25 Spring ECEN 610: Mixed-Signal Interfaces

Lab1: Signal Processing Concepts Review

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Section:601

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- 1. DIGITAL FILTERS (20%)
- a. Digital filters are broadly classified into FIR and IIR filters. Give an example of an FIR filter and IIR filter (transfer function). Plot the transfer function in Python. Identify the poles and zeros on the plot.
- b. Consider the transfer functions,

$$H(z) = 1 + z^{-1} + z^{-2} + z^{-3} + z^{-4}$$

$$H(z) = \frac{1 + z^{-1}}{1 - z^{-1}}$$

Identify the FIR and IIR filter. Plot the FIR filter in (use freqz function in the SciPy signal processing toolbox). Where are the poles and zeros of the filter located? Validate your theory using simulations.

c. Comment on the stability of the FIR and IIR filters. Use simple simulations to explain your ideas.

FIR (Finite Impulse Response) Filters

- Impulse response is finite, meaning it settles to zero after a fixed number of samples.
- No Feedback: The output depends only on the current and past input values.
- Always Stable: FIR filters have no poles, meaning they are inherently stable.
- $y(n)=\sum h(k)\cdot x(n-k)$

For example:

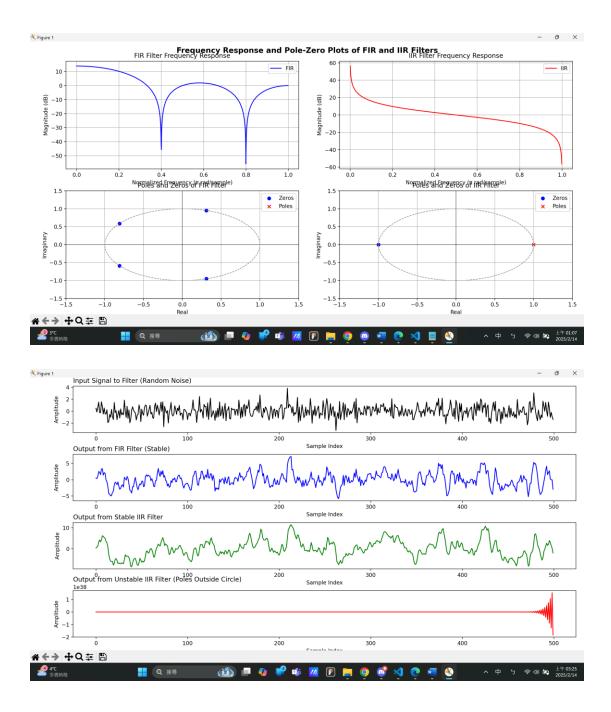
$$H(z) = 1 + z^{-1} + z^{-2} + z^{-3} + z^{-4}$$

IIR (Infinite Impulse Response) Filters

- Impulse response extends infinitely, meaning it never completely settles to zero.
- Feedback Present: The output depends on both past inputs and past outputs.
- IIR filters have poles, which can make them unstable if placed outside the unit circle in the Z-plane.
- $y(n) = \sum bk \cdot x(n-k) \sum aj \cdot y(n-j)$

For example:

$$H(z) = \frac{1+z^{-1}}{1-z^{-1}}$$



2. SAMPLING (50%)

- a. Consider the two signals $x1(t) = cos(2\pi \cdot F1 \cdot t)$ and $x2(t) = cos(2\pi \cdot F2 \cdot t)$, where F1 = 300MHz and F2 = 800MHz. Both these signals are sampled at the same sampling frequency Fs = 500MHz. What can you say about the sampled data x1(n) and x2(n)? Explain with simulations why this happens.
- b. Can you recover the signals x1(t) and x2(t) from x1(n) and x2(n). If not, what is your suggestion to overcome this problem?
- c. Find the ideal signal reconstruction (interpolation) equation for a zeroorder hold sampling system with pulse width W and sampling rate T. Assume that Nyquist rate criteria is satisfied and the sampling point is at the end of the pulse width.
- d. Sample the signal x1(t) using Fs = 800MHz at 0:Ts:T-Ts, where T = 10/F1 (i.e. 10 cycles of the cosine wave) and Ts = 1/Fs. Reconstruct the signal from the samples using the formula,

$$x_r(t) = \sum_{n=-\infty}^{n=\infty} x(n) \frac{\sin[\pi(t - nTs)/Ts]}{\pi(t - nTs)/Ts}$$

Now sample the signal at Ts/2:Ts:T-Ts/2 i.e. the samples are shifted by Ts/2. Reconstruct the signal using the same formula. Compute the mean square error (MSE) in the reconstruction in both the cases by using,

$$MSE = mean((x_r(t) - x(t))^2)$$

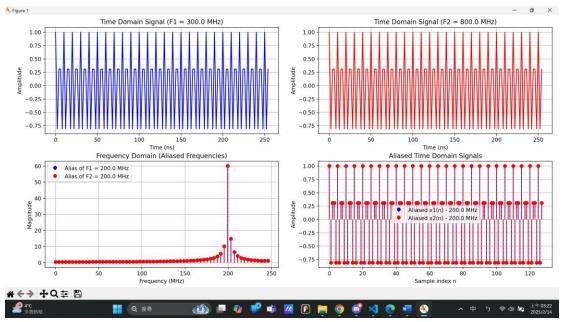
- e. Repeat d. for Fs = 1000MHz and Fs = 500MHz. Report your observations.
- a. F Nyquist= Fs/2= 250M Hz

Fa=|F-kFs|, determined k that $0 \le Fa \le FN$

Fa1=|300-1·500|=|300-500|=200 MHz

Fa2=|800-2·500|=|300-1000|=200 MHz

The two Fin after aliasing will appear on the same frequency 200M Hz.

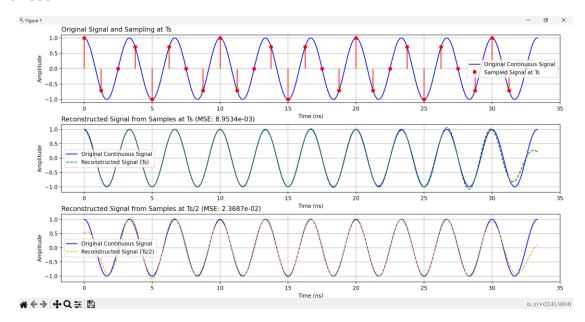


- b. The best way to avoid this situation is to increase the Fs
- c. $xr(t)=\sum (n=-\infty^{\infty}) x(n)\cdot hZOH(t-nT)$, hZOH=1 when $0 \le t < T$, =0 when others

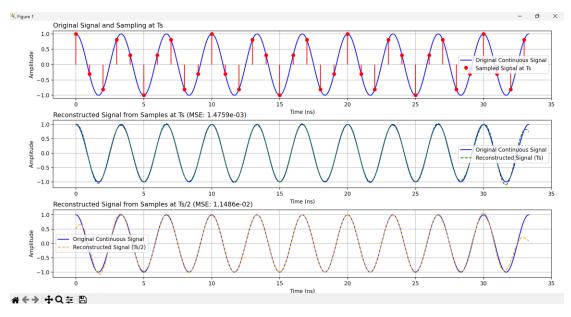
d.

- ♦ we can use $x(t) = \sum (n=-\infty^{\infty}) x(nTs) \cdot sinc(Tst-nTs)$ to reconstruct the original signal
- $sinc(x)=sin(\pi x)/\pi x$, idea LPF can preserve the 0-Fs/2 signal
- \bullet sinc(n-m)=1 when n=m (at x[n] point), =0 when n!=m (at others), ideally keep the x[n] signal and avoid alias.
- ♦ $xr(t)=n=\sum(-\infty^{\infty}) x(nTs)\cdot sinc(Tst-nTs)$ in time domain means x[n] will be affected by all the other none x[n] point, but other none x[n] point=0 in sinc.

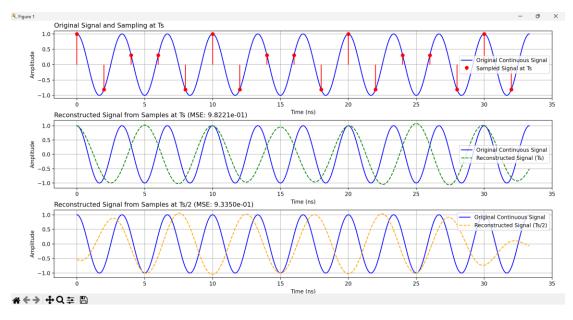
Fs= 800M



Fs= 1000M



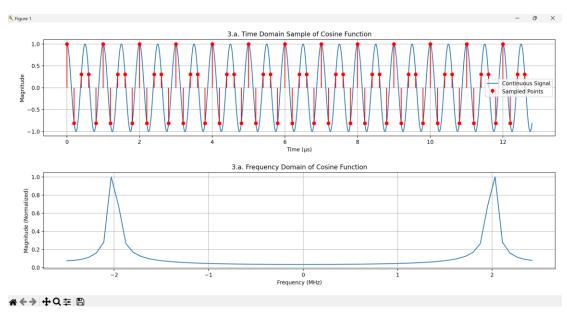
Fs= 500M



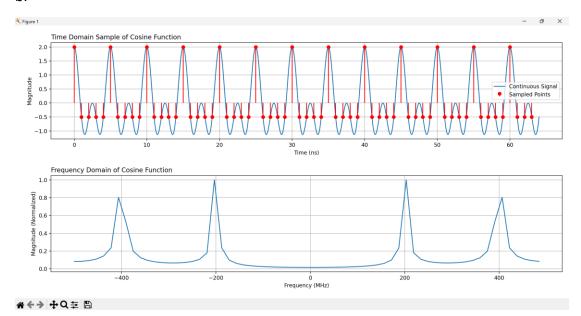
- If the Fs isn't large enough (compared to the Fin (Nyquist)), the reconstruct signal maybe contain alias signal which might cause wrong reconstruction.
- Shifting the fs won't affect the reconstruct signal (if no alias), but only affect the phase of it.
- 3. DISCRETE FOURIER TRANSFORM (30%)

- a. Consider the signal $x(t) = cos(2\pi \cdot F \cdot t)$ where F = 2MHz. Sample the signal at Fs = 5MHz. Compute a 64 point DFT in Python and plot the output. (see **fft** command in SciPy documentation).
- b. Consider another signal $y(t) = cos(2\pi \cdot F1 \cdot t) + cos(2\pi \cdot F2 \cdot t)$ where F1 = 200MHz and F2 = 400MHz. Sample this signal at Fs = 1GHz. Compute and plot a 64 point DFT. Can you identify the two components of the signal in the plot?
- c. Repeat b. using Fs = 500MHz. Explain what you observe in your DFT plot.
- d. Now apply a Blackman window as an envelope to the signal x(t) and y(t) and repeat the analysis. Please explain the differences.

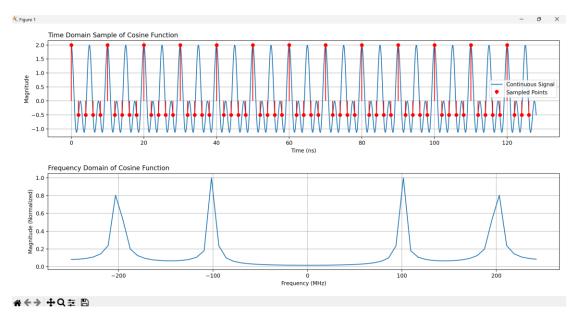
a.



b.



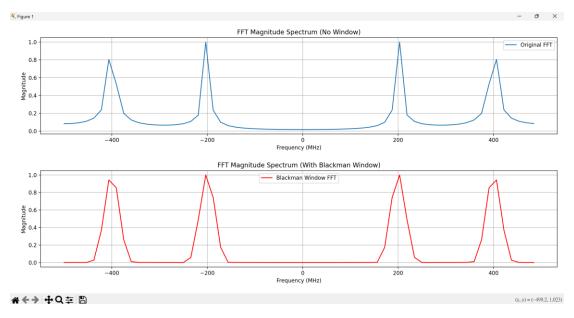
c.



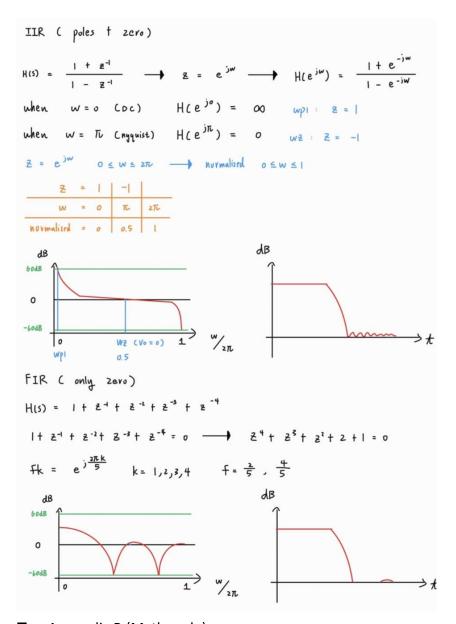
Alias happens because of the fs decrease

d.

- In FFT-based spectral analysis, directly truncating a signal can introduce **edge effects**, causing energy to spread across different frequencies (**spectral leakage**).
- Applying a **Blackman window** helps **minimize leakage**, making the frequency spectrum more accurate, at the cost of slightly reduced frequency resolution.



Appendix A (hand calculation)



■ Appendix B (Math-code)

a.FIR&IIR

a. Alias to the same frequency

b.code for testing alias f1&f2

b.c~e

```
# Shifted sample (Ts/2)

t_sampled_shifted = np.arange(Ts/2, T-Ts/2, Ts) # Sample points shifted by Ts/2

x_sampled_shifted = np.cos(2 * np.pi * F1 * t_sampled_shifted) # Shifted sampled values

x_reconstructed_Ts_half = sinc_interp(x_sampled_shifted, t_sampled_shifted, t_cont)

# === MSE ===

mse_Ts = np.mean((x_reconstructed_Ts - x_cont) ** 2)

mse_Ts_half = np.mean((x_reconstructed_Ts_half - x_cont) ** 2)
```

C1. (time domain and FFT DFT freq domain)

```
◆ O3.apy > ...

1 import numpy as np
2 import matplotlib.pyplot as plt

3

4 Fs = 5e6  # Sampling Frequency
5 F = 2e6  # Signal Frequency
6 N = 64  # FF Points
7 Ts = 1 / Fs  # Sampling Period

8

9 # === Continuous Time Signal ===
10 t_cont = np.linspace(0, N * Ts, 1000)  # Continuous 1000 points
1 x_cont = np.cos(2 * np.pi * F * t_cont)  # Original signal

12

13 # === Sampled Signal (Discrete Time) ===
14 t_n = np.arange(N) * Ts  # 64 sample points
15 x_n = np.cos(2 * np.pi * F * t_n)  # Sampled cosine wave

16

17 # === FF Calculation ===
18 X_k = np.fft.fftfreq(N, Ts)  # Corresponding frequency axis fftfreq(N, time)
2 X_k shifted = np.fft.fftshift(K)  # Center zero frequency
2 frequencies_shifted = np.fft.fftshift(Kfrequencies) / 1e6  # Convert to MHz
```

C2.

```
↑ Description of the property of the property
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C3. Blackman window