Youssef Ahmed Abdelaziz Wahbi

Egypt | Email: youssefwahbi05@gmail.com GitHub: https://github.com/Youssef-Wahbi

Portfolio: https://youssef-wahbi.github.io/Portfolio/

Summary

Versatile and enthusiastic software developer with hands-on experience in both game development and web development. Skilled in building interactive games using Unity and C#, as well as developing responsive and dynamic websites using HTML, CSS, and JavaScript. Strong foundation in data structures, design patterns, and version control systems. Passionate about crafting immersive user experiences, whether in digital games or web interfaces. Eager to contribute to innovative projects that blend creativity and technology.

Technical Skills

- Programming Languages: C#, JavaScript, Python, Java
- Web Development: HTML, CSS, JavaScript, responsive design, DOM manipulation
- Game Development: Unity, Photon Multiplayer, UI/UX for games
- Tools & Frameworks: Git, SourceTree

Game Development Projects

- 1) Lost Within (Unity, C# 2024)
- Developed a third-person horror survival game set in an old, rusty town.
- Features: split-screen, weapon mechanics, driving.
- Used Photon multiplayer for online gameplay.
- Download link: https://drive.google.com/lostwithin/game
- 2) Horse Simulation (Unity, C# 2025) (Not Finished Yet)
- Designed horse movement and touch-based screen rotation for mobile.

Web Projects

1) Restaurant Menu Website (HTML, CSS, JavaScript - 2025)

- Built a simple, responsive menu website for a restaurant.
- Designed an interactive animation UI for food categories.
- Admin page for adding or removing food
- GitHub: https://github.com/Youssef-Wahbi/Restaurant-menu.git

Education

B.Sc. in Software Industry & Multimedia (*Ongoing, Expected Graduation: 2026*) Faculty of Science, Alexandria University, Egypt

Certifications

- **ICDL** Faculty of Science, Alexandria University (2024)
- **Python for AI** Faculty of Science, Alexandria University (2024)
- Cybersecurity Fundamentals Engineers Syndicate (2025)