

Yousef Ismail



Game Developer

Personal Information:	Gender: Male		
	Nationality: Egyptian		
	Address: El-Shorouk City, Cairo, Egypt		
	Date of birth: 21/04/2003		
	Language: Arabic, English		
Experience:	Company: NeuronetiX	Aug, 2024 - Oct, 2024	
	Position: Game Developer		
	Type: Internship		
	Location: Remote		
	Company: Information Technology Institute (ITI)	Jul, 2024 - Aug, 2024	
	Position: Game Developer		
	Type: Internship		
	Location: Cairo, Egypt · On-site		
Education & Certifications:	University: Arab Open University, The Open University UK	2021 – 2025	
	Major: Computer Science		
	GPA: 3		
	Issuing organization: Udemy	Jul, 2024	
	Course: Ultimate Unity Overview (70+ Tools and Features Explained!)		
	Instructor: Code Monkey		
Skills:	Coding:		
	C #	Unity	C ++
	Computer Science Concepts:		
	OOP Programming	Algorithm Analysis	Data Structure
	Agile Development	Database Management	
	Unity Engine:		
	UI	Scriptable Objects	New Input System
	Text Mesh Pro	Cinemachine	Localization
	Timeline	ML-Agents	
	Gameplay:		
	Signal System	Inventory System	Shop System
	Abilities System	Level Up System	Dialog System
	Save & Load System	Weapons System	
Projects:	<u>Survivors Dead City</u>	May, 2024 - Present	
	3D, TPS, Action, Zombie, Singleplayer		
	Where players quest to survive in a post-apocalyptic world where the zombies rule it, Where the humans are more dangerous.		
	<u>Vengeance of the Fallen</u>	Sep, 2023 - Present	
	2D, Top-Down, Adventure, RPG, Open World, Singleplayer		
	Where players quest to rescue the protagonist's father, uncovering a gripping tale of betrayal, friendship, and redemption.		