow that this is true by using matrix multiplications.

$$\sigma_{x}\sigma_{y} - \sigma_{y}\sigma_{x} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} - \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix},$$

$$= \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} - \begin{pmatrix} -i & 0 \\ 0 & i \end{pmatrix}.$$

$$= \begin{pmatrix} 2i & 0 \\ 0 & -2i \end{pmatrix},$$

$$= 2i\sigma_{x}.$$

$$(5.13)$$

When l = m, then $\epsilon_{lmn} = 0$ and $[\boldsymbol{\sigma_l}, \boldsymbol{\sigma_m}] = 0$. That means it commutes with itself as $\boldsymbol{\sigma_l} \boldsymbol{\sigma_m} = \boldsymbol{\sigma_l} \boldsymbol{\sigma_l} = \boldsymbol{\sigma_m} \boldsymbol{\sigma_l}$.

5.4.2 Anti-commutation Relation

Pauli matrices anti-commute with the other. That means $\sigma_l \sigma_m + \sigma_m \sigma_l = 0$ if $l \neq m$. If l = m, then it is just two times of I due to Eq.(5.9). Their anti-commutation relation can be summarized as,

$$[\boldsymbol{\sigma_l}, \boldsymbol{\sigma_m}] = \boldsymbol{\sigma_l} \boldsymbol{\sigma_m} + \boldsymbol{\sigma_m} \boldsymbol{\sigma_l} = 2\delta_{lm} \boldsymbol{I}, \tag{5.14}$$

where we have used the **Kronechker delta** symbol (Eq.(2.23)).

Example 5.3 Find $[\sigma_x, \sigma_y]$ using matrix multiplication.

$$[\boldsymbol{\sigma}_{\boldsymbol{x}}, \boldsymbol{\sigma}_{\boldsymbol{y}}] = \boldsymbol{\sigma}_{\boldsymbol{x}} \boldsymbol{\sigma}_{\boldsymbol{y}} + \boldsymbol{\sigma}_{\boldsymbol{y}} \boldsymbol{\sigma}_{\boldsymbol{x}},$$

$$= \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} + \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix},$$

$$= \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} + \begin{pmatrix} -i & 0 \\ 0 & i \end{pmatrix},$$

$$= \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$$

$$= \mathbf{0}.$$

$$(5.15)$$

5.4.3 Trace Properties

Pauli matrices are traceless. The trace of a matrix is the sum of the diagonal elements. A traceless matrix is a matrix with zero trace,

$$tr(\sigma_i) = 0 \ (i = 1, 2, 3).$$
 (5.16)

Example 5.4 Show that σ_z is traceless.

$$tr(\boldsymbol{\sigma_z}) = tr\begin{pmatrix} 1 & 0\\ 0 & -1 \end{pmatrix} = 1 + (-1) = 0.$$
 (5.17)

Therefore, σ_z is traceless.

How about the trace of the product of Pauli matrices, $\operatorname{tr}(\sigma_l\sigma_m)$? Again, l and m can be any of x, y, and z (or 1, 2, and 3). It is given by the following equation:

$$tr(\sigma_l \sigma_m) = 2\delta_{lm}. (5.18)$$

This means that any product of two different Pauli matrices is traceless. Let us prove Eq. (5.18).

Example 5.5 Prove Eq. (5.18).

To be more instructive, we will prove by considering l=m and $l\neq m$ seperately. Firstly, we express it in terms of the commutator and anti-commutator,

$$\sigma_l \sigma_m = \frac{[\sigma_l, \sigma_m] + [\sigma_l, \sigma_m]}{2}.$$
 (5.19)

When $l = m, \delta_{lm} = 1$ and $\epsilon_{lmn} = 0$. Based on Eqs. (5.10) and (5.14),

$$\sigma_{l}\sigma_{m} = \frac{\mathbf{0}_{2}I}{2} = I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}. \tag{5.20}$$

Therefore, $\operatorname{tr}(\boldsymbol{\sigma_l\sigma_m}) = \operatorname{tr}(\boldsymbol{I}) = 1 + 1 = 2$ and Eq. (5.18) is correct. Now consider when $l \neq m$. Then $\delta_{lm} = 0$.

$$\sigma_{l}\sigma_{m} = \frac{2i\epsilon_{lmn}\sigma_{n} + 0}{2} = \frac{2i\epsilon_{lmn}\sigma_{n}}{2}.$$
 (5.21)

This does not give us the answer but we only care about the trace. Therefore,

$$tr(\boldsymbol{\sigma_l \sigma_m}) = tr(\frac{2i\epsilon_{lmn} \boldsymbol{\sigma_n}}{2}),$$

$$= \frac{2i\epsilon_{lmn}}{2} tr(\boldsymbol{\sigma_n}),$$

$$= 0$$
(5.22)

where in line 3, we have used the fact that Pauli matrices are traceless (Eq. (5.16)). And again, Eq. (5.18) is correct.

5.5 Universal Sets of Gates

Now we will discuss the idea of universal stes of quantum gates based on [1] with variations. This is similar to classical logic. In classical logic, any logical operation can be broken dwon into some eniversal sets of gates. For example, the set of NOT gate and AND gate (so only 2) can contruct any logic. Constructing the circuit using a set of universal gates makes logic synthesis easier and also allow optimization on a limited set of gates. This is the same for quantum computing. If we can decompose all gates into a finite number of gates, efforts can be spent on optimizing those gates (e.g., to achieve the bes microwave pulse shapes corresponding to the gates in the set). Moreover, we also wanat to use the gates that work with error correction.

We already kwno that every 1-qubit gate may be described by four parameters through Eq. (5.4). We claim that it can be decomposed into three rotations in Fig. 5.2 followed by a global phase shift. It turns out that spin angular momentum is the generator of rotation on the Bloch sphere. We will not discuss the meaning of "generator". Readers can refer to Chapter 3 in [2]. We will take it for granted. Since the Pauli matrices are propertional to spin angular momenta about the \hat{x}, \hat{y} , and \hat{z} axes, respectively, they can be used to create (generate)

the corresponding rotation matrices. The rotation matrices about \hat{l} , $\mathbf{R}_{l}(\boldsymbol{\theta})$, for l = x, y, z, are

$$\mathbf{R}_{x}(\theta) = e^{-i\theta\boldsymbol{\sigma}_{x}/2} = \cos\frac{\theta}{2}\mathbf{I} - i\sin\frac{\theta}{2}\boldsymbol{\sigma}_{x} = \begin{pmatrix} \cos\frac{\theta}{2} & -i\sin\frac{\theta}{2} \\ -i\sin\frac{\theta}{2} & \cos\frac{\theta}{2} \end{pmatrix}, \quad (5.23)$$

$$\mathbf{R}_{y}(\theta) = e^{-i\theta\boldsymbol{\sigma}_{y}/2} = \cos\frac{\theta}{2}\mathbf{I} - i\sin\frac{\theta}{2}\boldsymbol{\sigma}_{y} = \begin{pmatrix} \cos\frac{\theta}{2} & \sin\frac{\theta}{2} \\ \sin\frac{\theta}{2} & \cos\frac{\theta}{2} \end{pmatrix}, \tag{5.24}$$

$$\mathbf{R}_{z}(\theta) = e^{-i\theta\sigma_{z}/2} = \cos\frac{\theta}{2}\mathbf{I} - i\sin\frac{\theta}{2}\sigma_{z} = \begin{pmatrix} e^{-i\frac{\theta}{2}} & 0\\ 0 & e^{i\frac{\theta}{2}} \end{pmatrix}, \tag{5.23}$$

The exponential terms, $e^{-i\theta\sigma_l/2}$, in Eq. (5.23) and Eq. (5.25) have the form of $e^{-i\frac{H}{\hbar}t}$ as in Eq. (4.31). Therefore, we need to find a Hamiltonian that is propertional to the Pauli matrices to perform rotations and this will be discussed when we study the actual implementation.

It can be shown that the matrix in Eq. (5.4) can be decomposed into

$$U_{\theta,\phi,\lambda,\alpha} = e^{i\alpha} \begin{pmatrix} \cos\frac{\theta}{2} & -e^{i\lambda}\sin\frac{\theta}{2} \\ e_{i\phi}\sin\frac{\theta}{2} & e^{i(\lambda+\phi)}\cos\frac{\theta}{2} \end{pmatrix},$$

$$= e^{i\alpha}e^{i\frac{\lambda+\phi}{2}}R_{z}(\phi)R_{y}(\theta)R_{z}(\lambda),$$

$$= e^{i\alpha'}R_{z}(\phi)R_{y}(\theta)R_{z}(\lambda). \tag{5.26}$$

Therefore, to implement any 1-qubit gate, we only need to be able to perform a rotation about the \hat{z} and \hat{y} for an arbitary angle and implement a global phase shifter. The global phase shifter can be denoted as an operator as $e^{i\alpha'}I$, where α_I is the total global phase in Eq. (5.26).

However, we also need to perform entnaglement operations for 2 or more qubits. We need a 2-qubit CNOT gate, $\boldsymbol{U}_{\boldsymbol{XOR}}$ (Eq. (4.49)). Moreover, in order to implement controlled operations, $\boldsymbol{R}_{\boldsymbol{x}}$ is also required (see CHapter 4 in [1]). Therefore, one of the universal sets of quantum gate is $\{e^{i\alpha'}\boldsymbol{I}, \boldsymbol{R}_{\boldsymbol{x}}(\theta_x), \boldsymbol{R}_{\boldsymbol{z}}(\theta_y), \boldsymbol{R}_{\boldsymbol{z}}(\theta_z), \boldsymbol{U}_{\boldsymbol{XOR}}\}$.

Although there are only five types of gates in this set of quantum gates, four of them are *continuous* due to the continuous parameters, $\alpha', \theta_x, \theta_y$, and θ_z . So, strictly speaking, we still need to be able to implement infinite numbers of gates, although the number of types is limited to 5.

It is also possible to derive a universal set of quantum gates without continuous parameters. This set contains $\{H, S, T, U_{XOR}\}$ (see also Eq. (4.43) and (4.44)). However, they are *not* exact. But they can infinitely approximate any quantum gates.

5.5.1 Some Useful Mathematics

It will be instructive to show Eqs. (5.26) and (5.23) to (5.25) are correct, through which we will practice some important skills.

Example 5.6 Prove Eq. (5.26).

This is just a simple matrix multiplication and we will work backward.

$$\begin{split} &e^{i\alpha}e^{i\frac{\lambda+\phi}{2}}\boldsymbol{R}_{\boldsymbol{z}}(\phi)\boldsymbol{R}_{\boldsymbol{y}}(\theta)\boldsymbol{R}_{\boldsymbol{z}}(\lambda),\\ &=e^{i\alpha}e^{i\frac{\lambda+\phi}{2}}\begin{pmatrix}e^{-i\frac{\phi}{2}}&0\\0&e^{i\frac{\phi}{2}}\end{pmatrix}\begin{pmatrix}\cos\frac{\theta}{2}&-\sin\frac{\theta}{2}\\\sin\frac{\theta}{2}&\cos\frac{\theta}{2}\end{pmatrix}\begin{pmatrix}e^{-i\frac{\lambda}{2}}&0\\0&e^{i\frac{\lambda}{2}}\end{pmatrix},\\ &=e^{i\alpha}e^{i\frac{\lambda+\phi}{2}}\begin{pmatrix}e^{-i\frac{\phi}{2}}&0\\0&e^{i\frac{\phi}{2}}\end{pmatrix}\begin{pmatrix}e^{-i\frac{\lambda}{2}}\cos\frac{\theta}{2}&-e^{i\frac{\lambda}{2}}\sin\frac{\theta}{2}\\e^{-i\frac{\lambda}{2}}\sin\frac{\theta}{2}&e^{i\frac{\lambda}{2}}\cos\frac{\theta}{2}\end{pmatrix},\\ &=e^{i\alpha}e^{i\frac{\lambda+\phi}{2}}\begin{pmatrix}e^{-i\frac{\lambda+\phi}{2}}\cos\frac{\theta}{2}&-e^{i\frac{\lambda-\phi}{2}}\sin\frac{\theta}{2}\\e^{-i\frac{\lambda-\phi}{2}}\sin\frac{\theta}{2}&e^{i\frac{\lambda+\phi}{2}}\cos\frac{\theta}{2}\end{pmatrix},\\ &=e^{i\alpha}\begin{pmatrix}\cos\frac{\theta}{2}&-e^{i\lambda}\sin\frac{\theta}{2}\\e^{i\phi}\sin\frac{\theta}{2}&e^{i(\lambda+\phi)}\cos\frac{\theta}{2}\end{pmatrix}. \end{split} \tag{5.27}$$

Example 5.7 Prove Eq. (5.24).

We will first show $e^{i\theta\sigma_y/2} = \cos\frac{\theta}{2}I - i\sin\frac{\theta}{2}\sigma_y$. We first express the matrix exponential in the form similar to the sin and cos functions $(\sin x = \frac{e^{ix} - e^{-ix}}{2o})$, and $\cos x = \frac{e^{ix} + e^{-ix}}{2}$,

$$e^{-i\theta\sigma_{y}/2} = \frac{e^{-i\theta\sigma_{y}/2} + e^{i\theta\sigma_{y}/2}}{2} + \frac{e^{-i\theta\sigma_{y}/2} - e^{i\theta\sigma_{y}/2}}{2}, \tag{5.28}$$

which is composed of a sum term and a difference term. Now, we will use the Taylor expansion of matrix exponential as in Eq. (4.18),

$$e^{-i\theta\sigma_{y}/2} = \sum_{k=0}^{\infty} \frac{(-i\theta\sigma_{y}/2)^{k}}{k!},$$
(5.29)

$$e^{i\theta\sigma_{y}/2} = \sum_{k=0}^{\infty} \frac{(i\theta\sigma_{y}/2)^{k}}{k!}.$$
 (5.30)

These two equations are the same except that the terms with odd k have different sign in Eqs. (5.29) and (5.30). Therefore, for the sum term in Eq. (5.28), only

even k terms are left. So,

$$\frac{e^{-i\theta\sigma_{y}/2} + e^{i\theta\sigma_{y}/2}}{2} \\
= \frac{1}{2} \left[\frac{2(-i\theta\sigma_{y}/2)^{0}}{0!} + \frac{2(-i\theta\sigma_{y}/2)^{2}}{2!} + \frac{2(-i\theta\sigma_{y})^{4}}{4!} + \cdots \right], \\
= \left[\frac{(-i\theta/2)^{0}}{0!} + \frac{(-i\theta/2)^{2}}{2!} + \frac{(-i\theta/2)^{4}}{4!} + \cdots \right] \mathbf{I}, \\
= \left[\frac{(\theta/2)^{0}}{0!} - \frac{(\theta/2)^{2}}{2!} + \frac{(\theta/2)^{4}}{4!} + \cdots \right] \mathbf{I}, \\
= \cos\frac{\theta}{2} \mathbf{I}, \tag{5.31}$$

where we have used the fact that $\sigma_y \sigma_y = I$ from the line 2 to line 3 (Eq. (5.9)). As a result, any even power of σ_y is I.

And for the difference term in Eq. (5.28), only odd k terms are left. So,

$$\frac{e^{-i\theta\sigma_{y}/2} - e^{i\theta\sigma_{y}/2}}{2} \\
= \frac{1}{2} \left[\frac{2(-i\theta\sigma_{y}/2)^{1}}{1!} + \frac{2(-i\theta\sigma_{y}/2)^{3}}{3!} + \frac{2(-i\theta\sigma_{y})^{5}}{5!} + \cdots \right], \\
= \left[\frac{(-i\theta/2)^{1}}{1!} + \frac{(-i\theta/2)^{3}}{3!} + \frac{(-i\theta/2)^{5}}{5!} + \cdots \right] \sigma_{y}, \\
= -i \left[\frac{(\theta/2)^{1}}{1!} - \frac{(\theta/2)^{3}}{3!} + \frac{(\theta/2)^{5}}{5!} + \cdots \right] boldsymbol\sigma_{y}, \\
= i \sin \frac{\theta}{2} \sigma_{y}, \tag{5.32}$$

where we used $\sigma_y \sigma_y = I$ again. But since each term has an old power of σ_y , they are all evaluated to be σ_y , instead of I. Therefore, we have proved $e^{i\theta\sigma_y/2} = \cos\frac{\theta}{2}I - i\sin\frac{\theta}{2}\sigma_y$.

Now, we will prove $\cos \frac{\theta}{2} \boldsymbol{I} - i \sin \frac{\theta}{2} \boldsymbol{\sigma_y} = \begin{pmatrix} \cos \frac{\theta}{2} & -\sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{pmatrix}$. This is straighforward by just performing matrix addition,

$$\cos \frac{\theta}{2} \mathbf{I} - i \sin \frac{\theta}{2} \boldsymbol{\sigma}_{\mathbf{y}},
= \cos \frac{\theta}{2} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} - i \sin \frac{\theta}{2} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix},
= \begin{pmatrix} \cos \frac{\theta}{2} & 0 \\ 0 & \cos \frac{\theta}{2} \end{pmatrix} + \begin{pmatrix} 0 & -\sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & 0 \end{pmatrix},
= \begin{pmatrix} \cos \frac{\theta}{2} & -\sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{pmatrix}.$$
(5.33)

5.6 Summary

If we ignore the global phase, due to the normalization requirement, a 1-qubit state can be described by two real parameters. As a result, we can map the 2D complex space to the Bloch sphere surface which can be embedded in the real 3D space. The Bloch sphere provides a lot of convenience for our understanding of qubit manipulation. For example, any 1-qubit gate can be described by four real parameters. If the global phase is ignored again, an arbitrary 1-qubit quantum gate can be decomposed into a rotation about the \hat{z} followed by a rotation about \hat{y} and then followed by a third rotation about \hat{z} . These rotations can be generated using Pauli matrices. We have learned some important properties of the Pauli matrices. We have also discussed that we may use $\left\{e^{i\alpha'}I, R_x(\theta_x), R_y(\theta_y), R_z(\theta_y), U_{XOR}\right\}$ as a universal set of quantum gates. However, some of the gates have continuous parameters. If we allow approximations, $[H, S, T, U_{XOR}]$ can be used as a universal set of quantum gates instead.

Problems

5.1 Qubit Gate Matrix

Prove U in Eq. (5.4) is unitary.

5.2 Pauli Matrices

Prove Eqs. (5.8) and (5.9).

5.3 Rotatio Matrices

Prove Eqs. (5.23) and (5.25). See Sect. 5.5.1.

5.4 Single Qubit State Representation

Compare Eq. (5.3) to Eq. (1.4) in [1] and argue that they are equivalent.

5.5 Rotation Matrix Representation

Compare Eq. (5.4) to Eqs. (1.17) and (4.12) in [1] and argue that they are equivalent.

References

1. M.A. Nielsen and I. L. Chuang. Quantum Computation and Quantum Information: 10th Anniversary Edition. Cambridge University Press, 2011.

2. J. J. Sakurai. Modern Quantum Mechanics. Addison-Wesley, 1993.