## Lab 1

In this lab: create a BareMetal Software to send "learn-in-depth:<my\_name>" using UART.

#### **Requirements:**

- 1- Cross tool chain
- 2- C code files
- 3- Startup.s
- 4- Linker script

### Steps:

- [1] Cross tool chain
  Using ARM-Cross toolchain
- [2] C code files [app.c uart.c uart.h]

#### uart.h

```
1 #ifndef _UART_H_
2 #define _UART_H_
3 void uart_send_string (unsigned char *p_tx_string);
4 #endif
```

#### uart.c

```
#include "uart.h"
#define UARTODR *((volatile unsigned int* const)((unsigned int *)0x101f1000))

void uart_send_string (unsigned char *p_tx_string)

while (*p_tx_string != '\0')

UARTODR=(unsigned int )(*p_tx_string);

p_tx_string++;

}
```

#### app.c

```
#include "uart.h"
    unsigned char string_buffer[100]="Learn-in-depth:<yousef_mossad>";
    void main (void)
    {
        uart_send_string(string_buffer);
    }
}
```

## [3] Startup.s

# [4] Linker script [linker\_script. ld]

```
ENTRY(reset)
    MEMORY
        Mem (rwx):ORIGIN = 0x000000000, LENGTH = 64M
    SECTIONS
         . = 0x10000;
         .startup . :
11
12
             startup.o(.text)
        }> Mem
13
        .text:
15
             *(.text)
        }> Mem
17
        .data:
19
             *(.data)
21
        }> Mem
22
        .bss:
23
             *(.bss)
25
        }> Mem
        . = . + 0x1000;
        stack_top = .;
28
```

## **Using ARM-Cross toolchain:**

Compiling the files and generating (app.o and uart.o)

```
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
$ arm-none-eabi-gcc.exe -c -mcpu=arm926ej-s -I. app.c -o app.o
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
$ arm-none-eabi-gcc.exe -c -mcpu=arm926ej-s -I. uart.c -o uart.o
```

# sections with debug for app.o:

```
lbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
 arm-none-eabi-objdump.exe -h app.o
app.o:
          file format elf32-littlearm
Sections:
                          VMA
                                    LMA
                                              File off
Idx Name
                                                       Algn
                 00000018 00000000 00000000 00000034
 0 .text
                 CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
                 00000064 00000000 00000000
 1 .data
                                             0000004c
                 CONTENTS, ALLOC, LOAD, DATA
                          99999999 99999999 9**9
 2 .bss
                 99999999
                 ALLOC
                 00000012 00000000 00000000 000000b0 2**0
 3 .comment
                 CONTENTS, READONLY
 4 .ARM.attributes 00000032 00000000 00000000 000000c2 2**0
                 CONTENTS, READONLY
```

# sections with debug for uart.o:

```
:lbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
 arm-none-eabi-objdump.exe -h uart.o
           file format elf32-littlearm
uart.o:
Sections:
Idx Name
                 Size
                           VMA
                                    LMA
                                              File off
                                                       Algn
                 00000050 00000000 00000000 00000034 2**2
 0 .text
                 CONTENTS, ALLOC, LOAD, READONLY, CODE
                 00000000 00000000 00000000 00000084 2**0
 1 .data
                 CONTENTS, ALLOC, LOAD, DATA
                 00000000 00000000 00000000 00000084 2**0
 2 .bss
                 ALLOC
 3 .comment
                 00000012 00000000 00000000 00000084 2**0
                 CONTENTS, READONLY
 4 .ARM.attributes 00000032 00000000 00000000 00000096 2**0
                 CONTENTS, READONLY
```

## assembling and getting startup.o file:

```
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1 $ arm-none-eabi-gcc.exe -c -mcpu=arm926ej-s -I. startup.s -o startup.o startup.s: Assembler messages: startup.s: Warning: end of file not at end of a line; newline inserted
```

# sections with debug for startup.o:

```
4 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
arm-none-eabi-objdump.exe -h startup.o
              file format elf32-littlearm
startup.o:
Sections:
                                               File off
Idx Name
                           VMA
                 Size
                                     LMA
                                                        Algn
 0 .text
                 00000010 00000000 00000000
                                              00000034 2**2
                                                        CODE
                 CONTENTS, ALLOC, LOAD, RELOC,
                                              READONLY,
                 00000000 00000000 00000000
                                               00000044
                                                        2**0
 1 .data
                 CONTENTS, ALLOC, LOAD, DATA
 2 .bss
                 00000000
                           00000000 00000000 00000044 2**0
                 ALLOC
 3 .ARM.attributes 00000022 00000000 00000000 00000044 2**0
                 CONTENTS, READONLY
```

### link all files together to get learn-in-depth.elf:

```
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1 $ arm-none-eabi-ld.exe -T linker_script.ld app.o uart.o startup.o -o learn-in-depth.elf
```

## To out map\_file:

```
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
$ arm-none-eabi-ld.exe -T linker_script.ld app.o uart.o startup.o -o learn-in-depth.elf -Map=output.map
```

# sections for learn-in-depth.elf:

```
$ arm-none-eabi-objdump.exe -h learn-in-depth.elf
learn-in-depth.elf:
                        file format elf32-littlearm
Sections:
Idx Name
                  Size
                            VMA
                                      LMA
                                                File off Algn
                  00000010 00010000 00010000 00008000 2**2
 0 .startup
                  CONTENTS, ALLOC, LOAD, READONLY, CODE
                  00000068 00010010 00010010 00008010 2**2
 1 .text
                  CONTENTS, ALLOC, LOAD, READONLY, CODE
                 00000064 00010078 00010078 00008078 2**2 CONTENTS, ALLOC, LOAD, DATA
  2 .data
  3 .ARM.attributes 00000002e 000000000 00000000 000080dc 2**0
                  CONTENTS, READONLY
  4 .comment
                  00000011 00000000 00000000 0000810a 2**0
                  CONTENTS, READONLY
```

# symbols in app.o, uart.o and startup.o:

# Symbols for learn-in-depth.elf:

```
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
$ arm-none-eabi-nm.exe learn-in-depth.elf
00010010 T main
00010000 T reset
000110dc D stack_top
00010008 t stop
00010078 D string_buffer
00010028 T uart_send_string
```

## To hexa file:

```
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1 arm-none-eabi-objcopy.exe -O binary learn-in-depth.elf learn-in-depth.bin
```

# To read the elf file to make sure that the entry point address is correct:

```
$ arm-none-eabi-readelf.exe -a learn-in-depth.elf
ELF Header:
 Magic:
          7f 45 4c 46 01 01 01 00 00 00 00 00 00 00 00 00
 Class:
                                     ELF32
 Data:
                                     2's complement, little endian
 Version:
                                     1 (current)
 OS/ABI:
                                     UNIX - System V
 ABI Version:
 Type:
                                     EXEC (Executable file)
 Machine:
 Version:
                                     0x1
                                     0x10000
 Entry point address:
 Start of program headers:
                                     52 (bytes into file)
 Start of section headers:
                                     33124 (bytes into file)
 Flags:
                                     0x5000002, has entry point, Version5 EABI
 Size of this header:
                                     52 (bytes)
 Size of program headers:
                                     32 (bytes)
 Number of program headers:
                                     1
 Size of section headers:
                                     40 (bytes)
 Number of section headers:
 Section header string table index: 6
```

#### To run:

```
elbostan@DESKTOP-13N8QSR MINGW64 /d/Diploma Embeded system/units/unit 3/unit3_embeddedC_lesson2/lab_1
$ qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.bin
Learn-in-depth:<yousef_mossad>
```