

# Vision in Man and Machine

## Part 2

### The Human Visual Pathways and Early Feature Processing

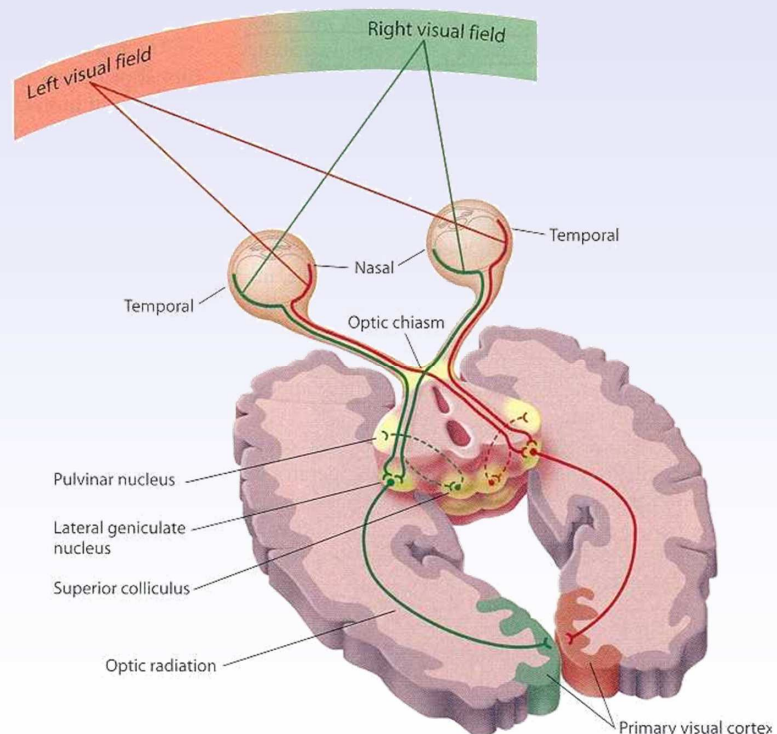
Heiko Wersing

Honda Research Institute Europe GmbH

Human visual pathways 1

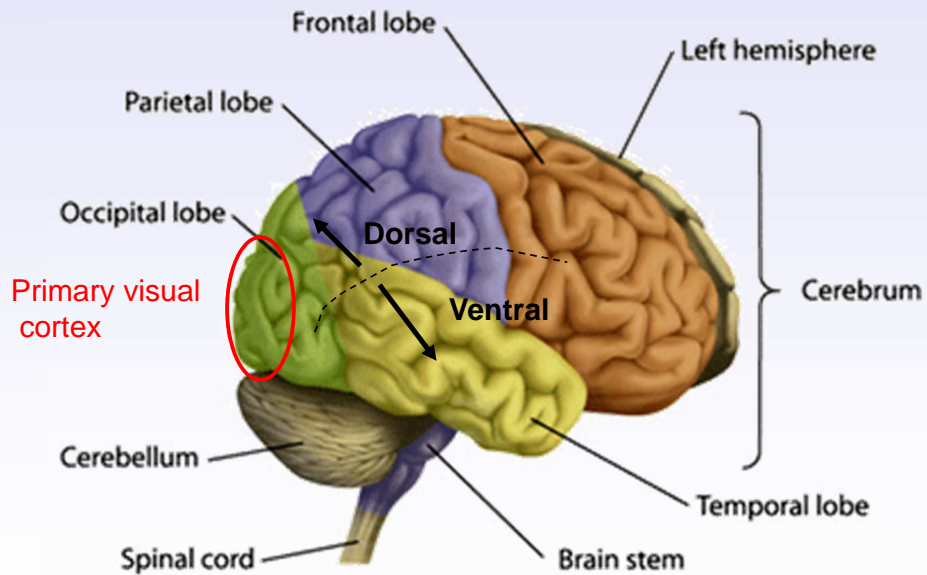
#### The human visual system

- Eyes → Retina
  - Sensor array
- LGN
  - Thalamic relay station
- Primary visual cortex
  - First visual area: V1
  - Topographical organization
  - Left-right separation
- Secondary and association cortex
  - Intermediate and high-level visual representations



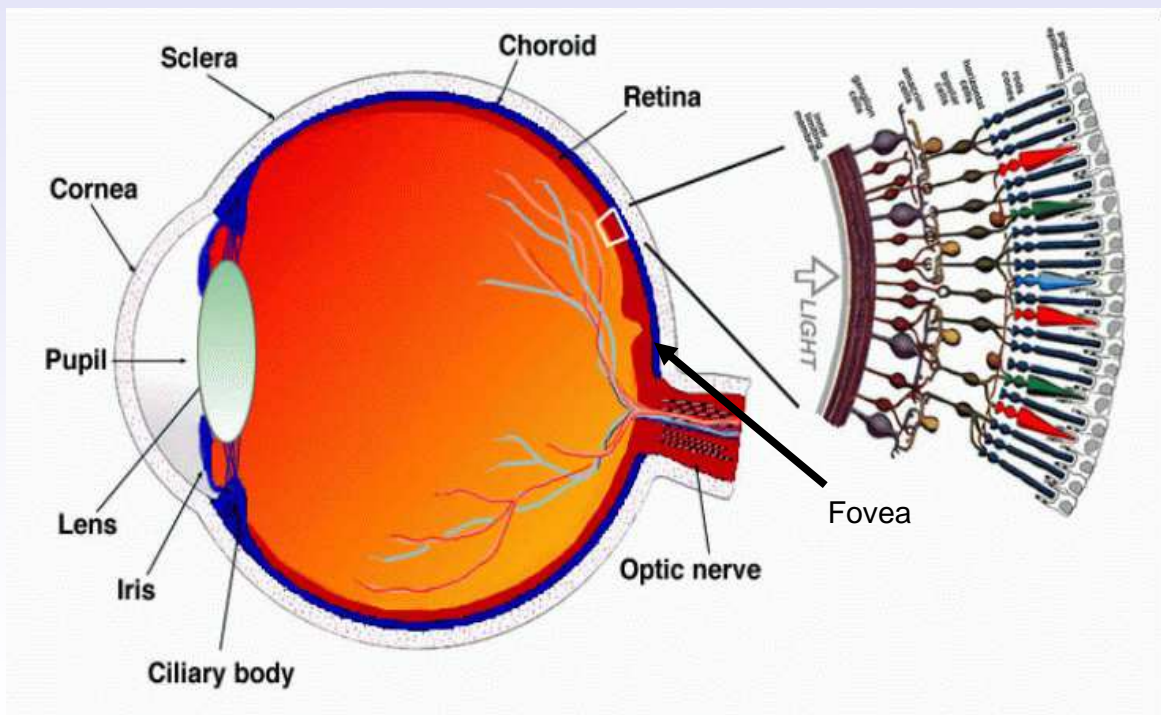
Human visual pathways 2

## Cortex Areas - Lobes



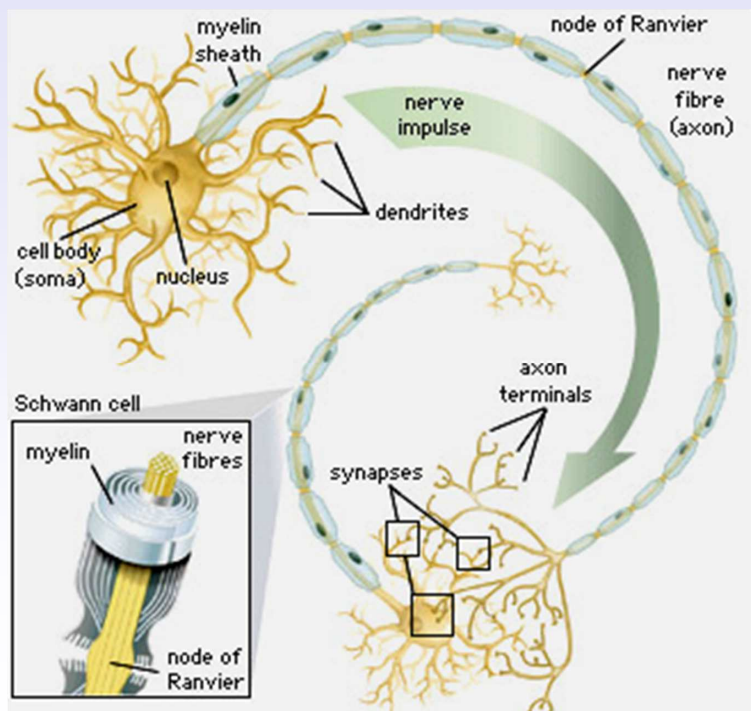
Human visual pathways 3

## The eye and retina



Human visual pathways 4

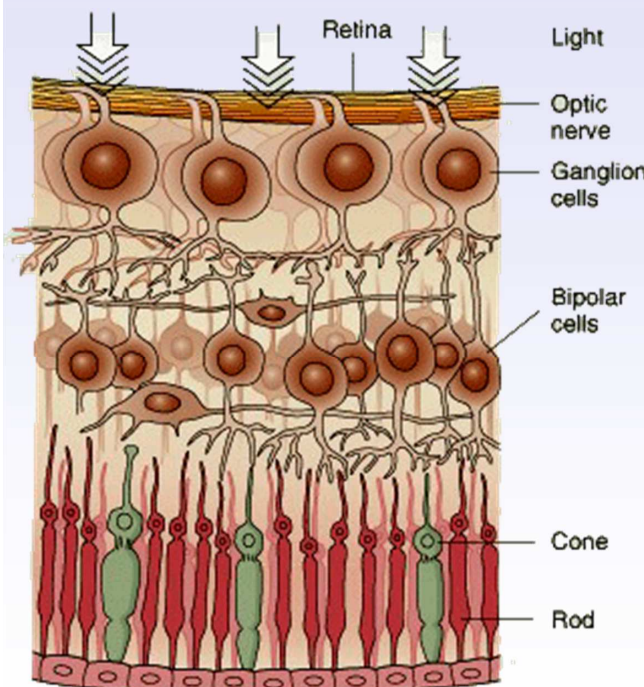
# Neurons



- Cell body integrates electrical signals from dendrites
- Axon projects to other neurons
- Action potentials (spikes) travel along the axons
- Synapses control the signal transmission by chemical signalling

Human visual pathways 5

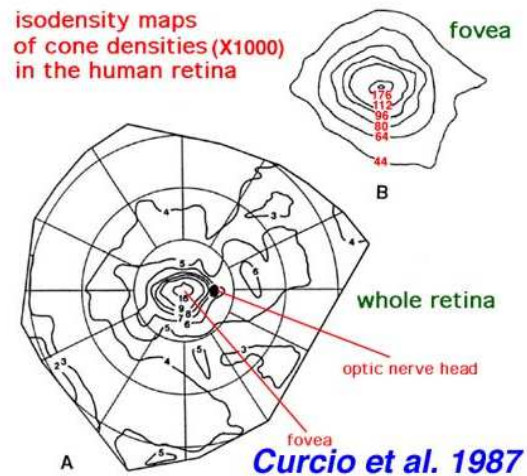
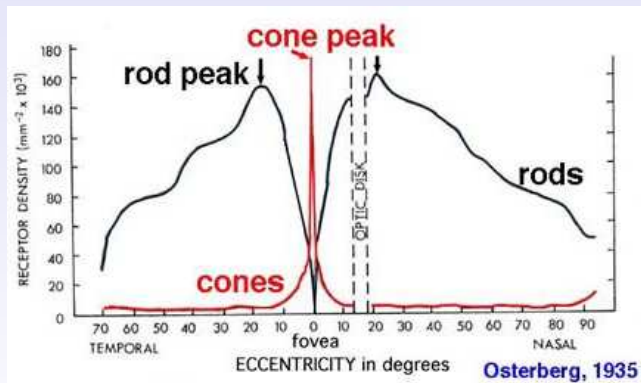
## The retinal neural structure



- Powerful computation architecture
- Photoreceptors: Rods and Cones
- Rods: ~120 million  
High sensitivity
- Cones: ~8 million  
Lower sensitivity  
Color vision

Human visual pathways 6

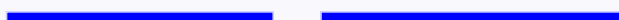
## Receptor distribution on the retina



- Fovea has highest cone density
- Receptor distribution is not completely regular

Human visual pathways 7

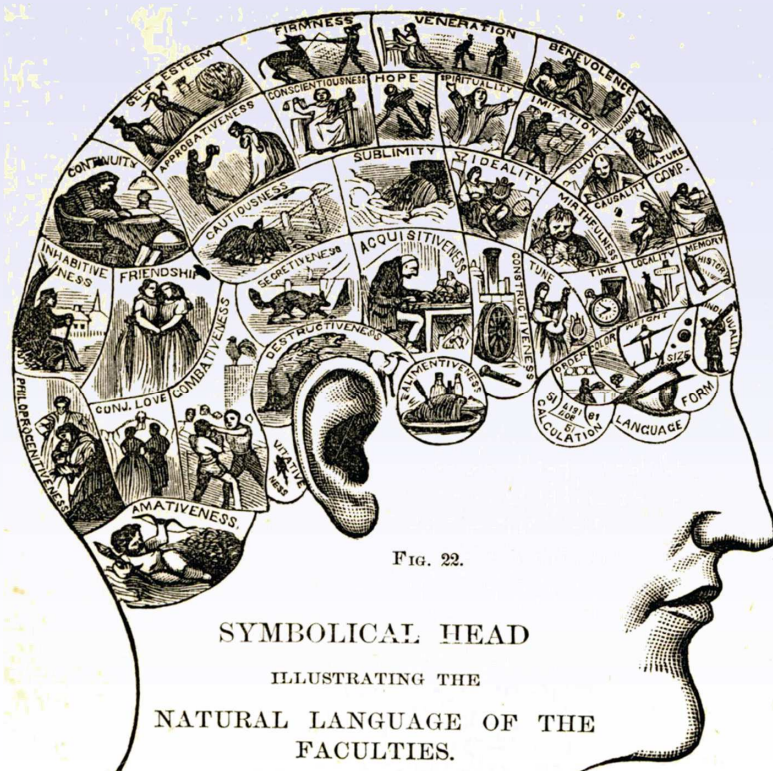
## Spotting the blind spot



Human visual pathways 8



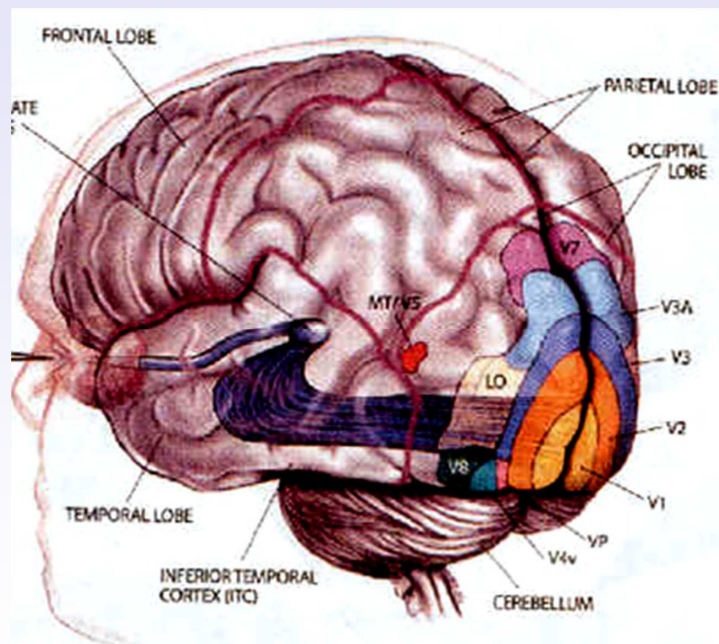
## Localizing functions - Phrenology



Human visual pathways 9

## Localizing functions – Visual cortex areas

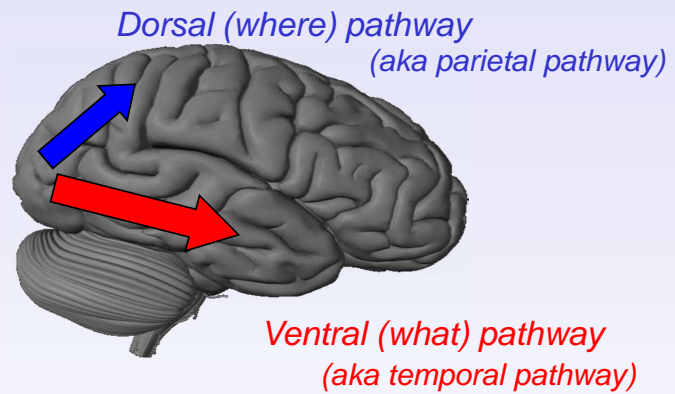
- A large part of the brain deals with visual information (macaque monkey >50% van Essen 1990)



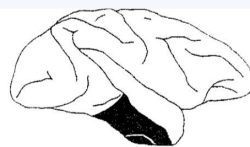
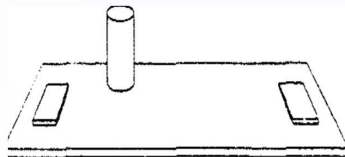
Human visual pathways 10

## Localizing functions – Ventral and dorsal pathways

- What and where separation in visual processing (Ungerleider & Mishkin 1982)



Dorsal lesion

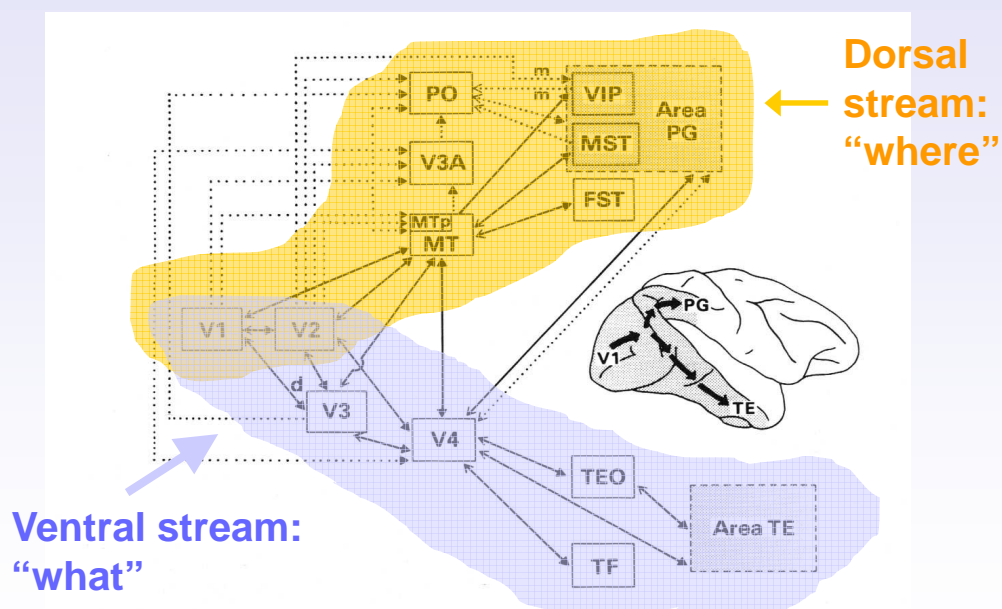


Ventral lesion



Human visual pathways 11

## Visual Areas

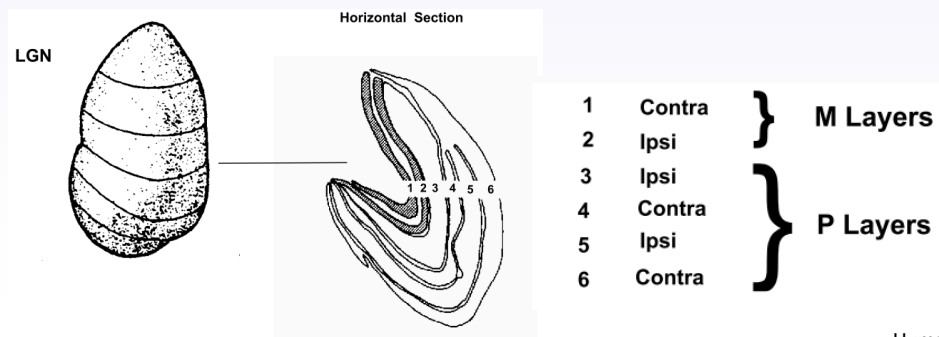


Human visual pathways 12

## Magnocellular(M) and parvocellular(P) pathways

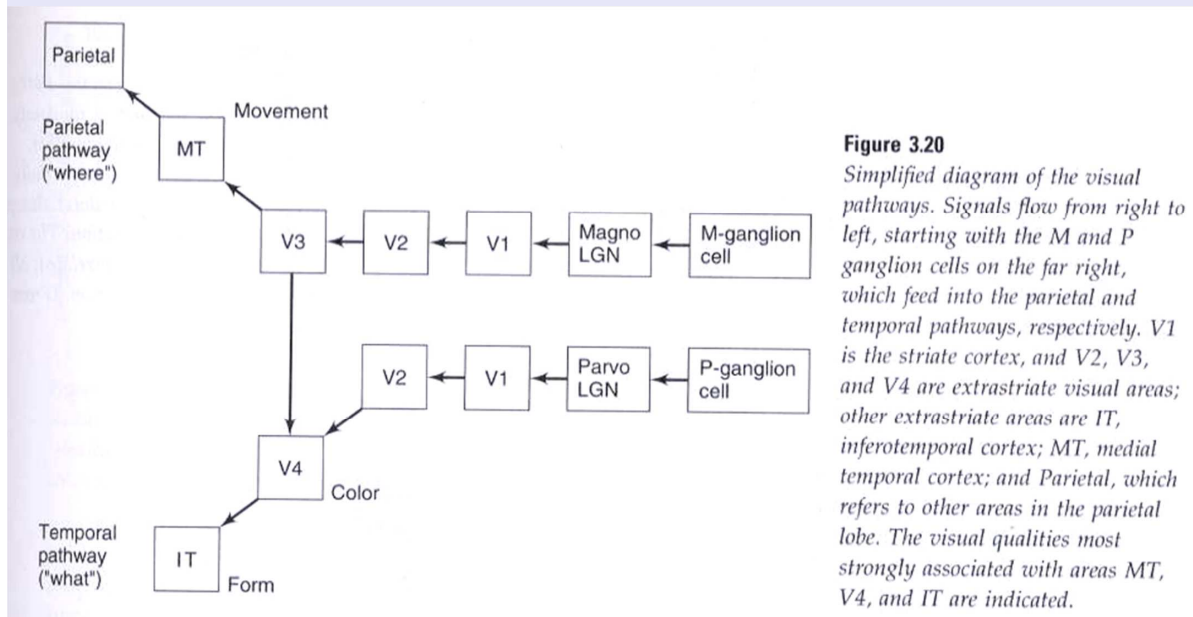
- Retinal ganglion cells can be differentiated into M and P cells
- Depends on the projection to LGN

Property	P cells	M cells
Contrast Sensitivity	lower	higher
Receptive field size	smaller	higher
Temporal resolution	lower	higher
Conduction velocity	lower	higher
Response to luminance contrast	tonic (sustained)	phasic (transient)
Spectral selectivity	yes	no



Human visual pathways 13

## Magnocellular(M) and parvocellular(P) pathways



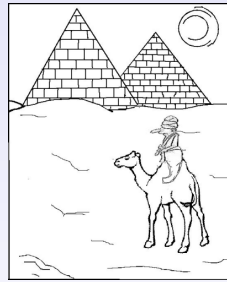
**Figure 3.20**

Simplified diagram of the visual pathways. Signals flow from right to left, starting with the M and P ganglion cells on the far right, which feed into the parietal and temporal pathways, respectively. V1 is the striate cortex, and V2, V3, and V4 are extrastriate visual areas; other extrastriate areas are IT, inferotemporal cortex; MT, medial temporal cortex; and Parietal, which refers to other areas in the parietal lobe. The visual qualities most strongly associated with areas MT, V4, and IT are indicated.

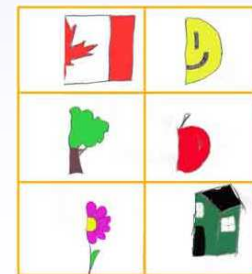
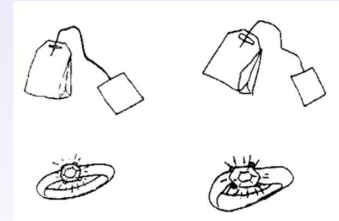
Human visual pathways 14

## Visual Agnosias: Evidence for visual modularity

- Agnosia: Loss of the ability to recognize objects/scenes/people although the initial visual sensory processing is intact
- Simultanagnosia: Inability to see more than one object at the same time
- Prosopagnosia: Inability to recognize faces
- Associative visual agnosia: Inability to recognize objects
- Hemineglect: Lack of spatial attention
- Blindsight: Response to visual stimuli without awareness

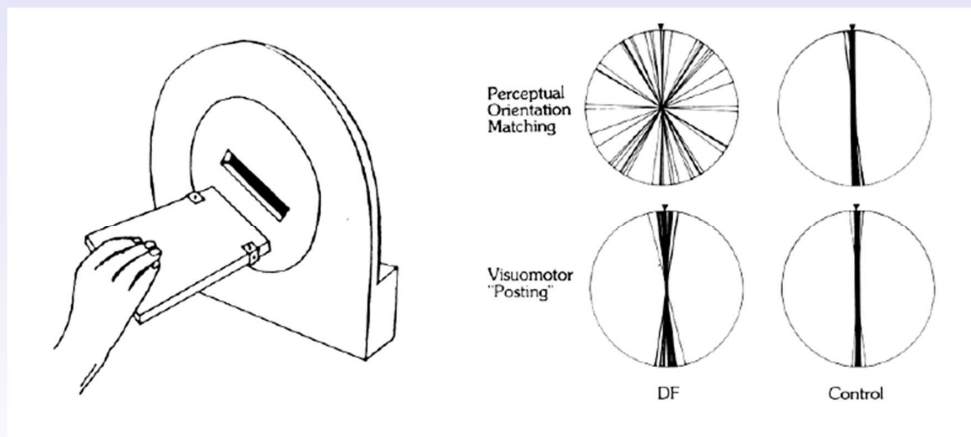


“a man looking at mountains”



Human visual pathways 15

## Acting without “recognizing”



### Visual Form Agnosia – DF

**Deficit in ‘seeing’ but ‘action’ intact**

Parietal pathway is serving motor-guided behavior “how vs. where”  
(Milner & Goodale 1995)

Human visual pathways 16

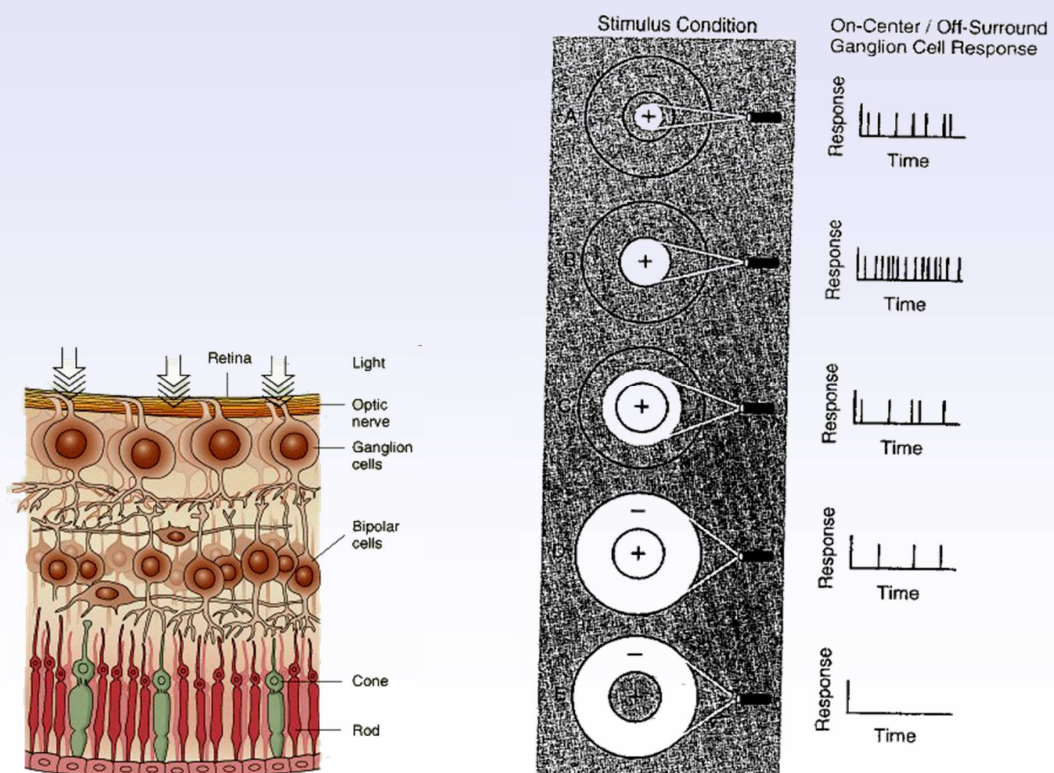


## Early feature processing

- How does the visual cortex compute/generate visual information ?
- How can we understand the basic visual processing principles ?
- What determines the “usefulness” of a visual representation ?

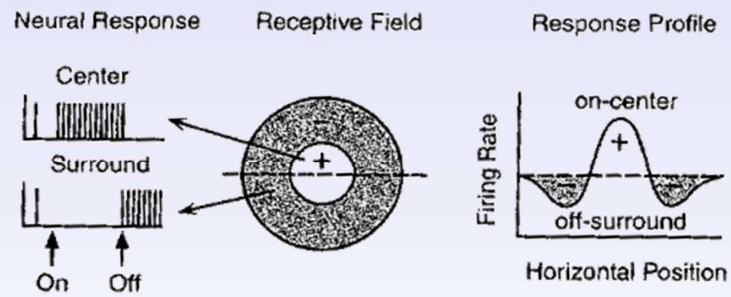
Human visual pathways 17

## Ganglion cell responses

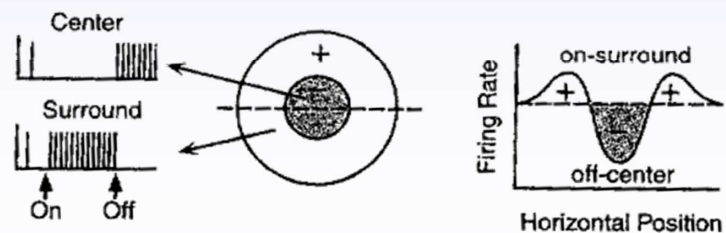


Human visual pathways 18

## Receptive field structure of ganglion cells



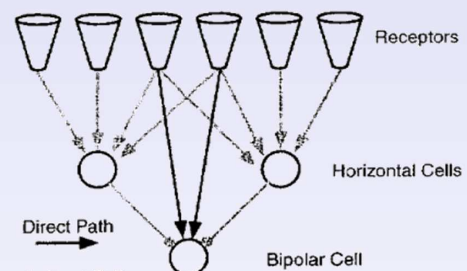
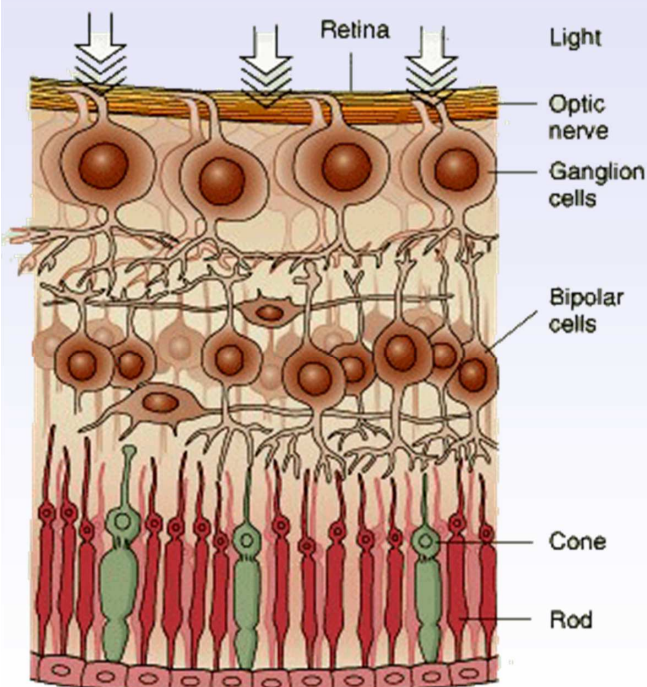
A. ON-CENTER OFF-SURROUND CELLS



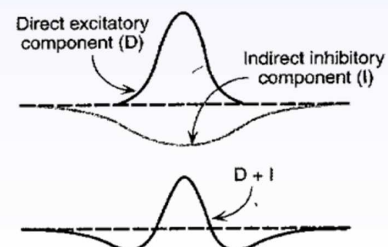
B. OFF-CENTER ON-SURROUND CELLS

Human visual pathways 19

## Wiring for Mexican-hat response



A. WIRING DIAGRAM



B. RECEPTIVE FIELD PROFILES

Human visual pathways 20

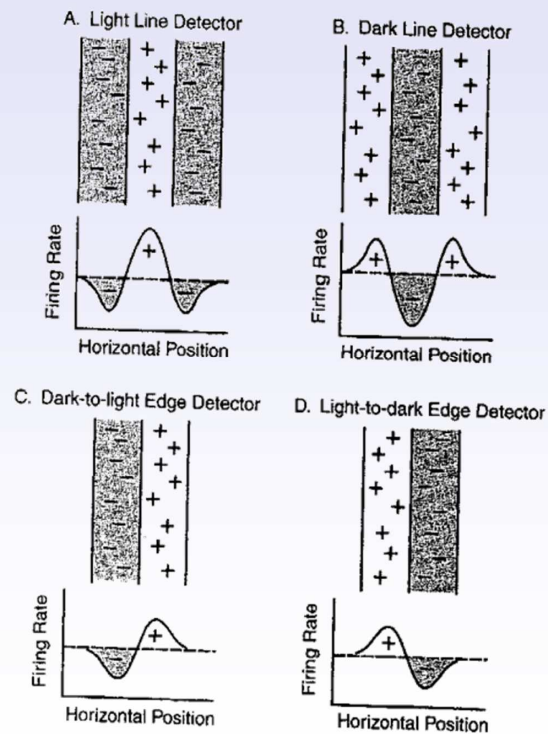
## Hubel and Wiesel's discovery

- “Simple” and “complex” cells in the cat visual cortex



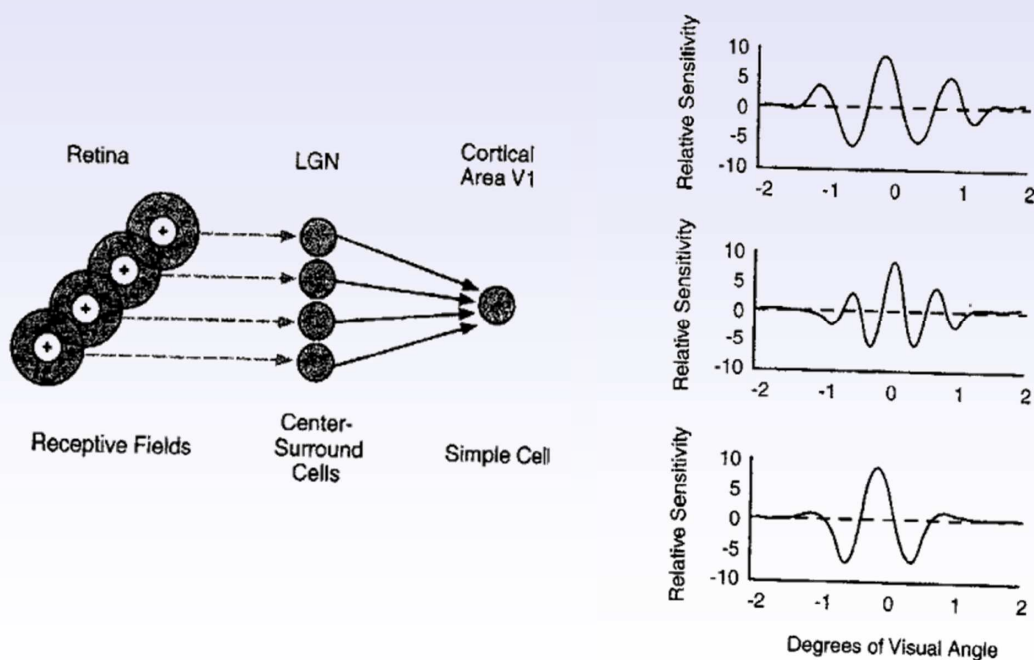
Hubel and Wiesel, 1981 Nobel prize

→ Video



Human visual pathways 21

## Simple cells continued

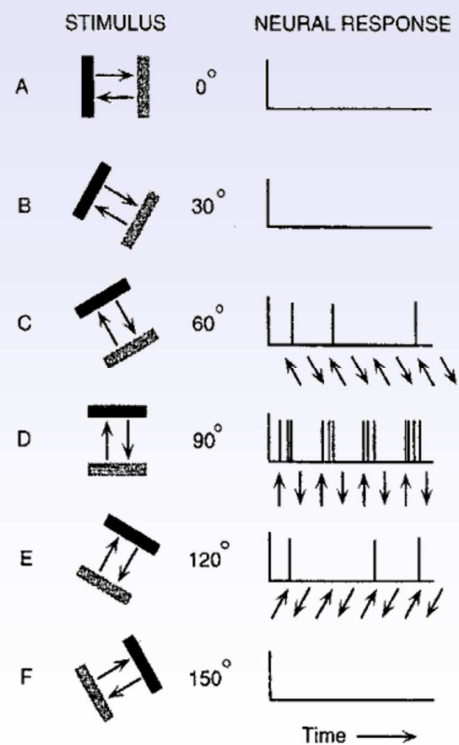
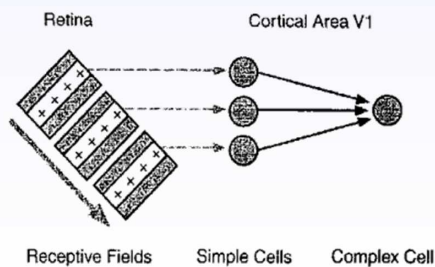


Human visual pathways 22

## Complex cells

### Properties of complex cells

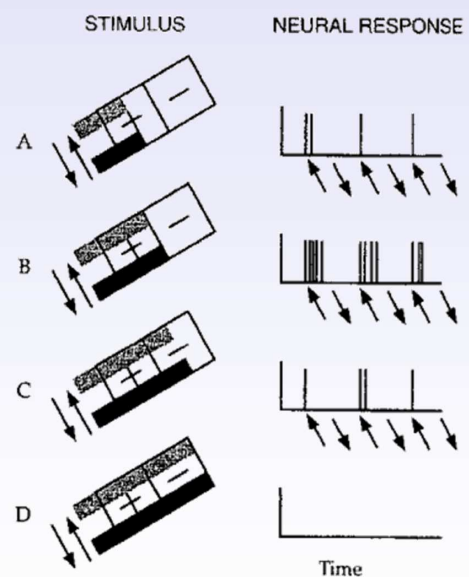
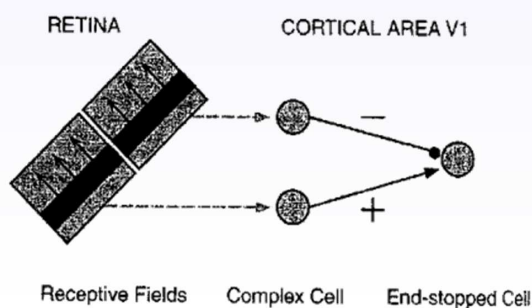
- Nonlinearity
- Motion sensitivity
- Position insensitivity
- Spatial extension



Human visual pathways 23

## Hypercomplex cells

- End-stopping

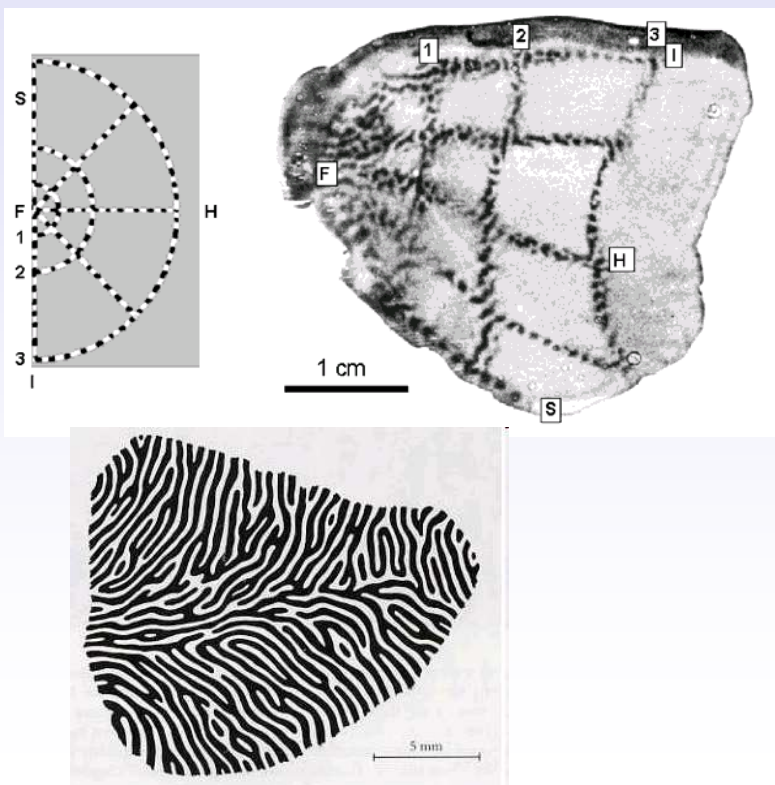


Human visual pathways 24



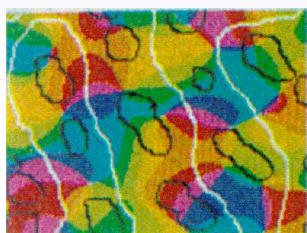
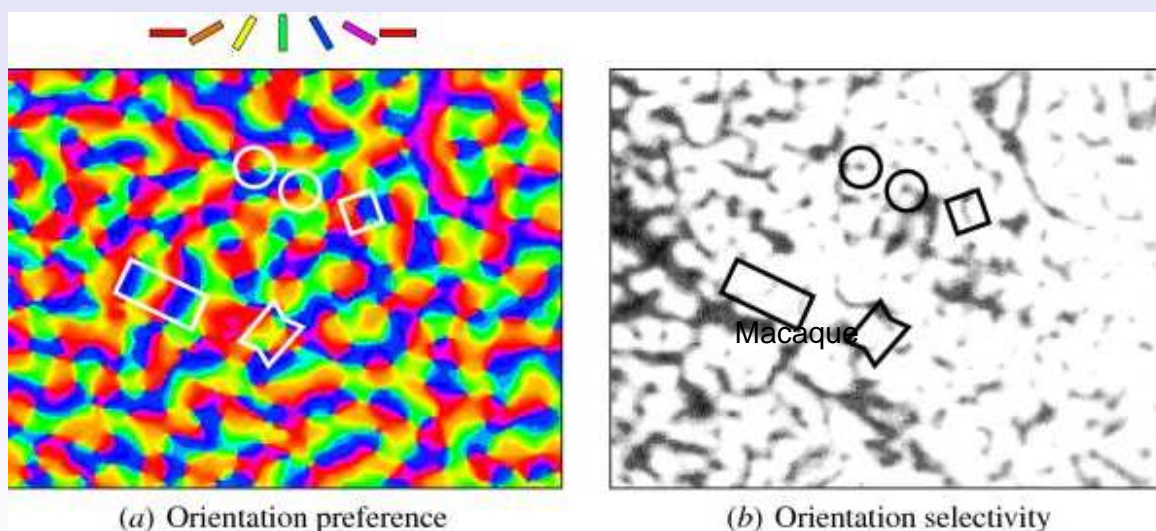
## Architecture of V1 – Striate cortex

- Retinotopic mapping
- Ocular dominance stripes



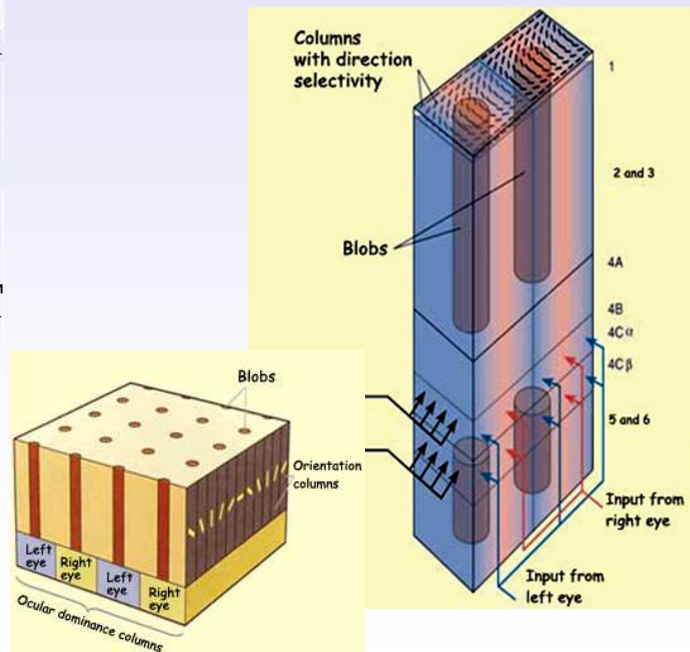
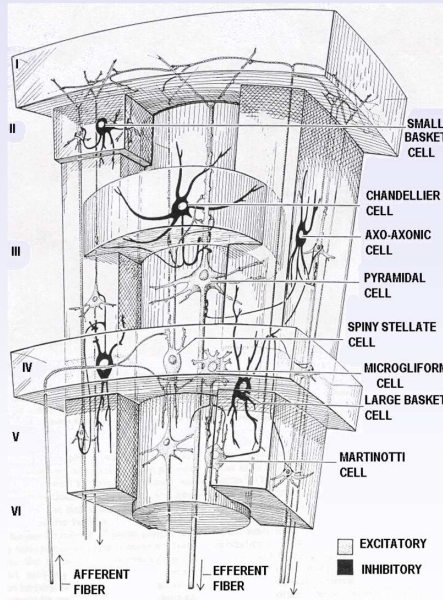
Human visual pathways 25

## Ocular Dominance and Orientation Selectivity



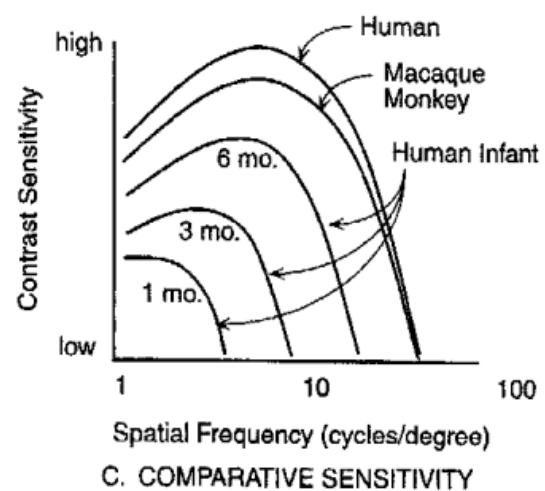
Human visual pathways 26

## Cortical Column



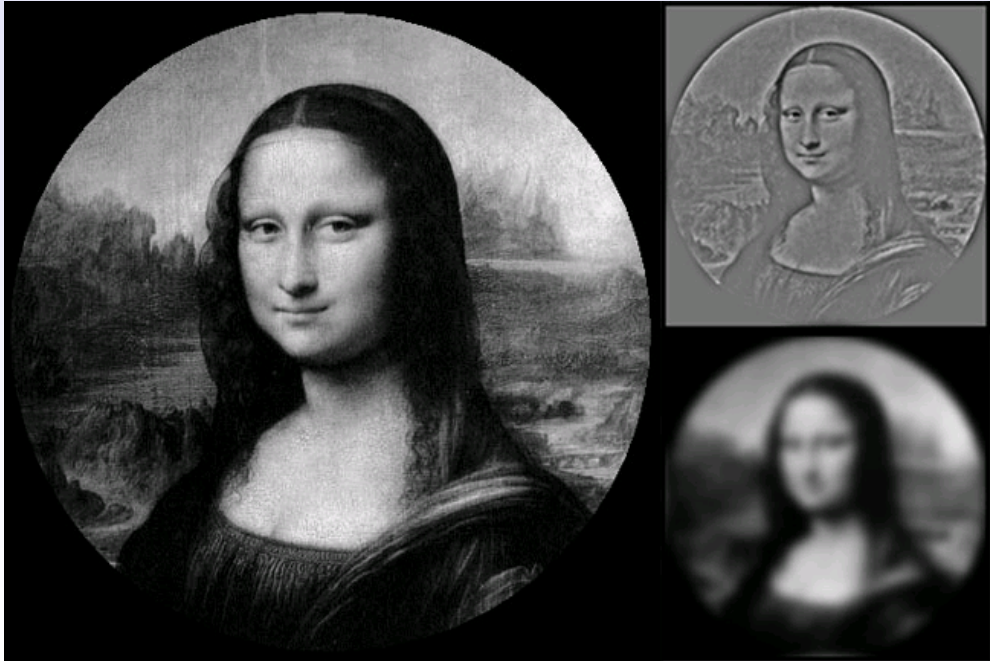
Human visual pathways 27

## Spatial frequencies



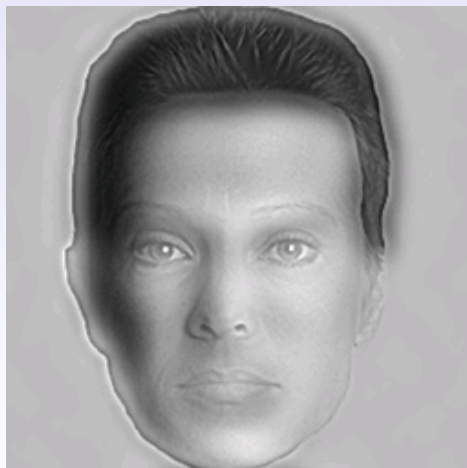
Human visual pathways 28

## Spatial frequency-based image decomposition



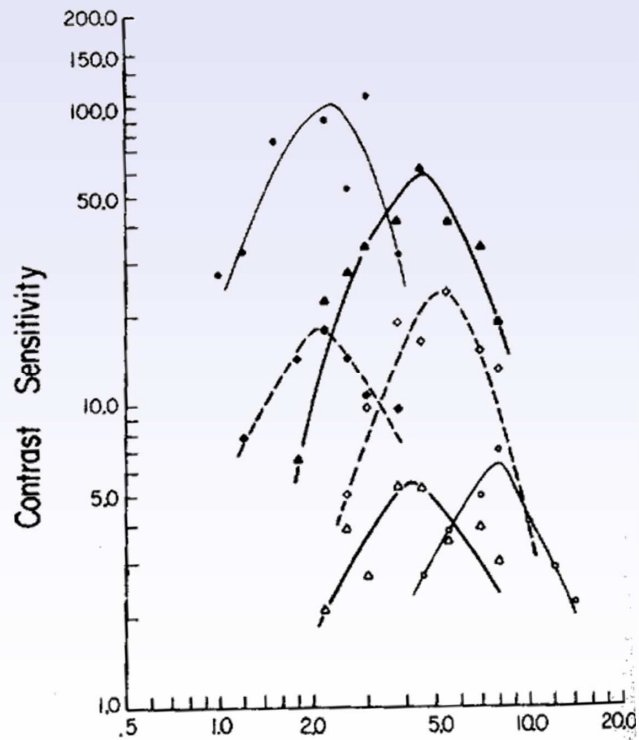
Human visual pathways 29

## Hybrid images



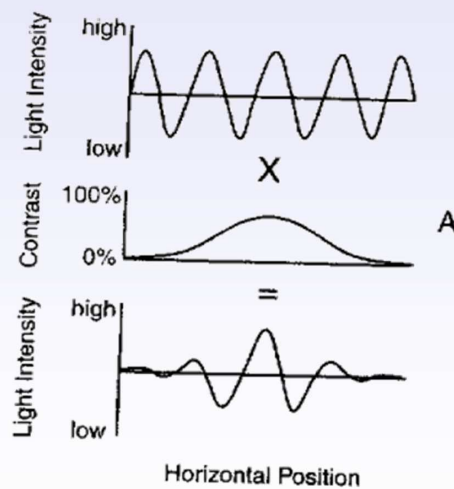
Human visual pathways 30

## Contrast sensitivity functions

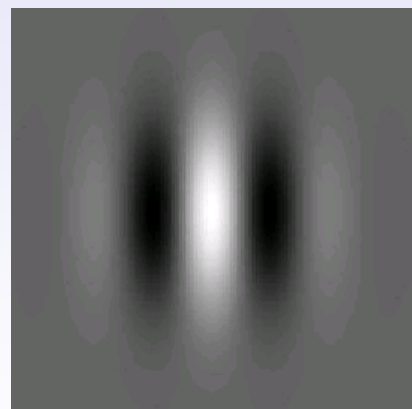


Human visual pathways 31

## Two-dimensional Gabor function



$$f(x) = e^{\left(-\frac{x^2}{\sigma^2}\right)} \cos(2\pi\omega x)$$



$$f(x, y) = e^{\left(-\frac{x^2 + y^2}{\sigma^2}\right)} \cos(2\pi\omega x)$$

Human visual pathways 32

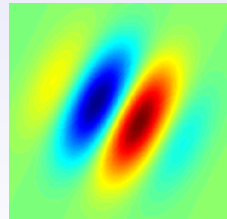


## General 2D Gabor

$$g(x, y; \lambda, \theta, \psi, \sigma, \gamma) = \exp\left(-\frac{x'^2 + \gamma^2 y'^2}{2\sigma^2}\right) \cos\left(2\pi\frac{x'}{\lambda} + \psi\right)$$

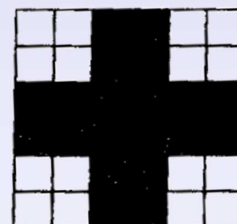
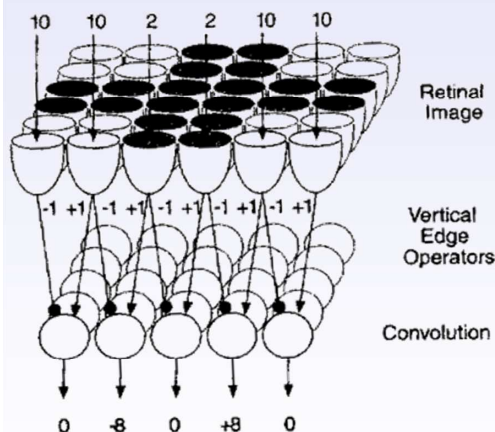
$$x' = x \cos \theta + y \sin \theta$$

$$y' = -x \sin \theta + y \cos \theta$$

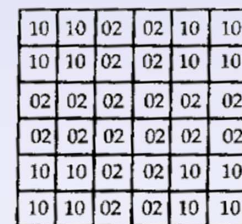


Human visual pathways 33

## Convolution and receptive fields



A. Grayscale Image



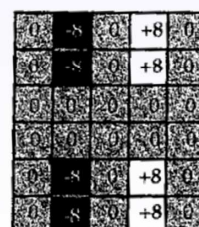
B. Image Intensities



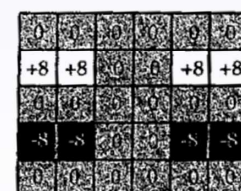
C. Vertical Edge Operator



D. Horizontal Edge Operator



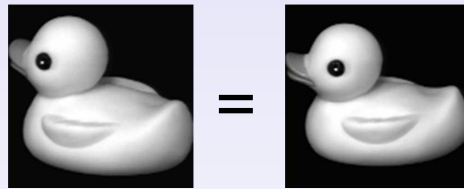
E. Convolution of Image with Vertical Edge Operator



F. Convolution of Image with Horizontal Edge Operator

Human visual pathways 34

## Basic recognition problem

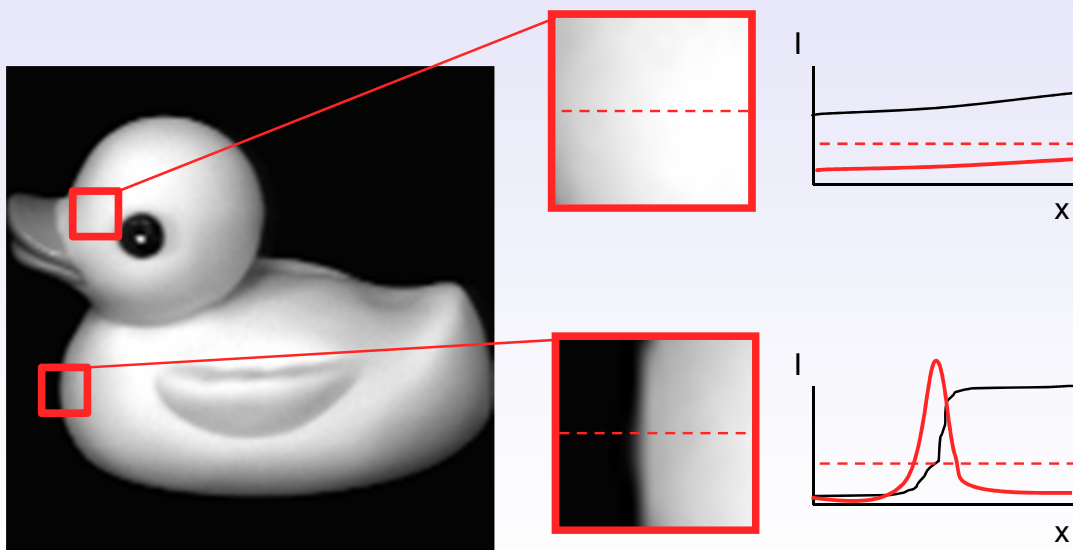


Stability  
(invariance)

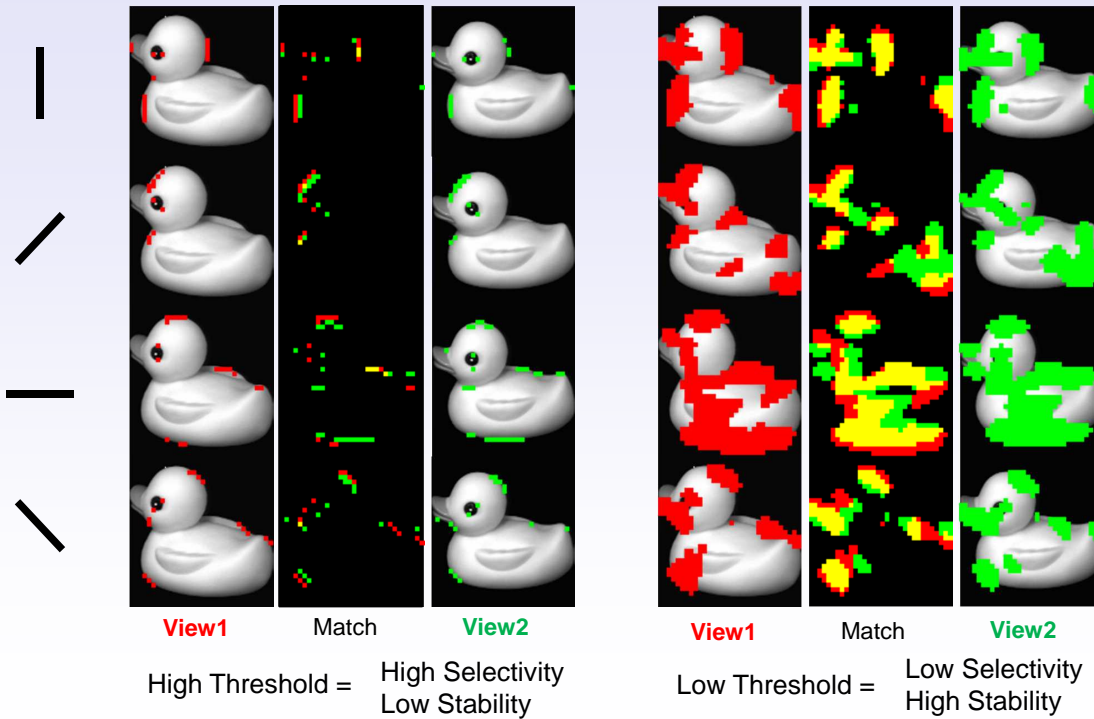


Selectivity

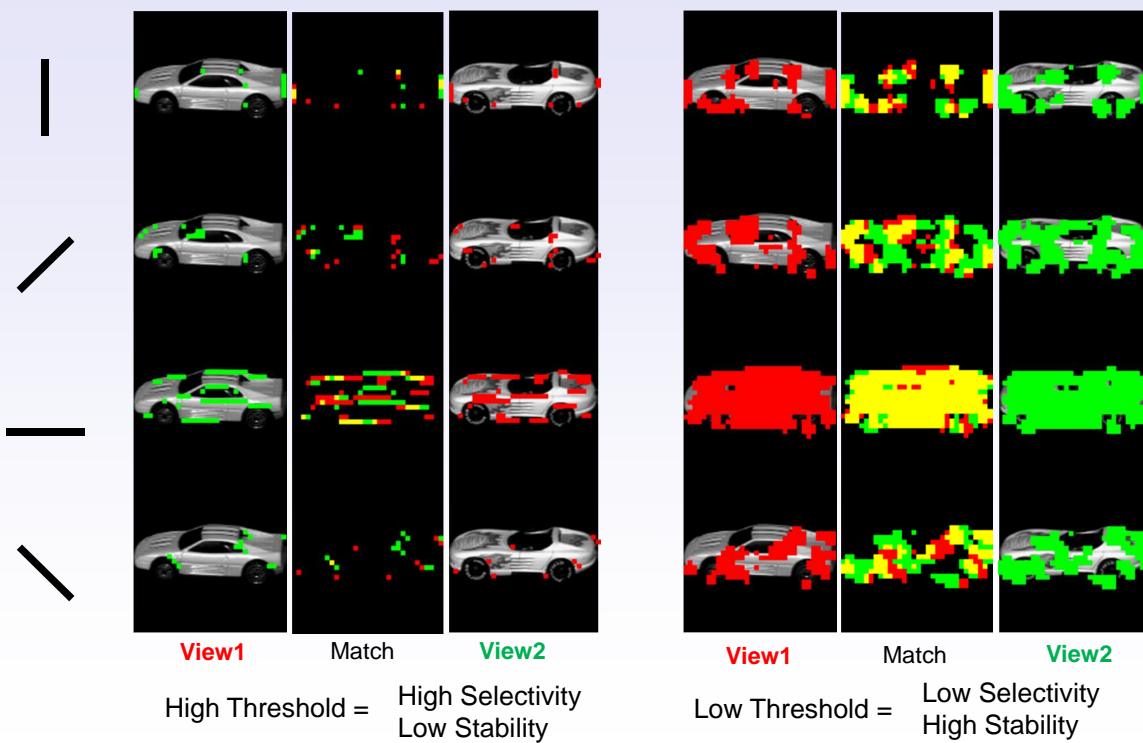
## Edge feature detector



## Feature Selectivity – Stability Dilemma



## Feature Selectivity – Stability Dilemma



## Why does V1 detect “features” ?

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- Robust information
- Conservation of information
- Selectivity versus stability
- → Practical tutorial