

Angular



Introduction

```
>hello  
world
```

Angular

Without Angular momentum, there can be no Universe

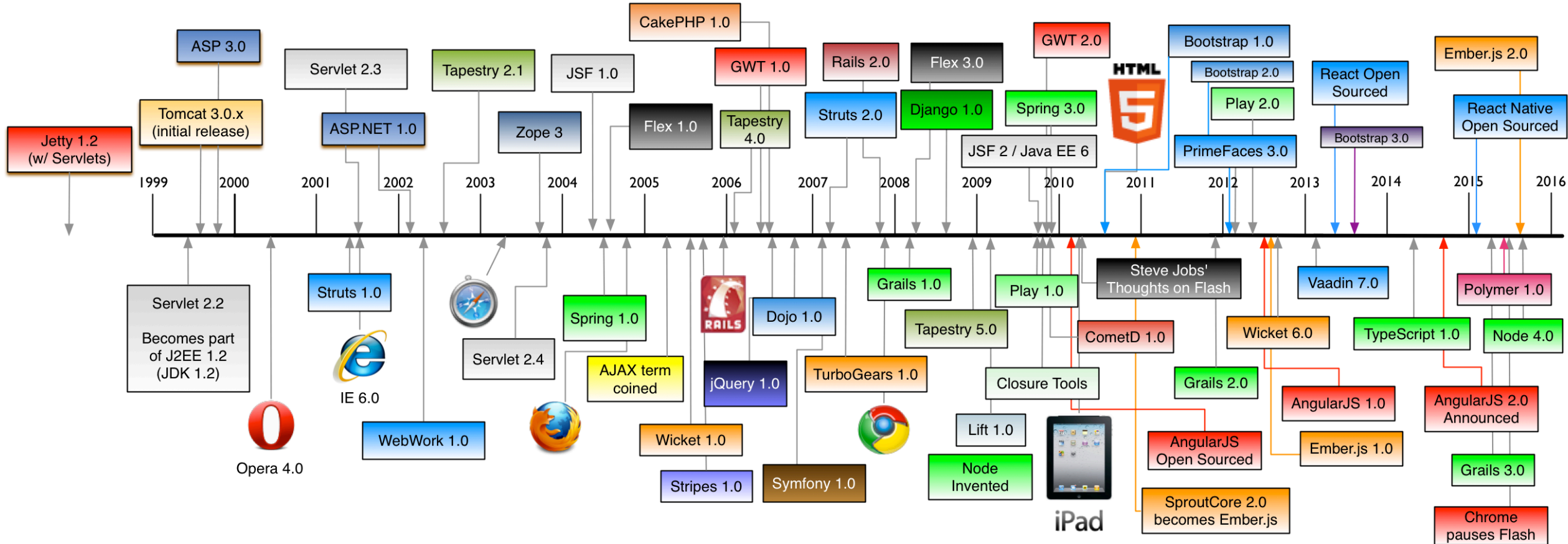


Angular

- Why
- What
- Next 2 days



Web technologies history



Current technologies



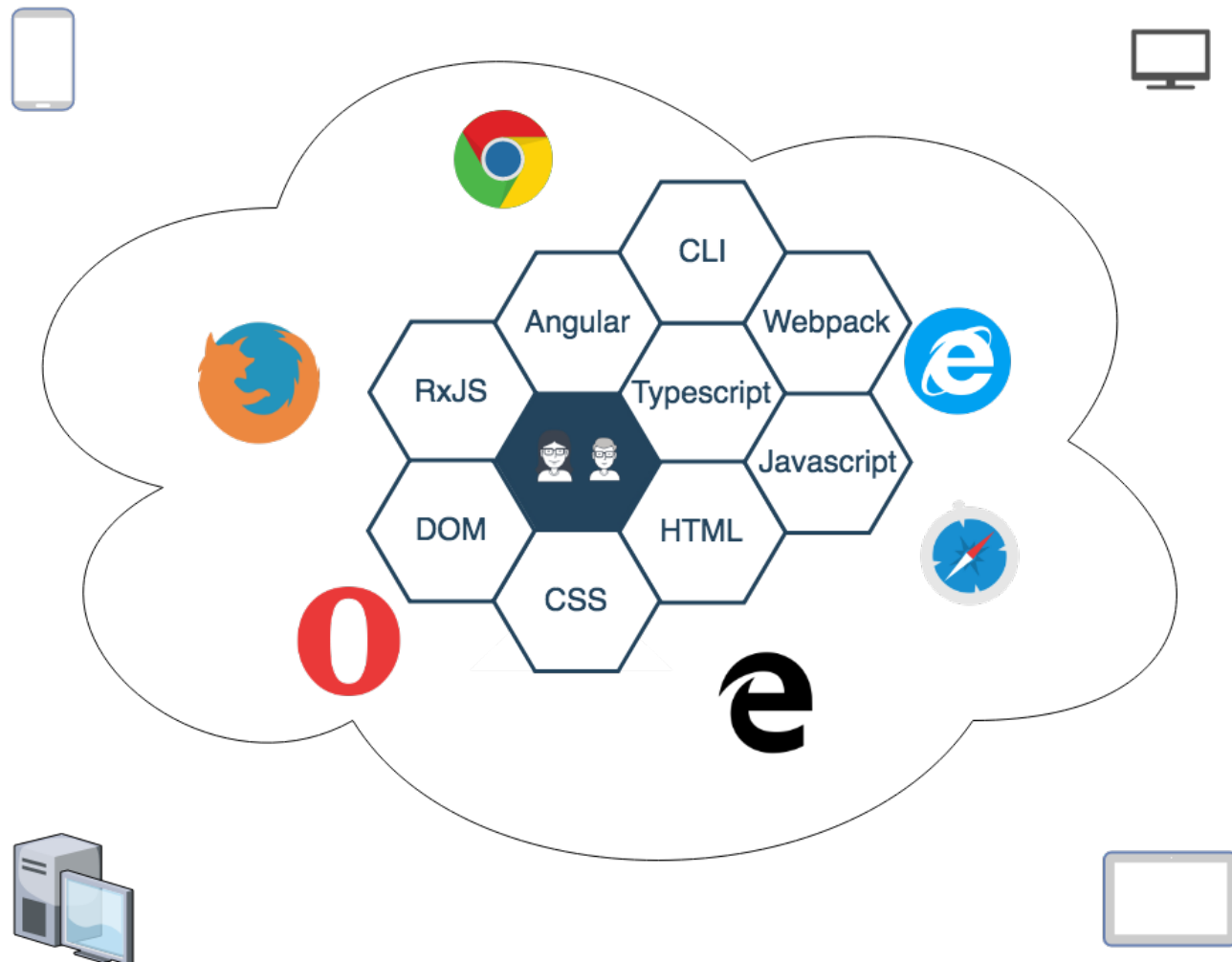
Web applications evolution



Web applications need to be

- Easy to use
- Quick
- Easily maintainable
- "Go with the flow"

Angular technology ecosystem

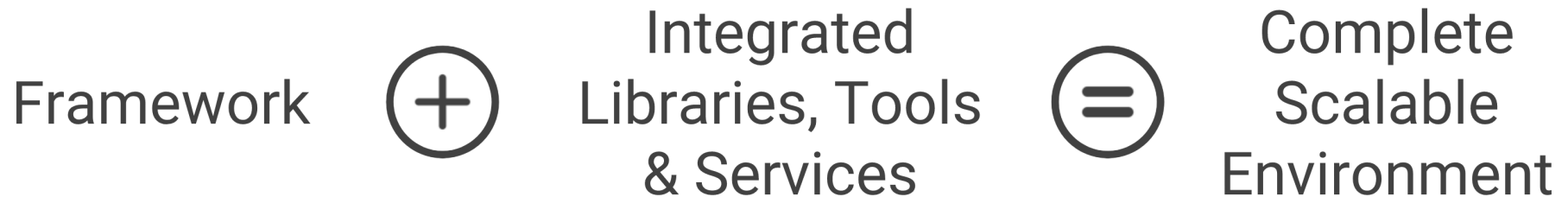


Angular - platform

Forms	CLI	Schematics
Routing	IDE Support	Bazel
HTTP	Security	CDK
i18n	PWA	Elements
Animation	Universal	& more!
Angular Material		

Angular ideals

- Stay up to date
- Performance
- Mobile first
- Testable

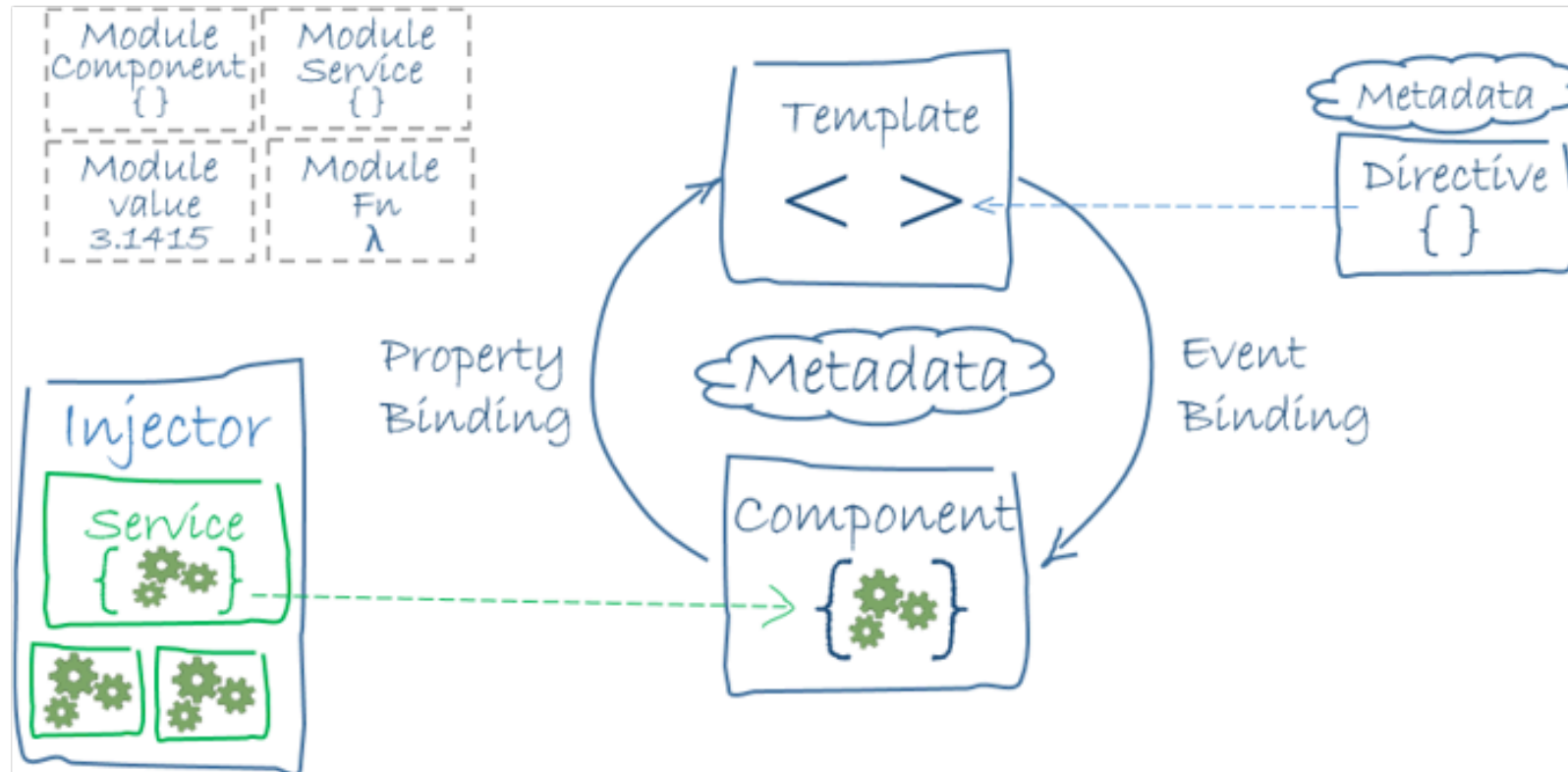


Angular

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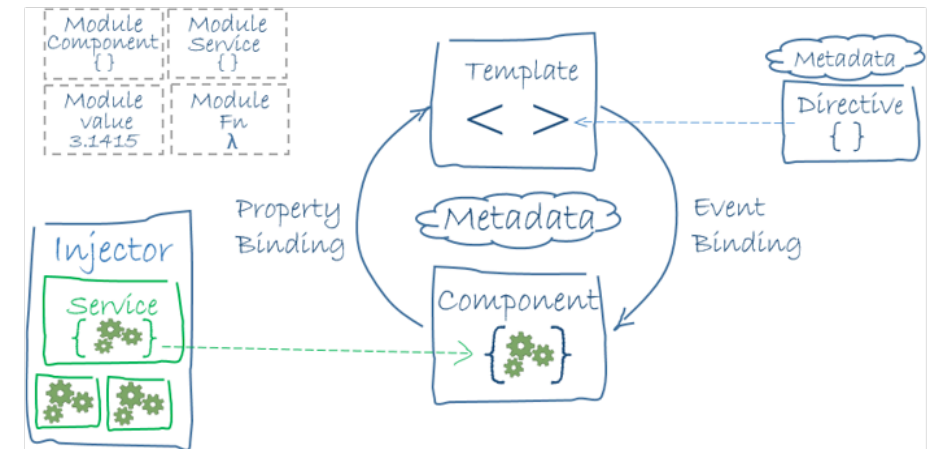


What is Angular?



What does Angular do?

- Bind Classes <-> Templates
- Run Change Detection
- Dependency Injection
- Provide First Class Modules



Angular

- Why
- What
- Next 3 days



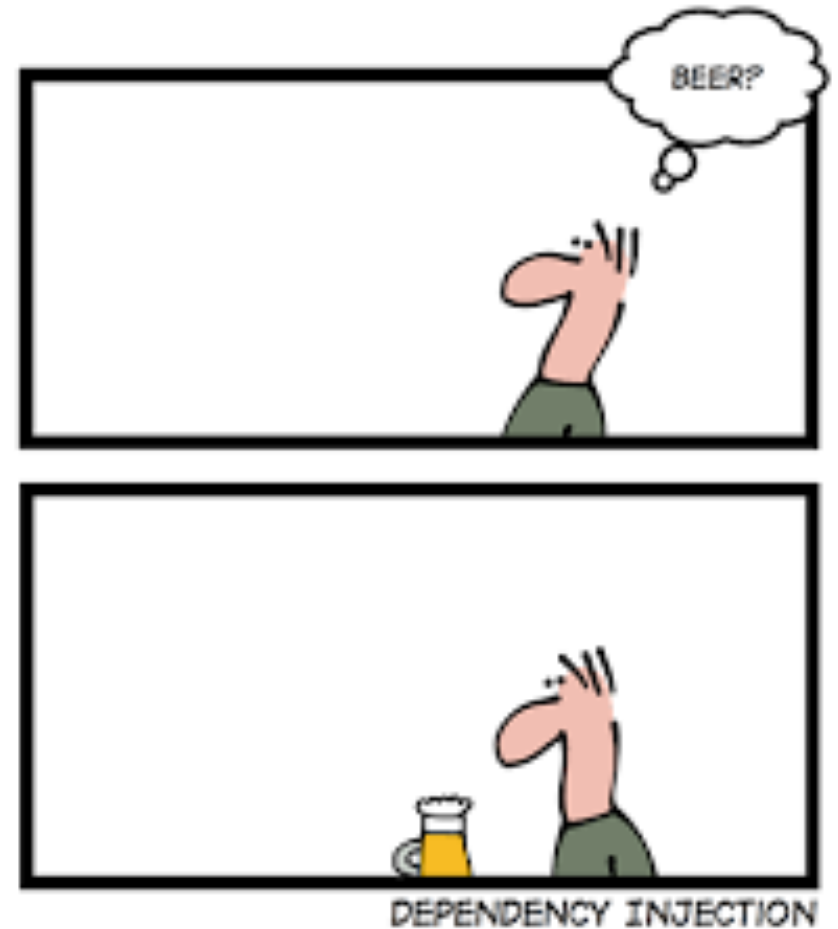
Day 1

- Introduction Angular
- Modules & Components
- Template Syntax
- Dependency Injection



Day 2

- Testing
- Forms
- Routing



During each day

- Theory
- Live coding
- Assignment: BookShop

