BELKOUCHI YOUNES

Software and Machine Learning Engineer

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Paris, France

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PhD Student at CentraleSupelec.

EXPERIENCE

PhD Student

OPIS CentraleSupelec

October 2021 - Now

Paris, France

Doing research in image processing using deep learning applied to Medical Imaging.

Data scientist

Institut Gustave Roussy

March 2020 - September 30

Paris, France

Researched and generated models for predicting cancer relapse using histopathology images.

Data scientist Intern

CIB BNPParibas

May 2019 - November 2019

Paris, France

Researched and developed tools for Automated Speech To Text

Software & Machine Learning Intern

xBrain

Aug 2017 - Jan 2018

Menlo Park CA, United States

Implemented a news clustering program involving NLP and clusterization techniques, deployed through a micro service architecture.

Software developer & Agile Prototyper

Paris Digital Lab

H Feb 2017 - Aug 2017

Paris, France

- Created three prototypes using agile prototyping for three different companies using 2 months sprints. These prototypes involved technologies such as voice print authentication, chatbots and IoT.
- Full Stack Teaching Assistant: Helped a 30 students class through a Coding Week on full stack development.

Secretary & IT Developer

VIA Centrale Réseau

2016 - 2017

Paris, France

- Provided internet for 1200 students on Campus as part of a 30 student team.
- Supervised a 40 student class and helped in teaching basic notions of IT.

EDUCATION

Ecole Centrale Paris

Major in Computer Science & IT for Business

2015 - Present

Paris, France

ABOUT ME

A computer enthousiast and a geek in life, I enjoy new technologies and new discoveries. I believe we can make our life easier thanks to technology.

Beside my interests in technology, I enjoy:
■ Gaming ■ Music ♥ Climbing

PROJECTS

Created a Neural Network using Numpy

Participated in Microsoft Imagine Cup Competition (Top 10 in France): worked on violence detection using Computer Vision

Developed a software for a Self Driving miniature Car

Detected how many bikes were rented in San Francisco (Kaggle)

Developed a website/platform for the Killer Event (300 player Game)

Developed a software to Scan and display vulnerabilities on a network

TECH SKILLS

Python Machine Learning Docker

Deep Learning Computer Vision

Natural Language Processing

Speech Recognition Linux C#

Databases Full Stack Development

Javascript

LANGUAGES

English (Toefl ITB 106/120) French Arabic Japanese

