

```
In [2]: import numpy as np
import cv2
import matplotlib.pyplot as plt
from moviepy.editor import VideoFileClip
import os
import sys
```

```
In [3]: def canny_edge_detector(img):
# Convert to HSL color space and separate the v channel
hls = cv2.cvtColor(img, cv2.COLOR_RGB2HLS)
hsv = cv2.cvtColor(img, cv2.COLOR_RGB2HSV)
l_channel = hls[::,::,1]
s_channel = hls[::,::,2]
h_channel = hls[::,::,0]
v_channel= hsv[::,::,2]
# ,s_channel=cv2.threshold(s_channel, 120, 255, cv2.THRESH_BINARY_INV)
v_channel=cv2.threshold(v_channel,180, 255, cv2.THRESH_BINARY_INV)
edged1=cv2.Canny(s_channel,50,150)
edged2=cv2.Canny(v_channel,50,150)
edged=edged1 | edged2
print(edged)
return edged
```

```
In [4]: img = cv2.imread('test.jpg')
dst = canny_edge_detector(img)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('canny_edge_detector', fontsize=30)

[[255  0  0 ...  0  0  0]
[  0  0  0 ...  0  0  0]
[  0 255 255 ...  0  0  0]
...
[  0  0  0 ...  0  0  0]
[  0  0  0 ...  0  0  0]
[255  0  0 ...  0  0 255]]

Out[4]: Text(0.5, 1.0, 'canny_edge_detector')
```

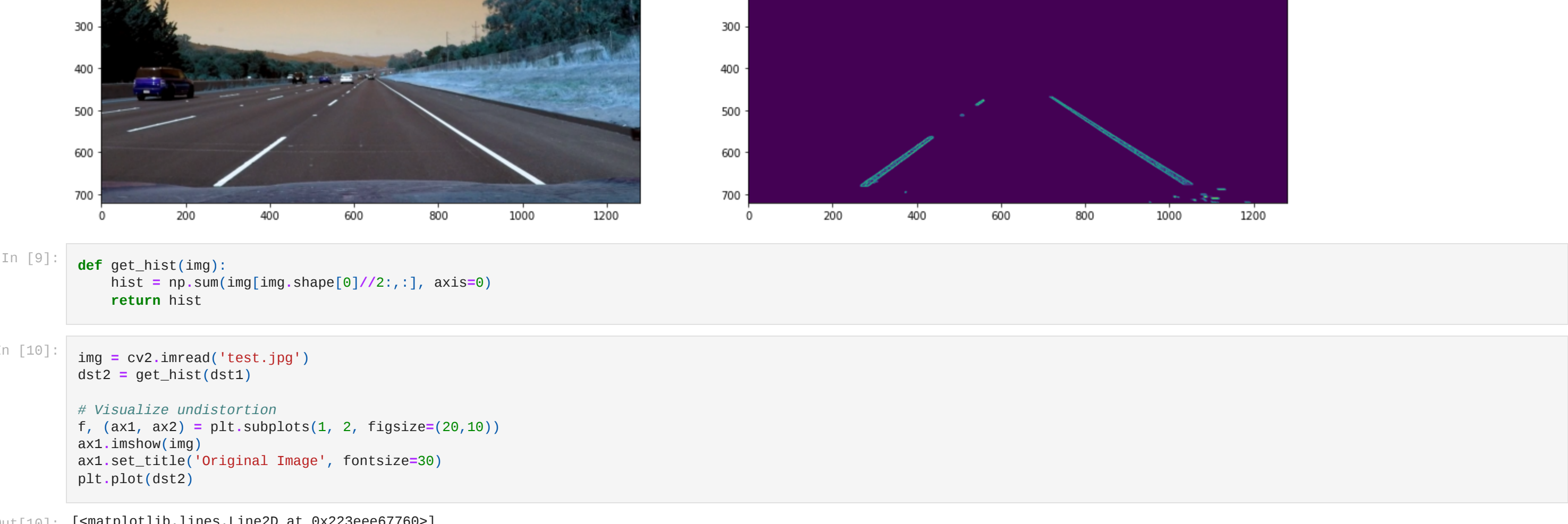


```
In [5]: def perspective_warp(img):
dst_size=(img.shape[1],img.shape[0])
src=np.float32([(0.43,0.65),(0.58,0.65),(0.1,1),(1,1)])
dst=np.float32([(0,0),(1,0),(0,1),(1,1)])
img_size = np.float32([(img.shape[1],img.shape[0])])
src = src* img_size
dst = dst * np.float32(dst_size)
# Given src and dst points, calculate the perspective transform matrix
M = cv2.getPerspectiveTransform(src, dst)
# Warp the image using OpenCV warpPerspective()
warped = cv2.warpPerspective(img, M, dst_size)
return warped
```

```
In [6]: img = cv2.imread('test.jpg')
dst1 = perspective_warp(dst)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst1)
ax2.set_title('perspective_warp', fontsize=30)

Out[6]: Text(0.5, 1.0, 'perspective_warp')
```

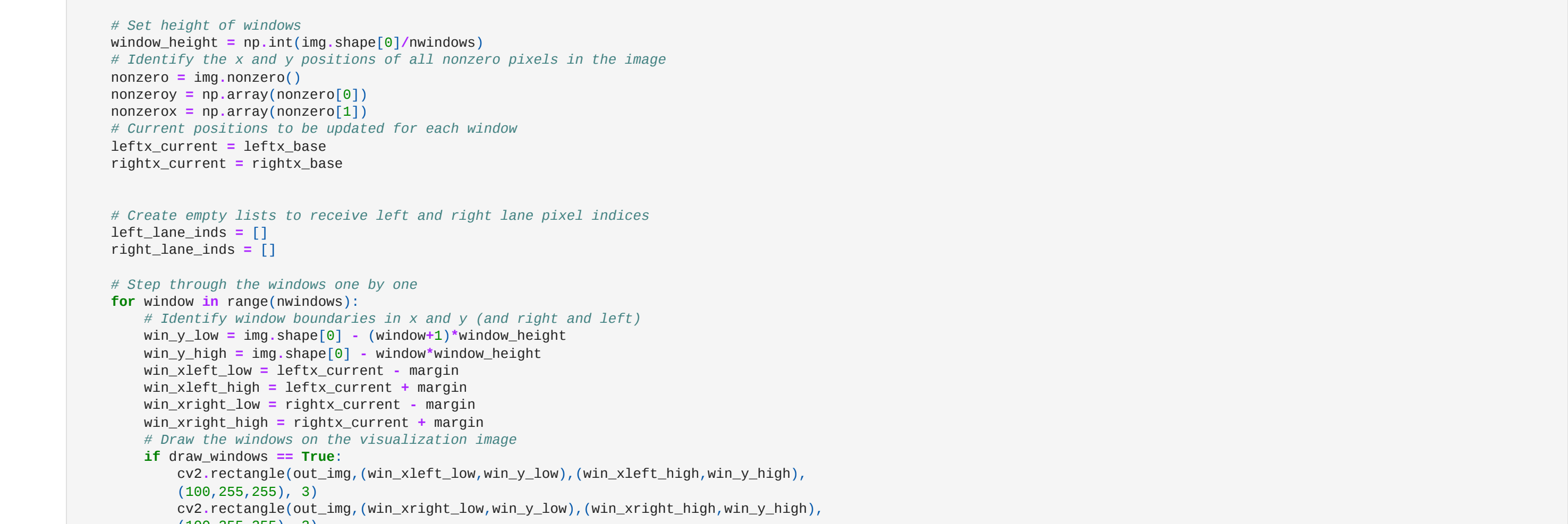


```
In [7]: def inv_perspective_warp(img):
dst_size=(img.shape[1],img.shape[0])
src=np.float32([(0,0),(1,0),(0,1),(1,1)])
dst=np.float32([(0.43,0.65),(0.58,0.65),(0.1,1),(1,1)])
img_size = np.float32([(img.shape[1],img.shape[0])])
src = src* img_size
dst = dst * np.float32(dst_size)
# Given src and dst points, calculate the perspective transform matrix
M = cv2.getPerspectiveTransform(src, dst)
# Warp the image using OpenCV warpPerspective()
warped = cv2.warpPerspective(img, M, dst_size)
return warped
```

```
In [8]: img = cv2.imread('test.jpg')
dst = inv_perspective_warp(dst1)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('inv_perspective_warp', fontsize=30)

Out[8]: Text(0.5, 1.0, 'inv_perspective_warp')
```

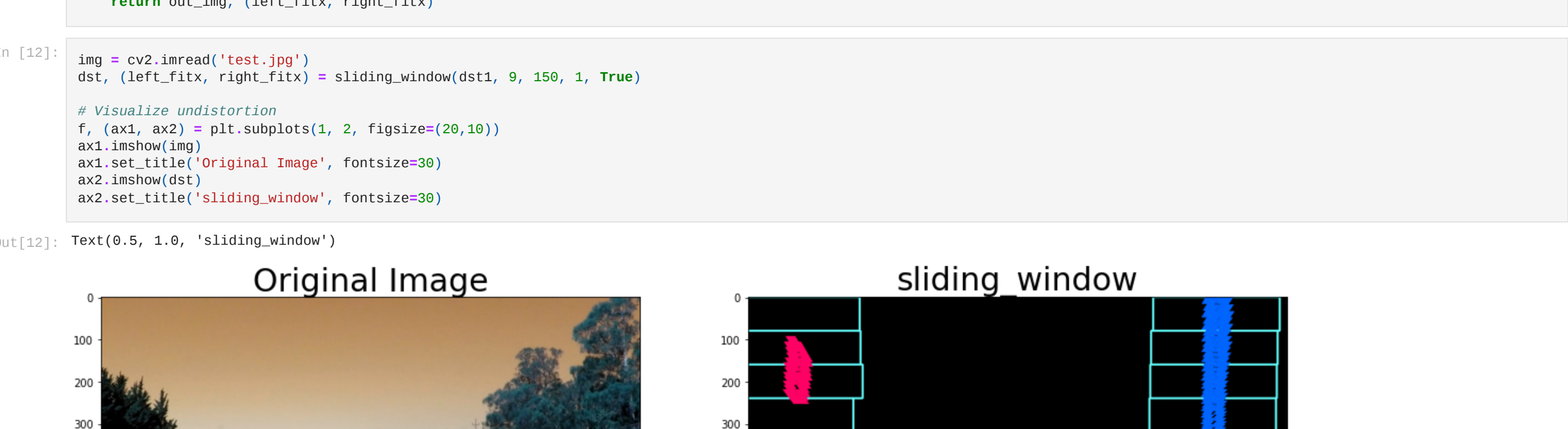


```
In [9]: def get_hist(img):
hist = np.sum(img[img.shape[0]/2:,:], axis=0)
return hist
```

```
In [10]: img = cv2.imread('test.jpg')
dst2 = get_hist(dst1)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
plt.plot(dst2)

Out[10]: [matplotlib.lines.Line2D at 0x223eee67760]
```



```
In [11]: left_a, left_b, left_c = [],[],[]
right_a, right_b, right_c = [],[],[]

def sliding_window(img, mwindows=9, margin=150, minpix = 1, draw_windows=True):
global left_a, left_b, left_c,right_a, right_b, right_c
left_fit = np.empty(3)
right_fit = np.empty(3)
out_img = np.dstack((img, img))*255

histogram = get_hist(img)
# Find peaks of left and right halves
midpoint = int((histogram.shape[0]/2))
leftx_base = np.argmax(histogram[midpoint:])
rightx_base = np.argmax(histogram[:midpoint])

# Set height of windows
window_height = np.int(img.shape[0]/mwindows)
# Identify the x and y positions of all nonzero pixels in the image
nonzero = img.nonzero()
nonzerox = np.array(nonzero[0])
nonzeroy = np.array(nonzero[1])
# Current positions to be updated for each window
leftx_current = leftx_base
rightx_current = rightx_base

# Create empty lists to receive left and right lane pixel indices
left_lane_inds = []
right_lane_inds = []

# Step through the windows one by one
for window in range(mwindows):
# Identify window boundaries in x and y (and right and left)
win_y_low = img.shape[0] - (window+1)*window_height
win_y_high = img.shape[0] - window*window_height
win_xleft_low = leftx_current - margin
win_xleft_high = leftx_current + margin
win_xright_low = rightx_current - margin
win_xright_high = rightx_current + margin
# Draw the windows on the visualization image
if draw_windows == True:
cv2.rectangle(out_img,(win_xleft_low,win_y_low),(win_xleft_high,win_y_high),
(100,255,255), 3)
cv2.rectangle(out_img,(win_xright_low,win_y_low),(win_xright_high,win_y_high),
(100,255,255), 3)

# Identify the nonzero pixels in x and y within the window
good_left_inds = ((nonzerox >= win_y_low) & (nonzerox < win_y_high) &
(nonzerox >= win_xleft_low) & (nonzerox < win_xleft_high)).nonzero()[0]
good_right_inds = ((nonzerox >= win_y_low) & (nonzerox < win_y_high) &
(nonzerox >= win_xright_low) & (nonzerox < win_xright_high)).nonzero()[0]
# Append these indices to the lists
left_lane_inds.append(good_left_inds)
right_lane_inds.append(good_right_inds)
# If you found > minpix pixels, recenter next window on their mean position
if len(good_left_inds) > minpix:
leftx_current = np.int(np.mean(nonzerox(good_left_inds)))
if len(good_right_inds) > minpix:
rightx_current = np.int(np.mean(nonzerox(good_right_inds)))

# Concatenate the arrays of indices
left_lane_inds = np.concatenate(left_lane_inds)
right_lane_inds = np.concatenate(right_lane_inds)

# Extract left and right line pixel positions
leftx = nonzerox[left_lane_inds]
lefty = nonzerox[left_lane_inds]
rightx = nonzerox[right_lane_inds]
righty = nonzerox[right_lane_inds]

# Fit a second order polynomial to each
left_fit = np.polyfit(leftx, lefty, 2)
right_fit = np.polyfit(rightx, righty, 2)

left_a.append(left_fit[0])
left_b.append(left_fit[1])
left_c.append(left_fit[2])

right_a.append(right_fit[0])
right_b.append(right_fit[1])
right_c.append(right_fit[2])

left_fit[0] = np.mean(left_a[-10:])
left_fit[1] = np.mean(left_b[-10:])
left_fit[2] = np.mean(left_c[-10:])

right_fit[0] = np.mean(right_a[-10:])
right_fit[1] = np.mean(right_b[-10:])
right_fit[2] = np.mean(right_c[-10:])

# Generate x and y values for plotting
ploty = np.linspace(0, img.shape[0]-1, img.shape[0])
left_fitx = left_fit[0]*ploty**2 + left_fit[1]*ploty + left_fit[2]
right_fitx = right_fit[0]*ploty**2 + right_fit[1]*ploty + right_fit[2]

out_img[nonzero(left_lane_inds), nonzero(left_lane_inds)] = [255, 0, 100]
out_img[nonzero(right_lane_inds), nonzero(right_lane_inds)] = [0, 100, 255]

return out_img, (left_fitx, right_fitx)
```

```
In [12]: img = cv2.imread('test.jpg')
dst, (left_fitx, right_fitx) = sliding_window(dst1, 9, 150, 1, True)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('sliding_window', fontsize=30)

Out[12]: Text(0.5, 1.0, 'sliding_window')
```



```
In [13]: def get_curve(img, leftx, rightx):
# Generate y values for plotting
ploty = np.linspace(0, img.shape[0]-1, img.shape[0])
y_eval = np.max(ploty)
# calculate meters per pixel (field of view in meters / image width)
ym_per_pix = 30.5/720 # meters per pixel in y dimension
xm_per_pix = 3.7/720 # meters per pixel in x dimension

# Fit new polynomials to x,y in world space
left_fit_cr = np.polyfit(ploty*ym_per_pix, leftx*xm_per_pix, 2)
right_fit_cr = np.polyfit(ploty*ym_per_pix, rightx*xm_per_pix, 2)
# Calculate the new radii of curvature
left_curverad = ((1 + (2*left_fit_cr[0]*y_eval*ym_per_pix + left_fit_cr[1]**2)**1.5) / np.absolute(2*left_fit_cr[0]))
right_curverad = ((1 + (2*right_fit_cr[0]*y_eval*ym_per_pix + right_fit_cr[1]**2)**1.5) / np.absolute(2*right_fit_cr[0]))

#calculate car position
car_pos = img.shape[1]/2

#calculate lane center
l_fit_x_int = left_fit_cr[0]*img.shape[0]**2 + left_fit_cr[1]*img.shape[0] + left_fit_cr[2]
r_fit_x_int = right_fit_cr[0]*img.shape[0]**2 + right_fit_cr[1]*img.shape[0] + right_fit_cr[2]
lane_center_position = (r_fit_x_int + l_fit_x_int) / 2

center = (car_pos - lane_center_position) * xm_per_pix + 10
# Now our radius of curvature is in meters
return (left_curverad, right_curverad, center)
```

```
In [14]: def draw_lanes(img, left_fit, right_fit):
ploty = np.linspace(0, img.shape[0]-1, img.shape[0])
color_img = np.zeros_like(img)

left = np.array([np.transpose(np.vstack([left_fit, ploty]))])
right = np.array([np.flipud(np.transpose(np.vstack([right_fit, ploty])))])
points = np.concatenate((left, right))

cv2.fillPoly(color_img, np.int_(points), (0,200,255))
inv_perspective = inv_perspective_warp(color_img)
inv_perspective = cv2.addWeighted(img, 1, inv_perspective, 0.7, 0)
return inv_perspective
```

```
In [15]: debugging_mode=0
def vid_pipeline(img):
edged = canny_edge_detector(img)
warped = perspective_warp(edged)
curves_image,curves=sliding_window(warped, draw_windows=False)
curve_radius=get_curve(img, curves[0], curves[1])
lane_curve = np.mean([curve_radius[0], curve_radius[1]])
img = draw_lanes(img, curves[0], curves[1])

font = cv2.FONT_HERSHEY_PLAIN
fontColor = (255, 255, 255)
fontSize=0.9

cv2.putText(img, 'Radius of Curvature is {:.0f} m'.format(lane_curve), (30, 180), font, fontColor, 2)
if curve_radius[2] < 0:
cv2.putText(img, 'Vehicle is {:.4f} m left of the center'.format(abs(curve_radius[2])), (30, 130), font, fontColor, 2)
else :
cv2.putText(img, 'Vehicle is {:.4f} m right of the center'.format(abs(curve_radius[2])), (30, 130), font, fontColor, 2)
# add stages images to video
edged=cv2.resize(edged, (280, 280))
edged = np.dstack((edged, edged, edged))*255
x_offset=1080
y_offset=0
img[y_offset:y_offset+edged.shape[0], x_offset:x_offset+edged.shape[1]] = edged
warped=cv2.resize(warped, (280, 280))
warped = np.dstack((warped, warped, warped))*255
x_offset=1080
y_offset=260
img[y_offset:y_offset+warped.shape[0], x_offset:x_offset+warped.shape[1]] = warped
curves_image=cv2.resize(curves_image, (280,280))
x_offset=1080
y_offset=520
img[y_offset:y_offset+curves_image.shape[0], x_offset:x_offset+curves_image.shape[1]] = curves_image
return img
```

```
In [16]: img = cv2.imread('test.jpg')
dst = vid_pipeline(img)

# Visualize undistortion
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(img)
ax1.set_title('Original Image', fontsize=30)
ax2.imshow(dst)
ax2.set_title('vid_pipeline', fontsize=30)

[[255  0  0 ...  0  0  0]
[  0  0  0 ...  0  0  0]
[  0 255 255 ...  0  0  0]
...
[  0  0  0 ...  0  0  0]
[  0  0  0 ...  0  0  0]
[255  0  0 ...  0  0 255]]

Out[16]: Text(0.5, 1.0, 'vid_pipeline')
```



```
In [ ]: debugging_mode=int(input('1 for debugging mode , 0 for normal mode'))
videos_list=os.listdir(os.getcwd()+"/test_videos")

for filename in videos_list:
if filename.endswith("mp4"):
myclip=VideoFileClip(os.getcwd()+"/test_videos/"+str(filename)) # Change here
output_vid = myclip.fl_image(vid_pipeline)
clip = myclip.fl_image(output_vid, audio=False)
clip.write_videofile(output_vid, audio=False)
```

```
In [ ]:

In [ ]:
```