Yousef Ismail

Game Developer

Personal Information:

Gender: Male
Nationality: Egyptian
Address: El-Shorouk City, Cairo, Egypt
Date of birth: 21/04/2003
Language: Arabic, English

Education:

Arab Open University
Computer Science
GPA: 3.03

2021 – 2025

Skills:

Coding:

C #	**Unity**	**2D / Top-Down**
Very Good	Very Good	Very Good
C ++	**Unreal**	**3D**
Very Good	Basics	Good

Computer Science Concepts:

OOP Programming	**Algorithm Analysis**	**Data Structure**
Very Good	Very Good	Very Good
Agile Development	**Database Management**	**Database Analysis**
Very Good	Very Good	Very Good

Unity Engine:

UI	**Scriptable Objects**	**New Input System**
Very Good	Very Good	Very Good
Text Mesh Pro	**Cinemachine**	**Localization**
Very Good	Very Good	Very Good
Timeline	**Netcode for Gameobjects**	
Very Good	Basics	

Gameplay:

Signal System	**Items System**	**Inventory System**
Very Good	Very Good	Very Good
Shop System	**Abilities System**	**Level Up System**
Very Good	Very Good	Very Good
Dialog System	**Save & Load System**	
Very Good	Very Good	

Projects:

Survivors Dead City
May, 2024 - Present
Solo Project
3D, TPS, Action, Zombie, Singleplayer

Vengeance of the Fallen
Sep, 2023 - Present
Solo Project
2D, Top-Down, Adventure, RPG, Open World, Singleplayer

Sunny Land
Dec, 2023 - Present
Team Project
2D, Platformer, Adventure, Mini-Game, Singleplayer