GASTALDY Tristan

Computer science student

PROFILE

Student in the second year of computer science at the University of Annecy, specializing in application development, design development, and validation. I am looking for an internship to apply my software development skills in the IT sector to innovate projects from May 6, 2026, to June 28, 2026.

- 28/02/2006 (19 years old)
- +33 06 12 60 54 84
- tristan.gastaldy@etu.univ-smb.fr
- 10 Avenue de la république Annecy
- Driver's license

EDUCATION

2024 Baccalauréat

French Baccalaureate STI2D (High School diploma specialized in science and computer engineering) with (high) honors
Saint Ambroise High school – Chambéry, France

BUT Informatique (Technical Bachelor's Degree in computer science)

3-year undergraduate diploma – Second year in progress
University of Savoy / USMB IUT Annecy – Annecy-le-Vieux, France

SOFT SKILLS

- I am very task-oriented and focused.
- I am responsible and considerate.
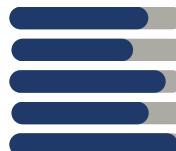- I am self-directed and able to take initiative.

MISCELLANEOUS

- Gym and tennis beginner
- I like the stock market and invest

LANGAGE

- French : native
- English : Pre-intermediate (A2)

EXPERIENCE

Free Lance
- Website creation for a client: ostéopathe-chambery.com
- Creation of a website hosting service and video game service (Minecraft, Open TTD, FiveM, Bot Discord) with a collaborator. fire-hosting.net

Team Project - Web application & DataBase management
October 2025 - January 2026
- Developed a Laravel web app in a 4-person team
- Designed data models and BPMN diagrams
- Implemented cryptography and communication modules
- Created Power BI dashboards using Scrum

Garbage collector - Chambéry
August 2025
- Team working

Intérim 2025
July2025
- Inventory
- Moving
- Clearing of rubble on a construction site

Pharmacy of Halles - Chambéry
October 2025
- Receipt of the stock and return to the shelf

Spring Semester Project
MAY – JUNE 2025
- Order management application for a delicatessen (C#, WPF/XAML)
- Designed and developed an interface for order processing and stock management
- Order tracking: ongoing, completed, and weight management of products
- Completed in a team of 3

Fall Semester Project
DECEMBER 2025
- Development of a 2D video game in C#
- Created a game with animated sprites, collision handling and gameplay logic

TECHNICAL SKILLS

- HTML
- CSS / JS
- C#
- Laravel
- Git / Github

REFERENCES

- Stephanie Vibrac
  - Head of departement, Teacher in English communication -Annecy, IUT annecy, France
  - stephanie.vibrac@univ-smb.fr
- Pascal Colin
  - Database professor - Annecy, IUT annecy, France
  - pascal.colin@univ-smb.fr