Piškvorky User API Documentation

Overview

This API provides user management functionalities for the Piškvorky game, including authentication (register, login, refresh token, logout).

Authentication

This API uses **JWT** for authentication.

- Access Token (valid for 1 hour)
- Refresh Token (valid for 7 days)

Headers

```
Authorization: Bearer <access_token>
```

Endpoints

Register a New User

```
Endpoint: POST /register
```

Request Body:

```
"username": "User123",
  "email": "user@example.com",
  "password": "StrongPassword!"
}
```

Response:

```
"message": "User registered successfully!"
```

}

Errors:

- 400 Missing required fields
- 409 Username or email already taken

Login User

Endpoint: POST /login

Request Body:

```
{
  "usernameOrEmail": "User123",
  "password": "StrongPassword!"
}
```

Response:

```
{
  "message": "Login successful!",
  "accessToken": "<JWT_ACCESS_TOKEN>",
  "refreshToken": "<JWT_REFRESH_TOKEN>"
}
```

Errors:

- 400 Missing required fields
- 404 User not found
- 401 Invalid password

Refresh Access Token

Endpoint: POST /refresh-token

Request Body:

```
{
    "token": "<JWT_REFRESH_TOKEN>"
```

}

Response:

```
{
  "accessToken": "<NEW_JWT_ACCESS_TOKEN>"
}
```

Errors:

- 401 Missing refresh token
- 403 Invalid or expired refresh token

Logout

Endpoint: POST /logout

Request Body:

```
{
  "token": "<JWT_REFRESH_TOKEN>"
}
```

Response:

```
{
   "message": "Logged out successfully."
}
```

Errors:

- 400 Missing refresh token
- 404 User not found