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Youssuf**Radi**

Computer Engineer (Undergrad)

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Academic Experience

Feb/12 — Jun/13 **Teacher assistant**

Manaret al Farouk, Cairo, Egypt

ICT and Math teacher assistant. Conducting sessions and correcting exams.

Mail Aug/16 — Oct/16 Java HCI Intern

German University, Cairo, Egypt

Worked as a Java developer using Leap motion sensor to develop interactive gestures. The aim of project was to use Leap motion sensor to navigate through big screens in public areas.

Aug/16 — Dec/16 Google Mobile Application Launchpad Intern

Google MAL, Cairo, Egypt

Google MAL android intern. Using android to develop a full mobile application.

May/16 — Aug/16FreeLancing

Google MAL, Cairo, Egypt

Developing Websites and java programs.

Website/Git (Open Source Contribution)

youssufradi.github.io/ github.com/YoussufRadi

Programming

Java ★★★★★ JavaScript **** HTML/CSS **** Android ★★★★★ C/C++ **** Prolog **** SQL **★★★**★★ node ★★★★★ Verilog ★★★★★ GoLang ★★★★★ Haskell ★★★★★ Python ★★★★★ Assembly ★★★★★ PHP **** Matlab ★★★★ Bash ★★★★★

Non-Academic Experience

Bdaya-GUC Charity Club Nov/14 — Now

GUC, Cairo, Egypt

Joined Bdaya-GUC Active Working Group for 2 years in the discover program

rotating on different job roles periodically.

Nov/13 — Now **AYB-GUC Charity Club** GUC, Cairo, Egypt

Joined AYB-GUC Active Working Group for 3 years working as a Media mem-

ber and Micro projects member.

Nov/13 — Jun/2015MOIC-GUC Charity Club

GUC, Cairo, Egypt

Joined MOIC-GUC Active Working Group for 2 years working as a Media

member then becoming an Upper board member as a Vice head.

Jan/12 — June/13 Sawa3d Team

Manaret al Farouk, Cairo, Egypt

Co-founder in a school team called "Sawa3d" which aimed at empowering

other students and improving their intellectual skills.

Education

2013 — Now Undergrad in Computer Engineering

German University(GUC), Egypt

Faculty: Media Engineering and Technology.

Current GPA: "0.95(Highest Honours)".

Design

2011 — 2013 IGCSE Graduate

Manaret Al Farouk, Cairo, Egypt

IGCSE High School, Graduating with Highest Honors.

Main subjects: Math, Physics, Computer Science, Accounting, Chemistry.

Photoshop ★★★★ Premiere *** Illustrator ★★★★★ Aftereffects ★★★★

Languages

Arabic ★★★★★ English ★★★★ German ★★★★★ French ****

Projects Done

Airline website 6th Semester

Simulating a website for an Airline Company allowing user to search, pick and reserve a Flight and view, change his seat for a reserved flight. Implementing all the views and back-end using MEAN stack.

Tomasulo Simulator

6th Semester

This project is to an architectural simulator capable of assessing the performance of a simplified super-scalar out-of-order 16-bit RISC processor that uses Tomasulo's algorithm with speculation taking into account the effect of the cache organization.

Dodger OpenGL Game

6th Semester

A Dodging game developed using C++ OpenGL Library

SQL Gamers Website

5th Semester

Implementing a SQL database that stores interactions between users as well as allowing interactions between members and available games.

TCP Chat Application

5th Semester

A Client-Server App. developed using Java Socket programming. Routing messages through servers to allow a user to send messages to others.

Yougi-OH Game

4th Semester

A Java Object-Oriented programming Game made to simulate the real card game developing it from scratch.Implementing a robust back-end and an interactive GUI for the game.

You can check many other projects on my provided Github account.