

Getting Started with MPI Java

- **Website:**
<http://www.hpjava.org/courses/ar/lectures/mpl.ppt>
<http://www.hpjava.org/reports/mplJava-spec/mplJava-spec.pdf>
- **Creating a machines file:**
[mfukuda@cssmpi1h mfukuda]\$ vi mpl.hosts
cssmpi2h
cssmpi3h
cssmpi4h
- **Compile a source program:**
[mfukuda@cssmpi1h mfukuda]\$ javac MyProg.java
- **Run the executable file:**
[mfukuda@cssmpi1h mfukuda]\$ mpirun -n 4 java MyProg args

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Program Using MPI

```
import mpi.*;

class MyProg {
    public static void main( String[] args ) {
        MPI.Init( args );           // Start MPI computation

        int rank = MPI.COMM_WORLD.Rank( ); // Process ID (from 0 to #processes - 1)
        int size = MPI.COMM_WORLD.Size( ); // # participating processes

        System.out.println( "Hello World! I am " + rank + " of " + size );

        MPI.Finalize();             // Finish MPI computation
    }
}
```

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MPI_Send and MPI_Recv

```
void MPI.COMM_WORLD.Send(
    Object[] message /* in */,
    int offset /* in */,
    int count /* in */,
    MPI.Datatype datatype /* in */,
    int dest /* in */,
    int tag /* in */)

Status MPI.COMM_WORLD.Recv(
    Object[] message /* in */,
    int offset /* in */,
    int count /* in */,
    MPI.Datatype datatype /* in */,
    int source /* in */,
    int tag /* in */)

int Status.Get_count( MPI.Datatype, datatype ) /* #objects received */

MPI.Datatype = BYTE, CHAR, SHORT, INT, LONG, FLOAT, DOUBLE, OBJECT
```

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MPI.Send and MPI.Recv

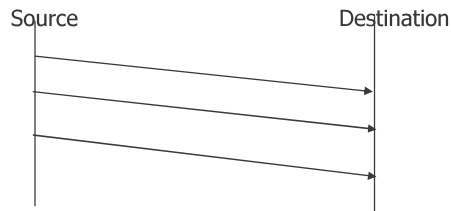
```
import mpi.*;

class myProg {
    public static void main( String[] args ) {
        int tag0 = 0;
        MPI.Init( args );           // Start MPI computation
        if ( MPI.COMM_WORLD.rank() == 0 ) { // rank 0...sender
            int loop[1]; loop[0] = 3;
            MPI.COMM_WORLD.Send( "Hello World!", 12, MPI.CHAR, 1, tag0 );
            MPI.COMM_WORLD.Send( loop, 1, MPI.INT, 1, tag0 );
        } else { // rank 1...receiver
            int loop[1]; char msg[12];
            MPI.COMM_WORLD.Recv( msg, 12, MPI.CHAR, 0, tag0 );
            MPI.COMM_WORLD.Recv( loop, 1, MPI.INT, 0, tag0 );
            for ( int i = 0; i < loop[0]; i++ ) System.out.println( msg );
        }
        MPI.Finalize( );           // Finish MPI computation
    }
}
```

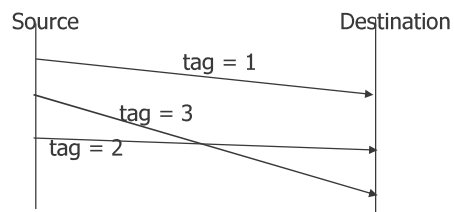
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Message Ordering in MPI



- FIFO Ordering in each data type



- Messages reordered with a tag in each data type

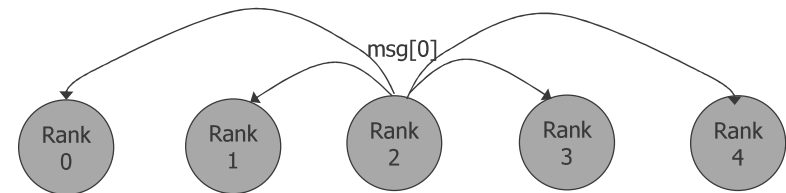
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MPI.Bcast

```
void MPI.COMM_WORLD.Bcast(
    Object[] message /* in */,
    int offset /* in */,
    int count /* in */,
    MPI.Datatype datatype /* in */,
    int root /* in */)

```



MPI::COMM_WORLD.Bcast(msg, 0, 1, MPI.INT, 2);

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MPI_Reduce

```
void MPI.COMM_WORLD.Reduce(
    Object[] sendbuf /* in */,
    int sendoffset /* in */,
    Object[] recvbuf /* out */,
    int recvoffset /* in */,
    int count /* in */,
    MPI.Datatype datatype /* in */,
    MPI.Op operator /* in */,
    int root /* in */)

```

MPI.Op = MPI.MAX (Maximum),
MPI.PROD (Product),
MPI.LOR (Logical or),
MPI.BXOR (Bitwise xor),
MPI.MIN (Minimum),
MPI.LAND (Logical and),
MPI.BOR (Bitwise or),
MPI.MAXLOC (MAX location),
MPI.SUM (Sum),
MPI.BAND (Bitwise and),
MPI.LXOR (logical xor),
MPI.MINLOC (MIN loc.)



MPI::COMM_WORLD.Reduce(msg, 0, result, 0, 1, MPI.INT, MPI.SUM, 2);

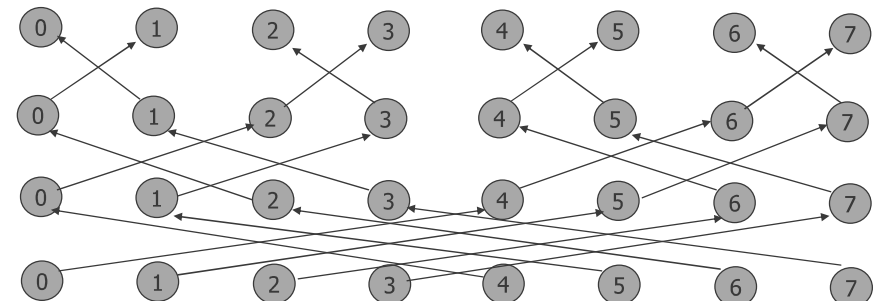
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MPI_Allreduce

```
void MPI.COMM_WORLD.Allreduce(
    Object[] sendbuf /* in */,
    int sendoffset /* in */,
    Object[] recvbuf /* out */,
    int recvoffset /* in */,
    int count /* in */,
    MPI.Datatype datatype /* in */,
    MPI.Op operator /* in */)

```



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