

```
In [2]: import numpy as np
import cv2
import matplotlib.pyplot as plt
from moviepy.editor import VideoFileClip
import os
import sys
```

```
In [3]: def canny_edge_detector(img):
    # Convert to HSV color space and separate the V channel
    hls = cv2.cvtColor(img, cv2.COLOR_RGB2HLS)
    h_channel = hls[:, :, 0]
    s_channel = hls[:, :, 1]
    v_channel = hls[:, :, 2]
    v_channel = cv2.cvtColor(v_channel, cv2.COLOR_HSV2BGR)
    # Canny edge detection
    edges = cv2.Canny(v_channel, 100, 255, cv2.THRESH_BINARY_INV)
    edged1=cv2.Canny(s_channel,50,150)
    edged2=cv2.Canny(v_channel,50,150)
    edged=edged1 | edged2
    print(edged)
    return edged
```

```
In [4]: img = cv2.imread('test.jpg')
dst = canny_edge_detector(img)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('canny edge detector', fontsize=30)
```

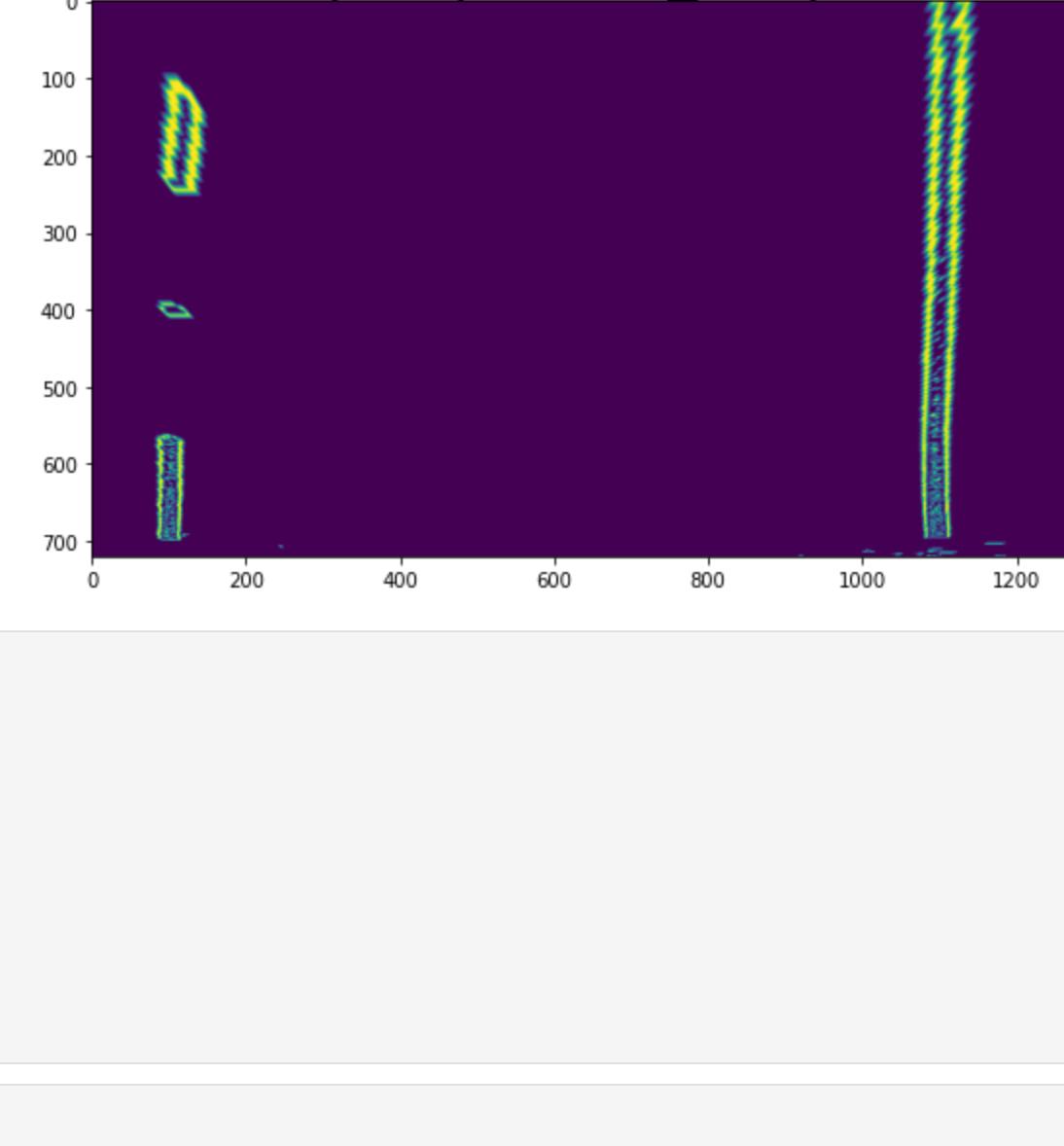
```
[255 0 0 ... 0 0 0]
[ 0 255 0 ... 0 0 0]
...
[ 0 0 0 ... 0 0 0]
[ 0 0 0 ... 0 0 0]
[255 0 0 ... 0 0 255]
```

```
Out[4]: Text(0.5, 1.0, 'canny_edge_detector')
```

Original Image



canny edge detector



```
In [5]: def perspective_warp(img):
    dst_size = (img.shape[1], img.shape[0])
    src=np.float32([(0.43,0.05),(0.58,0.65),(0.1,1),(1,1)])
    dst=np.float32([(0,0),(1,0),(0,1),(1,1)])
    src_size = np.float32([(img.shape[1],img.shape[0])])
    src = img_size * src
    dst = dst_size * dst
    # Given src and dst points, calculate the perspective transform matrix
    M = cv2.getPerspectiveTransform(src, dst)
    # Warp the image using OpenCV warpPerspective()
    warped = cv2.warpPerspective(img, M, dst_size)
    return warped
```

```
In [6]: img = cv2.imread('test.jpg')
dst1 = perspective_warp(img)

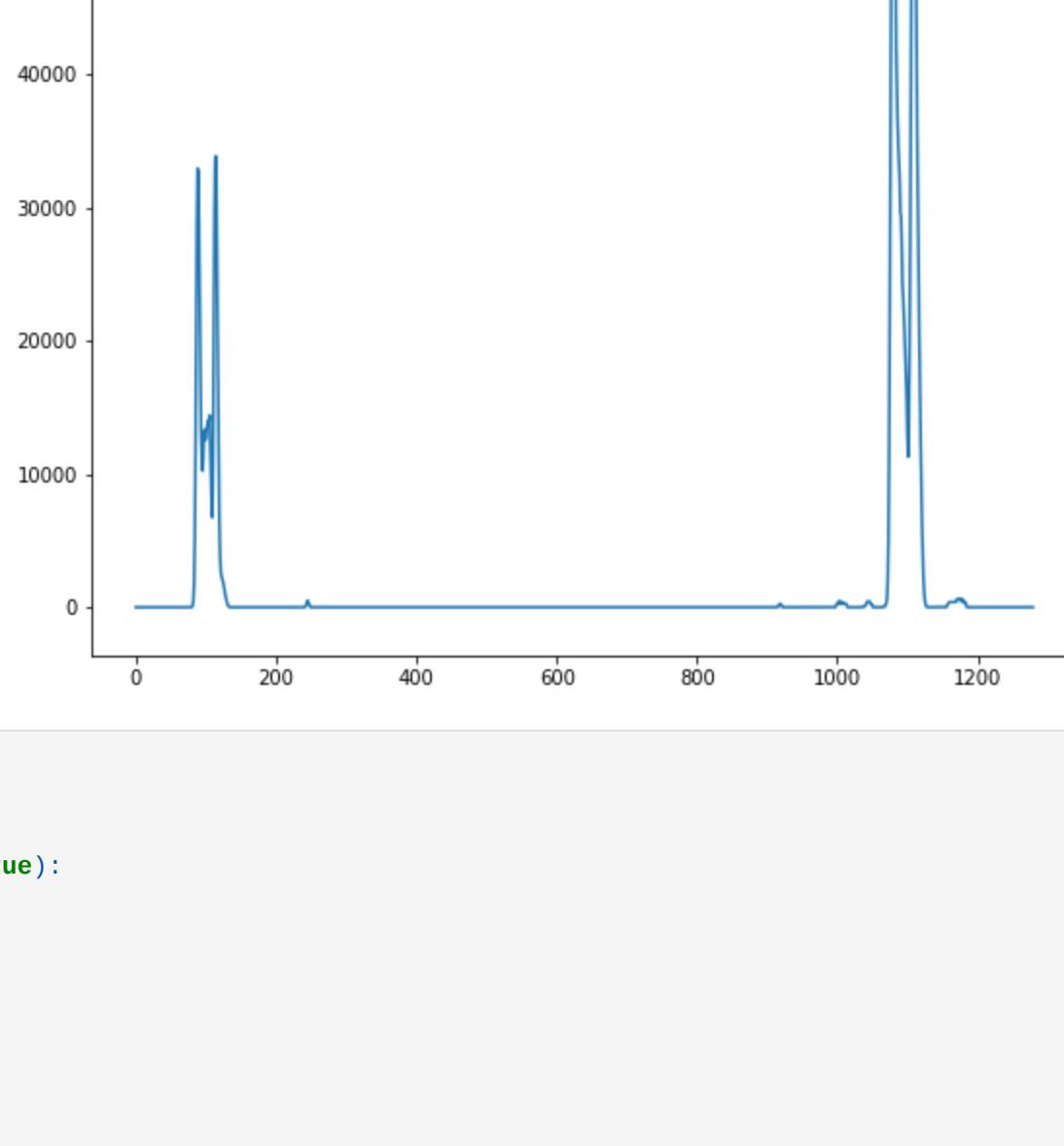
# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst1)
ax2.set_title('perspective_warp', fontsize=30)
```

```
Out[6]: Text(0.5, 1.0, 'perspective_warp')
```

Original Image



perspective\_warp



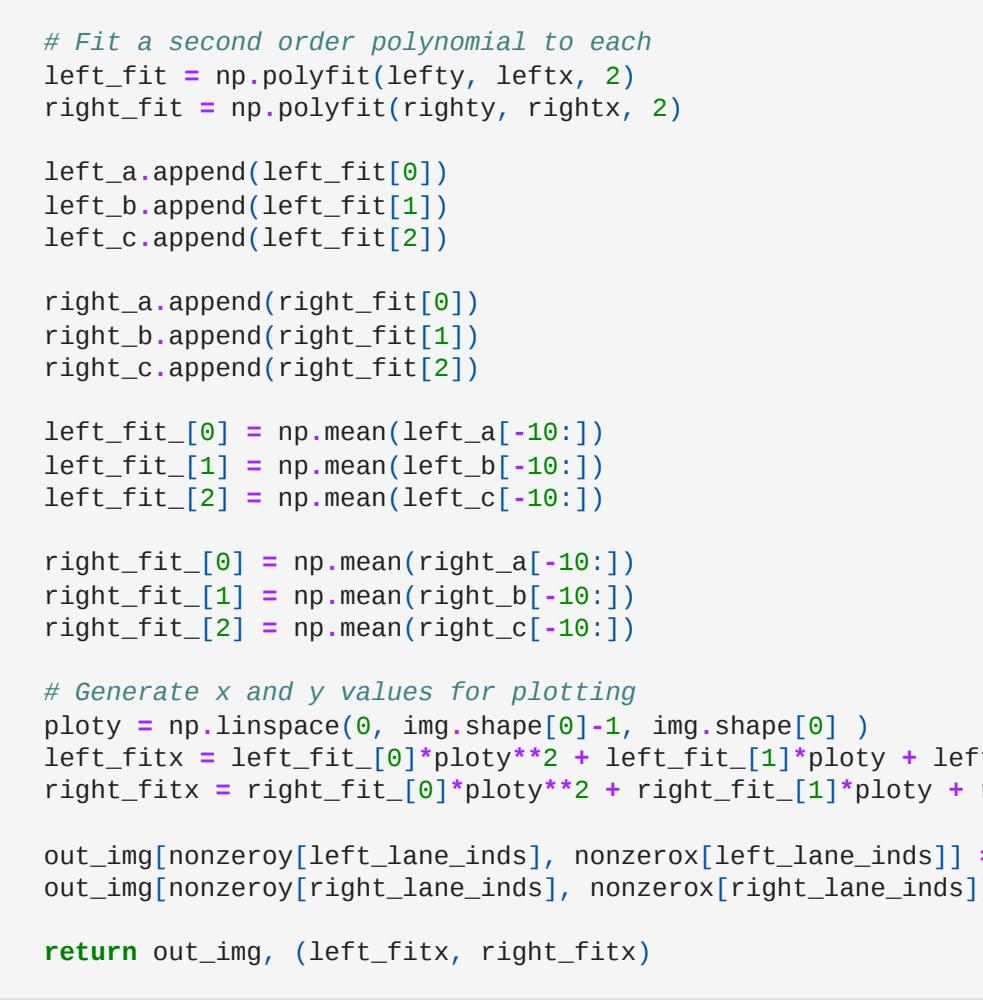
```
In [7]: def inv_perspective_warp(img):
    dst_size = (img.shape[1], img.shape[0])
    src=np.float32([(0.43,0.05),(0.58,0.65),(0.1,1),(1,1)])
    dst=np.float32([(0,0),(1,0),(0,1),(1,1)])
    img_size = np.float32([(img.shape[1],img.shape[0])])
    src = img_size * src
    dst = dst_size * dst
    # Given src and dst points, calculate the perspective transform matrix
    M = cv2.getPerspectiveTransform(src, dst)
    # Warp the image using OpenCV warpPerspective()
    warped = cv2.warpPerspective(img, M, dst_size)
    return warped
```

```
In [8]: img = cv2.imread('test.jpg')
dst = inv_perspective_warp(dst1)

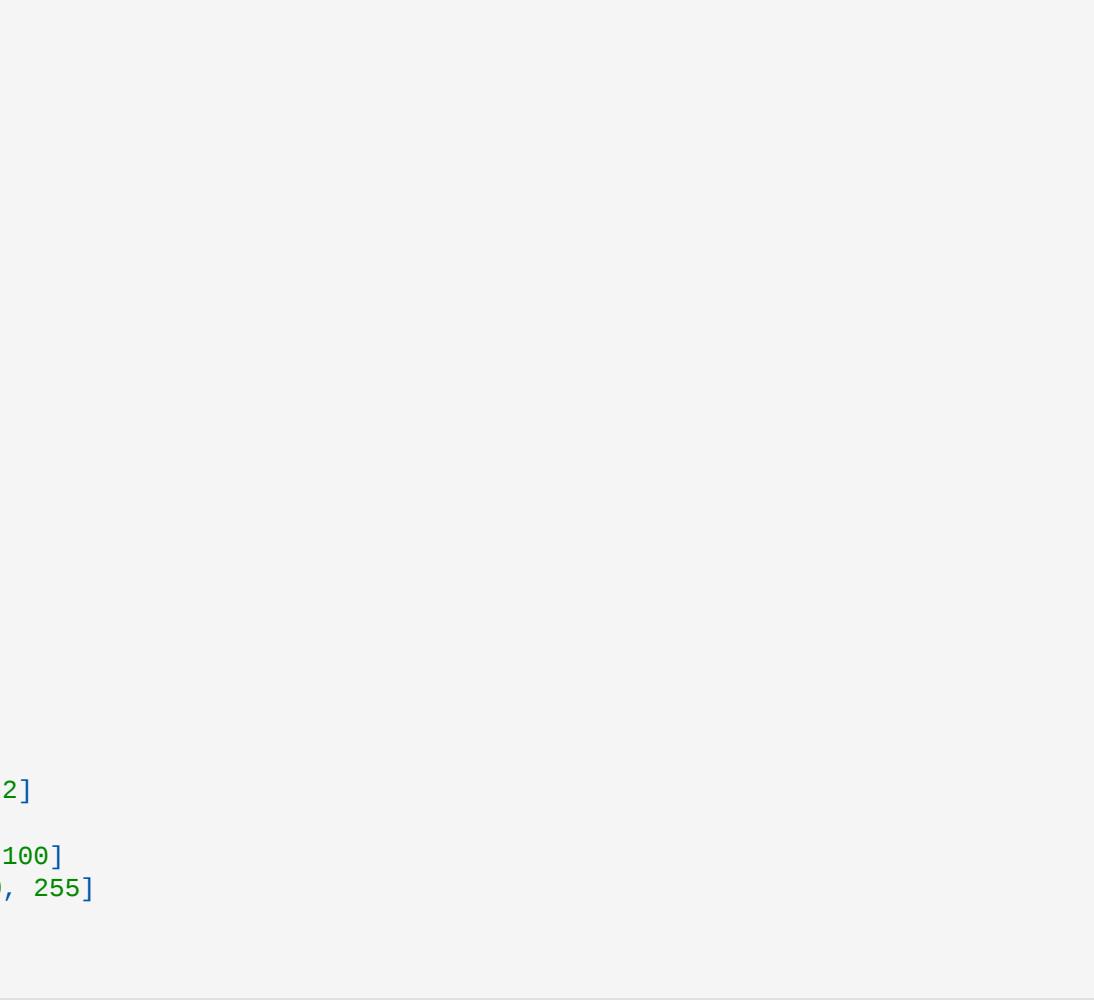
# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('inv_perspective_warp', fontsize=30)
```

```
Out[8]: Text(0.5, 1.0, 'inv_perspective_warp')
```

Original Image



inv\_perspective\_warp



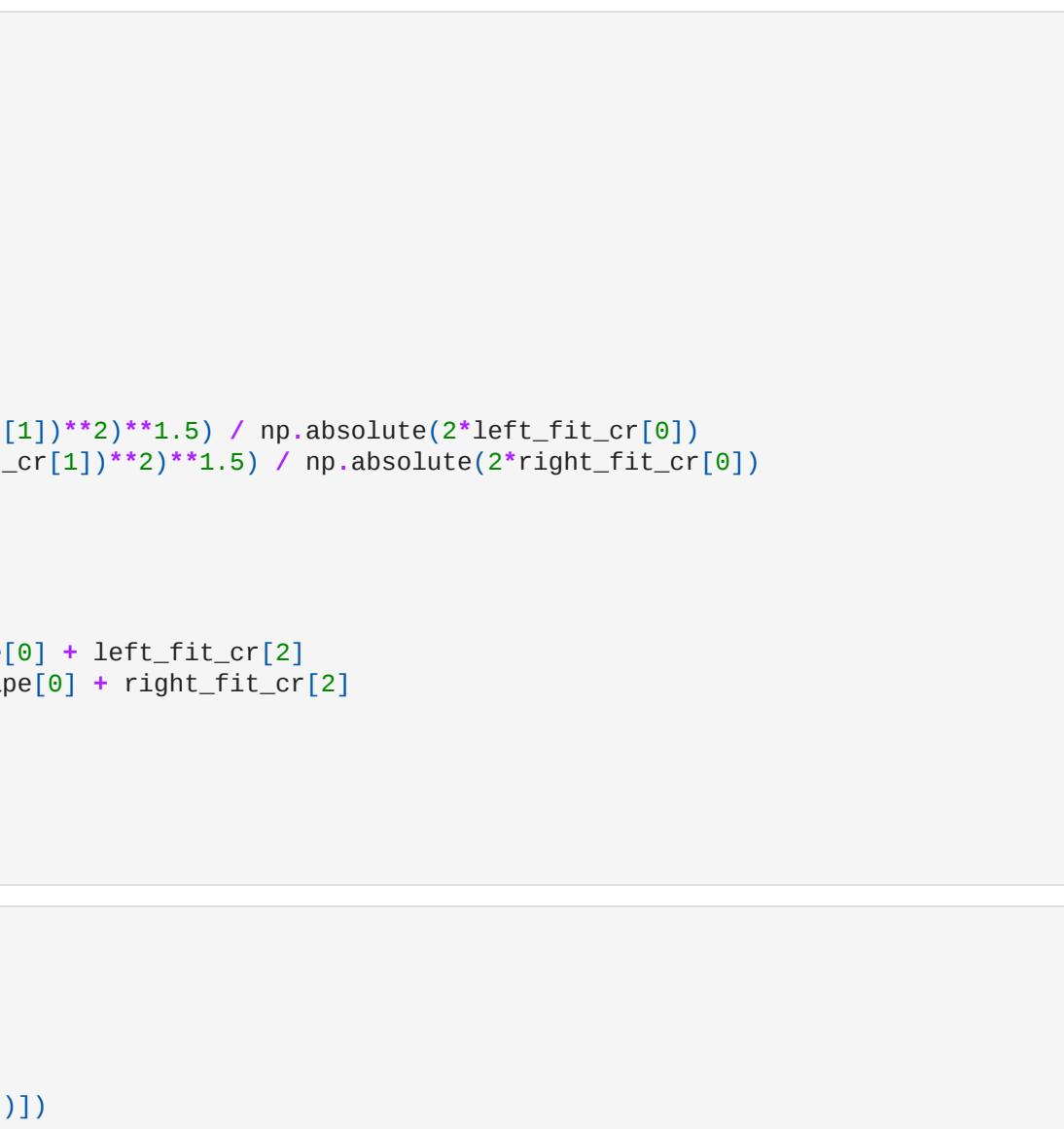
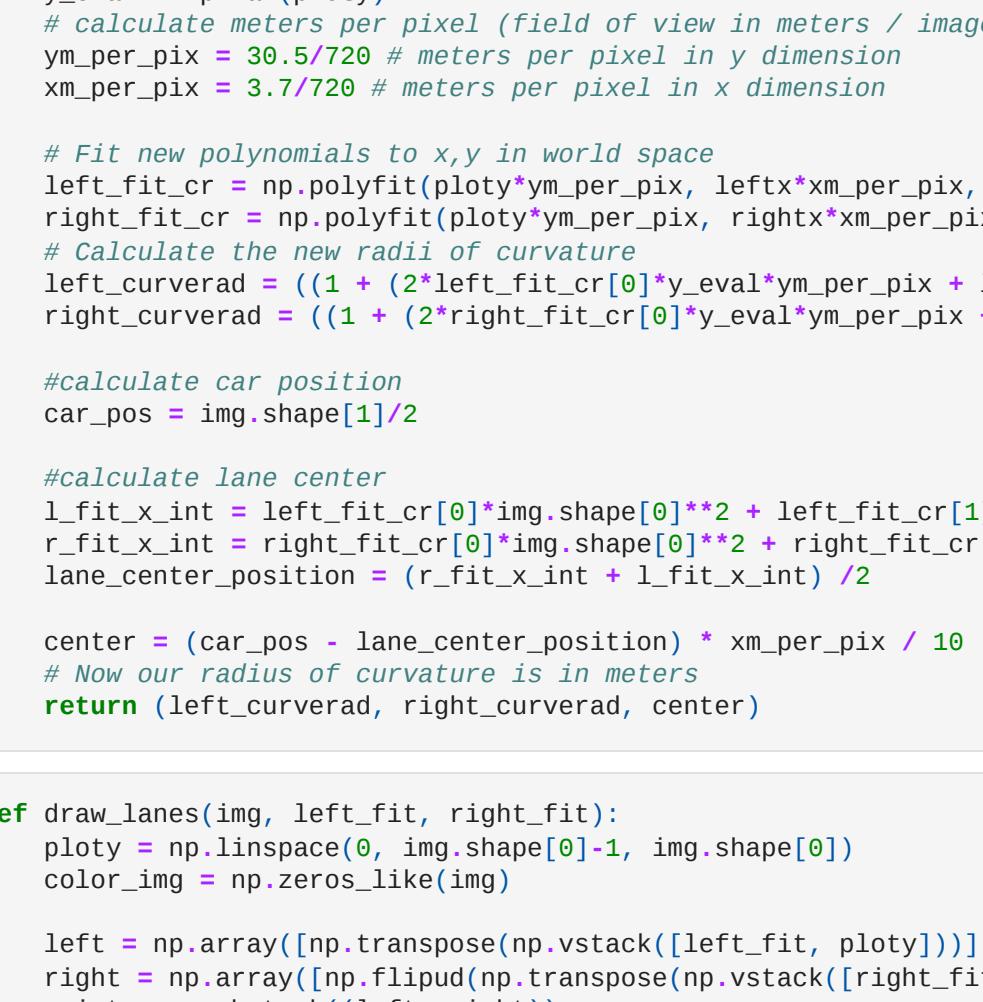
```
In [9]: def get_hist(img):
    hist = np.sum(img[:,::2,:], axis=0)
    return hist
```

```
In [10]: img = cv2.imread('test.jpg')
dst2 = get_hist(dst1)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst2)
ax2.set_title('inv_perspective_warp', fontsize=30)
```

```
Out[10]: <matplotlib.lines.Line2D at 0x223eee67760>
```

Original Image



```
In [11]: left_a, left_b, left_c = [],[],[]
right_a, right_b, right_c = [],[],[]

def sliding_window(img, nwindows=9, margin=100, minpix = 1, draw_windows=True):
    global left_a, left_b, left_c,right_a, right_b, right_c
    left_fit=np.empty(3)
    right_fit=np.empty(3)
    out_img = np.dstack((img, img, img))*255

    histogram = get_hist(img)
    # find peaks of left and right halves
    midpoint = int(histogram.shape[0]/2)
    leftx_base = np.argmax(histogram[:midpoint])
    rightx_base = np.argmax(histogram[midpoint:]) + midpoint

    # Set height of windows
    window_height = np.int(img.shape[0]/nwindows)
    # Identify the x and y positions of all nonzero pixels in the image
    nonzero = img.nonzero()
    nonzeroy = np.array(nonzero[0])
    nonzerox = np.array(nonzero[1])
    # Current positions to be updated for each window
    leftx_current = leftx_base
    rightx_current = rightx_base

    # Create empty lists to receive left and right lane pixel indices
    left_lane_inds = []
    right_lane_inds = []

    # Step through the windows one by one
    for window in range(nwindows):
        # Identify window boundaries in x and y (and right and left)
        win_y_low = img.shape[0] - (window+1)*window_height
        win_y_high = img.shape[0] - window*window_height
        win_xleft_low = leftx_current - margin
        win_xleft_high = leftx_current + margin
        win_xright_low = rightx_current - margin
        win_xright_high = rightx_current + margin
        win_xleft_low -= 10
        win_xright_low -= 10
        win_xleft_high += 10
        win_xright_high += 10
        # visualization
        if draw_windows == True:
            cv2.rectangle(out_img,(win_xleft_low,win_y_low),(win_xright_high,win_y_high),
            (100,255,255), 3)
            cv2.rectangle(out_img,(win_xleft_low,win_y_low),(win_xright_high,win_y_high),
            (100,255,255), 3)

        # Identify the nonzero pixels in x and y within the window
        good_left_inds = ((nonzeroy >= win_y_low) & (nonzeroy <= win_y_high) &
        (nonzerox >= win_xleft_low) & (nonzerox <= win_xleft_high))|0|
        good_right_inds = ((nonzeroy >= win_y_low) & (nonzeroy <= win_y_high) &
        (nonzerox >= win_xright_low) & (nonzerox <= win_xright_high))|0|
        # Append these indices to the lists
        left_lane_inds.append(good_left_inds)
        right_lane_inds.append(good_right_inds)
        # If you found > minpix pixels, recenter next window on their mean position
        if len(good_left_inds) > minpix:
            leftx_current = np.int(np.mean(nonzerox[good_left_inds]))
        if len(good_right_inds) > minpix:
            rightx_current = np.int(np.mean(nonzerox[good_right_inds]))

    # Concatenate the arrays of indices
    left_lane_inds = np.concatenate(left_lane_inds)
    right_lane_inds = np.concatenate(right_lane_inds)

    # Extract left and right line pixel positions
    leftx = nonzerox[left_lane_inds]
    lefty = nonzeroy[left_lane_inds]
    rightx = nonzerox[right_lane_inds]
    righty = nonzeroy[right_lane_inds]

    # Fit a second order polynomial to each
    left_fit = np.polyfit(lefty, leftx, 2)
    right_fit = np.polyfit(righty, rightx, 2)

    leftx_t.append(left_fit[0])
    leftx_t.append(left_fit[1])
    leftx_t.append(left_fit[2])

    rightx_t.append(right_fit[0])
    rightx_t.append(right_fit[1])
    rightx_t.append(right_fit[2])

    leftx_t[0] = np.mean(leftx_t[0:-1])
    leftx_t[1] = np.mean(leftx_t[0:-1])
    leftx_t[2] = np.mean(leftx_t[0:-1])

    rightx_t[0] = np.mean(rightx_t[0:-1])
    rightx_t[1] = np.mean(rightx_t[0:-1])
    rightx_t[2] = np.mean(rightx_t[0:-1])

    # Generate x and y values for plotting
    ploty = np.linspace(0, img.shape[0]-1, img.shape[0])
    left_fit_t = left_fit[0]*ploty**2 + left_fit[1]*ploty + left_fit[2]
    right_fit_t = right_fit[0]*ploty**2 + right_fit[1]*ploty + right_fit[2]

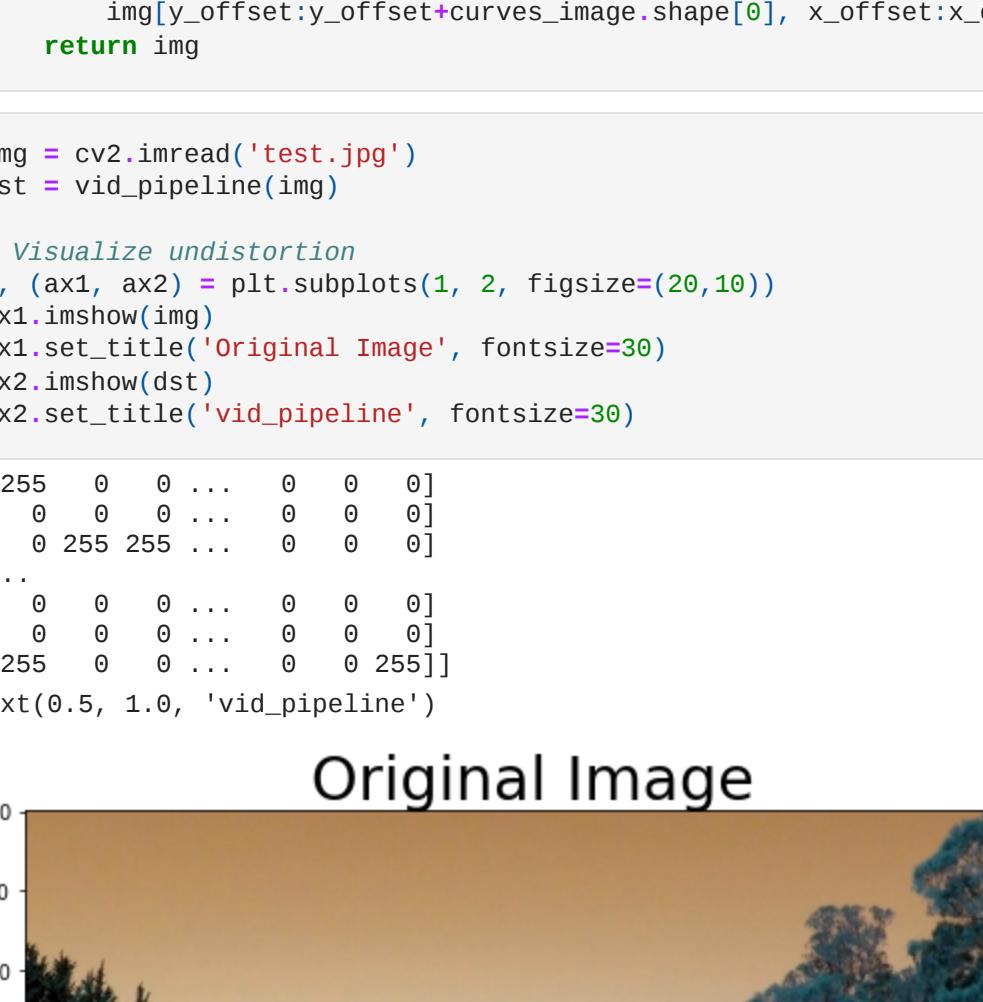
    out_img[nonzeroy[left_lane_inds], nonzerox[left_lane_inds]] = [255, 0, 100]
    out_img[nonzeroy[right_lane_inds], nonzerox[right_lane_inds]] = [0, 100, 255]
    return out_img, (left_fit_t, right_fit_t)
```

```
In [12]: img = cv2.imread('test.jpg')
dst, (left_fit, right_fit) = sliding_window(dst1, 9, 150, 1, True)
```

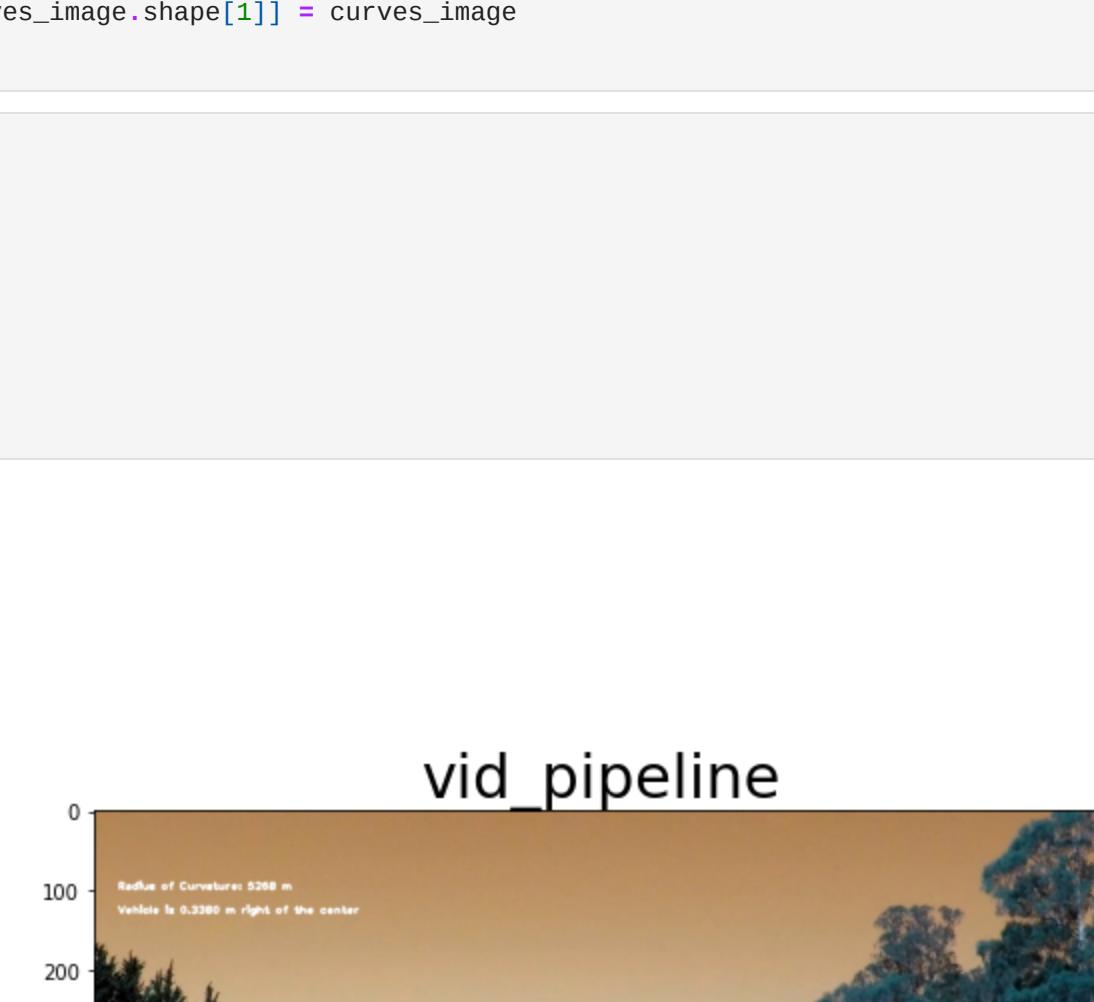
```
# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('sliding_window', fontsize=30)
```

```
Out[12]: Text(0.5, 1.0, 'sliding_window')
```

Original Image



sliding window



```
In [13]: def get_curve(img, leftx, rightx):
    # generate y values for plotting
    ploty = np.linspace(0, img.shape[0]-1, img.shape[0])
    y_eval = np.max(ploty)
    # calculate meters per pixel (field of view in meters / image width)
    ym_per_pix = 30.5/200 # meters per pixel in y dimension
    xm_per_pix = 3.77/20 # meters per pixel in x dimension

    # find new polynomials to x,y in world space
    left_fit_cr = np.polyfit(ploty*ym_per_pix, leftx*xm_per_pix, 2)
    right_fit_cr = np.polyfit(ploty*ym_per_pix, rightx*xm_per_pix, 2)
    # Calculate the new radius of curvature
    leftx_center = (left_fit_cr[0]*ploty**2 + left_fit_cr[1]*ploty + left_fit_cr[2])/ym_per_pix
    rightx_center = ((right_fit_cr[0]*ploty**2 + right_fit_cr[1]*ploty + right_fit_cr[2])/ym_per_pix) + xm_per_pix

    center = (leftx_center + rightx_center)/2
    # Now our radius of curvature is in meters
    return (leftx_center, rightx_center, center)
```

```
In [14]: def draw_lanes(img, left_fit, right_fit):
    ploty = np.linspace(0, img.shape[0]-1, img.shape[0])
    color_img = np.zeros_like(img)

    left = np.array([np.floor(np.vstack([left_fit, ploty]))])
    right = np.array([np.floor(np.vstack([right_fit, ploty]))])
    points = np.hstack([left, right])

    cv2.fillPoly(color_img, np.int_(points), (0, 200, 255))

    inv_perspective = inv_perspective_warp(color_img)
    inv_perspective = cv2.addWeighted(img, 1, inv_perspective, 0.7, 0)
    return inv_perspective
```

```
In [15]: debugging_mode=0
def vid_pipeline(img):
    edged = canny_edge_detector(img)
    warped = perspective_warp(edged)
    curves = sliding_window(warped, draw_windows=False)
    curve_radius = get_curve(img, curves[0], curves[1])
    lane_curve = (curve_radius[0], curve_radius[1])
    lane_center = (curve_center_position[0], curve_center_position[1])
    lane_center = (lane_center[0], lane_center[1])
    center = (lane_center[0] + lane_center[1])/2
    # Now our radius of curvature is in meters
    return (lane_center, lane_center, center)
```

```
In [16]: font = cv2.FONT_HERSHEY_PLAIN
fontColor = (255, 255, 255)
fontSize=0.8

cv2.putText(img, 'Radius of Curvature: {:.0f} m'.format(lane_curve), (30, 100), font, fontSize, fontColor, 2)
if lane_center[0] < 100:
    cv2.putText(img, 'Vehicle is {:.4f} m left of the center'.format(abs(curve_radius[0])), (30, 130), font, fontSize, fontColor, 2)
else:
    cv2.putText(img, 'Vehicle is {:.4f} m right of the center'.format(abs(curve_radius[0])), (30, 130), font, fontSize, fontColor, 2)
if debugging_mode:
    # Add stages Images to video
    edged=edged.resize((200,200))
    edged=np.dstack((edged,edged,edged))*255
    x_offset=1000
    y_offset=200
    img[y_offset:y_offset+200, x_offset:x_offset+warped.shape[1]] = edged

    warped=warped.resize((200,200))
    warped=np.dstack((warped,warped,warped))*255
    x_offset=1000
    y_offset=200
    img[y_offset:y_offset+200, x_offset:x_offset+warped.shape[1]] = warped

    curves_image=cv2.resize(curves, (200,200))
    curves_image[y_offset:y_offset+200, x_offset:x_offset+curves.shape[1]] = curves_image
```

```
In [17]: img = cv2.imread('test.jpg')
dst = vid_pipeline(img)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('vid_pipeline', fontsize=30)
```

```
Out[16]: Text(0.5, 1.0, 'vid_pipeline')
```

Original Image



vid\_pipeline



```
In [18]: debugging_mode=int(input('1 for debugging mode , 0 for normal mode'))
videos_list=os.listdir(os.getcwd())+'*.mp4'
```

```
for filename in videos_list:
    if filename.endswith('.mp4'):
        myclip=VideoFileClip(filename).subclip(0,10).getframe(0) # Change here
        output_vid = myclip.filename[:-4]+'_output.mp4'
        clip = myclip.fl_image(vid_pipeline)
        clip.write_videofile(output_vid, audio=False)
```

```
In [19]:
```

```
In [20]:
```