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	<pre>package microjs.jcompiler.utils;  import java.util.ArrayList; import java.util.List;  public class DotGraph {     private List&lt;Node&gt; nodes;     private List&lt;Edge&gt; edges;      public DotGraph() {         nodes = new ArrayList&lt;&gt;();         edges = new ArrayList&lt;&gt;();     }      public String addNode(String label) {         String nodeName = "N" + (nodes.size() + 1);         nodes.add(new Node(nodeName, label));         return nodeName;     }      public void addEdge(String srcName, String dstName, String label) {         edges.add(new Edge(srcName, dstName, label));     }      public void addEdge(String srcName, String dstName) {         edges.add(new Edge(srcName, dstName, ""));     }      class Node {         private String label;         private String name;          public Node(String name, String label) {             this.name = name;             this.label = label;         }          public String getName() {             return name;         }          public String getLabel() {             return label;         }          @Override         public int hashCode() {             return name.hashCode();         }          @Override         public boolean equals(Object obj) {             if(obj==null) return false;             if(obj==this) return true;             if(obj.getClass() != this.getClass())                 return false;             return ((Node) obj).name.equals(name);         }          @Override         public String toString() {             StringBuilder buf = new StringBuilder();             buf.append(" "); buf.append(name); buf.append( "[label=</pre>			<pre>        ]";         buf.append(dstName);         buf.append(" [label=\""); buf.append(label); buf.append( "\"];\\n");         return buf.toString();     }      @Override     public String toString() {         StringBuilder buf = new StringBuilder();         buf.append("digraph {\\n");         buf.append("    rankdir=\"LR\\n");         for (Node node : nodes) {             buf.append(node.toString());         }         for (Edge edge: edges) {             buf.append(edge.toString());         }         buf.append("}\\n");         return buf.toString();     } }</pre>	