

# Building a Simple Image Generator using PyTorch

Author	Unknown
Created	2025-05-09
Course	Generative
Version	1.0

## Table of Contents

- 1. Overview
- 2. Requirements
- 3. Deliverables
- 4. Timeline
- 5. Technical Details

## Project Overview

This project focuses on building a basic Generative Adversarial Network (GAN) using PyTorch to generate simple images. The project will cover defining models, training procedures, and evaluation metrics within a web application framework.

## Requirements

- Detailed project specifications
- Comprehensive documentation
- Unit and integration tests
- CI/CD pipeline
- Performance benchmarks
- Develop a Generator model that produces images.
- Develop a Discriminator model that distinguishes between real and generated images.

- Implement a training loop for the GAN.

## Deliverables

- Source code with tests
- API documentation
- User documentation
- Developer documentation
- Test results and coverage report
- Performance test results
- Deployment instructions
- Functional PyTorch GAN code.
- A simple web application (e.g., using Flask) to display generated images.
- A report documenting the project, including code, results, and challenges.

## Timeline

Week	Description
1	Setup environment, design models, and implement the basic architecture of the Generator and Discriminator.
2	Implement the training loop, integrate basic loss functions, and start experimenting with training parameters.
3	Develop the web application interface to display generated images. Conduct initial testing and refine the model.
4	Finalize the web application, conduct thorough testing, write the final report, and deploy the application.

## Technical Requirements

### *Code\_Quality*

- test\_coverage: >= 80%
- documentation\_coverage: >= 90%
- code\_style: PEP 8 compliant

### *Performance*

- response\_time: < 200ms

- throughput: > 1000 requests/second