

There is a lot kinds of matrices here 8 of important ones

1- Diagonal matrix

$$M = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 3 & 0 & 0 & 0 & 0 \\ 0 & 7 & 0 & 0 & 0 \\ 0 & 0 & 4 & 0 & 0 \\ 0 & 0 & 0 & 9 & 0 \\ 0 & 0 & 0 & 0 & 6 \end{bmatrix} \end{matrix}$$

Row column
5x5
only diagonal not zero

To be diagonal matrix
 $M[i][j] = 0$ if $i \neq j$

We can save space in memory since most of it is zero, we make it linear array

$A = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 \end{matrix} \\ \begin{bmatrix} 3 & 7 & 4 & 9 & 6 \end{bmatrix} \end{matrix}$ since non-zero elements are only diagonal and diagonal index always $i=j$ we make it linear

Let's code it

```
void set(int A[], int i, int j, int x)
{
    if (i == j) A[i-1] = x; // if they are not equal then its not diagonal
}

int get(int A[], int i, int j)
{
    if (i == j) return A[i-1];
    return 0;
}
```

C++ class for Dignoa1 matrix

```
class Dignoa1
{
    Private:
        int n;
        int *A;
    Public:
        Dignoa1(int n)
        {
            this->n = n;
            A = new int[n];
        }
        void set(int i, int j, int x);
        int get(int i, int j);
        void display();
        ~Dignoa1();
};
```

```
void Dignoa1::set(int i, int j, int x)
{
    if (i == j) A[i-1] = x;
}

int Dignoa1::get(int i, int j)
{
    if (i == j) return A[i-1];
    return 0;
}

void Dignoa1::display()
{
    for (int i = 0; i < n; i++)
        for (int j = 0; j < n; j++)
        {
            if (i == j) cout << A[i] << ' ';
            else cout << 0 << ' ';
        }
        cout << endl;
    }
}

~Dignoa1() { delete[] A; }
```

Lower Triangular Matrix Row-major mapping

$$\begin{matrix}
 & 1 & 2 & 3 & 4 & 5 \\
 \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} a_{11} & 0 & 0 & 0 & 0 \\ a_{21} & a_{22} & 0 & 0 & 0 \\ a_{31} & a_{32} & a_{33} & 0 & 0 \\ a_{41} & a_{42} & a_{43} & a_{44} & 0 \\ a_{51} & a_{52} & a_{53} & a_{54} & a_{55} \end{bmatrix}
 \end{matrix}
 \quad 5 \times 5$$

the valued elements such index always $i \geq j$
 therefore if $i < j$ element = 0

For square matrix number of elements = $\frac{n(n+1)}{2}$

zero elements = $n^2 - \frac{n(n+1)}{2}$

$$5^2 - \frac{5(5+1)}{2} = 25 - 15 = 10 \text{ elements}$$

In Program we need to save memory, so we don't store zero elements

lets optimize it

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
A	a_{11}	a_{21}	a_{22}	a_{31}	a_{32}	a_{33}	a_{41}	a_{42}	a_{43}	a_{44}	a_{51}	a_{52}	a_{53}	a_{54}	a_{55}

Row major method

formula for mapping $A[i][j] = \frac{i(i-1)}{2} + j - 1$

$\frac{i(i-1)}{2}$ → Row Pass
 $+ j - 1$ → element in desired Row Pass

now column major method for mapping

A

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
	a_{01}	a_{01}	a_{02}	a_{01}	a_{01}	a_{02}	a_{02}	a_{01}	a_{02}	a_{03}	a_{03}	a_{03}	a_{04}	a_{04}	a_{05}
	Column 1					Column 2				Column 3			Column 4	Column 5	
	5					4				3			2	1	

$$\text{Formula} = A[i][j] = \left[n(i-1) - \frac{(j-2)(j-1)}{2} \right] + (i-j)$$

Upper triangular same concepts

Toeplitz matrix

	1	2	3	4	5
1	2	3	4	5	6
2	7	2	3	4	5
3	8	7	2	3	4
4	9	8	7	2	3
5	10	9	8	7	2

matrix at 1 diagonal are same

$$m[i][j] = m[i-1, j-1]$$

No. of elements = $n+n-1$

$$5+5-1=9$$

No. of rows & columns

let's store them in 1 dimension Array

	0	1	2	3	4	5	6	7	8
A	2	3	4	5	6	7	8	9	10
	Rows					columns			

Formula

$A[i, j]$

$\boxed{3, 4}, j-1$

case $j \geq i$ upper diagonal

$$A[i, j] = A[j-i]$$

case $j < i$ lower diagonal

$$A[i, j] = n+i-j-1$$

move \swarrow
to columns in single dimension array

Menu driven Program for matrices (diagonal)

```
int main()
int *A, n, choice, x;
```

$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 0 & 0 \\ 2 & 0 & 1 \end{bmatrix}$

```
cout << "enter dimensions "; 3 0 0 } }
```

```
cin >> n ;
```

```
A = new int[ n ];
```

```
do
```

```
{ // display menu → you do it
```

```
switch(ch)
```

```
{
```

```
case 1: for i=0; to n; i++
```

```
cin >> A[i];
```

```
break;
```

```
case 2: cout << "enter indices" ;
```

```
cin >> i, j;
```

```
if i=j cout << A[i-1];
```

```
else cout << 0;
```

```
case 3: cout << "enter row, col, element"
```

```
cin >> i, j, x;
```

```
if (i=j) A[i-1]=x;
```

```
break;
```

Case 4: For $i=1; i \leq n; i++$
For $j=1; j \leq n; j++$
If $(i=j)$ $count \leftarrow A[i+1]$;
Else $count \leftarrow count + 0$;
break;

while(true);