Muhammad Younis Lab 09

Task 01

```
Integer i= 1;
private void btn_countActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    txt_show.setText(t: i.toString());
    i++;
}
```

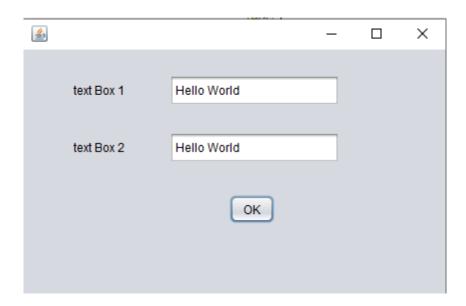
Output



Task 02

```
private void btn_copActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    txt_f2.setText(t: txt_f1.getText());
}
```

Output



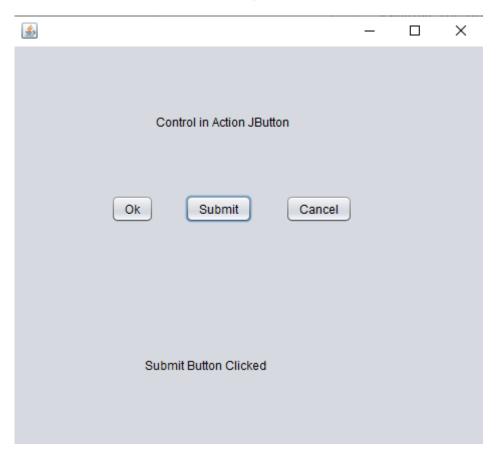
Task 03

```
private void btn_clickActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    lbl_show.setText(text: "Ok Button Clicked");
}

private void btn_submitActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    lbl_show.setText(text: "Submit Button Clicked");
}

private void btn_cancelActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    lbl_show.setText(text: "Cancel Button Clicked");
}
```

Output



Task 04

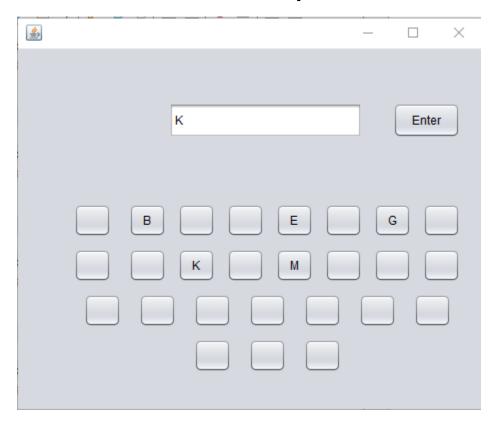
```
private void btn AActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    btn A.setText(text: "A");
    txt show.setText(t: "A");
private void btn BActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    btn B.setText(text: "B");
    txt show.setText(t: "B");
private void btn CActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    btn C.setText(text: "C");
    txt show.setText(t: "C");
private void btn DActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    btn D.setText(text: "D");
    txt show.setText(t: "D");
private void btn EActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    btn E.setText(text: "E");
   txt_show.setText(t: "E"):
```

Logic for text field to set button text

```
private void jButton1ActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    String st=txt_show.getText();

switch(st)
{
    case "A":btn_A.setText(text: "A");
    break;
    case "B":btn_B.setText(text: "B");
    break;
    case "C":btn_C.setText(text: "C");
    break;
    case "D":btn_D.setText(text: "D");
    break;
    case "E":btn_E.setText(text: "E");
    break;
    case "F":btn_F.setText(text: "F");
    break;
    case "G":btn_G.setText(text: "F");
    break;
    case "G":btn_G.setText(text: "G");
```

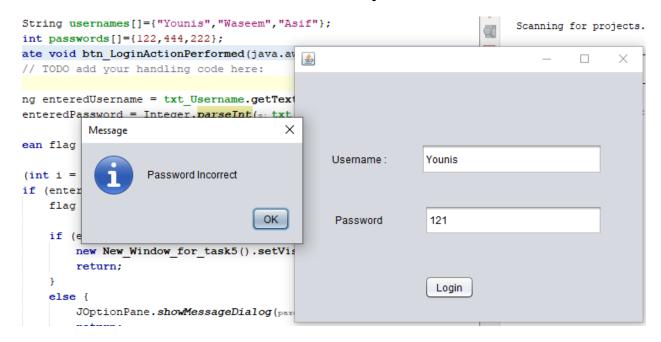
Task 04 Output



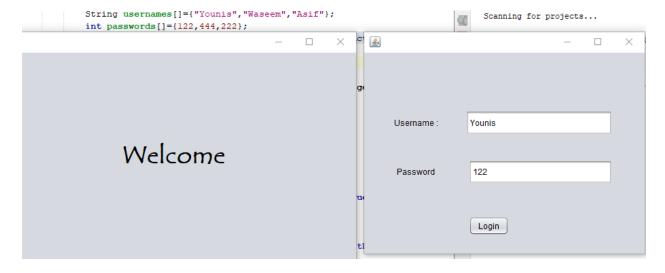
Task 05

```
String usernames[]={"Younis", "Waseem", "Asif"};
    int passwords[]={122,444,222};
private void btn LoginActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
String enteredUsername = txt Username.getText();
int enteredPassword = Integer.parseInt(s: txt password.getText());
boolean flag = false;
for (int i = 0; i < usernames.length; i++) {
    if (enteredUsername.equals(usernames[i])) {
        flag = true;
        if (enteredPassword == passwords[i]) {
            new New_Window_for_task5().setVisible(b: true);
            return;
        else {
            JOptionPane.showMessageDialog(parentComponent:this, message:"Password Incorrect");
            return;
if (!flag) {
    JOptionPane.showMessageDialog(parentComponent:this, message:"Username Incorrect");
}
```

Task 05 Output 1



Task 05 Output 2



END