

"In a learning system, categorical outputs occur quite often, and represent a class of learning problems known as PATTERN RECOGNITION or CLASSIFICATION">CLASSIFICATION."

Related Fields & Applications

Pattern Recognition

- "The assignment of a physical object or event to one of several prespecified categories" –Duda and Hart
- "A problem of estimating density functions in a high-dimensional space and dividing the space into the regions of categories of classes" Fukunaga
- "Given some examples of complex signals and the correct decisions for them, make decisions automatically for a stream of future examples" *Ripley*
- – "The science that concerns the description or classification (recognition) of measurements" Schalkoff
- – "The process of giving names ω to observations \mathbf{x} ", –*Schürmann*
- - Pattern Recognition is concerned with answering the question "What is this?" Morse

Examples of pattern recognition problems

Machine vision

- Visual inspection, ATR
- Imaging device detects ground target
- Classification into "friend" or "foe"

Character recognition

- Automated mail sorting, processing bank checks
- Scanner captures an image of the text
- Image is converted into constituent characters

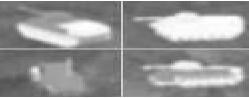
Computer aided diagnosis

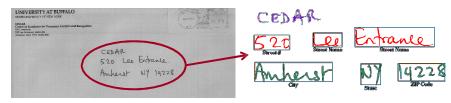
- Medical imaging, EEG, ECG signal analysis
- Designed to assist (not replace) physicians
- Example: X-ray mammography
 - 10-30% false negatives in x-ray Mammograms
 - 2/3 of these could be prevented with proper analysis

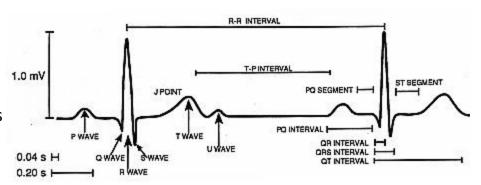
Speech recognition

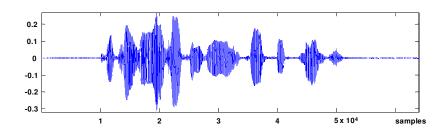
- Human Computer Interaction, Universal Access
- Microphone records acoustic signal
- Speech signal is classified into phonemes and/or words











Related Fields & Application Areas

Related Fields

- Adaptive signal processing
- Machine learning
- Artificial neural networks
- Robotics and vision
- Cognitive sciences
- Mathematical statistics
- Nonlinear optimization
- Exploratory data analysis
- Fuzzy and genetic systems
- Detection and estimation theory
- Formal languages
- Structural modeling
- Biological cybernetics
- Computational neuroscience

Applications

- Imagine processing
- Computer vision
- Speech recognition
- Multimodal interfaces
- Automated target recognition
- Optical character recognition
- Seismic analysis
- Man and machine diagnostics
- Fingerprint identification
- Industrial inspection
- Financial forecast
- Medical diagnosis
- ECG signal analysis

Types of Prediction Problems

Classification

- The problem of assigning an object/item to a class
- The output of the system is a label (typically an integer)
 - E.g. classifying a product as "good" or "bad" in a quality control test

Regression

- A generalization of a classification task
- The output of the system is a real-valued number
 - E.g. predicting the share value of a firm based on past performance and stock market indicators

Types of Prediction Problems

Clustering

- The problem of organizing objects into meaningful groups
- The system returns a (sometimes hierarchical) grouping of objects
 - E.g. organizing life forms into a taxonomy of species

Description

- The problem of representing an object in terms of a series of primitives
- The system produces a structural or linguistic description
 - E.g. labeling an ECG signal in terms of P, QRS and T complexes

Features and Patterns

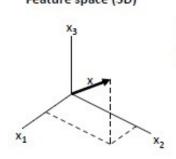
Feature

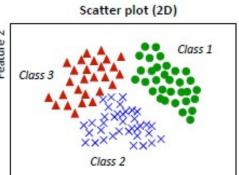
- Any distinctive aspect, quality or characteristic
 - May be symbolic (i.e. color) or numeric (i.e. height)

Definitions

- The combination of d features is a d-dim column vector called a feature vector
- The *d*-dimensional space defined by the feature vector is called the feature space
- Objects are represented as points in feature space; the result is a scatter plot Feature vector Feature space (3D) Scatter plot (2D)







Feature 1

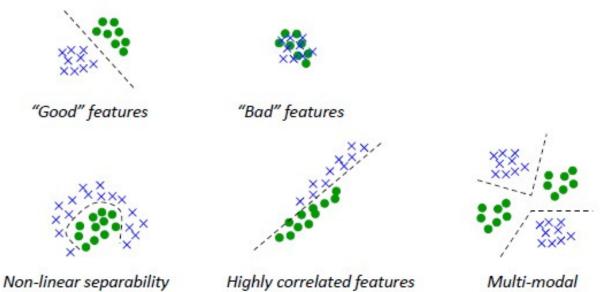
Features and Patterns

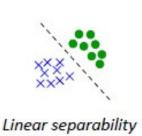
Feature

- Pattern is a composite of traits, or features characteristic of an individual
- In classification tasks, a pattern is a pair of variables $\{x, \omega\}$ where
 - x is a collection of observations or features (feature vector)
 - ω is the concept behind the observation (label)

What makes a "good" feature vector?

- The quality of a feature vector is related to its ability to discriminate examples from different classes
 - Examples from the same class should have similar feature values
 - Examples from different classes have different feature values

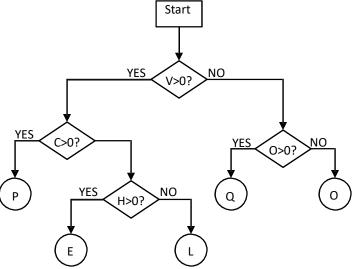




Simple Case Study: Letter Recognition

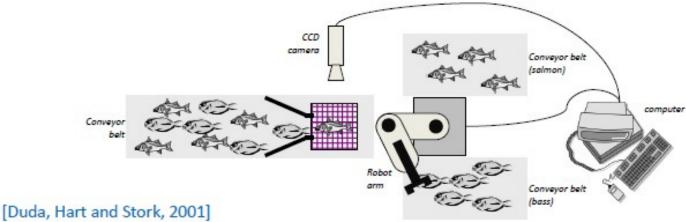
- Consider the problem of recognizing the letters L, P, O, E, Q
 - Determine a sufficient set of features
 - Design a tree-structure classifier

Character	Features			
	Vertical straight lines	Horizontal straight lines	Oblique straight lines	Curved lines
L	1	1	0	0
Р	1	0	0	1
0	0	0	0	1
E	1	3	0	0
Q	0	0	1	1



Another Case Study: Salmon vs Sea Bass

- A fish processing plan wants to automate the process of sorting incoming fish according to species (salmon or sea bass)
- The automation system consists of:
 - a conveyor belt for incoming products
 - two conveyor belts for sorted products
 - a pick-and-place robotic arm
 - a vision system with an overhead CCD camera
 - a computer to analyze images and control the robot arm



Sensor

• The vision system captures an image as a new fish enters the sorting area

Preprocessing

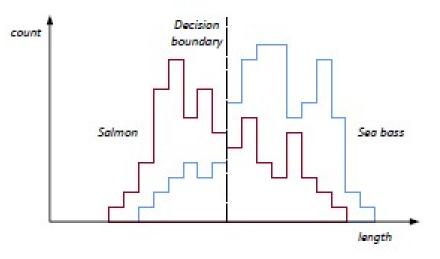
• Image processing algorithms e.g. adjustments for average intensity levels, segmentation to separate fish from background

Feature extraction

• Suppose we know that, on the average, sea bass is larger than salmon (From the segmented image we estimate the length of the fish)

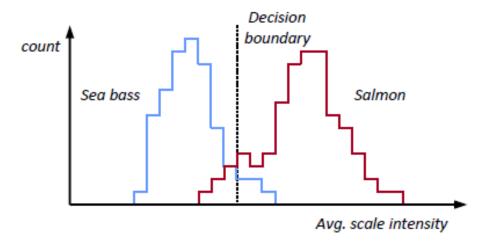
Classification

- Collect a set of examples from both species
- Compute the distribution of lengths for both
- classes
- Determine a decision boundary (threshold) that minimizes the classification error
- We estimate the classifier's probability of error and obtain a discouraging result of 40%
- What do we do now?



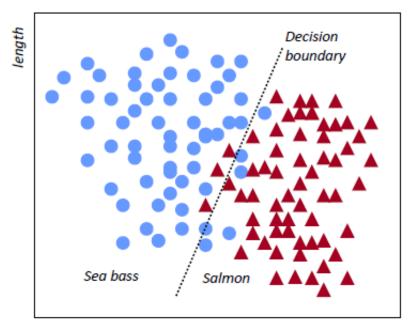
Improving the performance...

- Determined to achieve a recognition rate of 95%, we try a number of features
 - Width, area, position of the eyes w.r.t. mouth, ... only to find out that these features contain no discriminatory information
- Finally we find a "good" feature: average intensity of the scales



Improving the performance...

- We combine "length" and "average intensity of the scales" to improve class separability
- We compute a linear discriminant function to separate the two classes, and obtain a classification rate of 95.7%



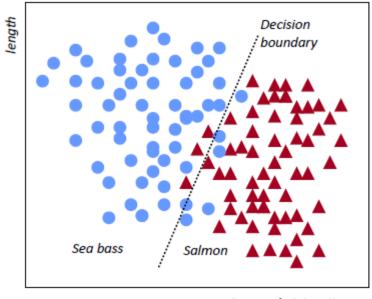
Avg. scale intensity

Cost vs. Classification Rate

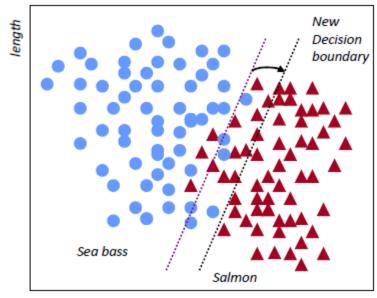
- The linear classifier (see previous slide) was designed to minimize the overall misclassification rate
- Is this the best objective function for the fish processing plant?
 - The cost of misclassifying salmon as sea bass is that the end customer will occasionally find a tasty piece of salmon when he purchases sea bass
 - The cost of misclassifying sea bass as salmon is an end customer upset when he finds a piece of sea bass purchased at the price of salmon

Cost vs. Classification Rate

• Intuitively, we could adjust the decision boundary to minimize this cost function



Avg. scale intensity



Avg. scale intensity

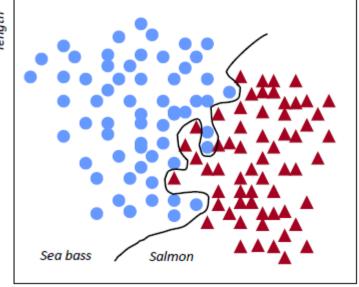
The Issue of Generalization

• The recognition rate of the linear classifier (95.7%) met the design specs, but we still think we can *improve* the performance of the system

• We then design an ANN with five hidden layers, a combination of logistic and hyperbolic tangent activation functions, train it with

the Levenberg-Marquardt algorithm and obtain an impressive classification are of 99.9975% with the following decision boundary

 Now, satisfied with our classifier, we integrate the system and deploy it to the fish processing plant



Avg. scale intensity

The Issue of Generalization

- After a few days, the plant manager calls to complain that the system is misclassifying an average of 25% of the fish!
- What went wrong??

