

Deep Learning Project

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Agenda

Preprocessing

Model I

Model 2

Model 3





Introduction

• In today's world of internet, a massive amount of data is getting generated every day and content-based classification of images is becoming an essential aspect for efficient retrieval of images and have attracted application in several fields and one of such field is sports. Building a model that is able to classify different sports activities into different categories could be useful for automated sports analysis tasks.

Preprocessing

Preparing the data for Training



Preprocessing

- I- Load Dataset for Training by c2v
- 2- Create six list for six sports
- 3-Split each list 80% for training and 20 % for validation

80% 20%

Training Data

- 4- Concatenate five list for one list
- 5- 1300 image for training and 300 validation

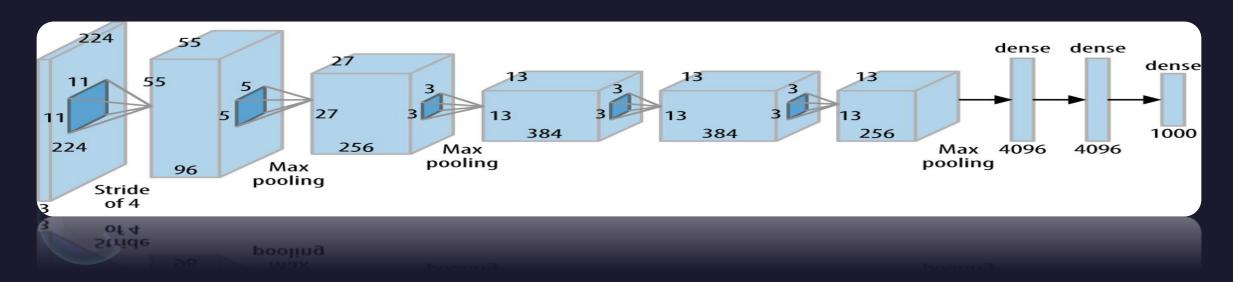
Validation Data

Model 1

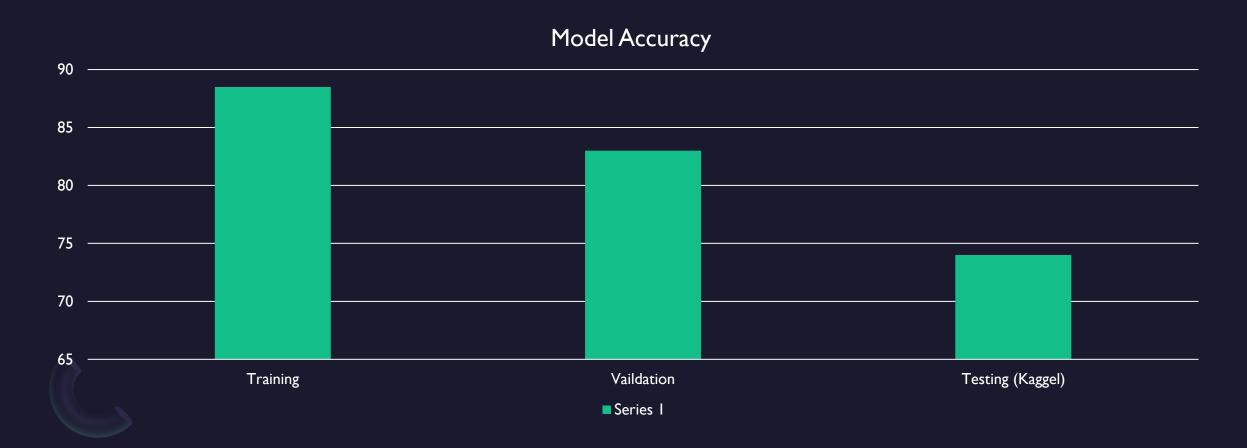
AlexNet Architecture



- I-Model Preprocessing resize image (224,224,3)
- 2- Normalize image from 0 to 1
- 3- Architecture



- 4- After my modifications on AlexNet
 - For input layer is 227*227 instead of 224*224
 - For first convolution is 7*7 filter size instead of 11*11
 - For last layer (Output) is 6 instead of 1000
- 5- Use optimizer SDG (LR=0.0001, momentum=0.9)



Conclusion:

- When use Architecture AlexNet I got bad accuracy but when some modification this accuracy become better
- These modifications are a similar to the ZFNet model
- Use Early Stopping technique to avoid overfitting

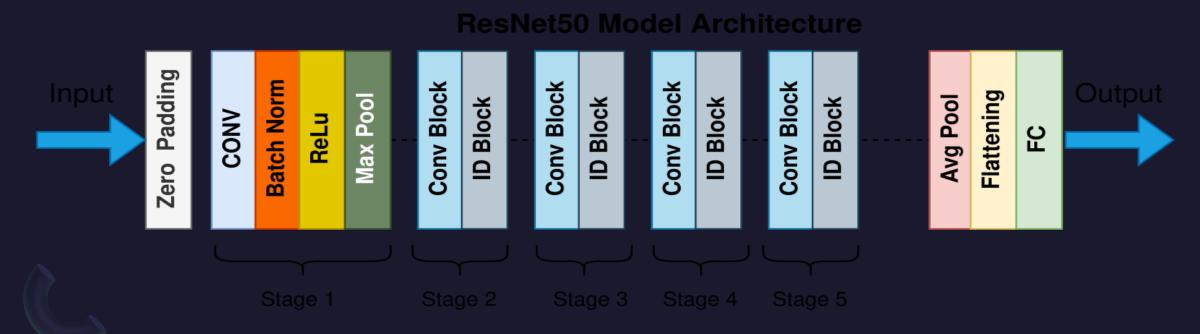
Model 2

ResNet50 Architecture

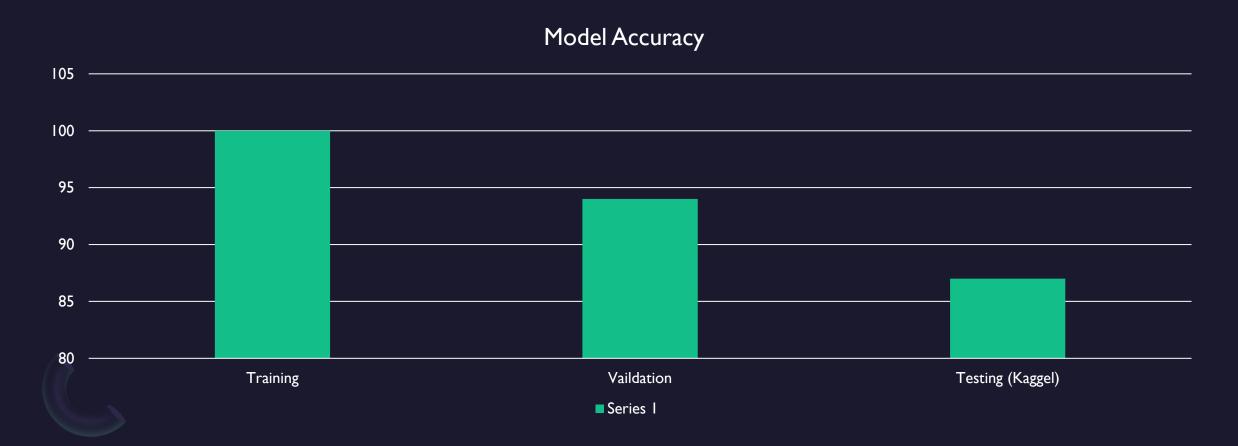


I-Model Preprocessing resize image (224,224,3)

2- Architecture



- 4- After my modifications on ResNet50
 - For last layer (Output) is 6 instead of 1000
- 5- Use optimizer Adam



Conclusion:

- When use Architecture ResNet50 I got best accuracy
- ResNet50 architecture is one of the best model for classification
- Use Early Stopping technique to avoid overfitting

Model 3

VGG16 Architecture

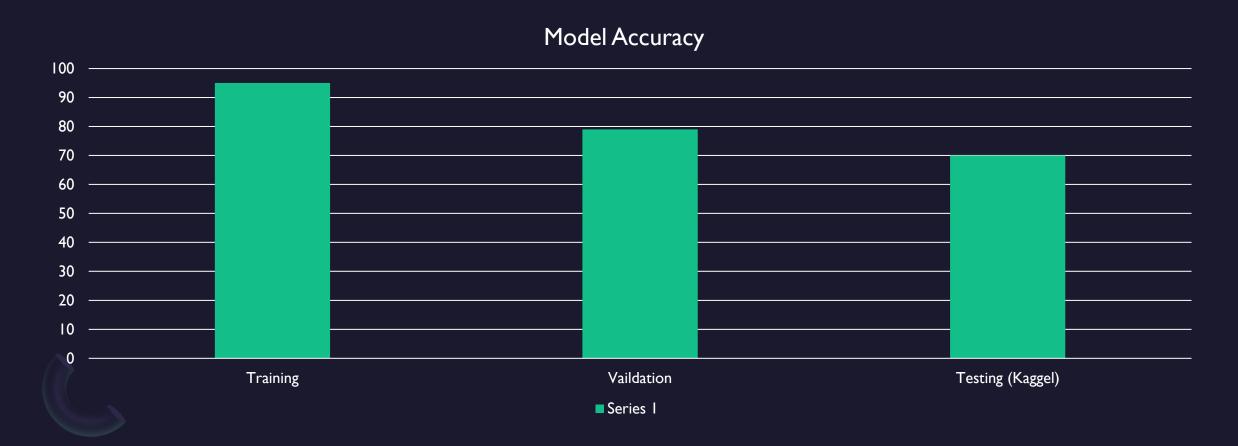


I-Model Preprocessing resize image (224,224,3)

2- Architecture

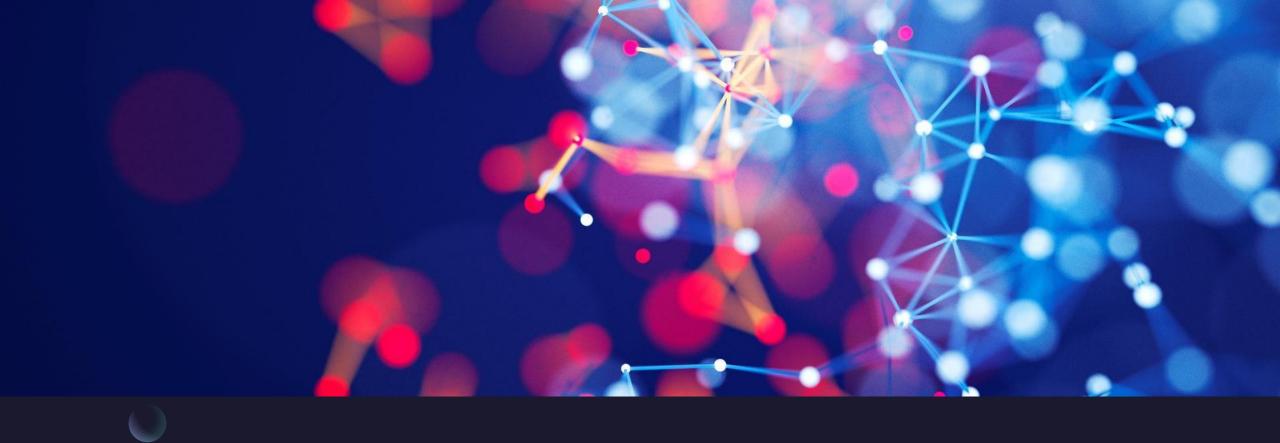


- 4- After my modifications on VGG16
 - For last layer (Output) is 6 instead of 1000
 - Reduce number of filter in each layer to half
- 5- Use optimizer RMSprop(LR=0.0001)



Conclusion:

- When use Architecture VGGI6 I got bad accuracy but when some modification this accuracy become better
- Because vgg I 6 is deeper model and high computations when make this less computations by less filters I got better accuracy
- Use Early Stopping technique to avoid overfitting



Summary

- Finally when use alexnet accuracy 74% but resnet50 accuracy 87% on Kaggle website
- In test script will use resnet50 model for predicate

Thank You

