Yousef Ismail

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Game Developer

Personal Information:

Gender: Male
Nationality: Egyptian
Address: El-Shorouk City, Cairo, Egypt
Date of birth: 21/04/2003
Language: Arabic, English

Experience:

Company: NeuronetiX
Position: Game Developer
Type: Internship
Location: Remote

August, 2024 - Present

Company: Information Technology Institute (ITI)
Position: Game Developer
Type: Internship
Location: Cairo, Egypt · On-site

July, 2024 - August, 2024

Education & Certifications:

University: Arab Open University, The Open University UK
Major: Computer Science
GPA: 3

2021 – 2025

Issuing organization: Udemy
Course: Ultimate Unity Overview (70+ Tools and Features Explained!)
Instructor: Code Monkey

July, 2024

Skills:

Coding:

C #	Unity	C ++

Computer Science Concepts:

OOP Programming	Algorithm Analysis	Data Structure
Agile Development	Database Management	

Unity Engine:

UI	Scriptable Objects	New Input System
Text Mesh Pro	Cinemachine	Localization
Timeline		

Gameplay:

Signal System	Inventory System	Shop System
Abilities System	Level Up System	Dialog System
Save & Load System		

Projects:

Survivors Dead City

May, 2024 - Present

3D, TPS, Action, Zombie, Singleplayer

Where players quest to survive in a post-apocalyptic world where the zombies rule it, Where the humans are more dangerous.

Vengeance of the Fallen

Sep, 2023 - Present

2D, Top-Down, Adventure, RPG, Open World, Singleplayer

Where players quest to rescue the protagonist's father, uncovering a gripping tale of betrayal, friendship, and redemption.