## 312706019 Assignment 1

For the kernel compilation part:

Paste the screenshot of the results of executing uname -a and cat /etc/os-release commands.

```
zhuyan1228@zhuyan1228:-$ uname -an
Linux zhuyan1228 5.19.12-os-312706019 #1 SMP Mon Oct 23 03:35:05 UTC 2023 aarch64 aarch64 GNU/Linux
zhuyan1228@zhuyan1228:-$ cat /etc/os-release
PRETTY_NAME="Ubuntu"
VERSION_ID="22.04.3 LTS"
NAME="Ubuntu"
VERSION_ID="22.04"
VERSION_E0=22.04.3 LTS (Jammy Jellyfish)"
VERSION_CODENAME=jammy
ID=ubuntu
ID_LIKE=debian
HOME_URL="https://www.ubuntu.com/"
SUPPORT_URL="https://bups.launchpad.net/ubuntu/"
PRIVACY_POLICY_URL="https://www.ubuntu.com/legal/terms-and-policies/privacy-policy"
UBUNTU_CODENAME=jammy
```

For the system call part:

- 1. sys\_hello:
  - a. create the folder hello to store system call files. (in linux-5.19.12) Then, create a file **hello.c** to implement our system call:

```
#include <linux/kernel.h>
#include <linux/syscalls.h>

SYSCALL_DEFINEO(hello)

{
    printk("Hello world\n");
    printk("312706019\n");
    return 0;
}
```

And create a **Makefile** for our system call, also in the same hello file:

```
obj-y := hello.o
```

b. Modify kernel's **Makefile** (in linux-5.19.12), add our system call module in it. Ensure our system call file can be found.

c. Move to linux-5.19.12/include/uapi/asm-generic, modify the file of **unistd.h.** add system call into this table, define our sys\_hello. and change NR syscalls number to the last one.

```
#define __NR_hello 451

890    _SYSCALL(_NR_hello, sys_hello)

891

892    #define __NR_revstr 452

893    __SYSCALL(_NR_revstr, sys_revstr)

894

895    #undef __NR_syscalls

896    #define __NR_syscalls 453
```

d. Move to linux-5.19.12/include/linux, modify the file of **syscalls.h**. Add our system call to kernel header file.

```
asmlinkage long sys_hello(void);
asmlinkage long sys_revstr(int len, char __user *str);
#endif
```

- e. Then compile our kernel again and reboot.
- f. Move to user program: create the file name **test.c**, compile it to invoke the system call sys\_hello

```
#include <assert.h>
#include <unistd.h>
#include <sys/syscall.h>

#include <stdio.h>

#include <stdio.h>

/*

* You must copy the __NR_hello marco from

* <your-kernel-build-dir>/arch/x86/include/generated/uapi/asam/unistd_64.h

* In this example, the value of __NR_hello is 548

*/

#define __NR_hello 451

int main(int argc, char *argv[]) {
   int ret = syscall(__NR_hello);
   printf("%d\n", ret);
   assert(ret == 0);

return 0;
}
```

g. Use dmesg command, show the screenshot of the messages the system call printed:

```
[ 188.002395] Hello world
[ 188.002406] 312706019
```

- 2. sys revstr:
  - a. create the folder revstr to store system call files. (in linux-5.19.12)

    Then, create a file **revstr.c** to implement our system call

```
#include <linux/kernel.h>
     #include <linux/syscalls.h>
     SYSCALL DEFINE2(revstr, int, len, char user *, str)
         int i = 0;
         int j = len - 1;
         char *kstr;
         unsigned long ret;
         kstr = (char *)kmalloc(len + 1, GFP_KERNEL);
         if (!kstr)
             return - ENOMEM;
         if (copy_from_user(kstr, str, len))
             return -EFAULT;
         kstr[len] = '\0';
         printk("The origin string: %s\n", kstr);
         while (i < j) {
             char tmp = kstr[i];
             kstr[i] = kstr[j];
             kstr[j] = tmp;
             i++;
             j--;
         printk("The reversed string: %s\n", kstr);
         ret = copy_to_user(str, kstr, len);
25
         kfree(kstr);
         return 0;
```

And create a **Makefile** for our system call, also in the same revstr file:

```
obj-y := revstr.o
```

Modify kernel's **Makefile** (in linux-5.19.12), add our system call module in it. Ensure our system call file can be found.

c. Move to linux-5.19.12/include/uapi/asm-generic, modify the file of **unistd.h.** add system call into this table, define our sys\_revstr. and change NR syscalls number to the last one.

d. Move to linux-5.19.12/include/linux, modify the file of **syscalls.h**. Add our system call to kernel header file.

```
asmlinkage long sys_hello(void);
asmlinkage long sys_revstr(int len, char __user *str);
#endif
```

- e. Then compile our kernel again and reboot.
- f. Move to user program: create the file name **test\_rev.c**, compile it to invoke the system call sys\_revstr:

g. Use dmesg command, show the screenshot of the messages the system call printed:

the screenshot of the messages the system call printed:

```
[ 96.651140] The origin string: hello
[ 96.651149] The reversed string: olleh
[ 96.651155] The origin string: 5Y573M C411
[ 96.651155] The reversed string: 114C M375Y5
```