

# Machine Learning Midterm Practice Problems

Some of these sample problems had been used in past exams and are provided for practice, in addition to the homework problems which you should also review. A typical exam would have around 5 questions worth a total of 100 points. The exam is closed book, no electronics. A single 8"x11" sheet of paper with typed or handwritten notes on both sides is allowed.

## Math and Probability Basics

### Q1. Basic Definitions

[a] Give the definition of an orthogonal matrix.

[b] Give the definition of an eigenvector and eigenvalue.

[c] How is the probability density function different from the cumulative probability distribution?

[d] What is a 'singular' matrix?

[e] Give the definition of Baye's Rule.

## Q2. Covariance Matrix

Recall that in the derivation of normal equations in class, we used the fact that the data covariance matrix, i.e. a matrix whose element in the  $k, j$  position is the covariance between the  $k$ -th and  $j$ -th elements of the random input vector, is given by

$$\sum_{i=1}^m x^{(i)} x^{(i)T} = X^T X$$

where  $x^{(i)}$  is the  $i$ th  $n \times 1$  input vector,  $m$  is the number of input vectors in the dataset, and  $X$  is the  $m \times n$  design matrix. Show that the above equality is true. Show all your steps.

Answer: using linear algebra rules, we can prove this by re-writing the vector multiplication inside the sum as a matrix, then re-writing the sum of matrices as a single matrix with sums as its elements, and finally as a product of two matrices.

$$\begin{aligned} & \sum_{i=1}^m x^{(i)} x^{(i)T} \\ &= \sum_{i=1}^m \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}^{(i)} [x_1 \quad \dots \quad x_n]^{(i)} \\ &= \sum_{i=1}^m \begin{bmatrix} x_1 x_1 & \dots & x_1 x_n \\ \vdots & \ddots & \vdots \\ x_n x_1 & \dots & x_n x_n \end{bmatrix}^{(i)} \\ &= \begin{bmatrix} \sum_i x_1^{(i)} x_1^{(i)} & \dots & \sum_i x_1^{(i)} x_n^{(i)} \\ \vdots & \ddots & \vdots \\ \sum_i x_n^{(i)} x_1^{(i)} & \dots & \sum_i x_n^{(i)} x_n^{(i)} \end{bmatrix} \\ &= \begin{bmatrix} | & & | \\ x^{(1)} & \dots & x^{(m)} \\ | & & | \end{bmatrix} \begin{bmatrix} - & x^{(1)} & - \\ & \vdots & \\ - & x^{(m)} & - \end{bmatrix} \\ &= X^T X \end{aligned}$$

### Q3. Matrix Norm

The trace of a square matrix  $A \in \mathbb{R}^{n \times n}$  is defined as the sum of diagonal entries, or

$$\text{tr} A = \sum_{i=1}^n A_{ii}.$$

Prove the following fact

$$\|A\|_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n A_{ij}^2} = \sqrt{\text{tr}(A^T A)}.$$

where  $\|A\|_F$  is the matrix Frobenius norm. Show all your steps.

Answer: this is straightforward to show using linear algebra rules. Without providing all details here, the idea is to first write down each diagonal element of the matrix  $C = A^T A$  as  $C_{kk} = \sum_{i=1}^n A_{ik} A_{ik}$  and then compute the trace as the sum of these diagonal elements, taking all sums outside.

### Q4. Flu Virus Test

After your yearly checkup, the doctor has bad news and good news. The bad news is that you tested positive for a flu virus, and that the test is 99% accurate (i.e., the probability of testing positive given that you have the virus is 0.99, as is the probability of testing negative given that you don't have the disease). The good news is that this is a rare virus, striking only one in 10,000 people ( $10^{-4}$ ). What are the chances that you actually have the disease? Show your calculations as well as giving the final result. *Hint: use Baye's Rule.*

Answer: This is a straightforward application of the rules of probability. Let  $T$  be the binary variable with value 1 if your test is positive and 0 if negative, and  $D$  be a variable with value 1 if you have the disease and 0 if you don't. We are given

$$p(T=1|D=1)=0.99, p(T=0|D=1)=0.01$$

$$p(T=0|D=0)=0.99, p(T=1|D=0)=0.01$$

$$p(D=1)=0.0001, p(D=0)=0.9999$$

We want the probability of having the disease given the test was positive, or  $p(D=1|T=1)$ , which is given by

$$\begin{aligned} p(D=1|T=1) &= \frac{p(T=1, D=1)}{p(T=1)} = \frac{p(T=1|D=1)p(D=1)}{p(T=1)} \\ p(T=1) &= p(T=1|D=1)p(D=1) + p(T=1|D=0)p(D=0) \\ p(T=1) &= 0.99 * 0.0001 + 0.01 * 0.9999 = 0.000099 + 0.009999 \\ p(D=1|T=1) &= \frac{0.000099}{0.000099 + 0.009999} \approx 0.0098 \end{aligned}$$

An answer that left the fraction un-simplified is given full points.

# Gradient Descent

## Q1. Gradient Descent for Cost Function

Suppose we have a cost function

$$J(\theta) = \frac{1}{2m} \sum_{i=1}^m \theta^T A \theta + x_i^T \theta + b y_i,$$

where  $\theta \in \mathbb{R}^n$  is the parameter vector,  $x_i \in \mathbb{R}^n$ ,  $y_i \in \mathbb{R}$ ,  $\{x_i, y_i\}$  are  $m$  training data points,  $A \in \mathbb{R}^{n \times n}$  is a symmetric matrix, and  $b \in \mathbb{R}$ . We want to find parameters  $\theta$  using gradient descent.

- a) [3 points] Give the pseudo code for the gradient decent algorithm for a **generic** cost function  $J(\theta)$  (not the specific one above).

Answer: initialize  $\theta$ , then update  $\theta := \theta - \alpha \frac{\partial}{\partial \theta} J(\theta)$  until convergence.

- b) [3 points] For the specific function above, what is the vector of partial gradients of the cost function, i.e. the vector with the  $j$ th element equal to  $\frac{\partial}{\partial \theta_j} J(\theta)$ ?

Answer:  $\frac{\partial}{\partial \theta} J(\theta) = \frac{1}{2m} \sum_i 2A\theta + x_i = A\theta + \frac{1}{2m} \sum_i x_i$

- c) [3 points] What is the design matrix? Describe its entries and give its dimensions.

Answer: matrix  $X \in \mathbb{R}^{m \times n}$  with the  $i$ th row equal to  $x_i^T$ .

- d) [3 points] Re-write the expression for the gradient without using the summation notation  $\sum$ .  
Hint: use the design matrix  $X$ .

Answer:  $A\theta + \frac{1}{2m} \sum_i x_i = A\theta + X^T p$ , where  $p$  is an  $N$ -vector with all entries =  $\frac{1}{2m}$ .

- e) [3 points] Suppose we run gradient descent for two iterations. Give the expression for  $\theta$  after two updates, with step size  $\alpha = 1$  and initial value of  $\theta = 0$ .

Answer:  $\theta := \theta - \alpha(A\theta + \tilde{x})$ ; where  $\tilde{x} = X^T p$   
 $\theta^{(1)} := 0 - 1(A\theta + \tilde{x}) = -\tilde{x}$ ,  
 $\theta^{(2)} := -\tilde{x} - 1(-A\tilde{x} + \tilde{x}) = -\tilde{x} + A\tilde{x} - \tilde{x} = -(2 - A)\tilde{x}$

f) [3 points] How do we know when the algorithm has converged?

Answer: when the cost or parameter is not changing much between iterations.

g) [3 points] Give the closed-form solution for  $\theta$ . You do not need to prove it is the minimum of the cost.

Answer: Setting the gradient to zero,  $A\theta + \tilde{x} = 0$  and solving, we get  
 $\theta = -A^{-1}\tilde{x}$

## Regression and Classification

### Q1. Linear Regression: Online Art Auction

Imagine you work for an online art auctioneer. You would like to estimate the price  $y$  that a piece of art will sell for in an auction (in dollars), based on the following features:

- $x_1$  = type of art (out of 15 types such as 1:painting, 2:sculpture, etc.),
- $x_2$  = artist popularity (rank out of 100 artists),
- $x_3$  = estimated value in dollars,
- $x_4$  = days in the auction,
- $x_5$  = previously owned (binary),
- $x_6$  = is abstract (binary),
- ...etc.

For example, a feature vector for the  $i^{th}$  item could be  $x^{(i)} = [1, 28, 1700, 5, 1, 0, \dots]$ . You have collected data points from previous auction sales,  $(x^{(i)}, y^{(i)})$ ,  $i = 1, \dots, m$ .

- a. [3 points] You decide to use a linear regression model,  $y = \sum_{j=0}^n \theta_j x_j$ . In what circumstances should you use gradient descent vs normal equations to fit the parameters?

Answer: Use gradient descent when the number of features  $n$  is large, i.e. the matrix  $X^T X$  is too large to invert ( $O(n^3)$ ), otherwise use normal equations.

- b. [3 points] Suppose you decide to use gradient descent. How can you tell if it is converging?

Answer: By plotting the cost as a function of the number of iterations: convergence is likely when the decrease in cost diminishes.

- c. [3 points] Suppose you're monitoring convergence and find it is slow. Name two things you can try to speed it up (be specific).

Answer: 1) Try a larger value for the step size; 2) In this case, some of the features have larger scale which could cause slow convergence, so we could use feature re-scaling to normalize all features, e.g. to  $[-1 \ 1]$

- d. [3 points] You want to add new features to improve your predictor. You consider adding total minutes spent in the auction. Is this a good idea? Why or why not?

Answer: No, because it is redundant with (a constant multiple of) the time in months and would not add new information.

- e. [3 points] Your boss does not know how much to trust your prediction  $y^{test} = \$15,000$  for a certain watercolor painting. She asks you to estimate the probability of the painting selling for more than \$20,000. Give the equation for this probability, using a linear regression model that assumes the outputs have Gaussian noise with variance  $\beta^{-1}$ .

Answer: Assuming that the outputs  $y$  contain Gaussian noise gives us a Normal predictive distribution,

$$p(y^{test}|x^{test}, \theta, \beta^{-1}) = N(y^{test}|h_{\theta}(x^{test}), \beta^{-1}).$$

Therefore the probability of  $y^{test}$  being more than 20,000 is

$$p(y^{test} > 20000) = \int_{20000}^{\infty} N(y^{test}|15000, \beta^{-1}) dy.$$

- f. [2 points] What is the probability the painting will sell for more than \$15,000?

$$\text{Answer: } p(y^{test} > 15000) = \int_{15000}^{\infty} N(y^{test}|15000, \beta^{-1}) dy = 0.5$$

- g. [3 points] Suppose you now want to estimate the probability that a piece of art does not get any bids,  $p(\text{no\_bids}|x)$ , based on historic data. What sort of features and machine learning method should you use?

Answer: The same features could be used as in the previous example; any classification algorithm could be applied, e.g. logistic regression or LDA or neural net, etc., with a binary class label (got bids or didn't get bids).

## Q2. Softmax Classifier

Typically, we use the *softmax* function to model the probability of one of several classes given the input. Instead, consider what would happen if a binary classifier with output labels  $j \in \{0,1\}$  used the softmax function to model the probability of the binary label  $y = j$  given the input:

$$P(y = j|x) = \frac{e^{w_j^T x}}{\sum_{j=0,1} e^{w_j^T x}}$$

Where  $w_j$  is the parameter vector of the  $j$ th class.

- a) [5 points] Show that the solution to this problem can be expressed as a logistic regression classifier with parameter  $w$ , and give the expression for  $w$ .



Answer: we can use a logistic regression classifier with parameter  $w = w_1 - w_0$

$$\frac{e^{w_1^T x}}{\sum_{j=0,1} e^{w_j^T x}} = \frac{1 * (e^{w_1^T x})}{(1 + e^{(w_0 - w_1)^T x}) * (e^{w_1^T x})} = \frac{1}{(1 + e^{(w_0 - w_1)^T x})} = \frac{1}{(1 + e^{-w^T x})}$$

Where we used the fact that  $e^{(w_0^T x - w_1^T x)} = e^{(w_0 - w_1)^T x}$

- b) [5 points] Show that the posterior  $P(y = j|x)$  is invariant if a constant vector  $b$  is added to both weight vectors  $w_j$ .

Answer: this is trivial to show using (a), since for any  $b$ ,  $w = w_0 + b - w_1 - b = w_0 - w_1$

- c) [5 points] (b) implies that the solution  $w_j$  is not unique. We can guarantee a unique solution by making the objective function regularized, e.g. using the squared norm regularizer. Write down the objective function and say whether you should minimize or maximize it.

Answer: Again, several possibilities, e.g. minimize

$$J = - \sum_i \log P(y = y_i | x_i) + \lambda \|w\|^2$$

## Overfitting and Regularization

### Q1. Bias-Variance and $\lambda$

Alice has a binary classification dataset of  $m$  points with  $n$ -dimensional inputs.

- a) [3 points] She has trained several regularized logistic regression models using regularization parameters  $\lambda = 10^{-1}, 10^{-2}, 10^{-3}, 10^{-4}$ . She computed the cross-validation (CV) and training errors for each value of  $\lambda$ , shown in the table below, but the rows are out of order. Fill in the correct values of  $\lambda$  for each row.

Train error	CV error	$\lambda$
80%	85%	
40%	45%	
70%	76%	
35%	50%	

Answer:  $10^{-1}, 10^{-3}, 10^{-2}, 10^{-4}$

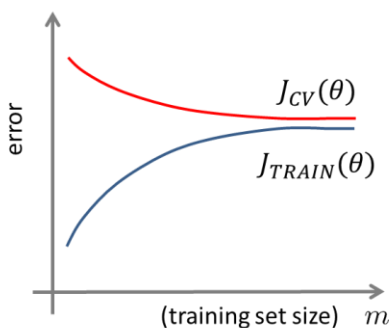
- b) [3 points] Based on these results, which  $\lambda$  should she choose, and why?

Answer:  $10^{-3}$ , the one with lowest CV error has best generalization

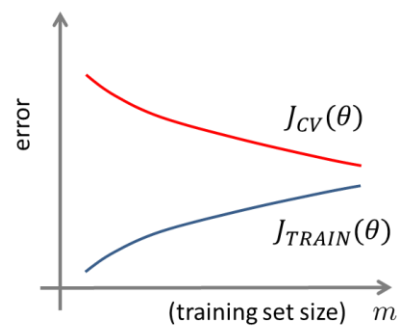
- c) [3 points] Which of the four models will have the highest error due to variance? Why?

Answer:  $10^{-4}$ , it has the least regularization and is the most complex

- d) [3 points] Alice also plotted learning curves for the models with  $\lambda = 10^{-1}, 10^{-4}$ . Match each plot with the correct value, and explain why it matches.



$\lambda =$



$\lambda =$

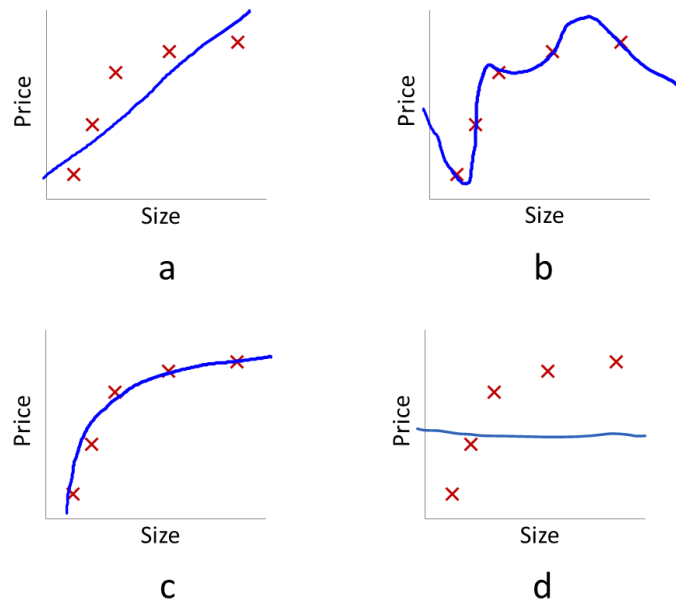
Answer: Left:  $10^{-1}$  because it has high bias, more data doesn't help; Right:  $10^{-4}$  because it has high variance, more data may help.

## Q2. Regularization for Linear Regression

Alice is trying to fit a linear regression model to predict house price based on size using polynomial features. Since her training dataset is very small, she is applying regularization. She fit several models by minimizing the cost function

$$J(\theta) = \frac{1}{2m} \left[ \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2 + \lambda \sum_{j=1}^n \theta_j^2 \right]$$

for  $\lambda = 10^0, 10^1, 10^2, 10^3$ . The following are sketches of the resulting models.



a) [3 points] Which value of  $\lambda$  goes with each of the plots? (Write it next to the plot)

Answer: a:  $10^2$  b:  $10^0$  c:  $10^1$  d:  $10^3$

b) [3 points] Alice tries her model on a test set. Which model will have the highest error due to bias?

Answer: d

c) [3 points] Which model will have the highest error due to variance?

Answer: b

d) [3 points] Which model, if any, will always have zero test error?

Answer: none

## Maximum Likelihood Principle

### Q1. ML for Probabilistic Linear Regression

Recall that probabilistic linear regression defines the likelihood of observing outputs  $t^{(i)} \in \mathbb{R}$  given inputs  $x^{(i)} \in \mathbb{R}^p$ , where  $i = 1, \dots, m$  and  $m$  is the number of samples in the dataset, as

$$p(t_1, \dots, t_m | x_1, \dots, x_m, \theta, \beta) = \prod_{i=1}^m N(t^{(i)} | h(x^{(i)}), \beta^{-1})$$

where  $h(x)$  is the linear regression hypothesis,  $\theta, \beta$  are parameters and  $N(x | \mu, \sigma^2)$  is the normal (Gaussian) probability density with mean  $\mu$  and variance  $\sigma^2$ . Here  $\beta = \sigma^{-2}$  is the inverse variance of the Gaussian noise that we assume is added to the data.

(a) [8 points] Find  $\beta_{ML}$ , the maximum likelihood solution for  $\beta$ . *Hint: maximize log likelihood with respect to only  $\beta$ .*

Answer: maximize log likelihood w.r.t.  $\beta$

$$\ln p(\mathbf{t} | \mathbf{x}, \theta, \beta) = -\frac{\beta}{2} \sum_{i=1}^m (h(x^{(i)}) - t^{(i)})^2 + \frac{m}{2} \ln \beta - \frac{m}{2} \ln(2\pi)$$

Take partial derivative and set to 0

$$-\frac{1}{2} \sum_{i=1}^m (h(x^{(i)}) - t^{(i)})^2 + \frac{m}{2} \frac{1}{\beta} = 0$$

$$\frac{1}{\beta_{ML}} = \frac{1}{m} \sum_{i=1}^m (h(x^{(i)}) - t^{(i)})^2$$

(b) [2 points] What is the interpretation of the solution  $\beta_{ML}$ ? Explain in one sentence.

Answer: inverse of the average squared error of prediction

### Q2. ML for Linear Regression with Multivariate Outputs

Consider a probabilistic linear regression model for a multivariate  $p$ -dimensional target variable  $\mathbf{t} = [t_1, \dots, t_p]^T$  that has a Gaussian distribution over  $\mathbf{t}$  of the form

$$p(\mathbf{t} | \mathbf{W}, \Sigma) = N(\mathbf{t} | \mathbf{y}(\phi(\mathbf{x}), \mathbf{W}), \Sigma)$$

where  $\phi(\mathbf{x})$  is a basis function representation of the input, and

$$\mathbf{y}(\mathbf{x}, \mathbf{W}) = \mathbf{W}^T \phi(\mathbf{x})$$

$W$  is a matrix of parameters and  $\Sigma$  is the covariance parameter matrix. We are given a training dataset of input basis vectors  $x_n$  and corresponding target vectors  $t_n$ ,  $n = 1, \dots, N$ . Show that the Maximum Likelihood solution  $W_{ML}$  for the parameter matrix  $W$  has the property that each column is given by

$$w_{ML} = (\Phi^T \Phi)^{-1} \Phi^T t$$

where  $\Phi$  is the design matrix. You do not need to provide a solution for  $\Sigma$ . Show all your steps..

Hint: the p-dimensional **multivariate normal distribution** is given by

$$N(x; \mu, \Sigma) = \frac{1}{(2\pi)^{\frac{p}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2} (x - \mu)^T \Sigma^{-1} (x - \mu)\right)$$

Hint: you may also find some of the following **matrix differentiation rules** helpful:

For vectors  $x$ ,  $y$  and matrix  $A$ ,

$$y = Ax, \text{ then } \frac{\partial y}{\partial x} = A$$

If  $z = x^T A x$ , then  $\frac{\partial z}{\partial x} = x^T (A + A^T)$ . For the special case of a symmetric matrix  $A$ ,  $\frac{\partial z}{\partial x} = 2x^T A$ .

Chain Rule: if  $z$  is a function of  $y$ , which is a function of  $A$ , then  $\frac{\partial y}{\partial A} = \frac{\partial y}{\partial A} \frac{\partial z}{\partial y}$  (note the order).

**Answer:** First we write down the Likelihood function, or the probability of the output datapoints given the input datapoints and parameters. The probability of a single datapoint is the multivariate normal

$$p(t|x; W, \Sigma) = \frac{1}{(2\pi)^{\frac{p}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2} (t - W^T \phi(x))^T \Sigma^{-1} (t - W^T \phi(x))\right)$$

Then the likelihood is

$$L(t_1, \dots, t_N | x; W, \Sigma) = \frac{1}{(2\pi)^{\frac{p}{2}} |\Sigma|^{\frac{1}{2}}} \prod_{n=1}^N \exp\left(-\frac{1}{2} (t_n - W^T \phi(x_n))^T \Sigma^{-1} (t_n - W^T \phi(x_n))\right)$$

and the log likelihood is

$$\begin{aligned} \ln L(t_1, \dots, t_N | x; W, \Sigma) \\ = -\frac{Np}{2} \ln(2\pi) - \frac{N}{2} \ln|\Sigma| - \frac{1}{2} \sum_{n=1}^N (t_n - W^T \phi(x_n))^T \Sigma^{-1} (t_n - W^T \phi(x_n)) \end{aligned}$$

Taking the derivative with respect to  $W$ , the first two terms vanish, and we set the rest to zero

$$\frac{\delta}{\delta W} \ln L = \frac{\delta}{\delta W} \left( -\frac{1}{2} \sum_{n=1}^N (t_n - W^T \phi(x_n))^T \Sigma^{-1} (t_n - W^T \phi(x_n)) \right) = 0$$

Applying chain rule with  $u = t_n - W^T \phi(x_n)$ , and using the matrix derivative rules

$$-\frac{1}{2} \sum_{n=1}^N \frac{\delta}{\delta W} (t_n - W^T \phi(x_n)) \frac{\delta}{\delta u} (u^T \Sigma^{-1} u) = 0$$

$$-\frac{1}{2} \sum_{n=1}^N (-\phi(x_n)) (2u^T \Sigma^{-1}) = 0$$

$$-\frac{1}{2} \sum_{n=1}^N (-\phi(x_n)) (2(t_n - W^T \phi(x_n))^T \Sigma^{-1}) = 0$$

Multiplying both sides by  $\Sigma^{-1}$

$$\sum_{n=1}^N \phi(x_n) (t_n - W^T \phi(x_n))^T = 0$$

Let  $\Phi$  be the  $N \times m$  data design matrix, where  $m$  is the dimension of  $\phi(x_n)$ , and  $T$  be the  $N \times p$  output matrix of output vectors  $t_n$ , then we can rewrite the above as

$$\Phi^T \Phi W = \Phi^T T$$

Then the ML solution is given by the matrix below, with each column equal to  $w_{ML}$  as required

$$W_{ML} = (\Phi^T \Phi)^{-1} \Phi^T T$$

### Q3. ML for the Multinomial Distribution

In this problem, you will derive estimators for the parameters of the multinomial distribution, which is a generalization of the binomial distribution to more than two outcomes. Consider a sequence of  $n$  independent random trials, each having one of  $N$  possible outcomes  $1, \dots, N$ . In each trial, the outcome  $k$  occurs with probability  $\pi_k$ . Of course, since one of  $1, \dots, N$  necessarily occurs,  $\sum_k \pi_k = 1$ . The random vector  $X_1, \dots, X_N$ , where  $X_k$  is the count of times  $k$  was the outcome of a trial, has multinomial distribution

$$P(X_1 = x_1, \dots, X_N = x_N) = \frac{n!}{\prod_{k=1}^N x_k!} \prod_{j=1}^N \pi_j^{x_j}$$

An example of such a distribution, for the case of  $N = 6$ , is the distribution of the counts of 1 through 6 in a series of  $n$  rolls of a die with six sides. Note that the values drawn from the multinomial distribution are the counts of outcomes  $1, \dots, N$  in  $n$  trials, and not the outcomes themselves. For example, if a fair die was rolled three times and landed on the number “3” twice and on “4” once, then the random vector  $X = [X_1, \dots, X_6]$  would be  $\{0, 0, 2, 1, 0, 0\}$ , and  $\pi_k = \frac{1}{6}$ .

- a) [3 points] Suppose the die was rolled eight times and landed on the following numbers: 2, 6, 3, 1, 1, 6, 1, 4. Write down the corresponding random vector  $X_1, \dots, X_6$  and the probability of this outcome.

The vector is  $X_1, \dots, X_6 = \{3, 1, 1, 1, 0, 2\}$ ,  $P(\text{outcome}) = \left(\frac{1}{6}\right)^{3+1+1+1+0+2} = \left(\frac{1}{6}\right)^8$

- b) [5 points] Write down the likelihood of a set of observed values from the multinomial distribution, as a function of the parameters  $\pi_1, \dots, \pi_N$ , i.e.  $p(\mathbf{X}; \pi_1, \dots, \pi_N)$ .

One answer is that the likelihood is  $p(\mathbf{X}; \boldsymbol{\pi}) = \prod_{j=1}^m p(\mathbf{X}^j; \boldsymbol{\pi})$ , where  $m$  is the number of training samples and  $\mathbf{X}^i$  is the  $i^{\text{th}}$  sample vector with outcome  $k$ , where  $X_j^i = 1$  for  $j = k$  and  $X_j^i = 0$  for  $j \neq k$ . An alternate answer is that the likelihood is simply the multinomial distribution

$$P(\mathbf{X}; \boldsymbol{\pi}) = P(X_1 = x_1, \dots, X_N = x_N) = \frac{n!}{\prod_{k=1}^N x_k!} \prod_{j=1}^N \pi_j^{x_j}$$

- c) [2 points] Since the likelihood is difficult to optimize, it is more convenient to maximize the  $\log()$  of the function, since any monotonically increasing function of the likelihood will have the same maxima. Write down the log of the likelihood.

$$\log(p(\mathbf{X}; \boldsymbol{\pi})) = \log\left(\frac{n!}{\prod_{k=1}^N x_k!}\right) + \sum_j x_j^i \log \pi_j$$

- d) [10 points] Find the maximum likelihood solution for the parameters  $\pi_1, \pi_2$  for the case where there are only two outcomes. This is known as the binomial distribution. *Hint: remember that the parameters must add up to 1.*

We want to maximize  $x_1 \log \pi_1 + x_2 \log \pi_2$ , where  $\pi_1 + \pi_2 = 1$ . Note that the first sum does not depend on  $\pi$ . We can re-write it as  $x_1 \log \pi_1 + x_2 \log(1 - \pi_1)$ . Setting the derivative w.r.t.  $\pi_1$  to 0 and solving:  $\frac{x_1}{\pi_1} + \frac{x_2}{1-\pi_1} = 0$ ,  $\pi_1 = \frac{x_1}{x_1+x_2}$ , so  $\pi_2 = \frac{x_2}{x_1+x_2}$ .

#### Q4. ML for Poisson Regression

This problem asks you to derive the maximum likelihood solution for a Poisson hypothesis.

- a) [3 points] Given a training set  $\{x_i, y_i\}$ , Poisson regression models the probability of observing an output given an input as  $p(y_i|\lambda) = \frac{1}{y_i!} \lambda^{y_i} e^{-\lambda}$  where  $\lambda = e^{\theta^T x_i}$  for some parameter vector  $\theta$ . Derive the cost function  $J(\theta)$  corresponding to maximizing the log likelihood for a **single training example**.

$$\begin{aligned} \text{Answer: } \log(p(y_i|x_i, \theta)) &= \log(e^{y_i \theta^T x_i}) + \log(e^{-e^{\theta^T x_i}}) - \log(y_i!) \\ &= y_i \theta^T x_i - e^{\theta^T x_i} - \log(y_i!) \end{aligned}$$

- b) [3 points] The cost function in (b) has no closed form solution, so we must use an iterative method. Show the stochastic gradient descent update for this cost function.

Answer:  $\frac{\partial}{\partial \theta} \log(p(y_i|x_i, \theta)) = y_i x_i - x_i e^{\theta^T x_i} = (y_i - e^{\theta^T x_i}) x_i$ , so the update is

$$\theta := \theta + \alpha (y_i - e^{\theta^T x_i}) x_i$$

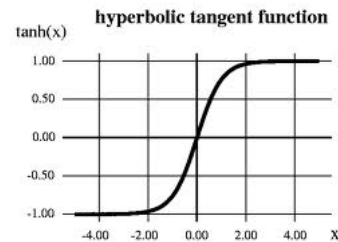
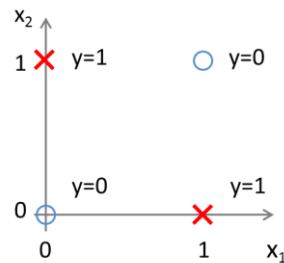
Note that we are maximizing the function so we use gradient ascent, not descent.



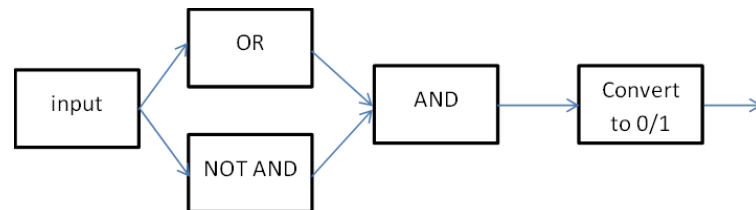
# Neural Networks

## Q1. Neural Network for XOR

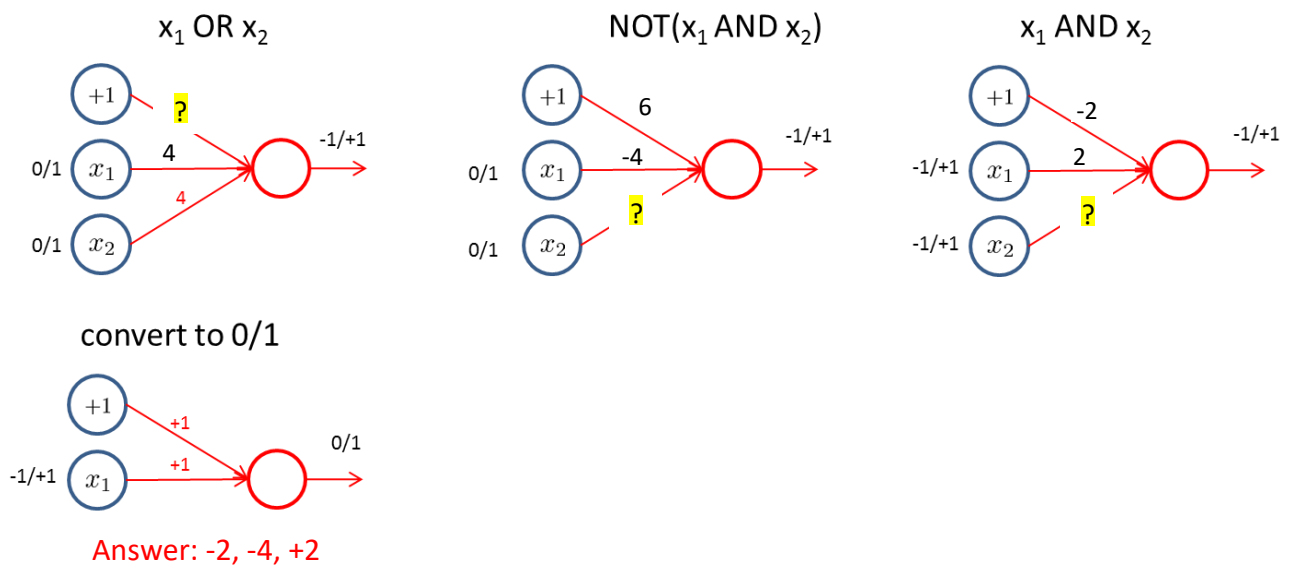
Design a neural network to solve the XOR problem, i.e. the network should output 1 if only one of the two binary input variables is 1, and 0 otherwise (see left figure). Use the hyperbolic tangent, or *tanh*, activation function in all nodes (right figure), which ranges in  $[-1, +1]$ .



Note that  $(A \text{ XOR } B)$  can be expressed as  $(A \text{ OR } B) \text{ AND NOT}(A \text{ AND } B)$ , as illustrated below:



In the diagrams below, we filled in most of the tanh units' parameters. Fill in the remaining parameters, keeping in mind that tanh outputs  $+1/-1$ , not  $0/1$ . Note that we need to appropriately change the second layer (the AND node) to take  $+1/-1$  as inputs. Also, we must add an extra last layer to convert the final output from  $+1/-1$  to  $0/1$ . Hint: assume tanh outputs  $-1$  for any input  $x \leq -2$ ,  $+1$  for any input  $x \geq +2$ ,  $0$  for  $x = 0$ .



## Q2. Computation Graph and Backpropagation

In class, we learned how to take a complex function that consists of multiple nested functions and represent it with a computation graph, which allows us to write down the forward and backward pass used to compute the function gradient.

- a) Practice converting different functions  $f_{\theta}(x) = f_k(f_{k-1}(\dots f_1(x)))$  of input vector  $x$  parametrized by  $\theta$  to their computation graphs.

Answer: see lecture notes for examples.

- b) For the computation graphs obtained in (a), write down the forward pass and the backward pass equations.

Answer: see lecture notes for examples.

## Useful Formulas

### Matrix Derivatives

For vectors  $x$ ,  $y$  and matrix  $A$ ,

$$y = Ax, \text{ then } \frac{\partial y}{\partial x} = A$$

If  $z = x^T Ax$ , then  $\frac{\partial z}{\partial x} = x^T (A + A^T)$ . For the special case of a symmetric matrix  $A$ ,  $\frac{\partial z}{\partial x} = 2x^T A$ .

### Single Dimension Normal Distribution

$$N(x; \mu, \sigma^2) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x - \mu)^2}{2\sigma^2}\right)$$

### Multivariate Normal Distribution

The  $p$ -dimensional multivariate normal distribution is given by

$$N(x; \mu, \Sigma) = \frac{1}{(2\pi)^{\frac{p}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2} (x - \mu)^T \Sigma^{-1} (x - \mu)\right)$$