



QuickScene Pro — Documentation

Version: 1.0.0

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Unity Versions Supported: 2019 and above

What is QuickScene Pro?

QuickScene Pro is a Unity Editor extension built to supercharge scene navigation in multi-scene projects. Whether you're working on a large game, AR prototype, or collaborative studio pipeline, this tool helps you:

- Quickly switch scenes without digging through folders
 - Open scenes in **Single** or **Additive** mode
 - Maintain and reorder **favorite scenes**
 - Search through all available scenes by name
 - Work efficiently with a clean, version-aware UI
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Installation

1. Import the Package

- In Unity: **Assets** → **Import Package** → **Custom Package...**
- Select **QuickScenePro_v1.0.0.unitypackage**

2. Open the Tool

- Go to: **Window** → **QuickScene Pro**
 - Or use the shortcut ****Ctrl+Alt+M**** (**Cmd+Alt+M** on macOS).
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Demo Project

- The **Demo/** folder contains sample scenes to try out the tool's features.
- You can experiment with marking scenes as favorites, testing additive loads, and verifying reorderable behavior.

Usage Guide

Feature	Description
Search	Type part of a scene name to filter the full list
Open (O)	Green button — opens the scene in Single mode
Additive (A)	Blue button — opens the scene additively
Favorite Star	Yellow = favorite, Gray = not favorite — click to toggle
Clear Favorites	Use the Clear All Favorites button to reset your favorites list
Refresh	Use Refresh Scenes to re-scan your project's scenes
Version Label	The current version appears in the bottom-left of the Scene Switcher tool