# **Report for Project 1**

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```
Project Files
    Prj1-517021910683.pdf
                                [Description: this file]
    case-study [Description: the example program]
    README [Description: list of files]
    problem-1
           Makefile
           ptree_syscall.c [Description: system call that pass an array of process information to user
    process in DFS order]
      problem-2
           ptree
                jni
                      Android.mk
                                [Description: the user program that invoke system call to get an array
of process information and print to screen in DFS order]
      problem-3
           testptree
                jni
                      Android.mk
                      testptree.c [Description: the user program that create a child process to invoke
ptree program and print the relation ship of parent and child process]
      problem-4
           server.c [Description: the code of the sercer program]
           client.c
                     [Decription: the code of the client program]
      testscript
           testscript_problem_1&2 [Description: an example of the result of calling ptree in terminal]
           testscript_problem_3
                                      [Description: an example of the result of calling ptree in another
      test program]
                testscript_problem_4 [Description: containing an example of three client
           communication with one server]
                           client1
                           client2
                           client3
                           server
                           README
```

### 2. Process Description

System call of "ptree\_syscall.c", as required, uses DFS to explore the current process, and return the information of them in DFS order, it also use "printk(/\*\*\*\*/)" function to output the tree in dmesg screen. I used an int varieble "depth" to denote how many tabs we need to print on the screen to denote a tree.

This system call will explore every current process, starting from the root process with pid=0, and using the data structure to visit its every child and child's child and so on, totally in DFS order, and pass the information to the pointer passed from user program.

It also prints the information on "dmesg" screen.

Program of file "ptree.c" tests the new module by call system call (numbered 356), and pass a pointer to the module, getting the result and output them by "printf(/\*\*\*\*/)" function, also in DFS order.

The executable file it generates is named "ptree".

One example output is included in the file "testscripy/testscript\_problem\_1&2".

Program of "testptree.c" create a child process, which calls "ptree" in problem-2, then wait for child process to execute exit(). Then it output both its PID as Parent PID and its child's PID as Child PID and my studentID as required. The ptree called in child process also shows the relationship between parent process and child process as required.

The executable file it generates is named "testptree".

One example output is included in the file "testscripy/testscript\_problem\_3".

Program of file "server.c" connects clients that want to have connection (at most 5, otherwise wait), and create a thread for each clien.t If 2 clients is being served, then for the third client, the server receive the information but only sent "Please wait!" without performing an encoding job.

Mutex was used to protect the incrementing and decreasing the value of client counter.

Note that the sequence of serving is not dependent on who connected first, but on who send the first sentence first.

I also created a thread for operating servers to close safely, rather than needing to use "ctrl+z". It's not so perfect but can **reluctantly** work in some way.

Program of file "client.c" connects with server, gets inputs from user and then send them to server. If the input is ":q", it breaks the loop (":q" will also be send to server as a signal).

#### 3. Result

## 3.1. Problem 1 & Problem 2

# 3.2. Problem 3

		ess: 59										
me	PID	State	PPID	FCPID	NSPID	UID						
аррег		0	0	0	0 45	0	0					
	init	ueventd		1	1	2 0	61	0				
		logd	61	1	1	ő	62	1036				
		vold	62	1	1	o	66	0				
									S	un 07:48		
		LIIKO	0/	1	1	ט	08	ט				
		service		68	1	1	0	69	1000			
		surface		69	1	1	0	71	1000			
		qemud	71	1	1	0	74	0				
		sh adbd	74 75	1	1	0 186	75 77	2000 0				
		adbd	sh	186	1	75	697	0	0			
			311	testpt		697	1	186	699	Θ	0	
				cesepe	ptree	699	ō	697	0	o	0	
		debugge	rd	77	1	1	0	78	0			
		rild	78	1	ī	ō	79	1001				
		drmserv	ег	79	1	1	0	81	1019			
		install		81	1	1	0	82	0			
		keystor		82	1	1	0	84	1017			
		gatekee		84	1	1	0	85	1000			
		perfpro		85	1	1	0	86	0			
		fingerp		86	1	1	0	447	1000			
		bootani main	mation 645	447 0	1	1 0	0 646	645 0	1003			
		netd	646	1	1	700	647	0				
		netu	iptable		700	0	646	0	0	Θ		
		mediase		647	1	1	0	ő	1013	o,		
	kthread		2	1	0	3	ō	0	1015			
		ksoftir		3	1	2	0	4	0			
		kworker		4	1	2	0	5	0			
		kworker		5	1	2	0	6	0			
		khelper	6	1	2	0	7	0				
		sync_su bdi-def	pers	7	1	2	0	8	0			
				8	1	2	0	9	0			
		kblockd		1	2	0	10	0				
		rpciod		1	2	0	11	0				
		kworker		11	1	2	0	12	0			
		kswapd0		1	2 1	0 2	13 0	0 14	0			
		fsnotif crypto	y_IIId I K	1	2	0	25	0	U			
		kworker		25	1	2	0	30	0			
		mtdbloc		30	i	2	0	35	0			
		mtdbloc		35	ī	2	ō	40	0			
		mtdbloc		40	ī	2	0	41	0			
		binder	41	1	2	Θ	42	0				
		deferwq		1	2	Θ	43	0				
		kworker		43	1	2	0	44	0			
		mmcqd/0		1	2	0	47	0				
			dblock0-		1	2	0	48	0			
			o-unwrit		1	2	0	51	0			
		flush-3	1:1 dblock1-	51	1	2	0	53 54	0			
			o-unwrit		1	2	0	54 57	0			
		flush-3		57	1	2	0	57 59	0			
			dblock2-		1	2	0	60	0			
			o-unwrit		1	2	0	92	0			
		kauditd		1	2	ē	149	ő				
		kworker		149	ī	2	0	0	0			

# 3.3. Problem 4

