25 Spring ECEN 610: Mixed-Signal Interfaces

Lab4: Sampler Error Modeling and Correction

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1. First order model of a ZOH sampling circuit Construct a model for a sampling circuit shown in Fig. 1.

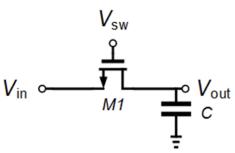
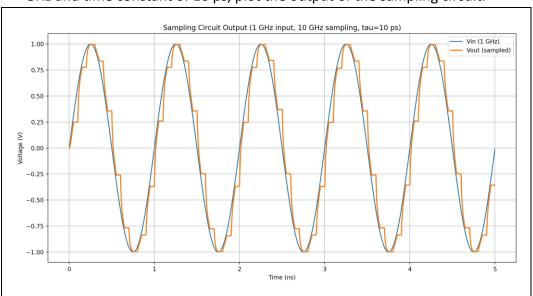


Figure 1: Sampling Circuit

When the NMOS switch M1 is ON (Vsw = 1), the sampling circuit behaves as a series RC circuit and the input Vin is sampled on the capacitor. When the switch turns OFF (Vsw = 0), the voltage on the capacitor is held constant until the beginning of the next sampling phase. If the ON resistance of the switch is R, then the time constant of the sampler, τ , is R*C.

a. For an input sinusoidal signal of frequency 1 GHz, a sampling frequency of 10 GHz and time constant of 10 ps, plot the output of the sampling circuit.



- 2. Sampling Error Sampling error is the difference between an ideally sampled signal (delta train) and a signal sampled with a finite time constant sampling circuit.
 - a. Assume a NRZ (Non Return to Zero) input of amplitude 0.5 V and data rate of 10 Gb/s. Sample the input signal once in the middle of every bit period. Assuming a 50% duty cycle for Vsw in Fig. 1, what should the time constant be for the maximum sampling error to be less than 1 LSB for a 7-bit ADC with a full scale range of 1 V. Justify with an equation the obtained time constant value.

Thit =
$$\frac{1}{10 \times 10^9}$$
 = 100 ps

Thits And LSB = $\frac{1}{2}$ = 50 ps

Thits And LSB = $\frac{1}{2}$ = $\frac{1}{128}$ v. ≈ 7.8125 m

Vout charge = 0.5 X C | - e $\frac{1}{2}$ |

 $\Delta V = 0.5 - Vout$ charge < | LSB

This is a simple of the simple of th

b. Assume a multi-tone signal input with frequencies of 0.2 GHz, 0.58 GHz, 1 GHz, 1.7 GHz and 2.4 GHz and a sampling frequency of 10 GHz. What should the time constant be for the sampling error to be less than 1 LSB for a 7-bit ADC? Is it different from the time constant in 2.a? Why?

RC | pole system
$$HLjw$$
 = $\frac{1}{1+jw\tau}$

| $H(jw)$ | = $\frac{1}{\sqrt{1+(w\tau)^2}}$
 $\Delta V(w) = 0.5 \left[1 - \frac{1}{\sqrt{1+(w\tau)^2}} \right]$

W max (2.4G) = $\Delta \pi x 2 4 G = 15.08 \times 10^9 \text{ rad/s}$
 $\Delta V(w) < 1 \text{ LSB of 7 bit Anc}$
 $T < 11.73 \times 10^{-12} \text{ s}$

- For NRZ signals, although there is no concept of frequency, the data rate of 10 Gb/s determines the duration of each bit (100 ps), and the charging time is about 50 ps (because of the 50% duty cycle).
- For multi-audio signals, the impact of each frequency component (especially the highest frequency component) on the RC charging error needs to be considered.
- 3. Sampling Error Estimation Construct an ADC model by adding an N-bit quantizer (N=7) at the output of the sampling circuit.
 - a. Let the input to the ADC be the multitone signal generated in 2.b. At the ADC output, find the error, E, between the quantized signal sampled with a sampling circuit having the time constant derived 2.a and an ideally sampled signal. What is the variance of E? What is ratio of the variance of E to the variance of the uniform quantization noise?

```
V \ cap = Vin \ (t \ charge) \ (l - e - \frac{T \ charge}{T})
\Delta V = \frac{Vin \ (t \ sample)}{ideal} - V \ cap = Vin \ (t \ sample) e - \frac{T \ charge}{T}
RC \ error \ ideal
T \ charge = 50 \ ps \ T = 12 \ ps.
\Delta = \frac{IV.}{2^7} = 7.8125 \ mV. \quad Q = \frac{\Delta^2}{12}
Q \ error
Y[i] = Y \ ideal \ [i] \ t \ error \ Rc \ [i] \ t \ q \ error \ [i]
E[i] = Y \ ideal \ [i] \ - Y \ ideal \ [i]
```

b. In this model, the ADC output at time instant i has both a sampling error and a quantization error. Using least squares estimation, construct an M-tap FIR filter that estimates the sampling error at the ADC output using M-1 previous ADC output values. Add the estimated error to the ADC output and compute the error signal, E, defined in 3.a. Plot the ratio of the variance of E to the variance of uniform quantization noise as M is varied from 2 to 10. What do you infer from this plot?

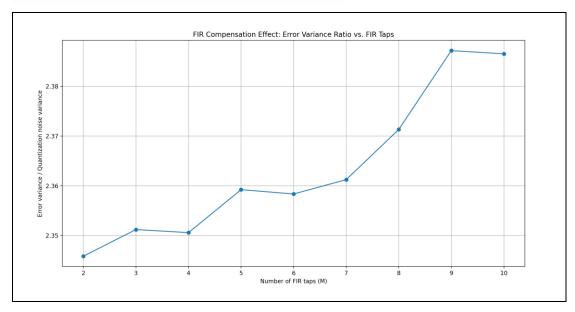
$$\frac{e \ \text{Cij}}{e} = \frac{M-1}{27} \frac{\text{hk}}{\text{k}} \text{ y } \text{ Ei-M+1+k}$$

$$\text{predict evor} \qquad \text{tap number}$$

$$\text{y correct} = \text{y } \text{Cij} + \text{e } \text{Cij} \qquad \text{cancelling RC error}$$

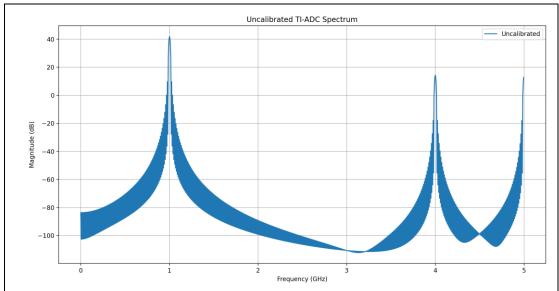
$$\text{E error} = \text{y correct } \text{Cij} - \text{y ideal } \text{Cij} \approx \frac{\Delta^2}{12}$$

$$\text{Ratio} = \frac{\partial^2 \text{ E error}}{\Delta^2}$$

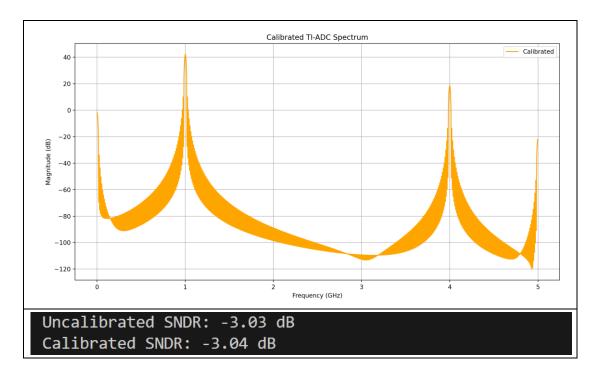


```
=== 3(a) Sampling Error ===
Quantization noise variance = 5.086e-06 V^2
Sampling error variance (E) = 7.073e-06 V^2
Variance ratio (E/quantization noise) = 1.391
M = 2, compensated error variance ratio = 2.346
M = 3, compensated error variance ratio = 2.351
M = 4, compensated error variance ratio = 2.351
M = 5, compensated error variance ratio = 2.359
M = 6, compensated error variance ratio = 2.358
M = 7, compensated error variance ratio = 2.361
M = 8, compensated error variance ratio = 2.371
M = 9, compensated error variance ratio = 2.387
M = 10, compensated error variance ratio = 2.387
```

- After using FIR filter (tap number from 2 to 10) for error compensation, as the tap number increases, the compensated sampling error can be significantly reduced, and the total error variation can approach the lower limit determined only by quantization noise. This shows that the use of digital post-compensation technology can effectively compensate for the errors caused by finite time constants in the RC sampling circuit.
- 4. Calibration of Errors in a Two-Channel TI-ADC
 - a. Construct a simulation of a 2-way TI-ADC that includes time, offset and bandwidth mismatches between the channels. Provide SNDR plots following the setup in 2(a) for the design of the input signal.



b. Construct a calibration technique capable of compensating the time, offset and bandwidth mismatches between the channels following the techniques described in the references.



■ Appendix

Q1

```
● Q1.py ◇ is_switch_on

import numpy as np

import numpy as numpy

import numpy as numpy as numpy

import numpy as num
```

Q3

```
import numpy as np
import matplotlib.pyplot as plt
fs = 10e9  # Sampling frequency (10 GHz)
T = 1 / fs  # Sampling period (100 ps)
T_charge = 50e-12  # Charging time (50 ps) within each sample period
tau = 12e-12  # RC time constant (12 ps)
N_bits = 7
V_fs = 1.0
 Delta = V_fs / (2**N_bits) # Quantization step size
 # Quantization noise variance (uniform distribution) var_q = (Delta^{**}2) / 12
num_samples = 10000
 t = np.arange(num_samples) * T
# Generate multitone input signal (as in 2(b))
# Frequencies: 0.2, 0.58, 1, 1.7, and 2.4 GHz
# Each tone has an amplitude (set to 0.1 V here) and a random phase
frequencies = np.array([0.2e9, 0.58e9, 1e9, 1.7e9, 2.4e9])
phases = np.random.uniform(0, 2 * np.pl, size=frequencies.shape)
amplitude = 0.1
 Vin = np.zeros(num_samples)
Vin = np.zerostimm_ammplex
for f, phi in zip(Frequencies, phases):
    Vin += amplitude * np.sin(2 * np.pi * f * t + phi)
# Scale signal to have a maximum amplitude of 0.5 V (as defined in the problem)
Vin = Vin / np.max(np.abs(Vin)) * 0.5
V_RC = np.zeros(num_samples)
V_RC[0] = Vin[0] # initial condition
# Calculate the charging factor for the exponential RC charging curve alpha=1 - np.exp(-I\_charge / tau) for n in range(1, num\_samples):
 def quantize(x):
    # Round x to the nearest quantization level and clip between 0 and V_fs
    q = np.clip(np.round(x / Delta) * Delta, 0, V_fs)
y_ideal = quantize(Vin)
# RC sampling followed b
# RC sampling followed by quantization
y_ADC = quantize(V_RC)
```

```
E = y_ADC - y_ideal
var_E = np.var(E)
ratio_a = var_E / var_q
print("=== 3(a) Sampling Error ===")
print(f"Quantization noise variance = {var_q:.3e} V^2")
print(f"Sampling error variance (E) = {var_E:.3e} V^2")
print(f"Variance ratio (E/quantization noise) = {ratio_a:.3f}")
Ms = np.arange(2, 11)  # FIR filter taps from 2 to 10
ratio_list = []  # List to store the ratio of error variance after compensation
N cut = 1000
        for n in range(N_cut, num_samples):
if n - (M - 1) < 0:
             # Use M consecutive ADC outputs (from n-M+1 to n) as predictor features X.append(y\_ADC[n-M+1:n+1])
       d.append(E[n])
X = np.array(X) # shape: (num_data, M)
d = np.array(d) # shape: (num_data,)
                                                                                    n-M+1 to n) as predictor features
              X.append(y\_ADC[n - M + 1: n + 1])
       d.append(E[n])
X = np.array(X) # shape: (num_data, M)
d = np.array(d) # shape: (num_data,)
       # Least squares solution to estimate FIR coefficients h (d = X * h) h, _, _, _ = lstsq(X, d, rcond=None)
       E_hat = np.zeros_like(E)
for n in range(M - 1, num_samples):
    E_hat[n] = np.dot(y_ADC[n - M + 1: n + 1], h)
       y_corr = y_ADC + E_hat
E_corr = y_corr - y_ideal
       ratio_list.append(var_E_corr / var_q)
print(f"M = {M}, compensated error variance ratio = {var_E_corr / var_q:.3f}")
plt.plot(Ms, ratio_list, marker='o')
plt.xlabel("Number of FIR taps (M)")
plt.ylabel("Error variance / Quantization noise variance")
plt.title("FIR Compensation Effect: Error Variance Ratio vs. FIR Taps")
plt.grid(True)
plt.show()
```

Q4

```
每個通道的取樣週期為總週期的 2
Fs # 200 ps per channel
  T_channel = 2 * Ts
 alpha1 = 1 - np.exp(-T_channel / tau1)
alpha2 = 1 - np.exp(-T_channel / tau2)
# 通道 1 的取樣時刻: 0 + dt1, 200 ps + dt1, 400 ps + dt1, ...
# 通道 2 的取樣時刻: 100 ps + dt2, 300 ps + dt2, 500 ps + dt2, ...
n_ch = N_samples // 2 # 每個通道的取樣點數
t_ch1 = np.arange(n_ch) * 2 * Ts + dt1
t_ch2 = np.arange(n_ch) * 2 * Ts + Ts + dt2
 x_ch1 = A_signal * np.sin(2 * np.pi * f_signal * t_ch1)
x_ch2 = A_signal * np.sin(2 * np.pi * f_signal * t_ch2)
  y_ch1[0] = x_ch1[0]
y_ch2[0] = x_ch2[0]
  y_chi[i] = y_chi[i - 1] + alpha1 * (x_chi[i] - y_chi[i - 1])
y_ch2[i] = y_ch2[i - 1] + alpha2 * (x_ch2[i] - y_ch2[i - 1])
 y_ch1 += offset1
y_TI_uncal = np.zeros(N_samples)
y_TI_uncal[0::2] = y_ch1 # 通道 1 放在偶數點
y_TI_uncal[1::2] = y_ch2 # 通道 2 放在奇數點
# 計算未校正的 TI-ADC 輸出 FFT / SNDR
window = np.hanning(len(y_TI_uncal))
Y_uncal = np.fft.fft(y_TI_uncal * window, n=N_fft)
Y_uncal = Y_uncal[:N_fft // 2]
freq_axis = np.fft.fftfreq(N_fft, d=Ts)[:N_fft // 2]
mag_uncal = 20 * np.log10(np.abs(Y_uncal))
 # 找到與 f signal 最接近的 FFT bin·並計算 SNDF
 bin_signal = np.argmin(np.abs(freq_axis - f_signal))
signal_power_uncal = np.abs(Y_uncal[bin_signal]) ** 2
noise_power_uncal = np.sum(np.abs(Y_uncal) ** 2) - signal_power_uncal
SNDR_uncal = 10 * np.log10(signal_power_uncal / noise_power_uncal)
print("Uncalibrated SNDR: {:.2f} dB".format(SNDR_uncal))
plt.plot(freq_axis / 1e9, mag_uncal, label='Uncalibrated')
plt.xlabel("Frequency (GHz)")
plt.ylabel("Magnitude (dB)")
plt.title("Uncalibrated TI-ADC Spectrum")
plt.grid(True)
plt.legend()
 plt.show()
 offset2_est = np.mean(y_ch2)
y_ch1_cal = y_ch1 - offset1_est
y_ch2_cal = y_ch2 - offset2_est
  def fractional_delay(signal, delay, T_samp):
     n = np.arange(len(signal))
t_orig = n * T_samp
# 要補價 -delay => np.interp 的 x 點為 t_orig + delay
# --- 頻葉校正 ---
# 依據已知的一階低遞濾波器模型 · 在 f_signal 處計算補價增益
H1 = 1 / (1 + 1j * 2 * np.pi * f_signal * tau1)
H2 = 1 / (1 + 1j * 2 * np.pi * f_signal * tau2)
gain1 = 1 / np.abs(H1)
gain2 = 1 / np.abs(H2)
 y_ch1_cal *= gain1
 y_ch2_cal *= gain2
 # --- 重建校正後的 TI-ADC 輸出 -
y_TI_cal = np.zeros(N_samples)
 y_TI_cal[0::2] = y_ch1_cal
y_TI_cal[1::2] = y_ch2_cal
```