# YOUNSEO RYU

Undergraduate Student | La Jolla, CA

# Seeking Software Engineering Internship

yoryu@ucsd.edu younseoryu.com (408)533-5213

## **EDUCATION**

**Bachelor of Science in Computer Science** University of California San Diego, CA

**Expected June 2021** 

**Associate in Science in Transfer Computer Science** De Anza College, CA

June 2019 GPA: 3.83/4.00

Relevant Coursework: Data Structures, Digital Systems, Computation Theory, Machine Learning

# TECHNICAL SKILLS

C++, C, Java, Python, Go, HTML, JavaScript, CSS, Shell Scripting **Programming Languages** 

**Software & Tools** Git, Vim, Unix, Valgrind, GDB, LaTeX, Photoshop

## **WORK EXPERIENCE**

### Software Developer - Intern Crown Sterling

2020-03 - Present Newport Beach, California

- Took the role of facilitating software delivery by customizing backend libraries for different operating systems based on design specifications.
- Developed application modules in C, Go, and JavaScript under the direction of lead programmers.
- Constructed and devised functionalities for binary file operations.
- Improved OpenSSL implementation by replacing streams with buffers.

#### **Technical Assistant - Intern** Saline

2018-07 - 2019-09 Seoul, South Korea

- Studied IP-XACT and received training on Magillem IP-XACT tools. Researched relevant resources to assist members on fixing and reporting bugs.
- Worked as a technical assistant at seminars on IP-XACT at Samsung Electronics and SK Hynix.
- Assisted setting up lab environment and hands on introduction to Magillem IP-XACT packager.

# **PROJECTS**

Fake News Detection Plugin. Created a chrome extension that determines if a news article is legitimate. Built sign-in feature using Firebase. Applied CRUD operations for real-time voting feature to track users' opinion using Firestore database. Integrated APIs to web scrape articles and Google Cloud Platform for ML.

Just-In-Case SOS Application. Developed a Java-based Android application that starts a livestream and locationsharing with your trusted friends, if you press a volume down button for 3 seconds. Implemented RTMP for livestream, HLS for the video playback, and Google Cloud Platform for location sharing. Firebase is used for creating friend groups.

Python Sudoku Solver. Implemented a backtracking algorithm and a Pygame GUI to build a program that solves any 9 x 9 sudoku problems.

C++ Data Structures Project. Led a team of four and implemented templates, binary search trees, and hash tables in to store, sort, and search in Amazon Product Database that includes ASIN, brand name, etc.

#### **ACHIEVEMENTS**

2<sup>nd</sup> place on "Best use of Mux Video API" at University of Southern California Hackathon (HackSC 2020). Mux is a company that focuses on video technology. My team used its APIs to power livestream in "Just-In-Case SOS Application", the project mentioned above.

**Founder of Click the World**, a tech club in De Anza College. **Coordinated events** with engineers working at companies like **Facebook** and **Google**. **Oversaw all committee activities**, and reported the results of Inter Council Club meetings at club meetings.