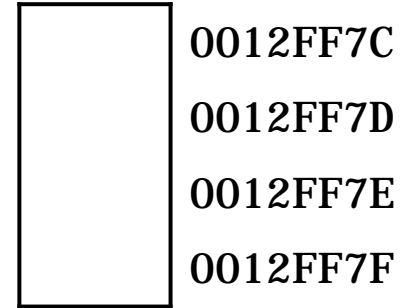


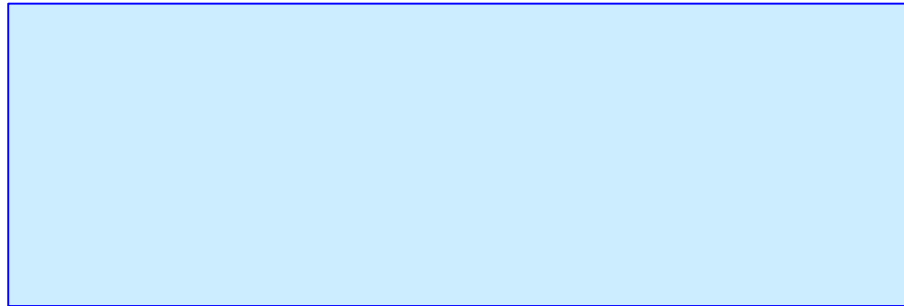
Ch. 2 Loops

```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter

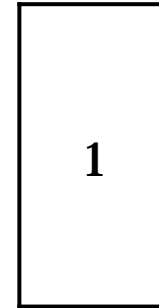


Output



```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter



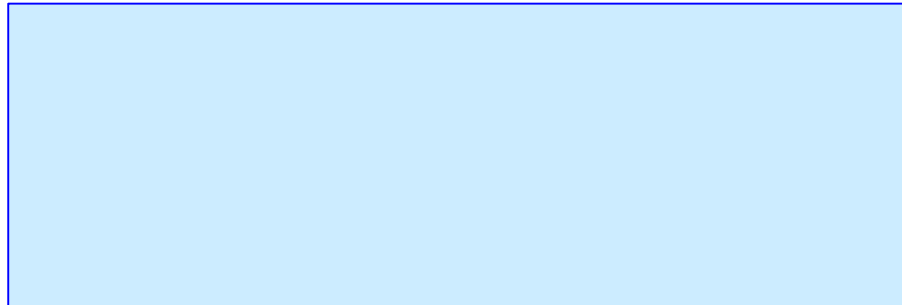
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Output



```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter



0012FF7C

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0012FF7E

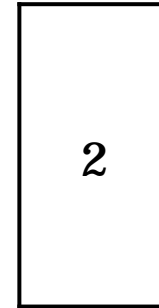
0012FF7F

Output

1

```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter



0012FF7C

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0012FF7E

0012FF7F

Output

1

```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl;
```

counter



0012FF7C

0012FF7D

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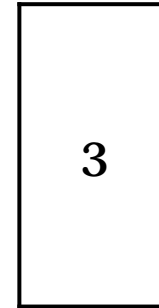
0012FF7F

Output

1 2

```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter



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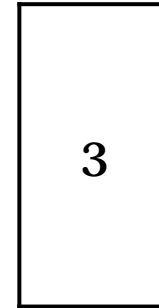
0012FF7F

Output

1 2

```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter



0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1 2 3


```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter



0012FF7C

0012FF7D

0012FF7E

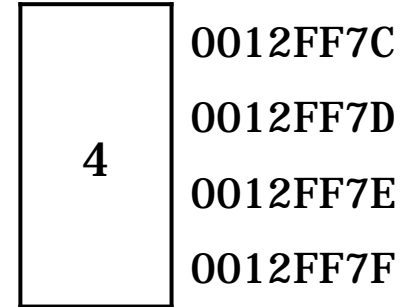
0012FF7F

Output

1 2 3

```
int counter{ 1 };  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << counter << ' ' ;  
++counter;  
cout << endl ;
```

counter



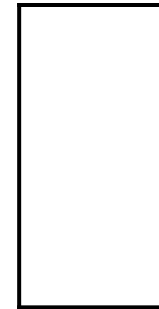
Output

1 2 3

For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl;
```

counter



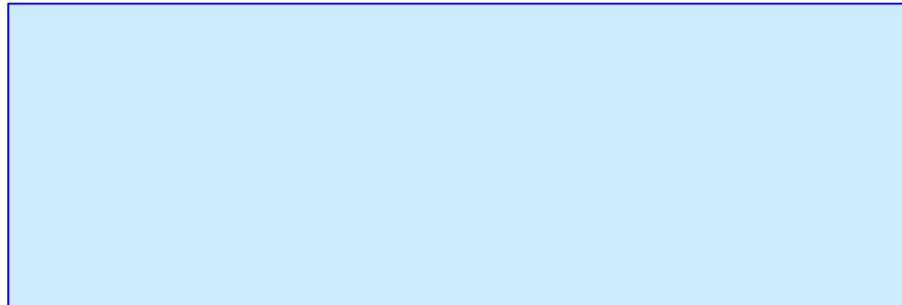
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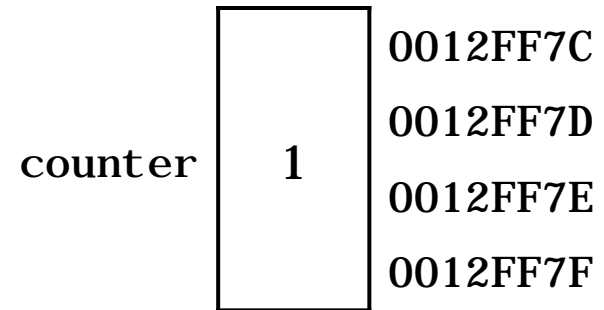
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Output

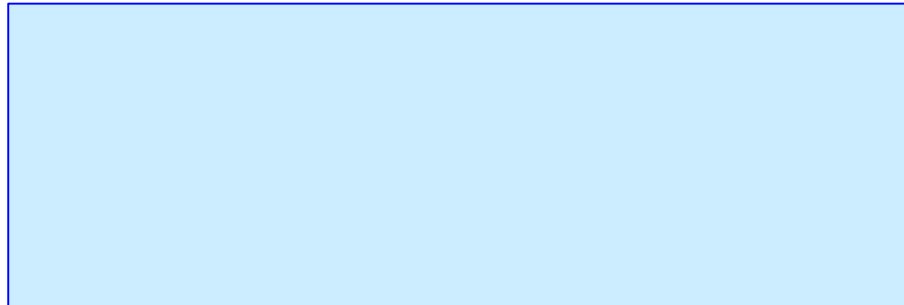


For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' '  
cout << endl;
```

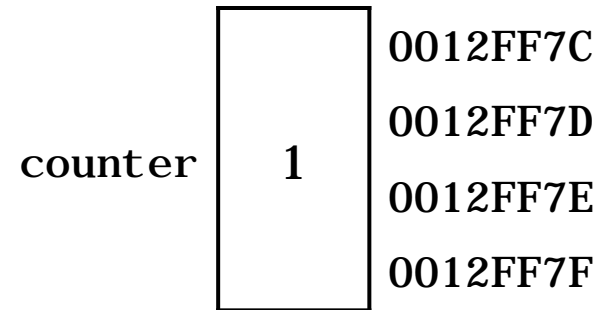


Output



For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl ;
```

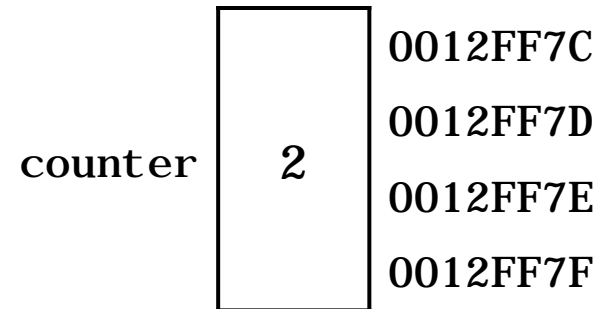


Output

1

For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl ;
```

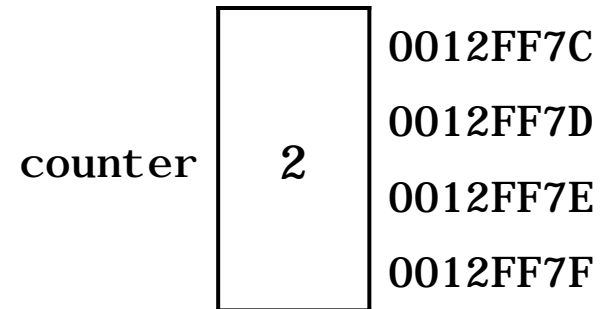


Output

1

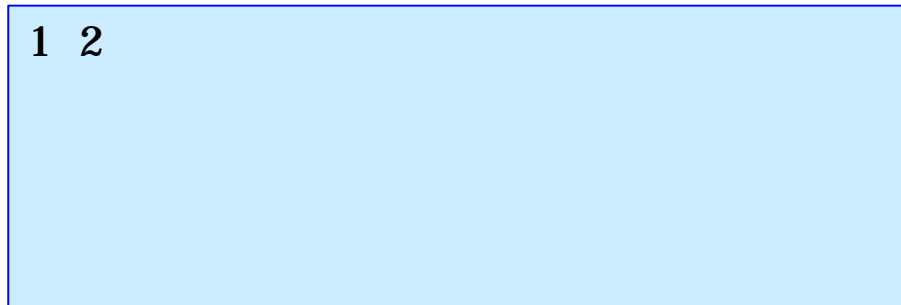
For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl;
```



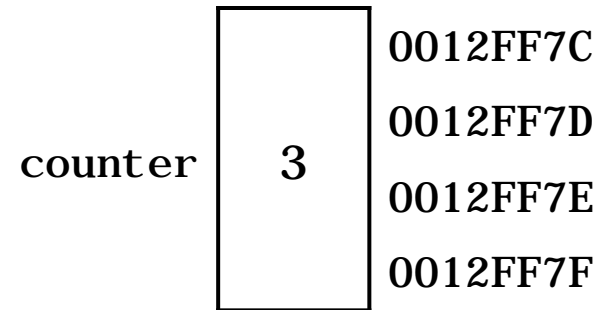
Output

```
1 2
```

A light blue rectangular box representing the output window. The text '1 2' is visible in the top-left corner, indicating the output of the first iteration of the loop.

For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl;
```

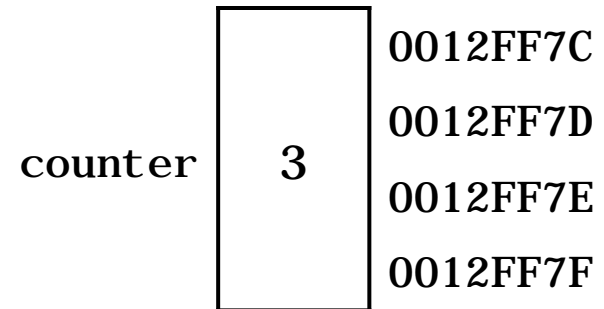


Output

```
1 2
```

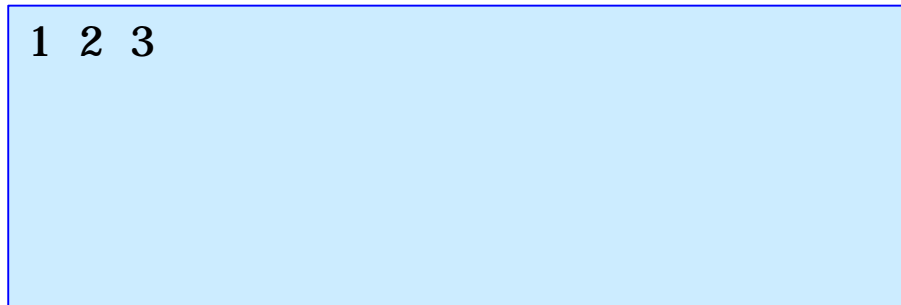
For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl;
```



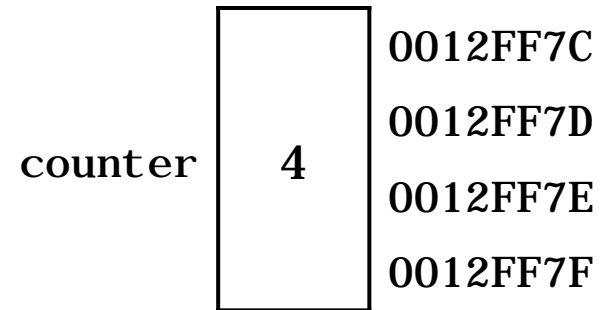
Output

```
1 2 3
```



For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl;
```

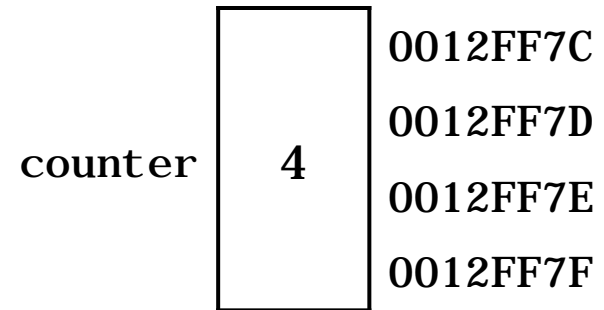


Output

```
1 2 3
```

For Statements

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' ' ;  
cout << endl;
```



Output

```
1 2 3
```

```
#include <iostream>
using namespace std;

int main()
{
    for( int counter{ 1 }; counter <= 10; ++counter )
        cout << counter << ' ';

    cout << endl;
}
```

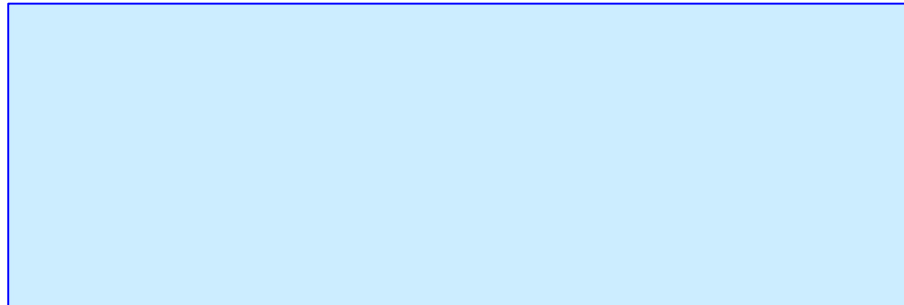
While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

	0012FF7C
	0012FF7D
	0012FF7E
	0012FF7F

Output



While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

1

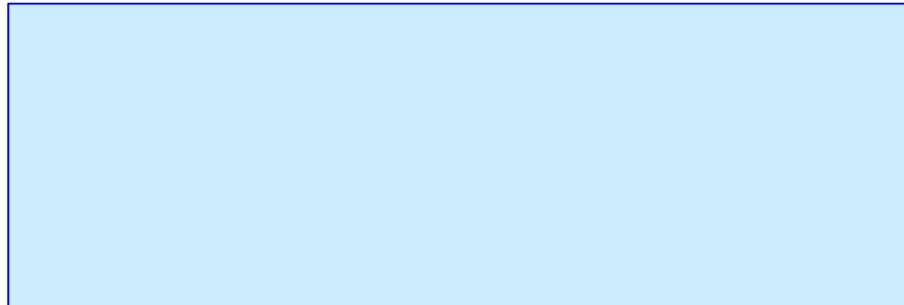
0012FF7C

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0012FF7E

0012FF7F

Output



While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

1

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1

While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

2

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1

While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

2

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1 2

While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

3

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1 2

While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ';  
    ++counter;  
}  
cout << endl;
```

counter

3

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1 2 3

While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

4

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1 2 3

While Statements

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

4

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1 2 3

```
#include <iostream>
using namespace std;

int main()
{
    int counter{ 1 };

    while( counter <= 10 )
    {
        cout << counter << ' ';
        ++counter;
    }

    cout << endl;
}
```

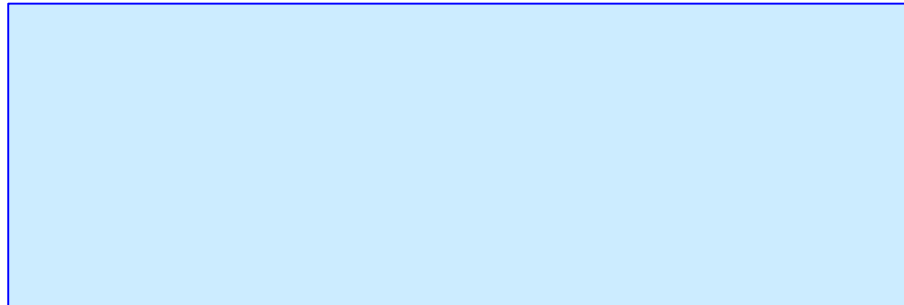
Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

	0012FF7C
	0012FF7D
	0012FF7E
	0012FF7F

Output



Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

1

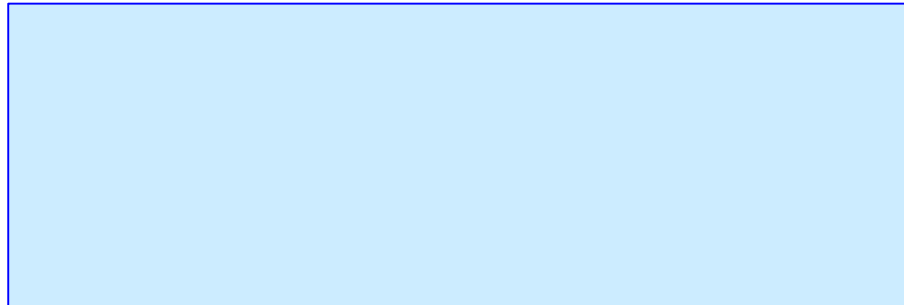
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Output



Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

1

0012FF7C

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0012FF7F

Output

1

Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

2

0012FF7C

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0012FF7E

0012FF7F

Output

1

Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

2

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Output

1 2

Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

3

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Output

1 2

Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

3

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

1 2 3

Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

4

0012FF7C

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0012FF7E

0012FF7F

Output

1 2 3

Do While Statements

```
int counter{ 1 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

4

0012FF7C

0012FF7D

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0012FF7F

Output

1 2 3


```
#include <iostream>
using namespace std;

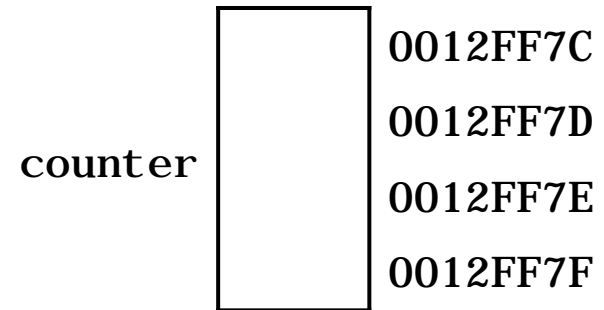
int main()
{
    int counter{ 1 };

    do
    {
        cout << counter << ' ';
        ++counter;
    } while( counter <= 10 );

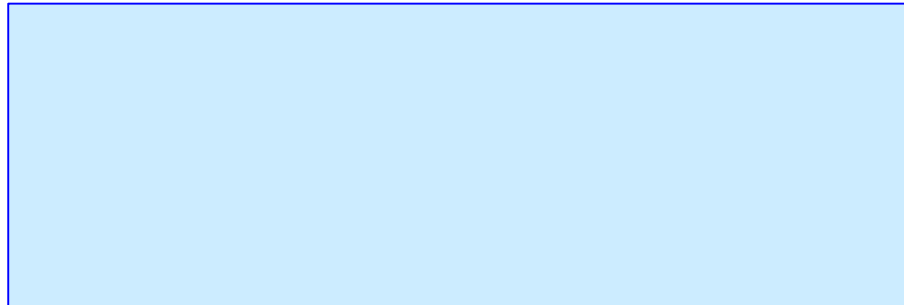
    cout << endl;
}
```

For Statements

```
for( int counter{ 4 }; counter <= 3; ++counter )  
    cout << counter << ' ';
```

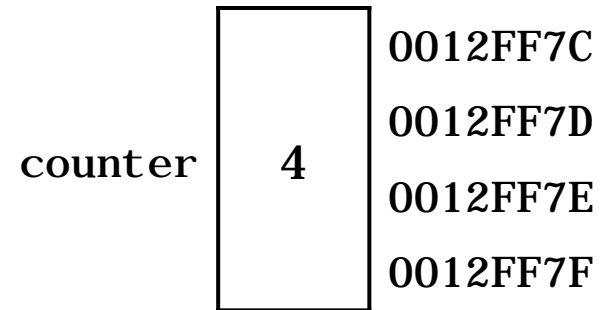


Output

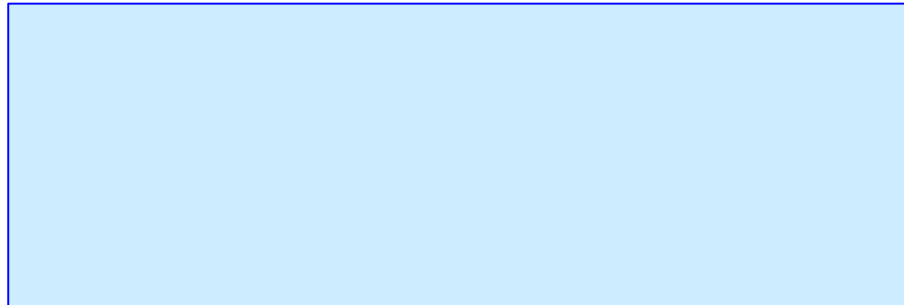


For Statements

```
for( int counter{ 4 }; counter <= 3; ++counter )  
    cout << counter << ' ';
```



Output



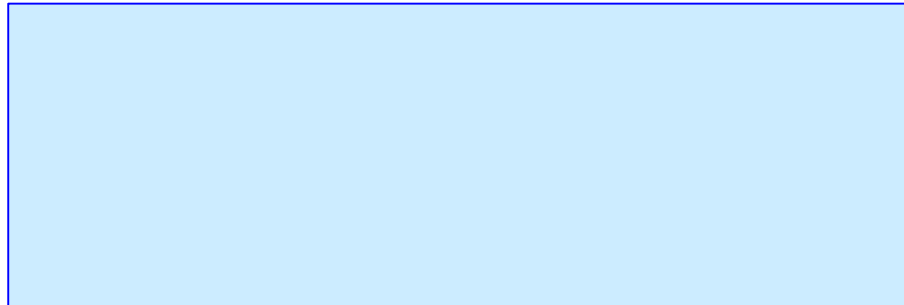
While Statements

```
int counter{ 4 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

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	0012FF7E
	0012FF7F

Output



While Statements

```
int counter{ 4 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

4

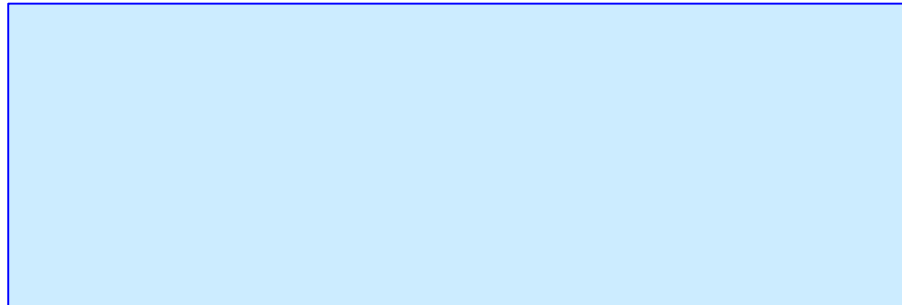
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Output



While Statements

```
int counter{ 4 };  
while( counter <= 3 )  
{  
    cout << counter << ' ' ;  
    ++counter;  
}  
cout << endl;
```

counter

4

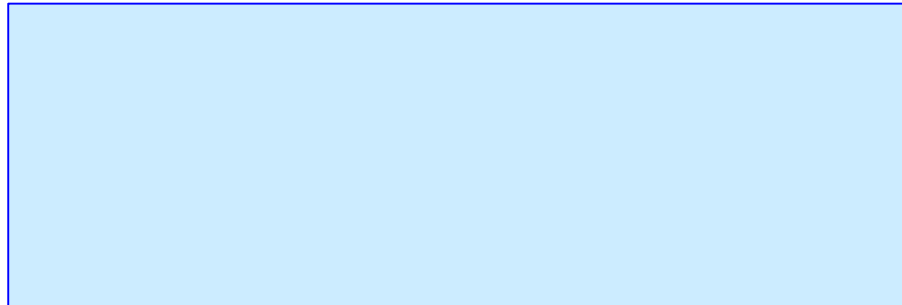
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Output



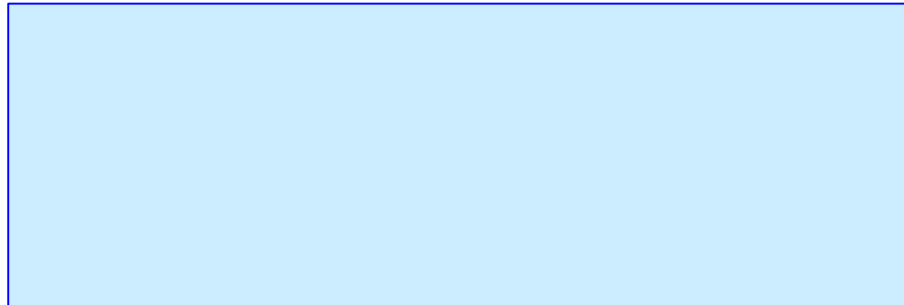
Do While Statements

```
int counter{ 4 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

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	0012FF7D
	0012FF7E
	0012FF7F

Output



Do While Statements

```
int counter{ 4 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

4

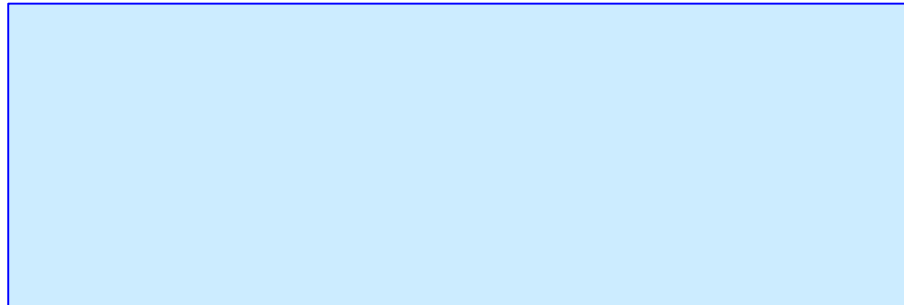
0012FF7C

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0012FF7F

Output



Do While Statements

```
int counter{ 4 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

4

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

4

Do While Statements

```
int counter{ 4 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

5

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0012FF7E

0012FF7F

Output

4

Do While Statements

```
int counter{ 4 };  
do {  
    cout << counter << ' ' ;  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

counter

5

0012FF7C

0012FF7D

0012FF7E

0012FF7F

Output

4

Comparison

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' '  
cout << endl;
```

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' '  
    ++counter;  
}  
cout << endl;
```

```
int counter{ 1 };  
do {  
    cout << counter << ' '  
    ++counter;  
} while( counter <= 3 );  
cout << endl;
```

for Repetition Statement

- The for statement looks pretty simple in abstract:

```
for( i n i t - s t a t e m e n t ;   c o n d i t i o n ;   e n d - e x p r e s s i o n   )  
    s t a t e m e n t ;
```

- It is possible to write for loops that omit any or all of the statements or expressions.
- An omitted condition-expression in a for loop should be treated as true.
- One might omit the `i n i t - s t a t e m e n t` if the control variable is initialized earlier in the program.
- One might omit the `e n d - e x p r e s s i o n` if the increment is calculated by statements in the body of the for or if no increment is needed.

```
#include <iostream>
using namespace std;

int main()
{
    for( int counter{ 1 }; counter <= 10; ++counter )
        cout << counter << ' ';

    cout << endl;
}
```

for Repetition Statement

The three expressions in the for statement header are optional.

```
for( int counter{ 1 }; counter <= 3; ++counter )  
    cout << counter << ' '  
cout << endl;
```

```
int counter{ 1 };  
while( counter <= 3 )  
{  
    cout << counter << ' '  
    ++counter;  
}  
cout << endl;
```

```
int counter{ 1 };  
for( ; counter <= 3; )  
{  
    cout << counter << ' '  
    ++counter;  
}  
cout << endl;
```

Examples Using the for Statement

```
for( int i{ 1 }; i <= 100; i++ )
```

```
for( int i = { 100 }; i >= 1; i-- )
```

```
for( int i = { 7 }; i <= 77; i += 7 )
```

```
for( int i = { 20 }; i >= 2; i -= 2 )
```

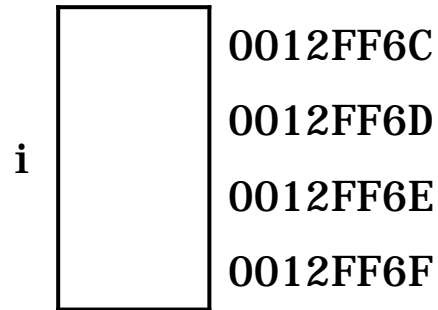
```
for( int i = { 2 }; i <= 20; i += 3 )
```

```
for( int i = { 99 }; i >= 0; i -= 11 )
```



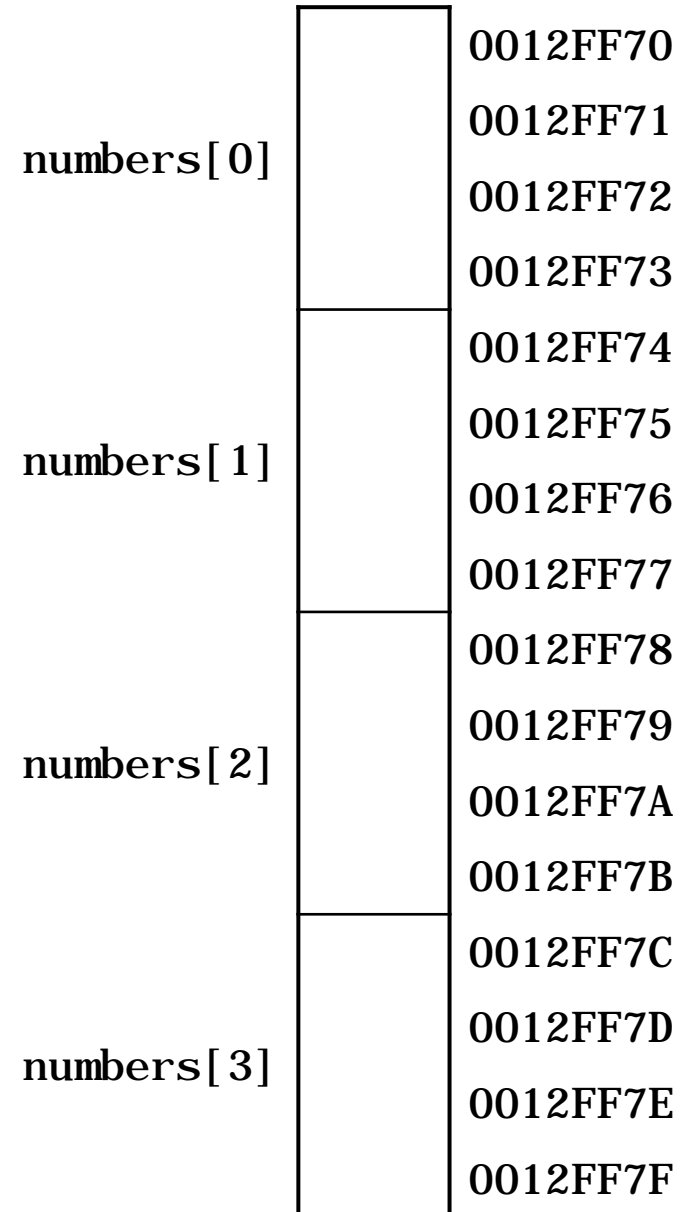
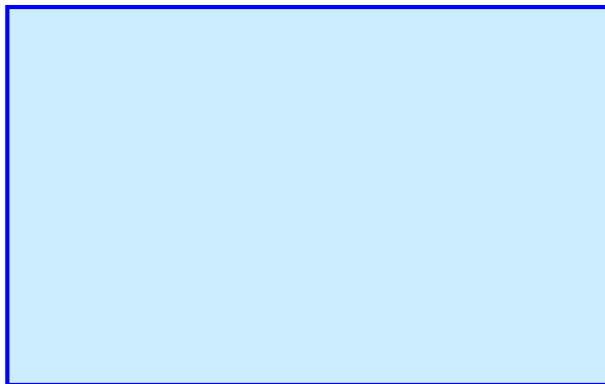
```
#include <iostream>
#include <iomanip>
using namespace std;

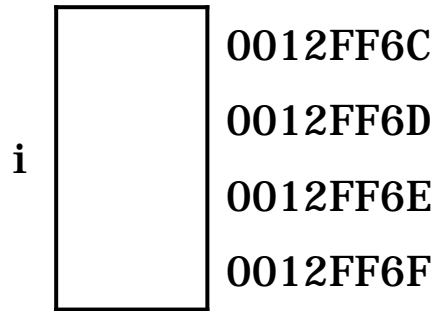
int main()
{
    int numbers[ 4 ] = { 32, 27, 64, 18 };
    cout << "Index" << setw( 7 ) << "Value" << endl;
    for( int i{ 0 }; i < 4; ++i )
        cout << setw( 5 ) << i << setw( 7 ) << numbers[ i ] << endl;
}
```



```
int numbers[ 4 ] = { 32, 27, 64, 18 };  
for( int i{ 0 }; i < 4; ++i )  
    cout << numbers[ i ] << endl;
```

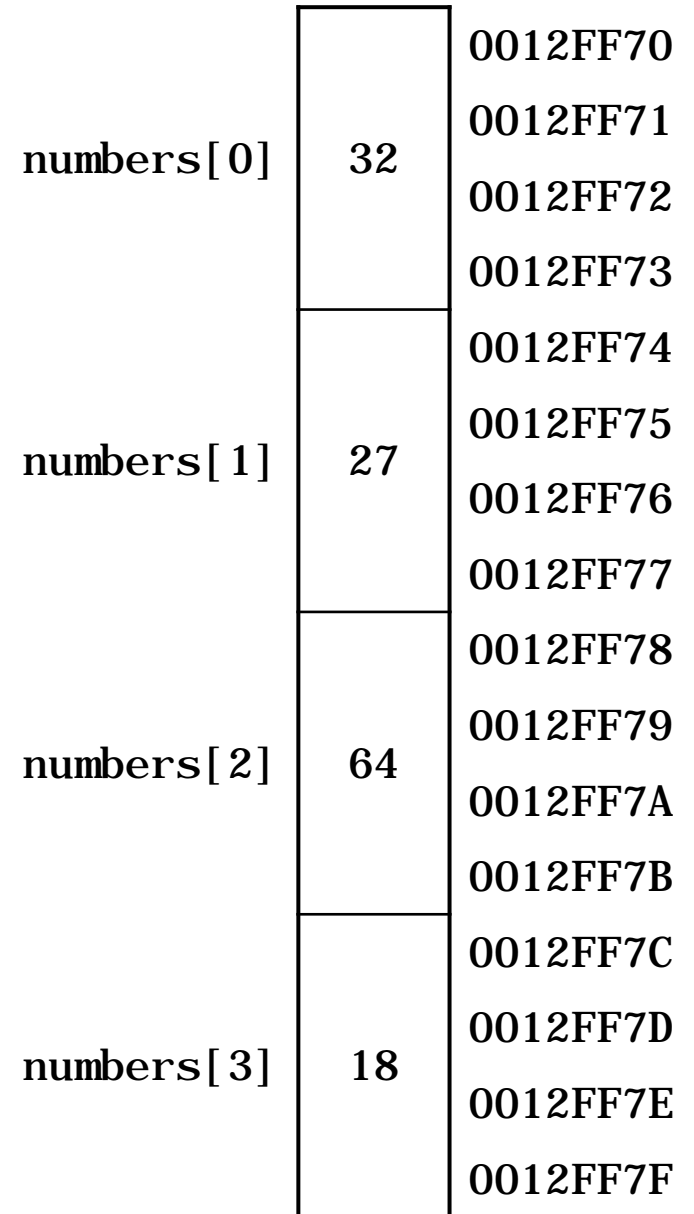
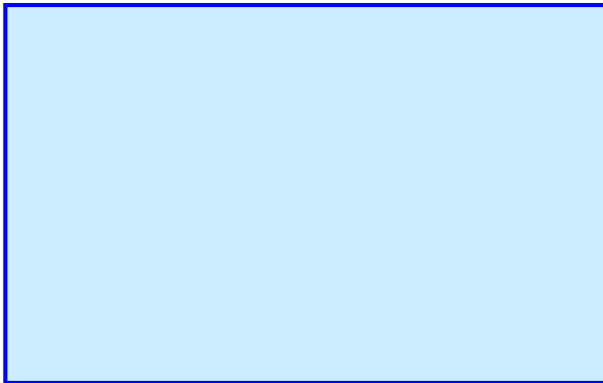
Output

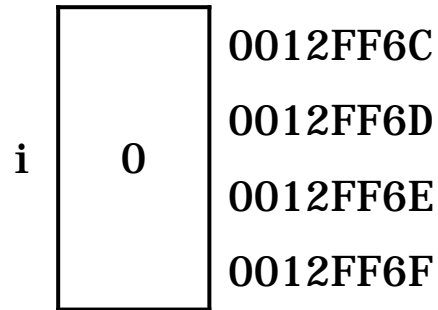




```
int numbers[ 4 ] = { 32, 27, 64, 18 };  
for( int i{ 0 }; i < 4; ++i )  
    cout << numbers[ i ] << endl;
```

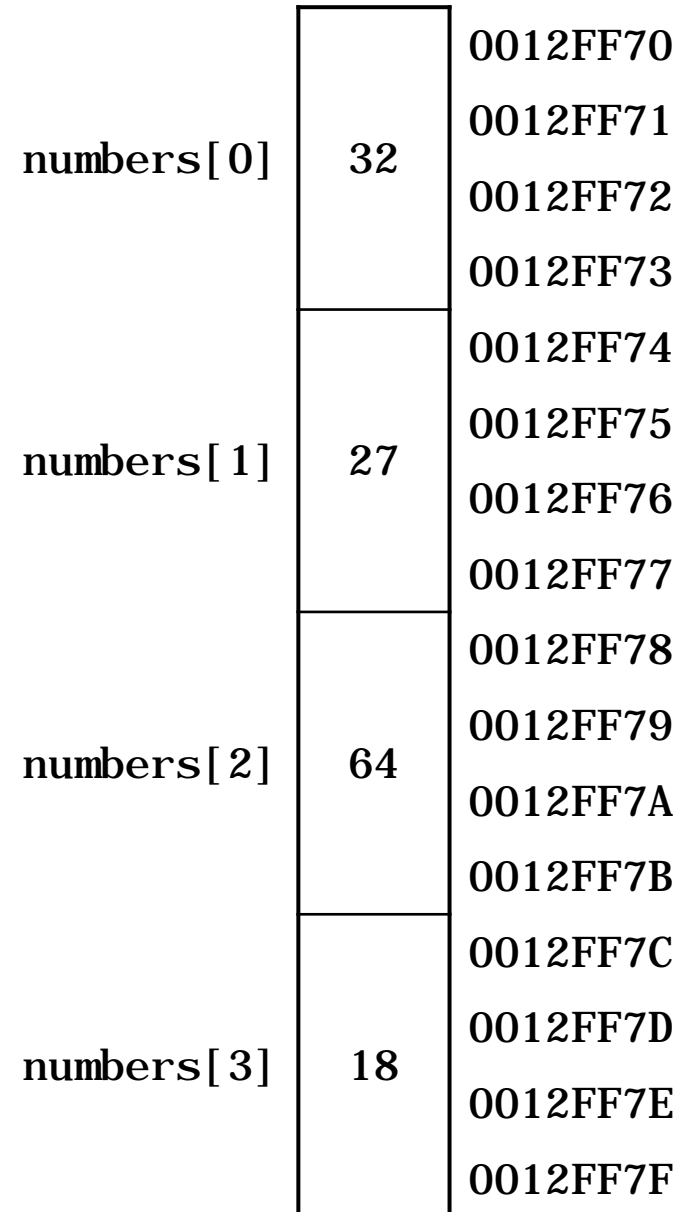
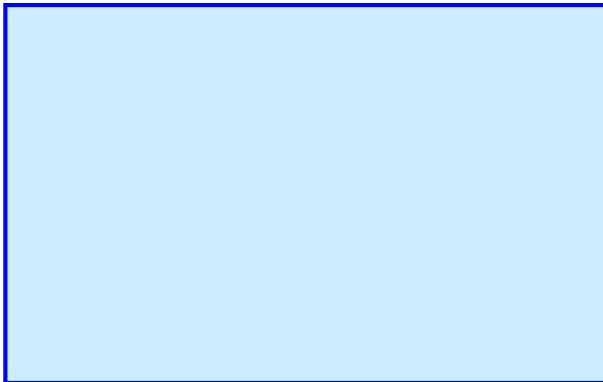
Output

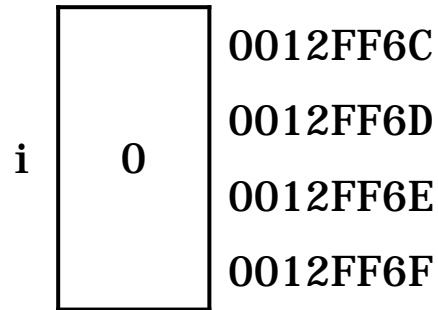




```
int numbers[ 4 ] = { 32, 27, 64, 18 };
for( int i{ 0 }; i < 4; ++i )
    cout << numbers[ i ] << endl;
```

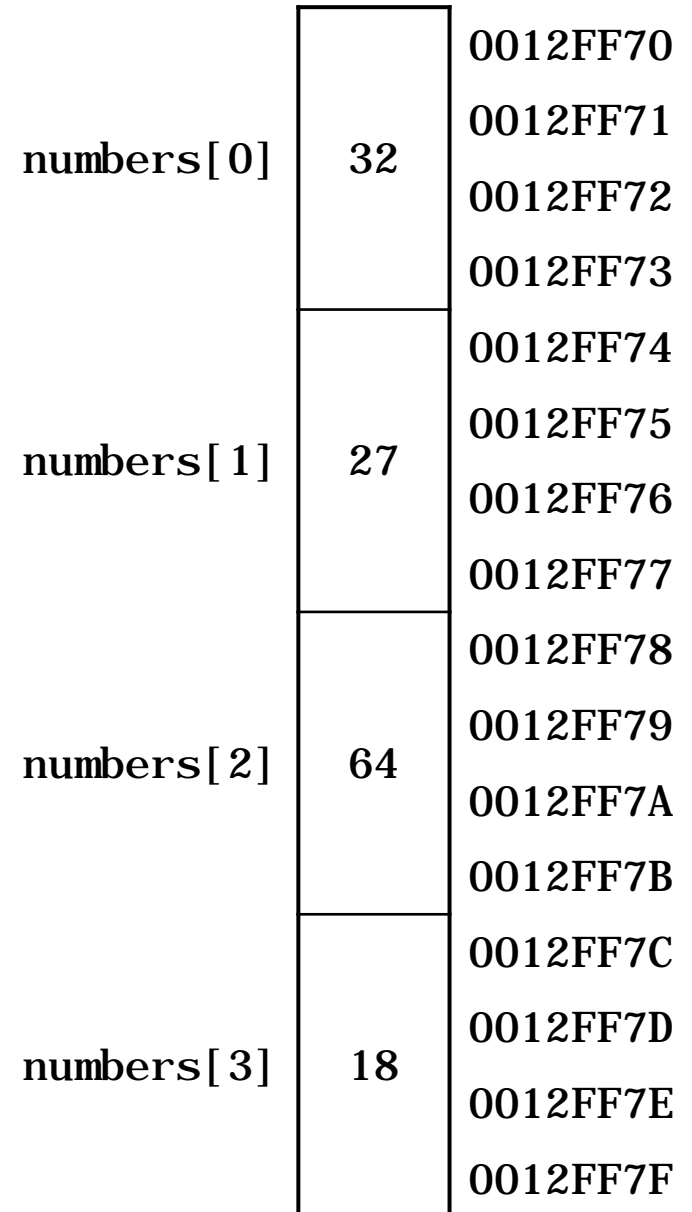
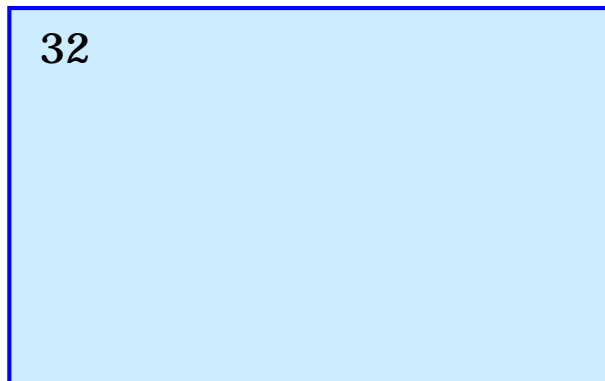
Output

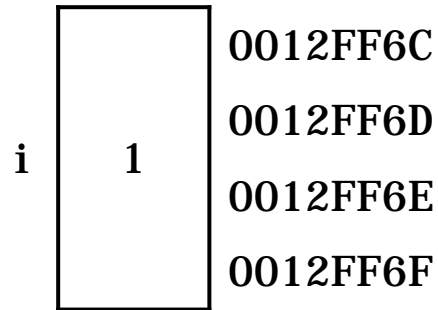




```
int numbers[ 4 ] = { 32, 27, 64, 18 };  
for( int i{ 0 }; i < 4; ++i )  
    cout << numbers[ i ] << endl;
```

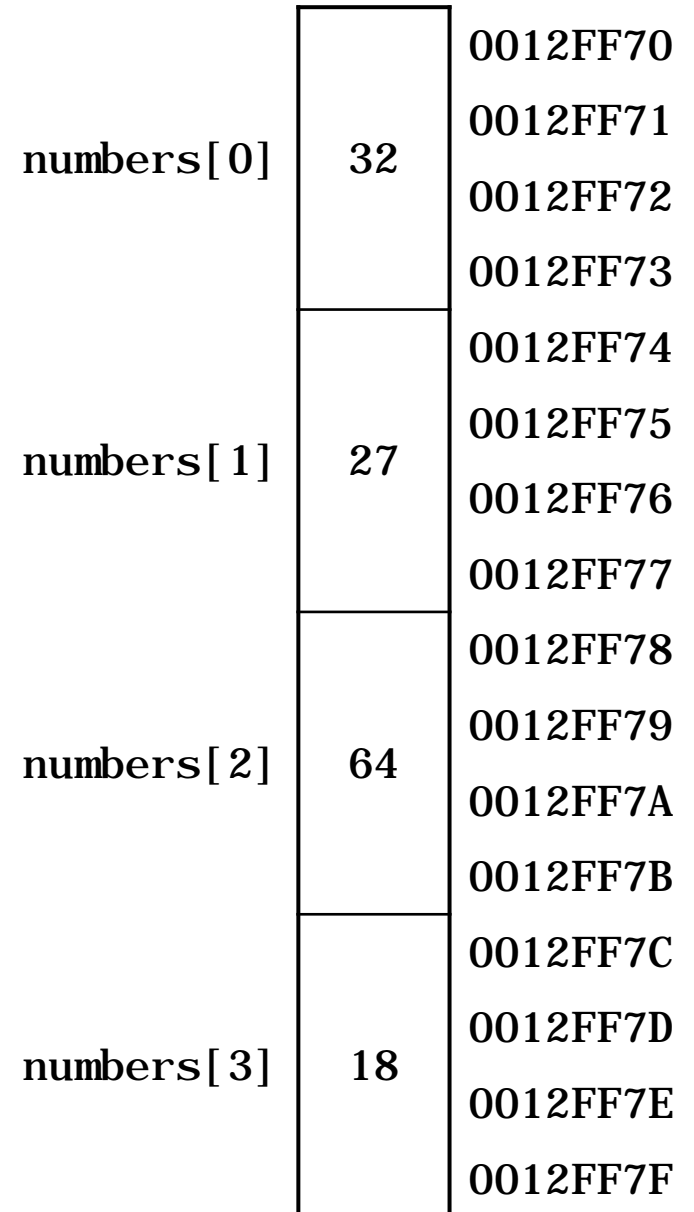
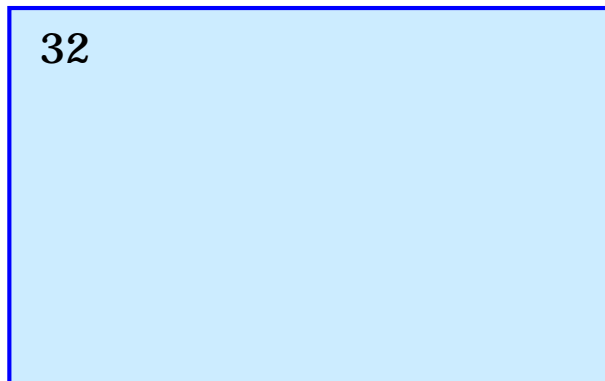
Output

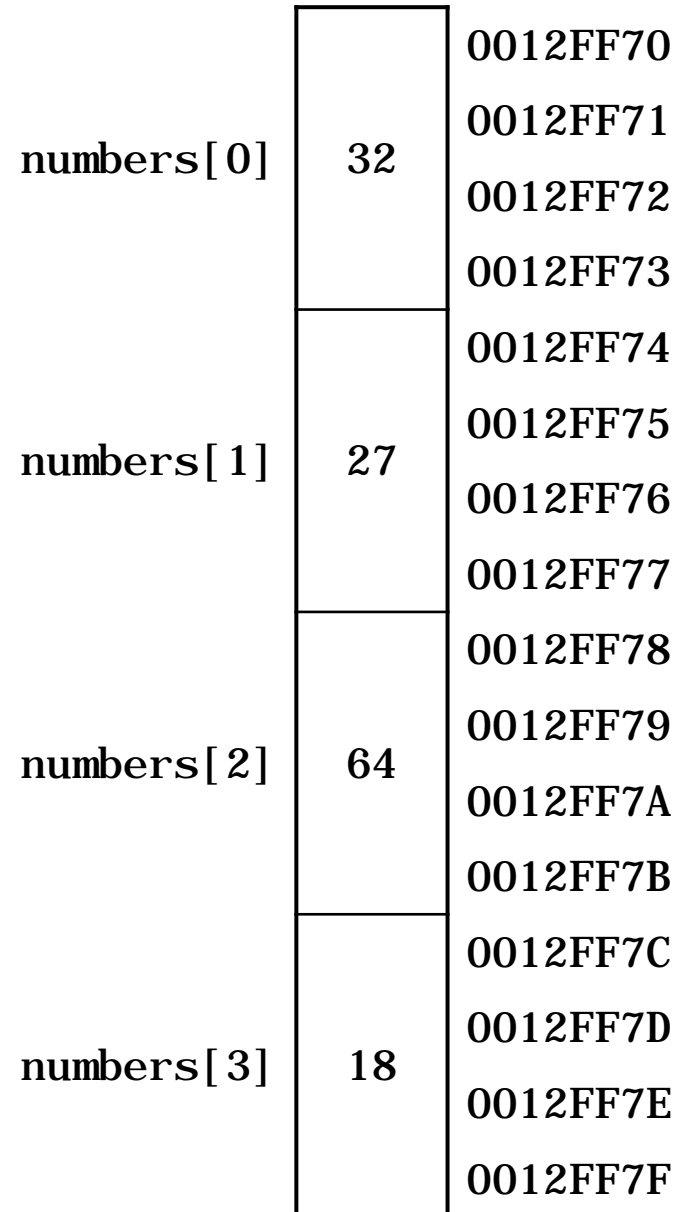


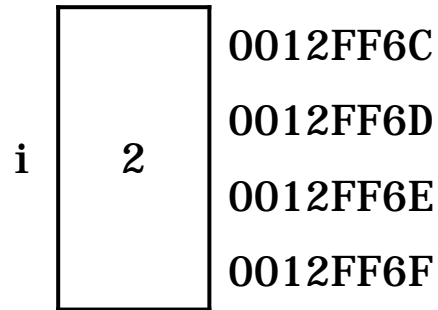


```
int numbers[ 4 ] = { 32, 27, 64, 18 };
for( int i{ 0 }; i < 4; ++i )
    cout << numbers[ i ] << endl;
```

Output



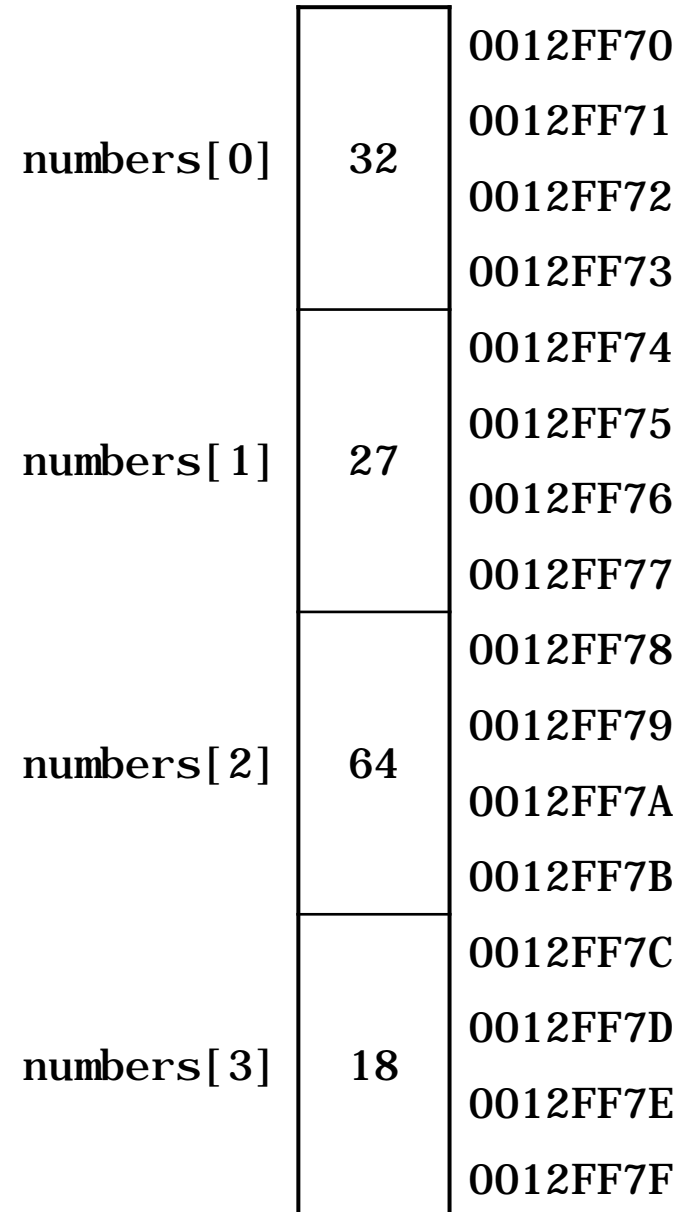


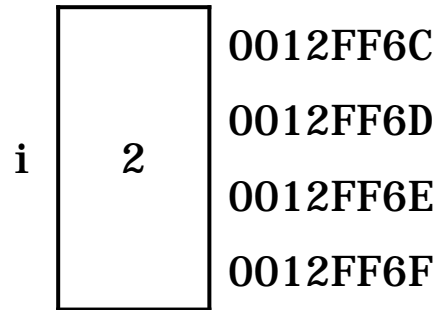


```
int numbers[ 4 ] = { 32, 27, 64, 18 };
for( int i{ 0 }; i < 4; ++i )
    cout << numbers[ i ] << endl;
```

Output

```
32
27
```

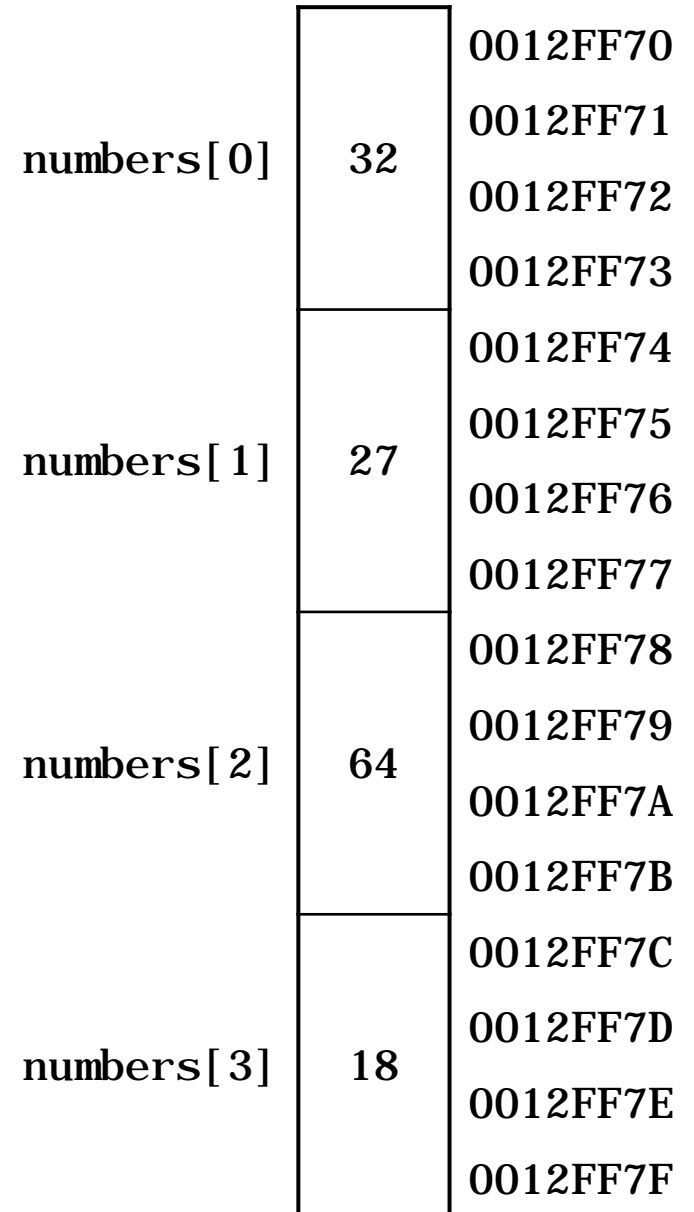


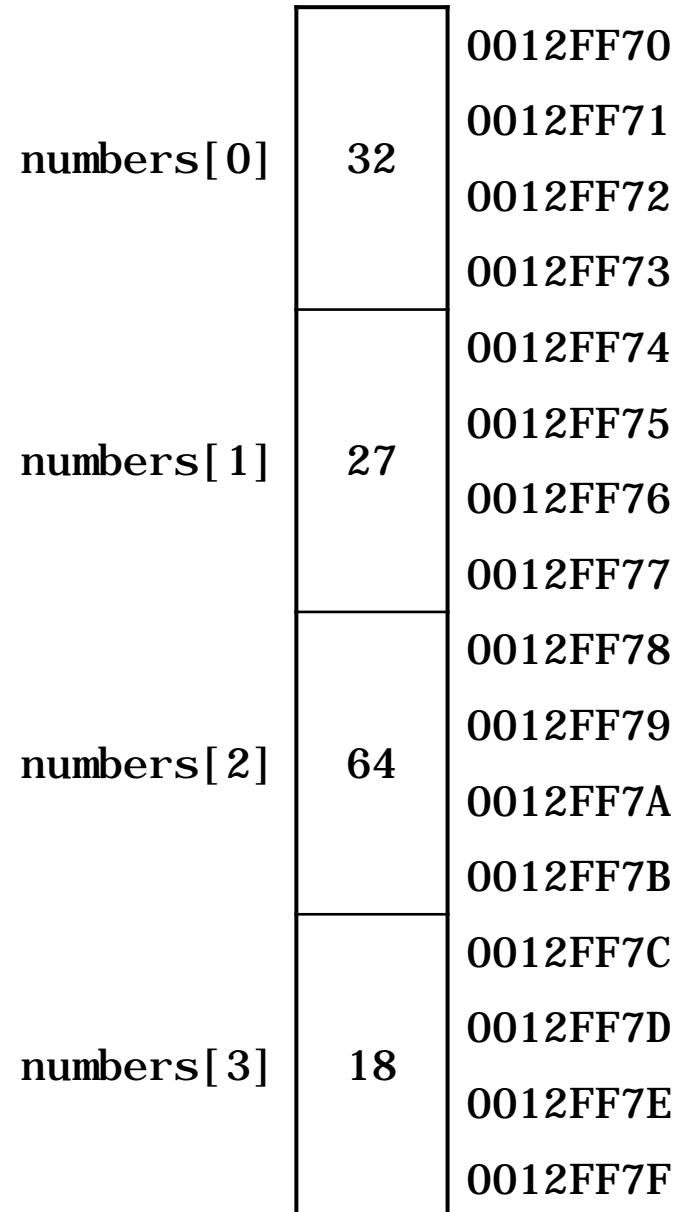


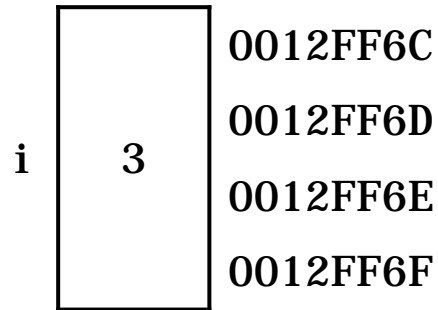
```
int numbers[ 4 ] = { 32, 27, 64, 18 };
for( int i{ 0 }; i < 4; ++i )
    cout << numbers[ i ] << endl;
```

Output

```
32
27
64
```



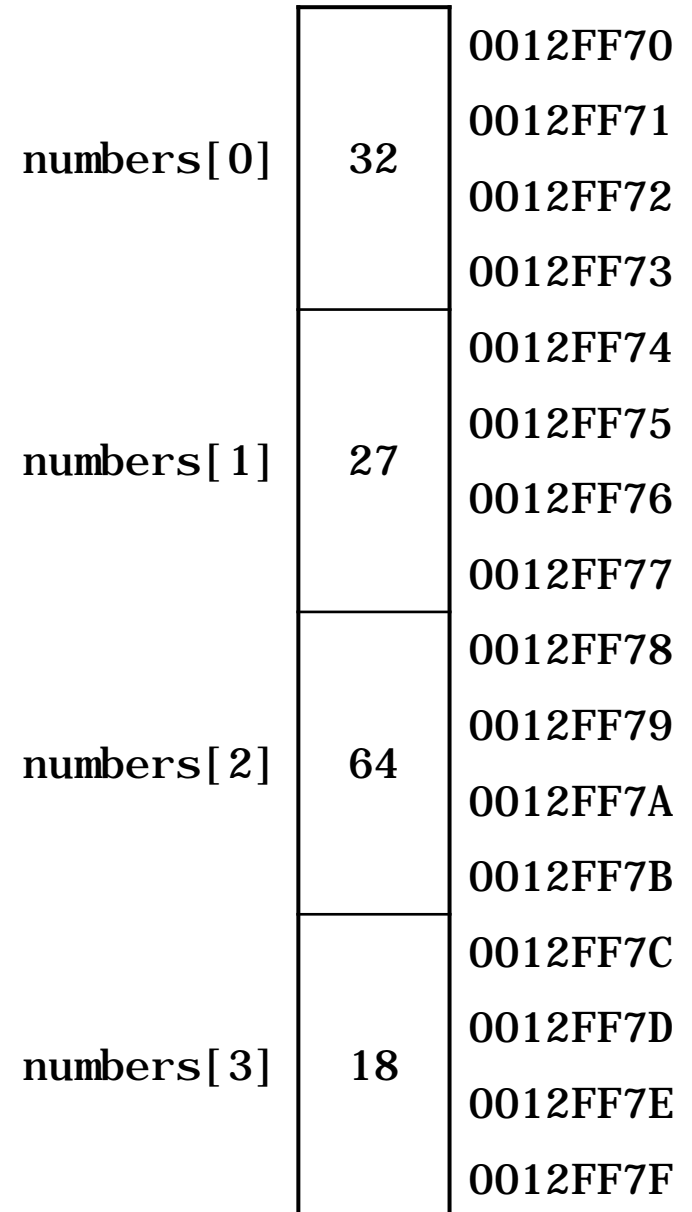


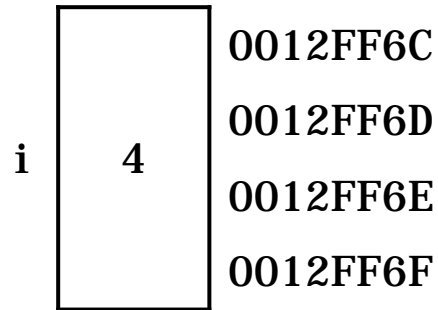


```
int numbers[ 4 ] = { 32, 27, 64, 18 };  
for( int i{ 0 }; i < 4; ++i )  
    cout << numbers[ i ] << endl;
```

Output

32
27
64
18

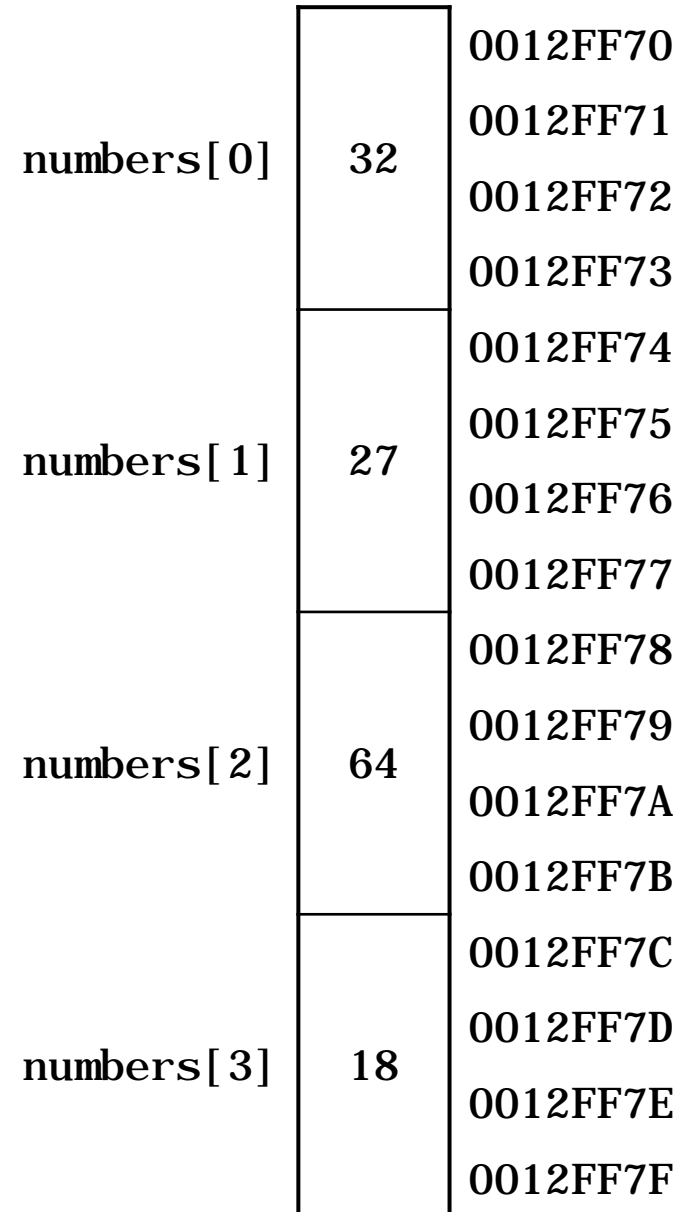




```
int numbers[ 4 ] = { 32, 27, 64, 18 };
for( int i{ 0 }; i < 4; ++i )
    cout << numbers[ i ] << endl;
```

Output

```
32
27
64
18
```



Index	Value
-------	-------

0	32
---	----

1	27
---	----

2	64
---	----

3	18
---	----

const variable

```
#include <iostream>
using namespace std;

int main()
{
    const int number{ 10 };
    cout << number << endl;
}
```

const variable

```
#include <iostream>  
using namespace std;
```

```
int main()  
{  
    const int number; // Error: number must be initialized  
}
```

const variable

```
#include <iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    const int number{ 10 };
```

```
    number = 20; // Error: cannot modify a const variable
```

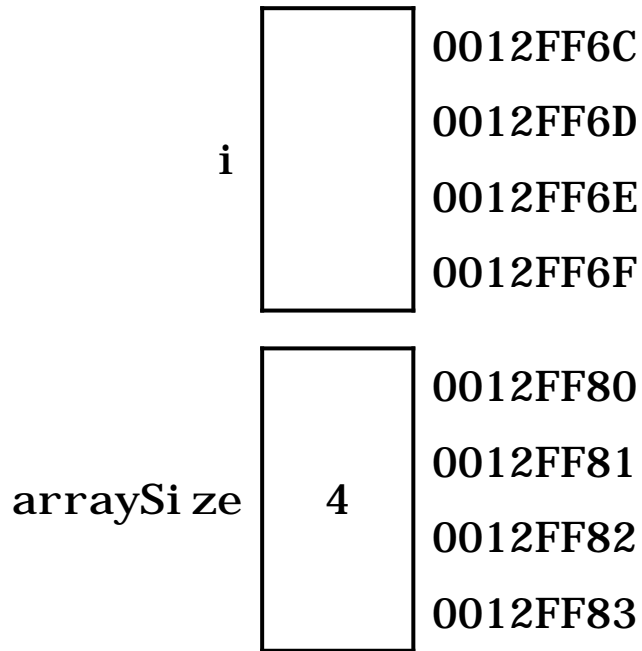
```
}
```



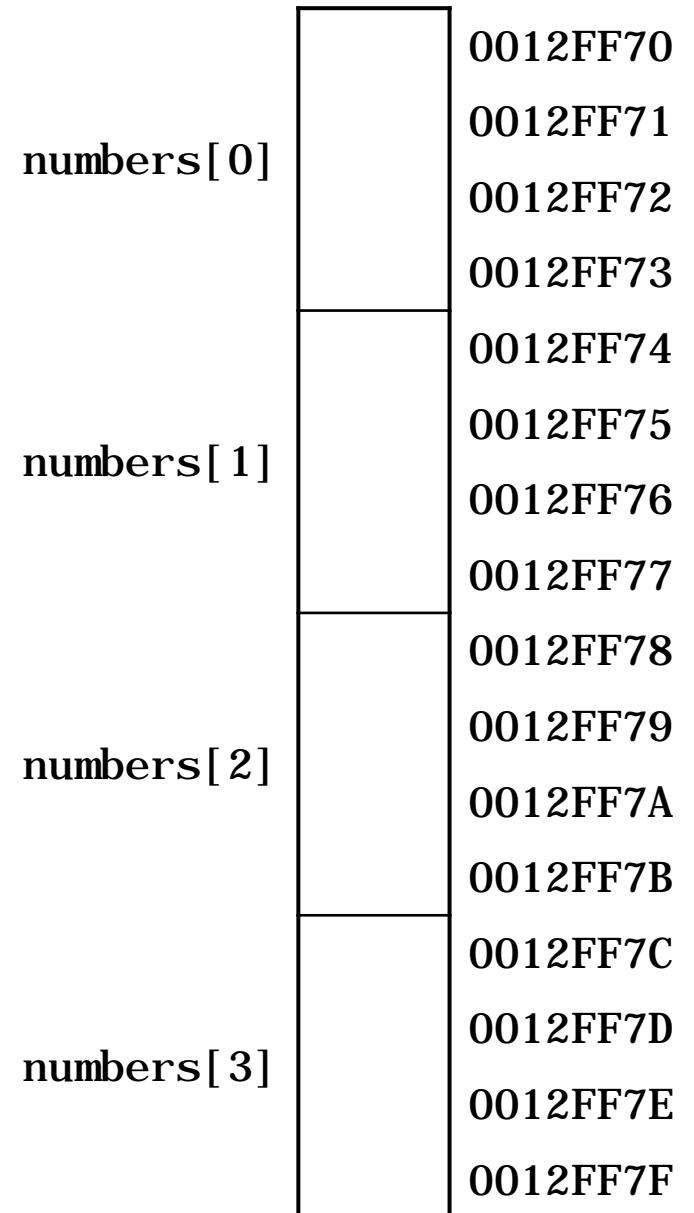
```
#include <iostream>
#include <iomanip>
using namespace std;

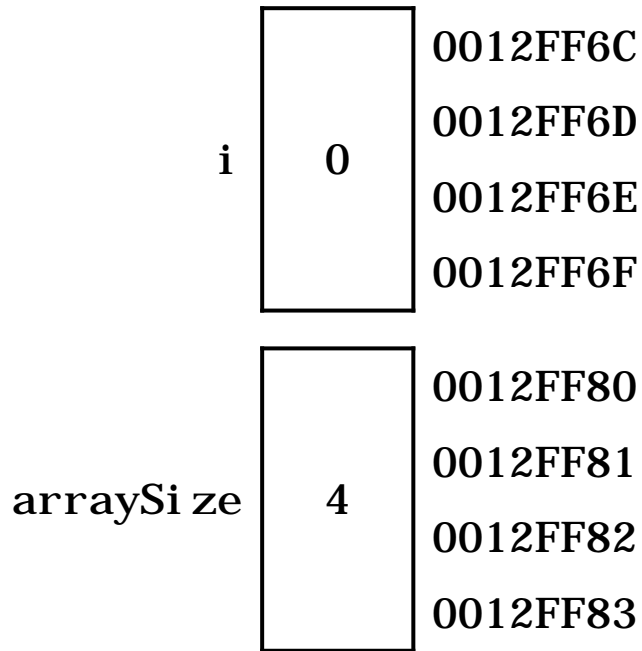
int main()
{
    const int arraySize{ 4 };
    int numbers[ arraySize ];
    for( int i{ 0 }; i < arraySize; ++i )
        numbers[ i ] = 5 * i;

    cout << "Index" << setw( 7 ) << "Value" << endl;
    for( int i{ 0 }; i < arraySize; ++i )
        cout << setw( 5 ) << i << setw( 7 ) << numbers[ i ] << endl;
}
```

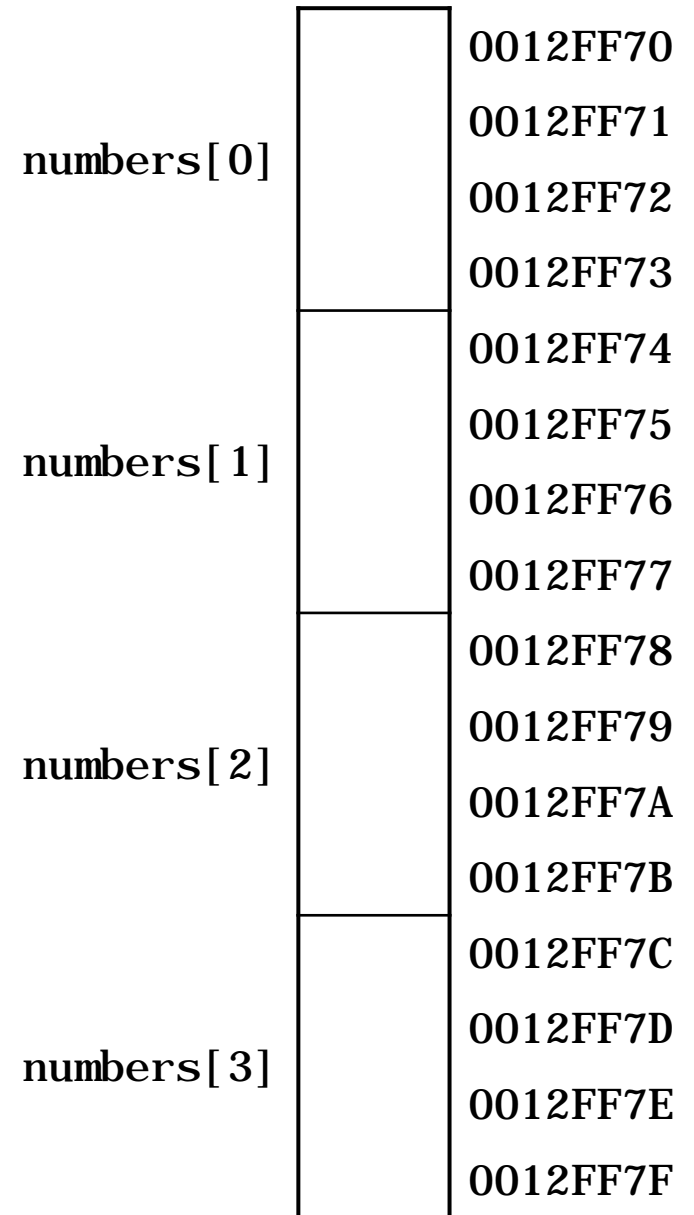


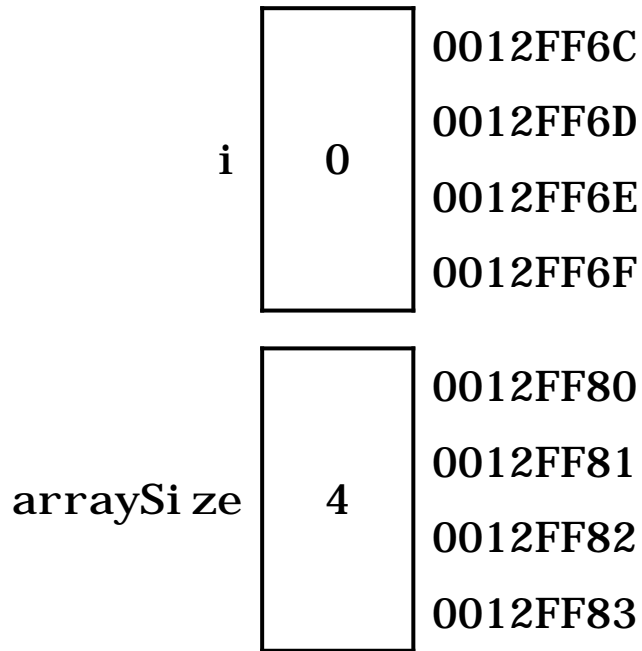
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



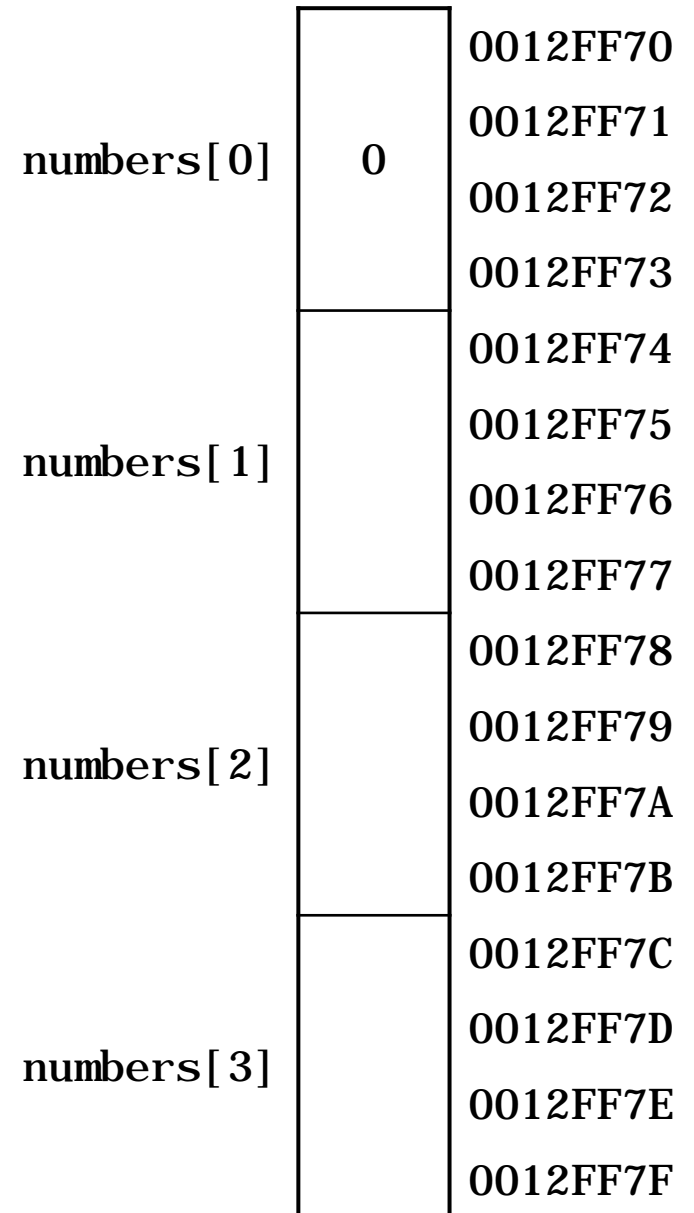


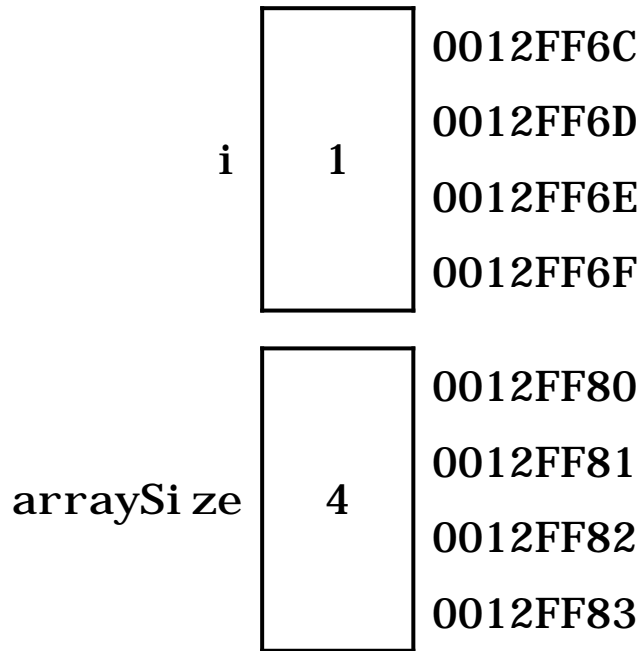
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



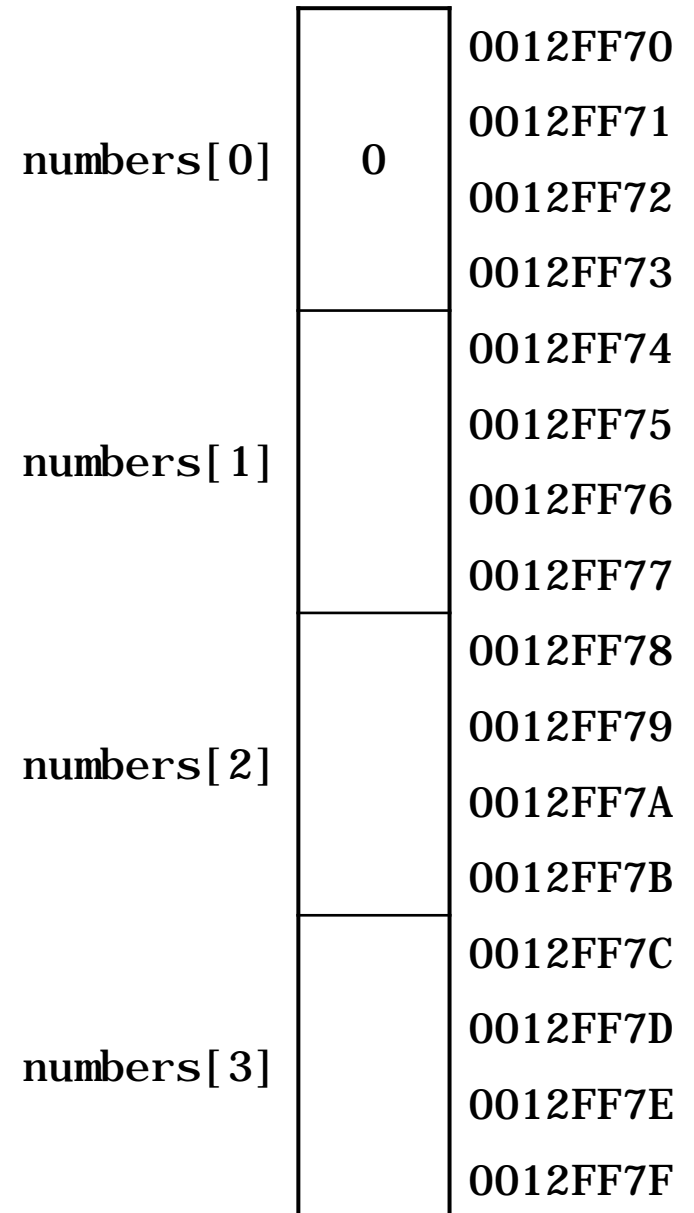


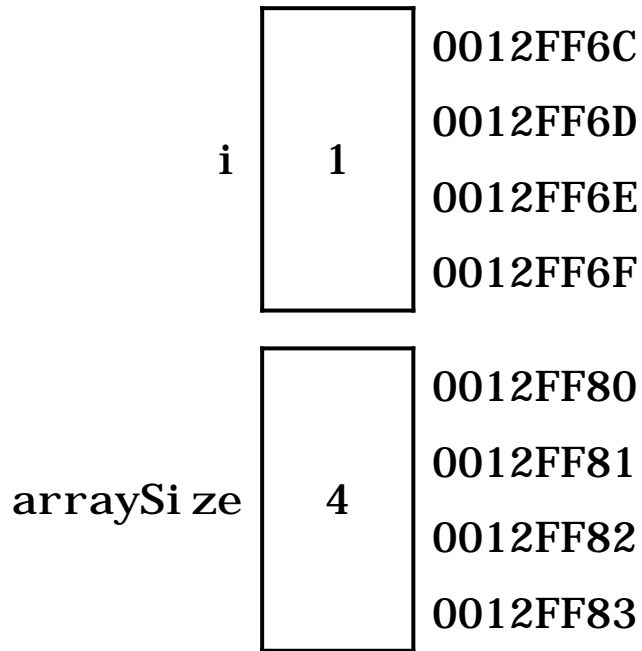
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



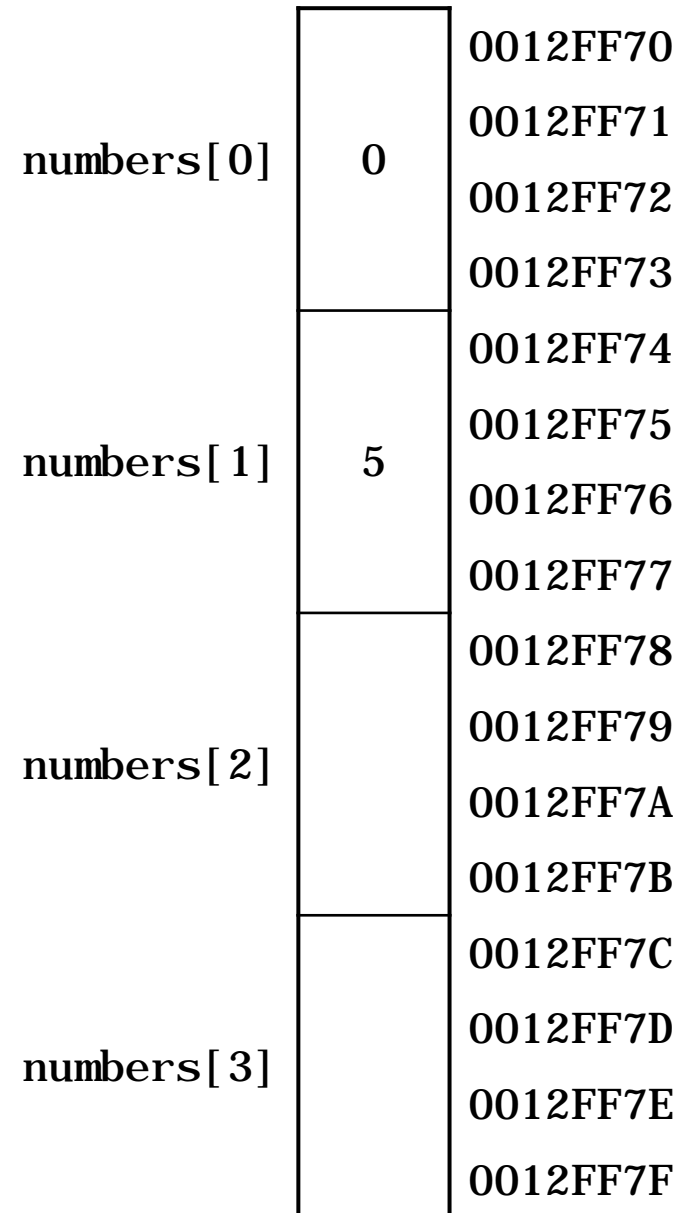


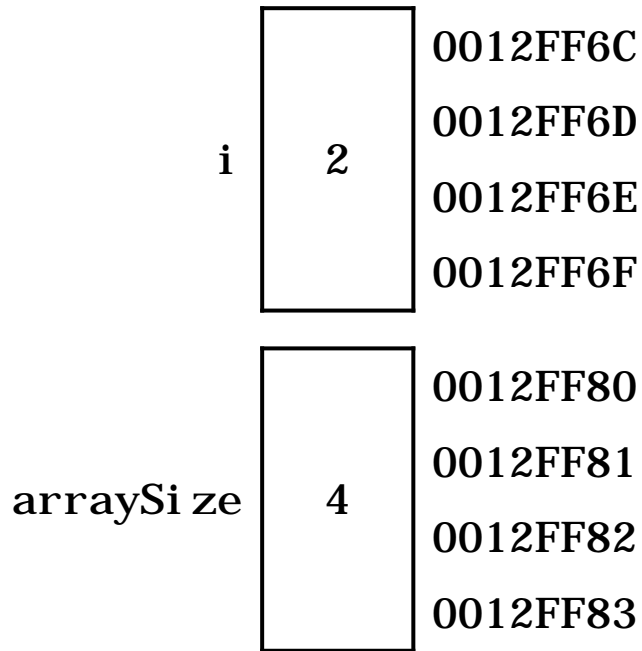
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



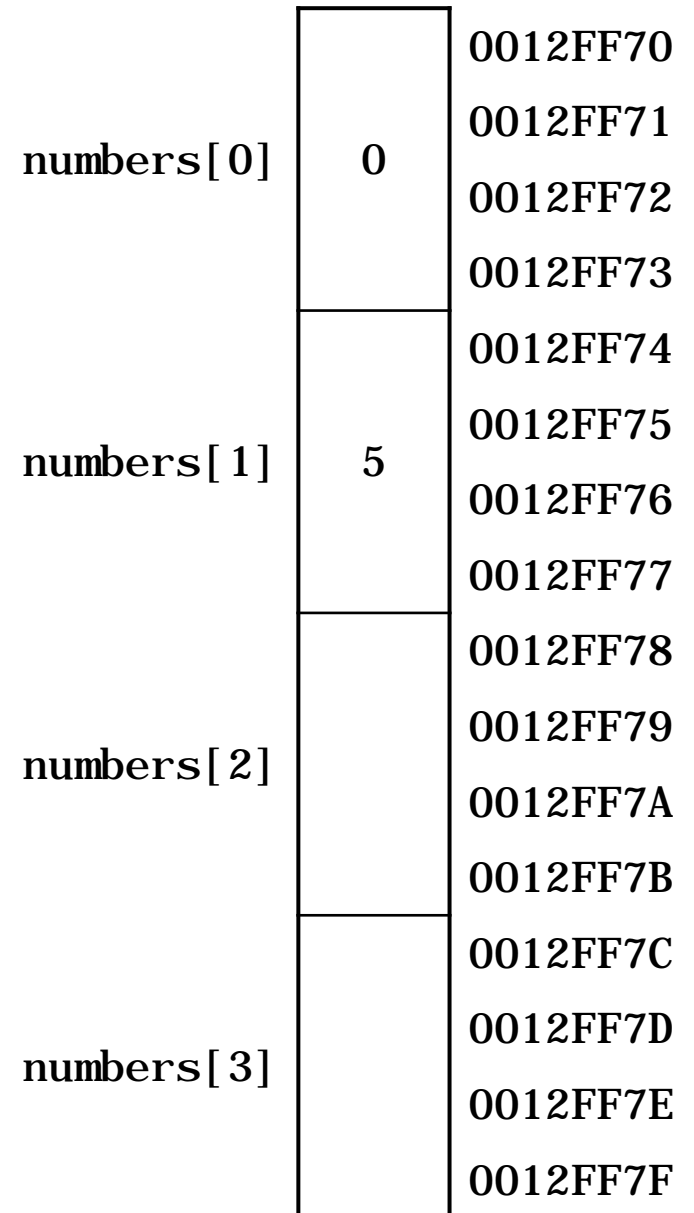


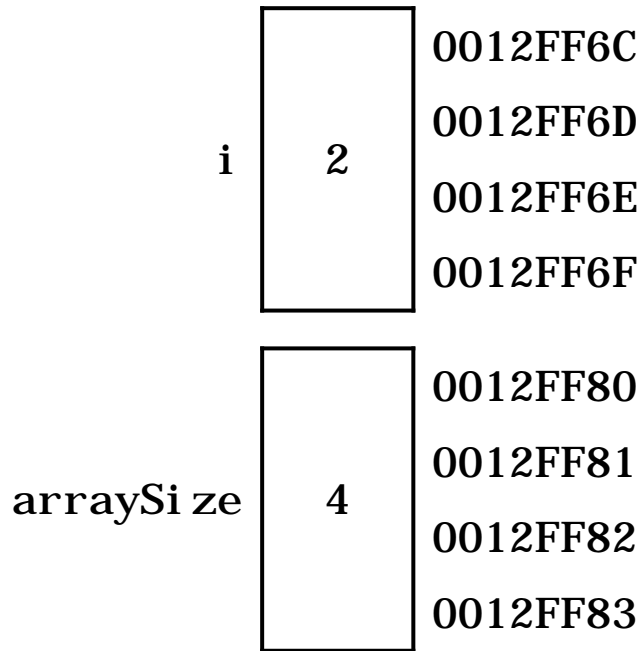
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



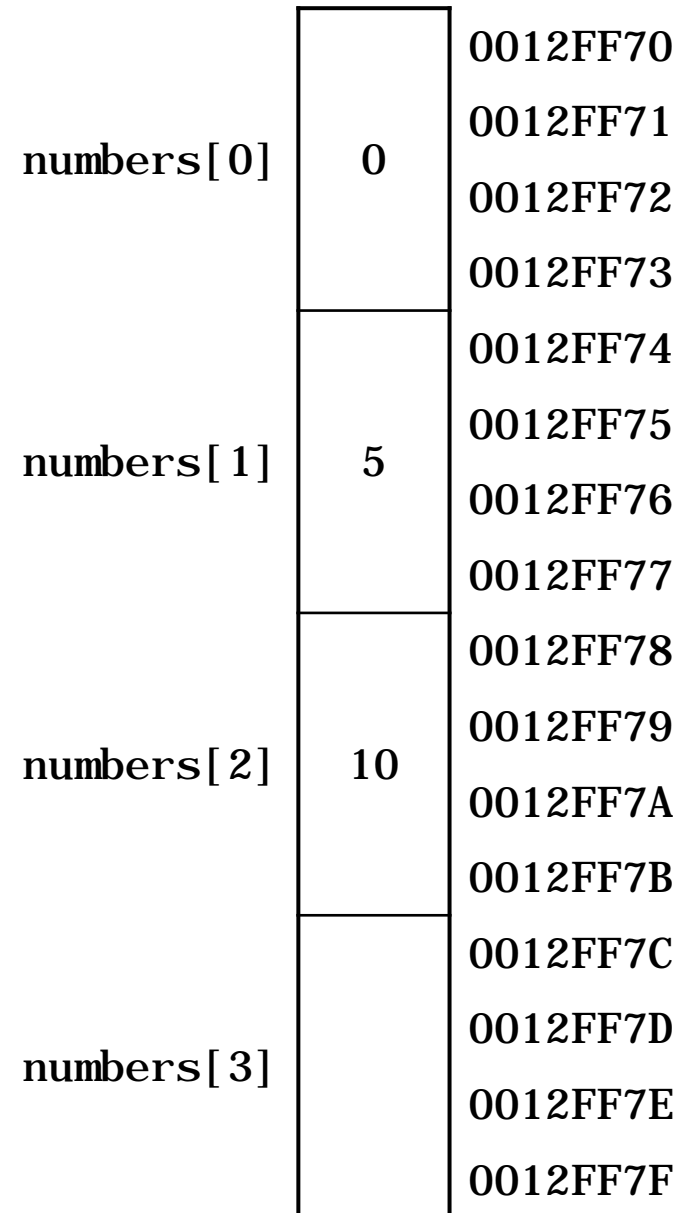


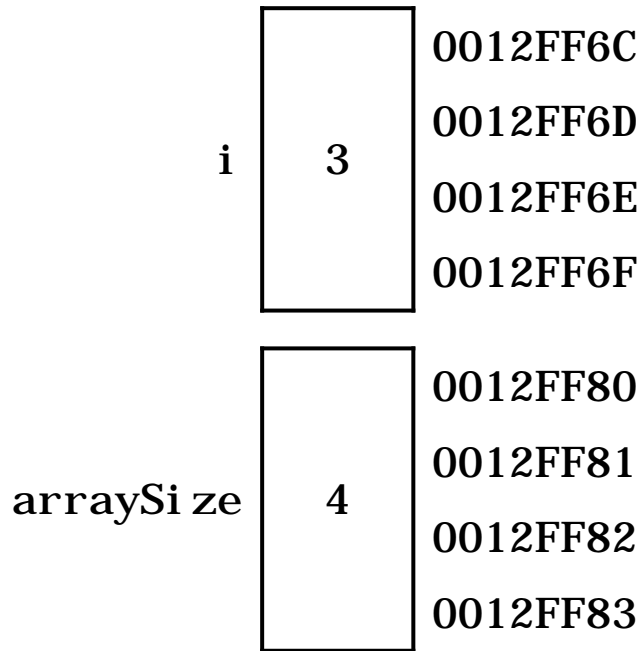
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



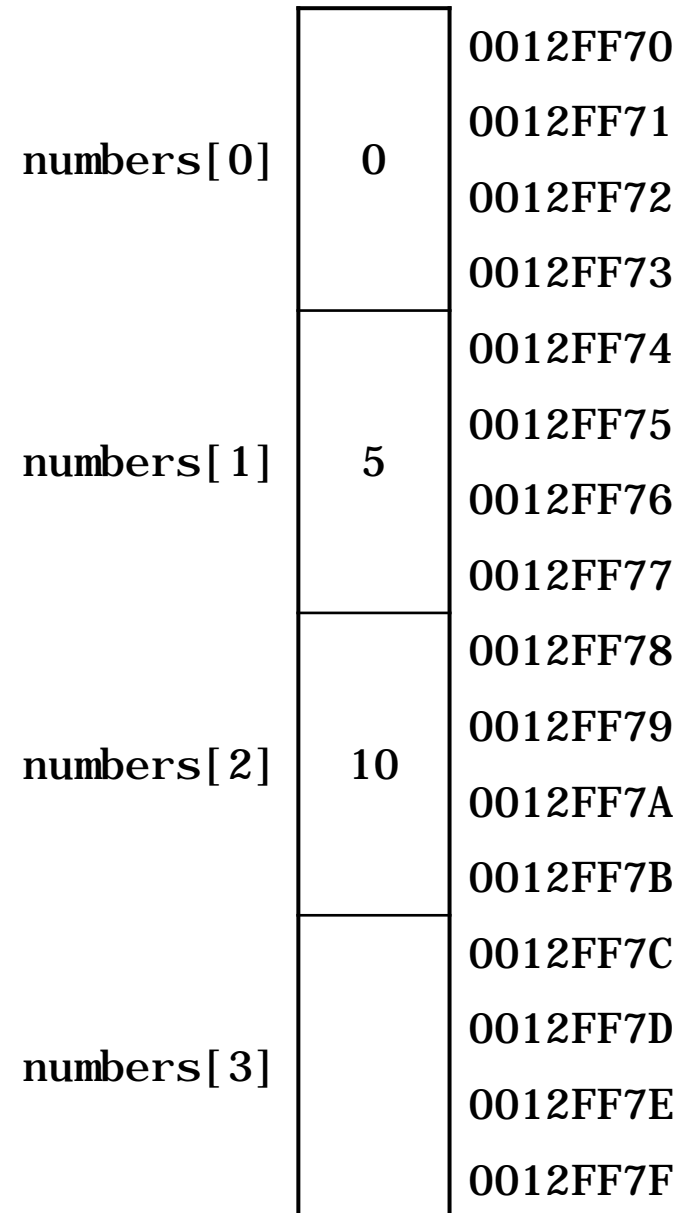


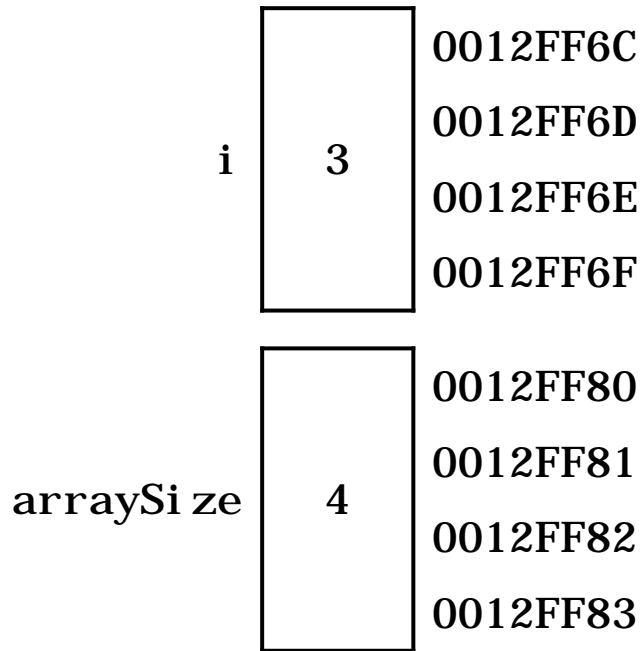
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



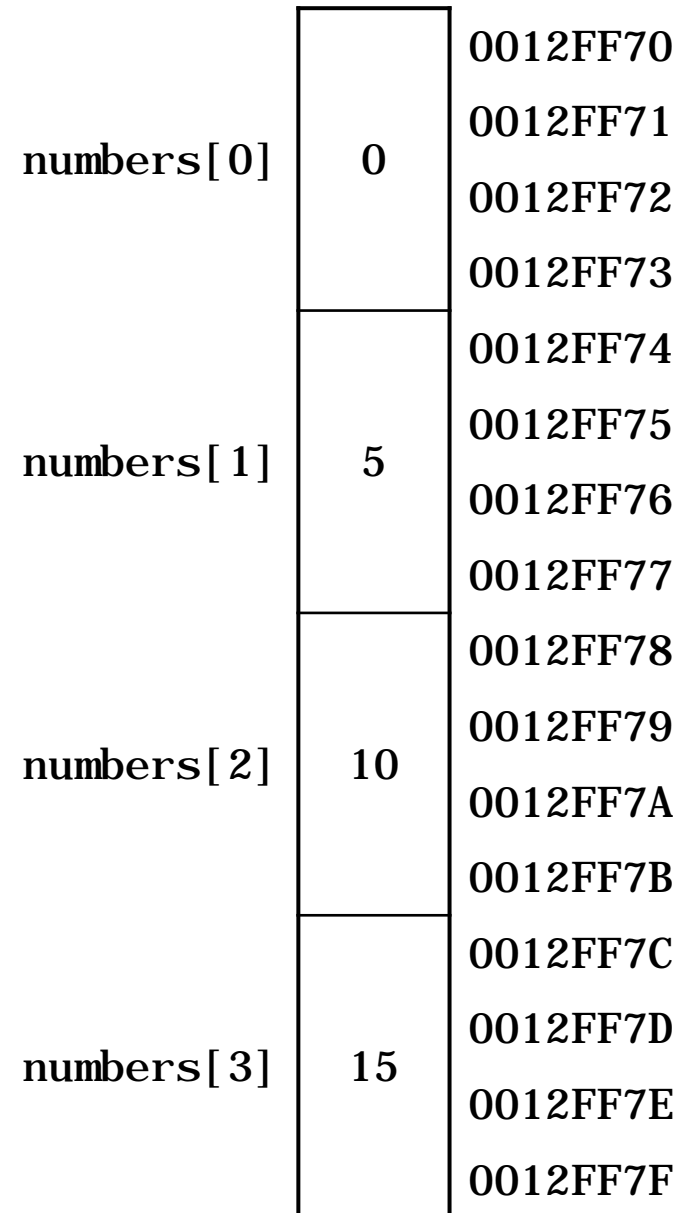


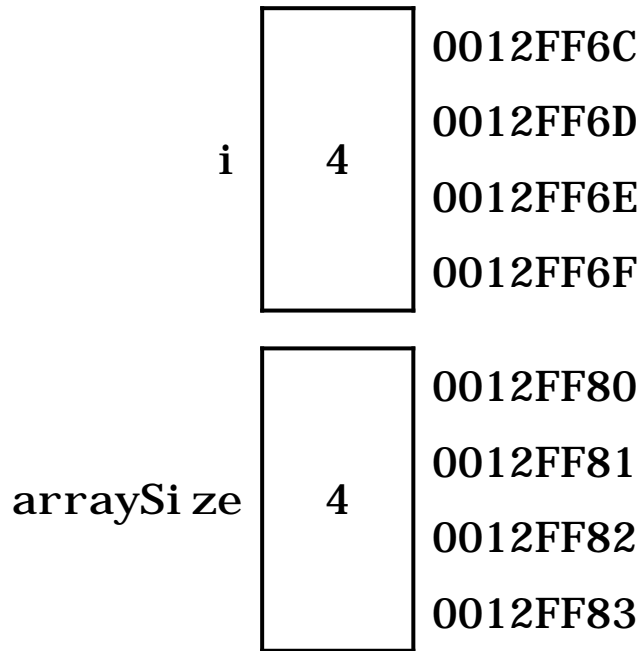
```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



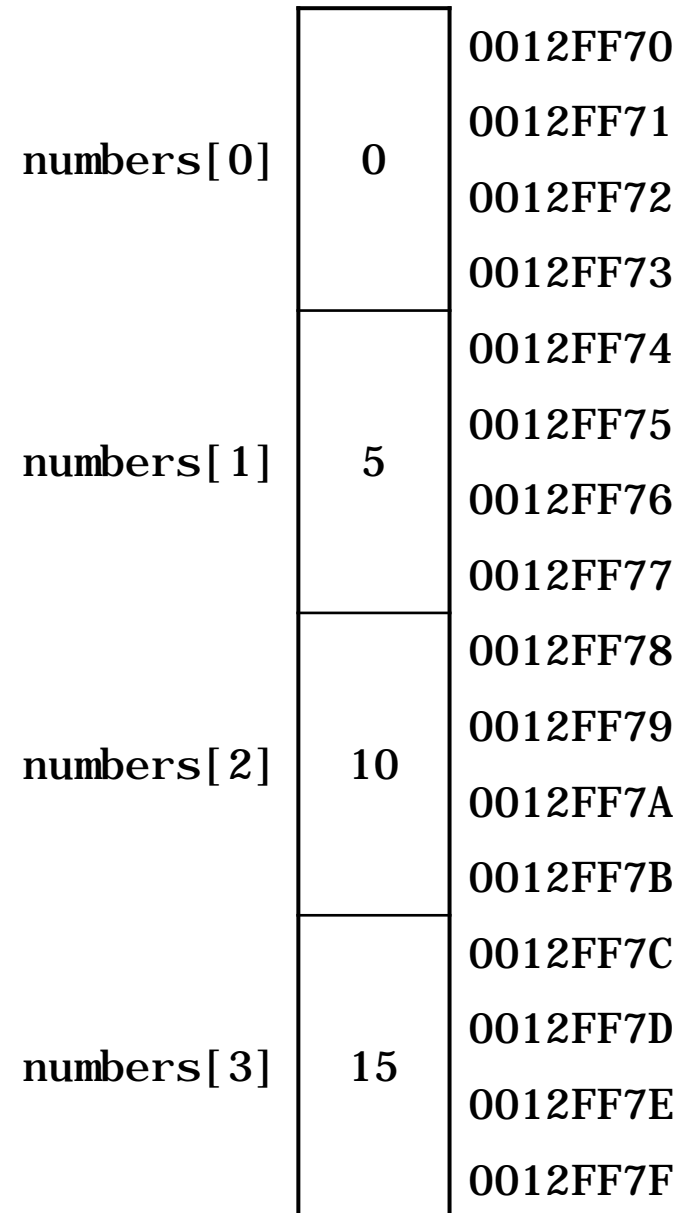


```
const int arraySize{ 4 };  
int numbers[ arraySize ];  
for( int i{ 0 }; i < arraySize; ++i )  
    numbers[ i ] = 5 * i;
```



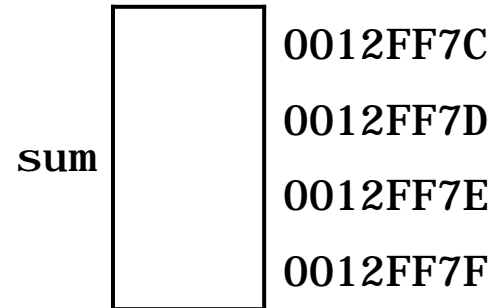


```
const int arraySize{ 4 };
int numbers[ arraySize ];
for( int i{ 0 }; i < arraySize; ++i )
    numbers[ i ] = 5 * i;
```

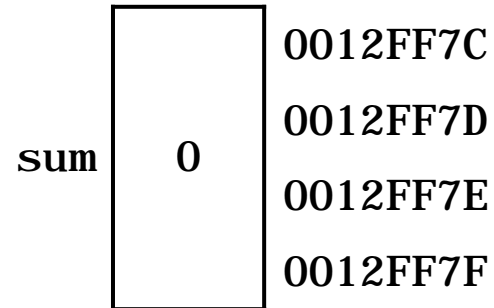


Index	Value
0	0
1	5
2	10
3	15

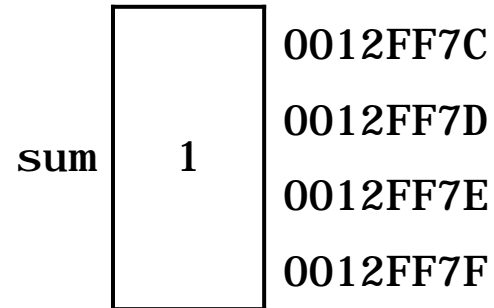
```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



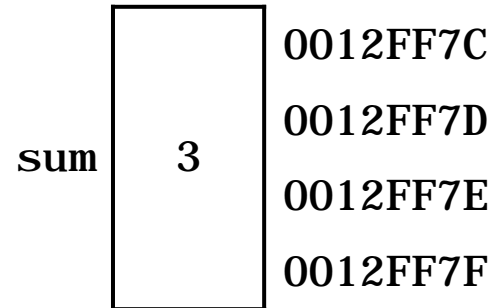
```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



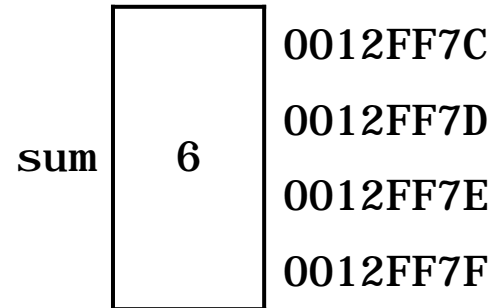
```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```

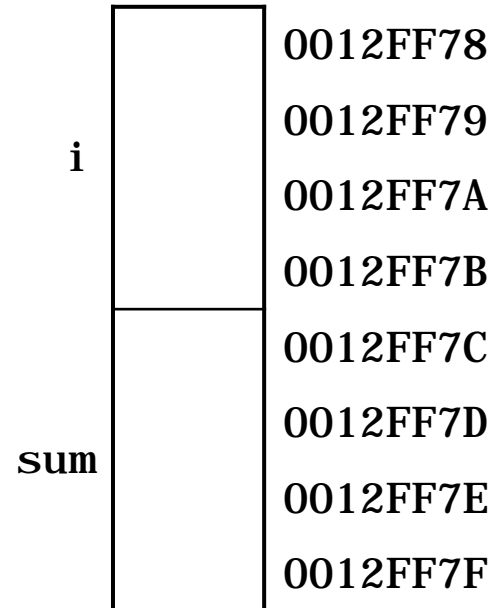



```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```




```
int sum{ 0 };  
for(           ;           )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



```

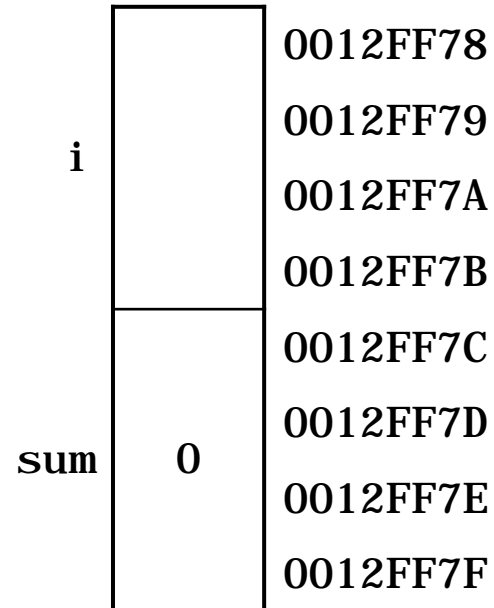
int sum{ 0 };
for(      ;      ;      )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

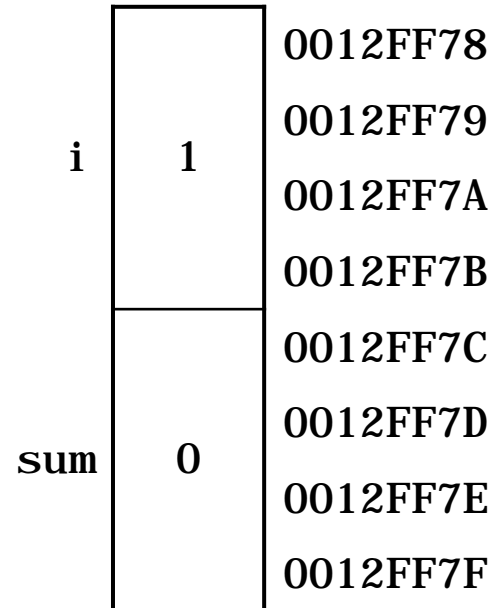
int sum{ 0 };
for(      ;      ;      )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

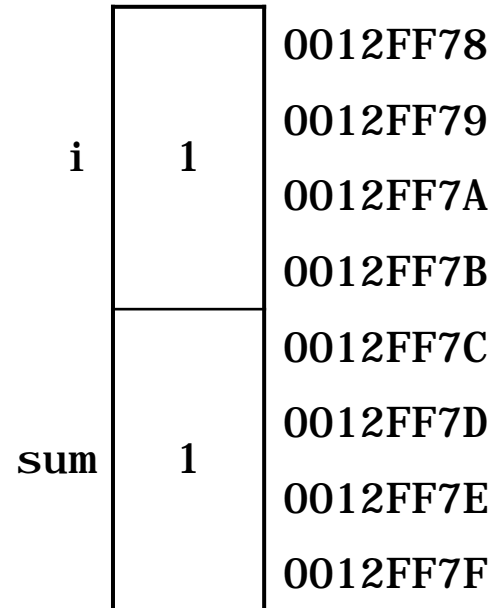
int sum{ 0 };
for(      ;      ;      )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

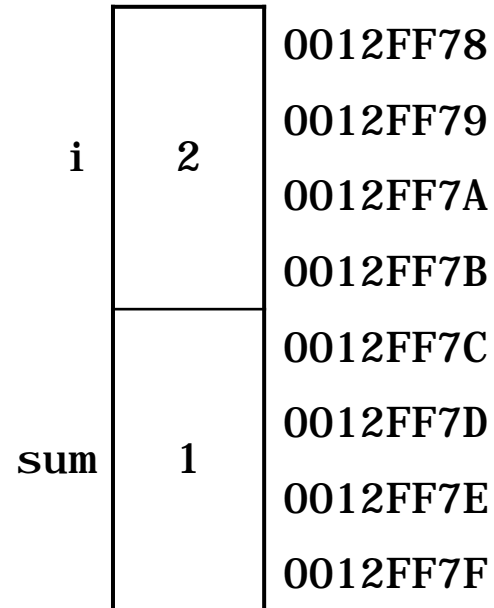
int sum{ 0 };
for(      ;      ;      )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

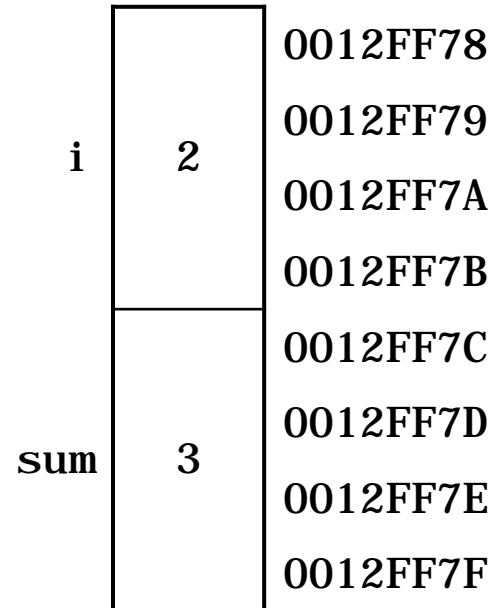
int sum{ 0 };
for(      ;      ;      )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```




```

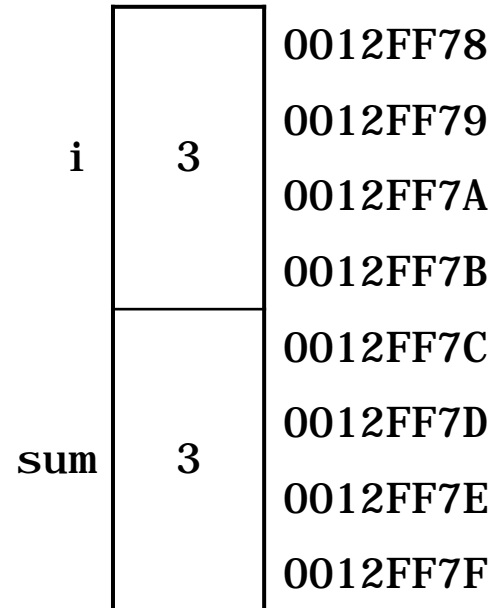
int sum{ 0 };
for(      ;      ;      )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

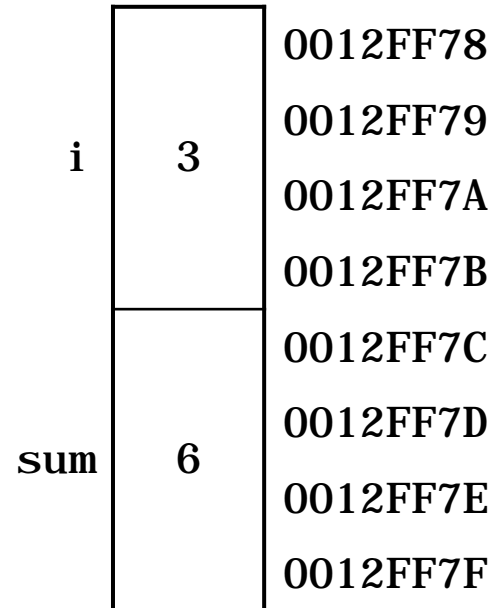
int sum{ 0 };
for(      ;      ;      )
    sum += i;

```

```

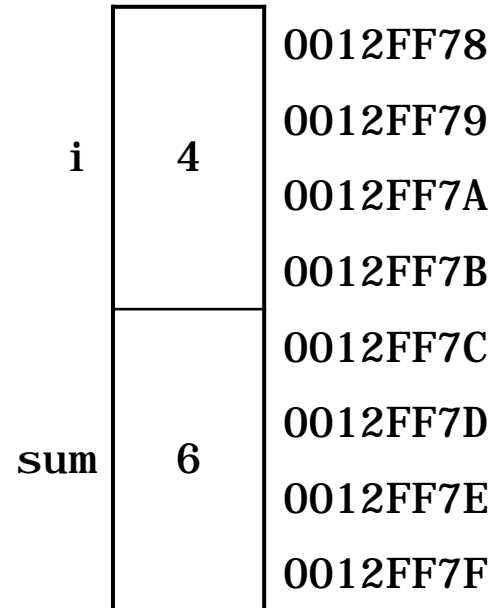
int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```
int sum{ 0 };  
for(           ;           )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



```

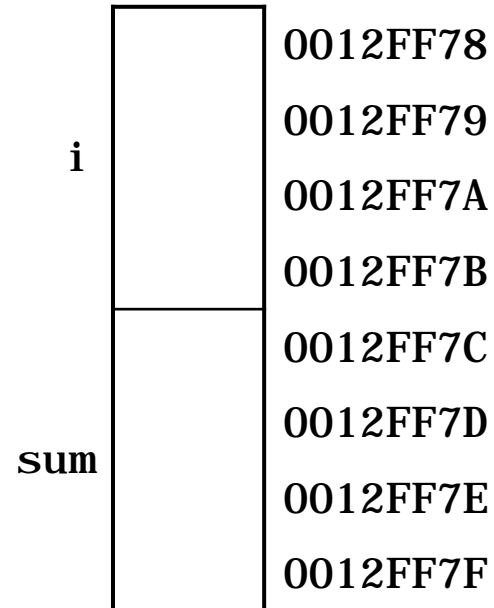
int sum{ 0 };
for( int i{ 1 };           )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

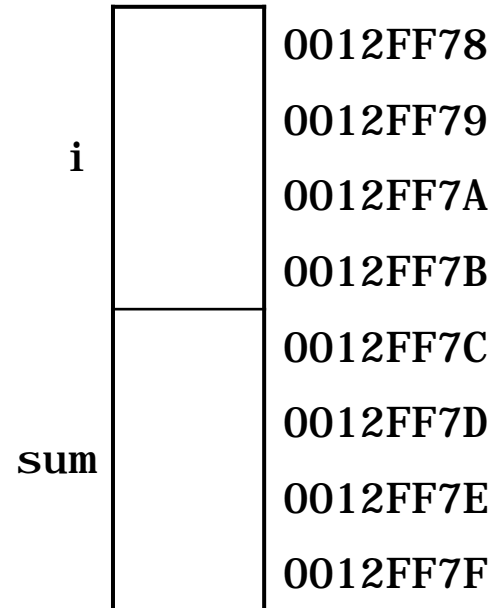
int sum{ 0 };
for( int i{ 1 };      ; ++i )
    sum += i;

```

```

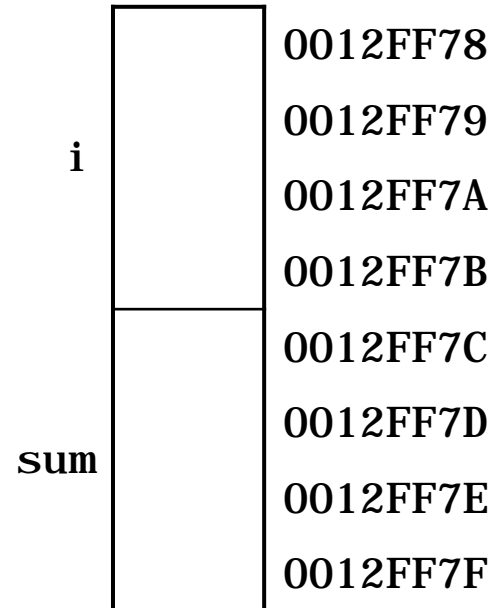
int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



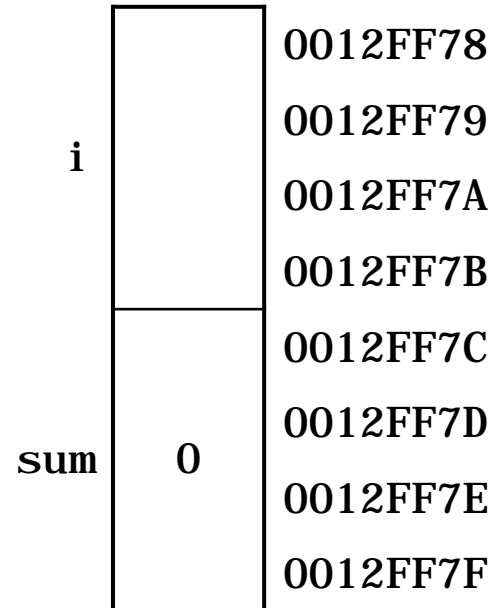
```
int sum{ 0 };  
for( int i{ 1 }; i <= 3; ++i )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



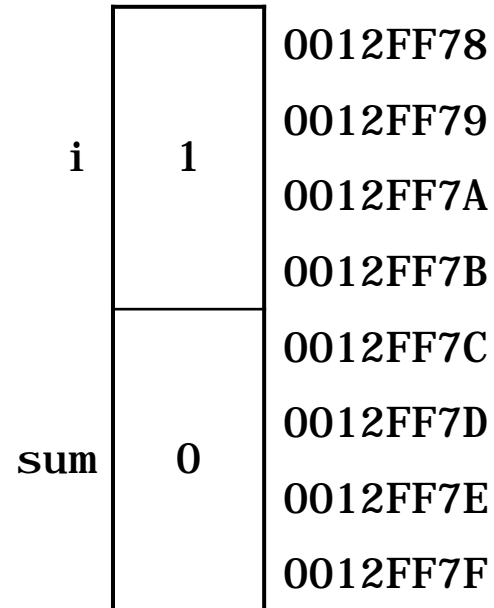
```
int sum{ 0 };  
for( int i{ 1 }; i <= 3; ++i )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



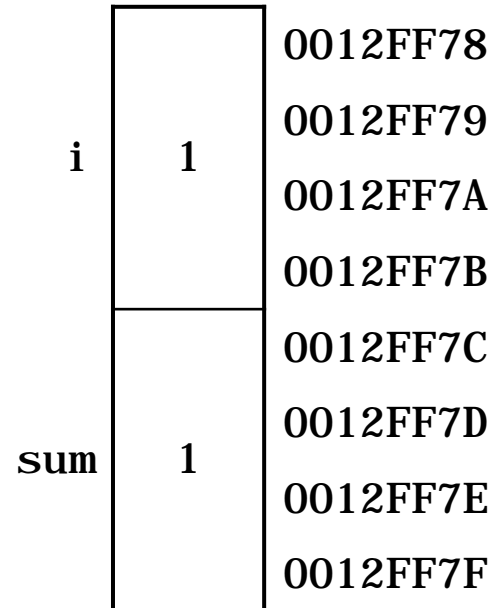
```
int sum{ 0 };  
for( int i{ 1 }; i <= 3; ++i )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



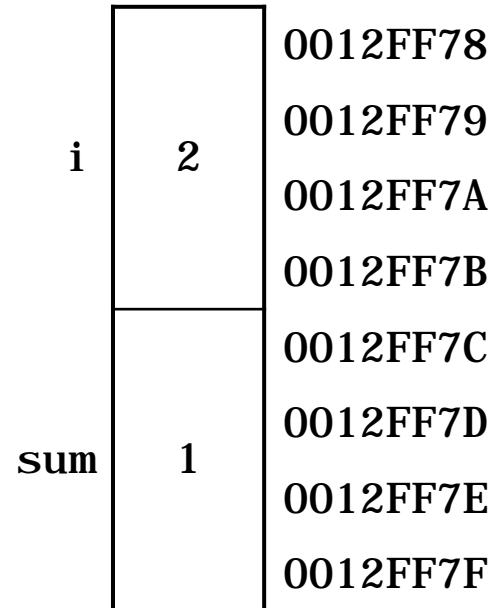

```
int sum{ 0 };  
for( int i{ 1 }; i <= 3; ++i )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



```
int sum{ 0 };  
for( int i{ 1 }; i <= 3; ++i )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



```

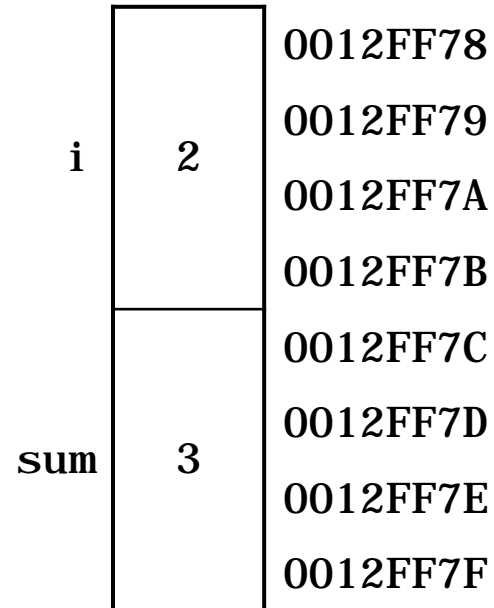
int sum{ 0 };
for( int i{ 1 }; i <= 3; ++i )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

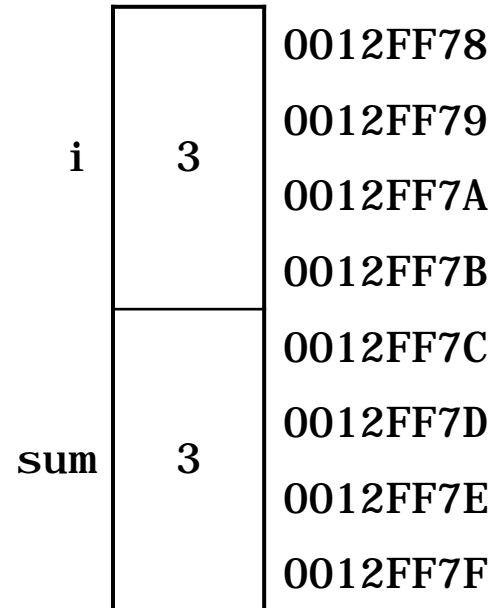
int sum{ 0 };
for( int i{ 1 }; i <= 3; ++i )
    sum += i;

```

```

int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```

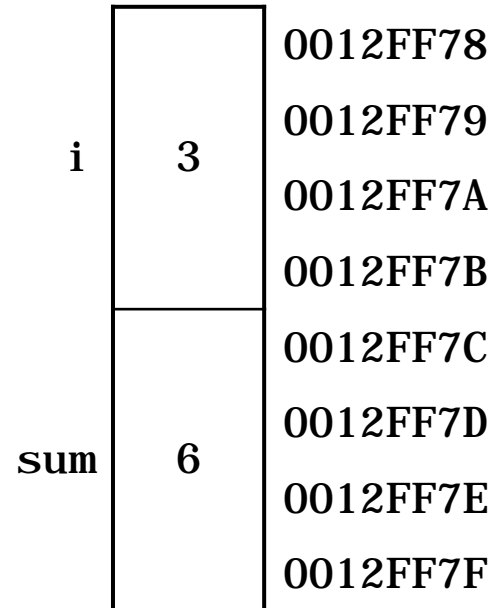
int sum{ 0 };
for( int i{ 1 }; i <= 3; ++i )
    sum += i;

```

```

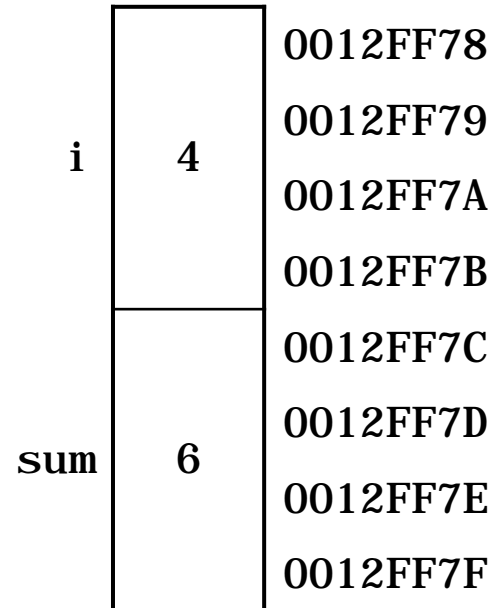
int sum{ 0 };
sum += 1;
sum += 2;
sum += 3;

```



```
int sum{ 0 };  
for( int i{ 1 }; i <= 3; ++i )  
    sum += i;
```

```
int sum{ 0 };  
sum += 1;  
sum += 2;  
sum += 3;
```



```
#include <iostream>
using namespace std;

int main()
{
    int sum{ 0 };
    for( int i{ 1 }; i <= 3; ++i )
        sum += i;

    cout << "Sum = " << sum << endl;
}
```

```
#include <iostream>
using namespace std;

int main()
{
    const int arraySize{ 4 };
    int numbers[ arraySize ] = { 87, 68, 94, 100 };
    int sum{ 0 };

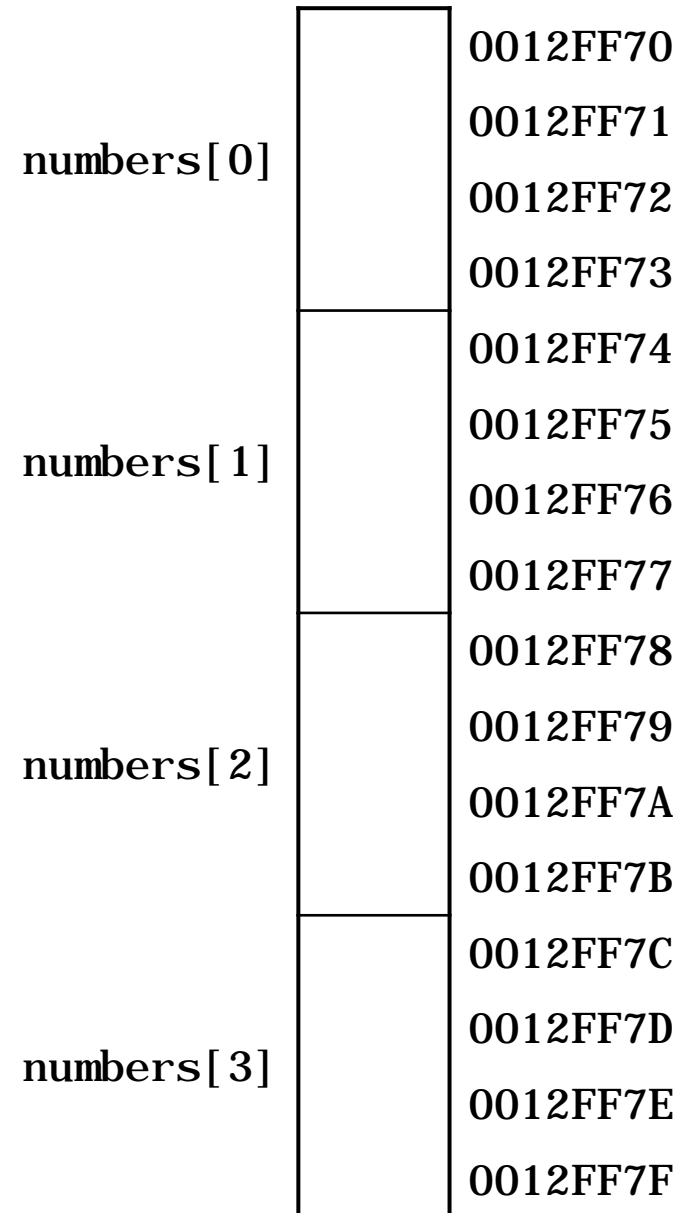
    for( int i{ 0 }; i < arraySize; ++i )
        sum += numbers[ i ];

    cout << "Sum of array elements: " << sum << endl;
}
```

Sum of array elements: 349



```
const int arraySize{ 4 };  
int numbers[ arraySize ] = { 7, 8, 4, 6 };  
int sum{ 0 };  
for( int i{ 0 }; i < arraySize; ++i )  
    sum += numbers[ i ];
```

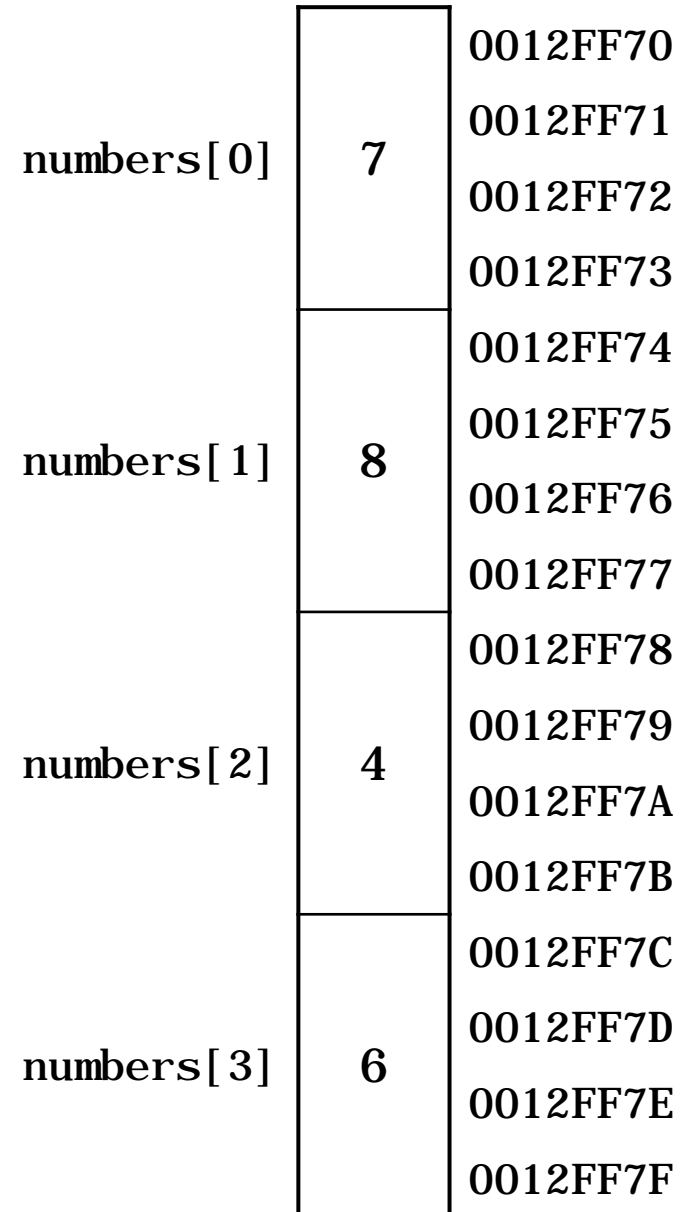




```

const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```

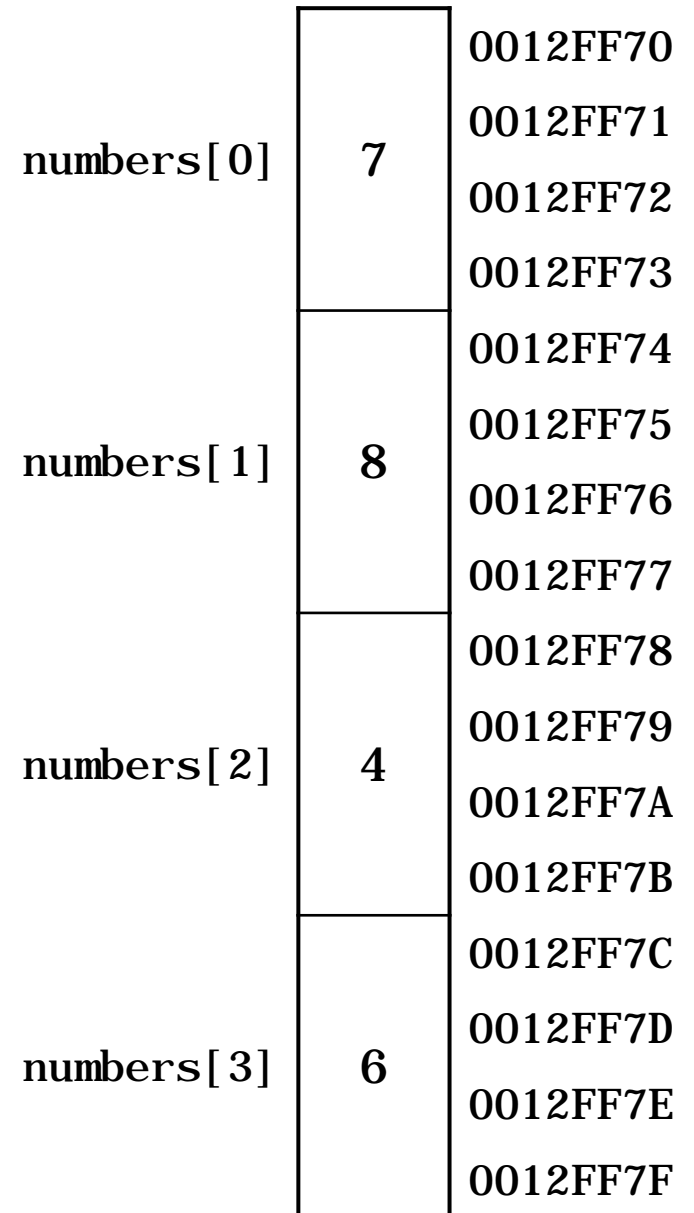




```

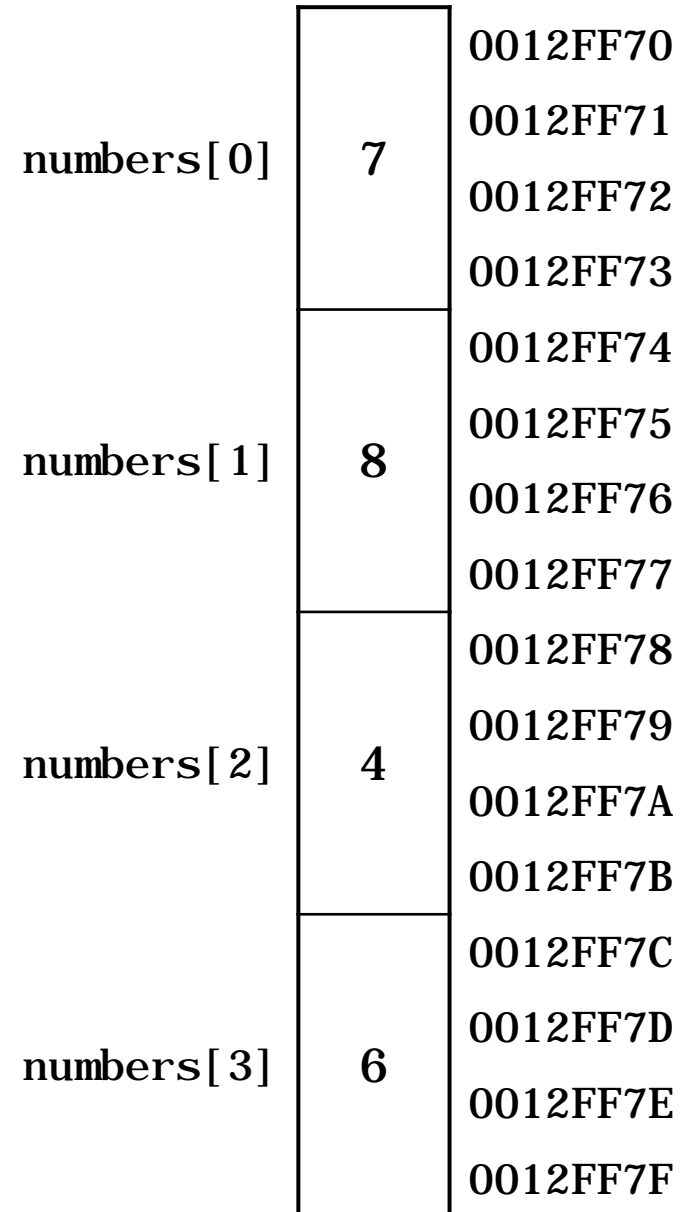
const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```





```
const int arraySize{ 4 };  
int numbers[ arraySize ] = { 7, 8, 4, 6 };  
int sum{ 0 };  
for( int i{ 0 }; i < arraySize; ++i )  
    sum += numbers[ i ];
```

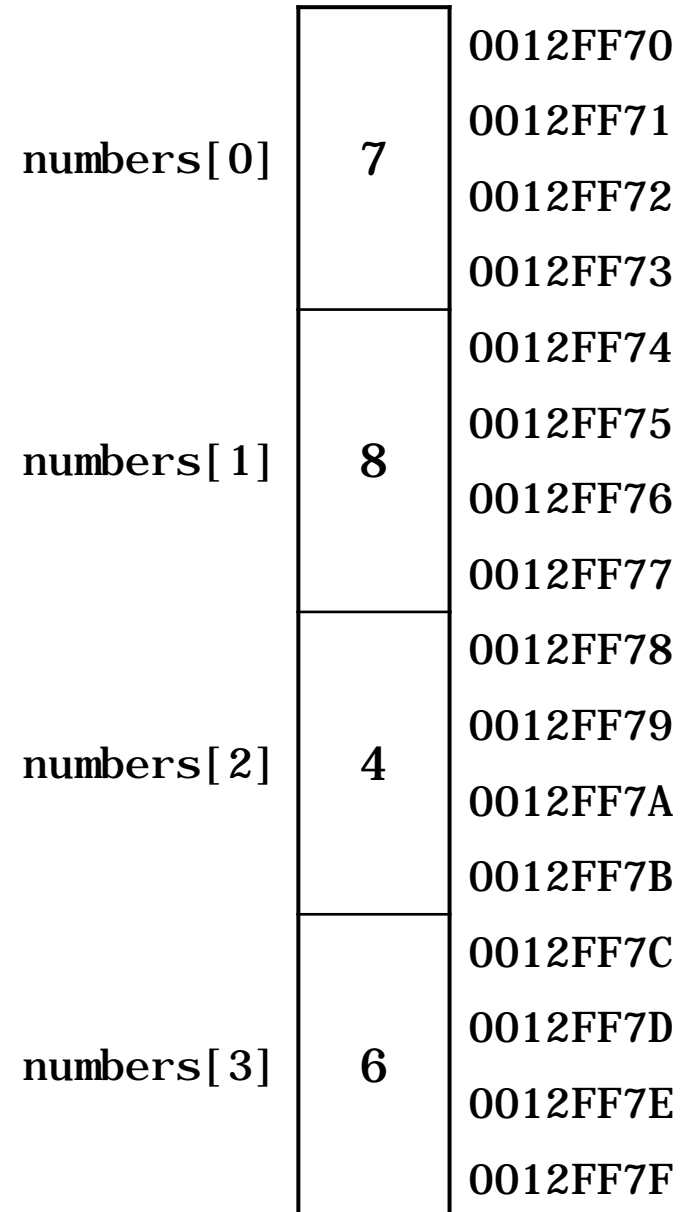




```

const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```

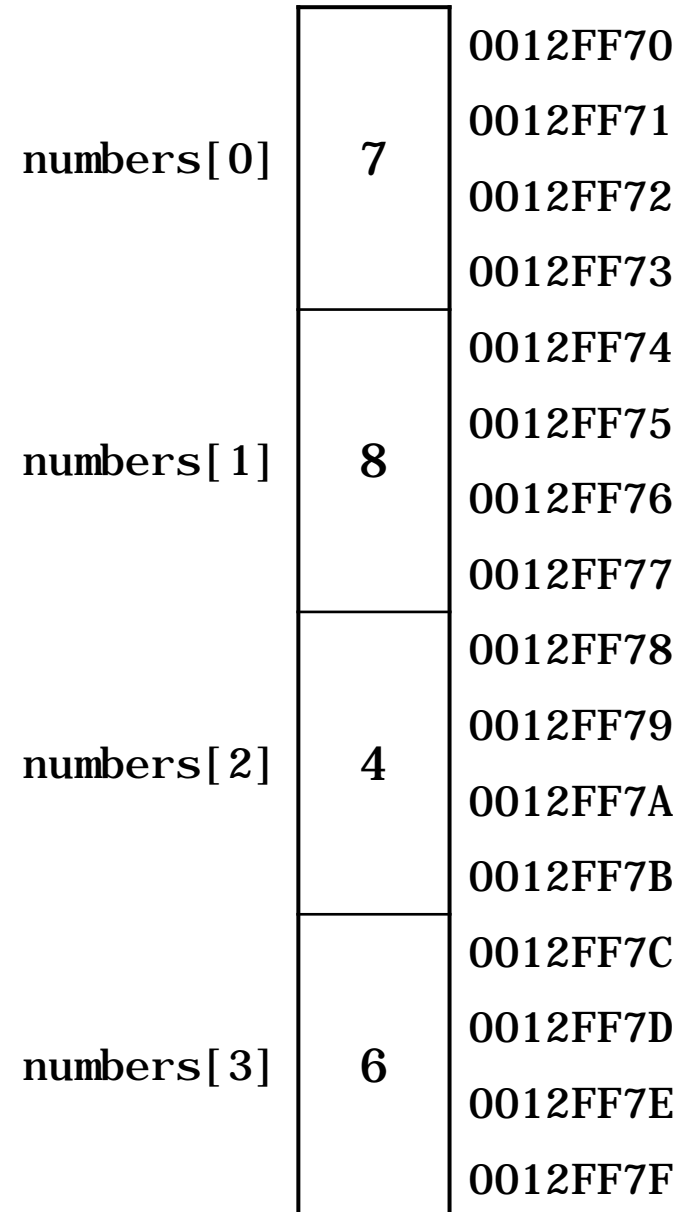




```

const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```

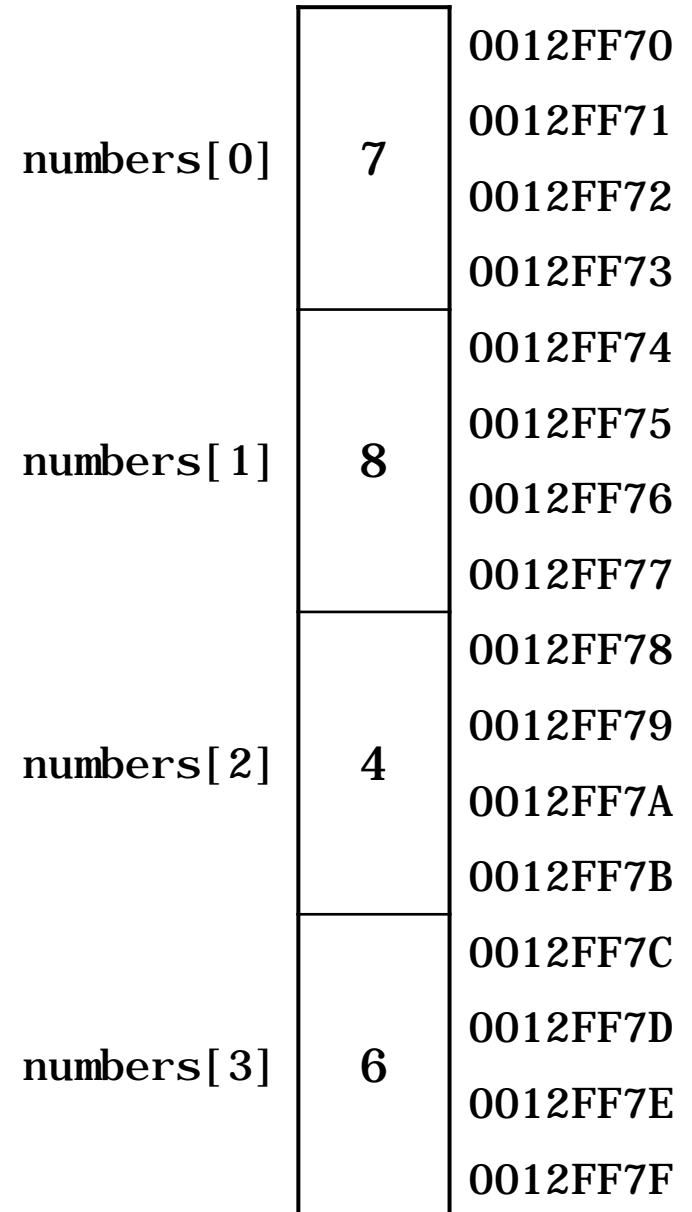




```

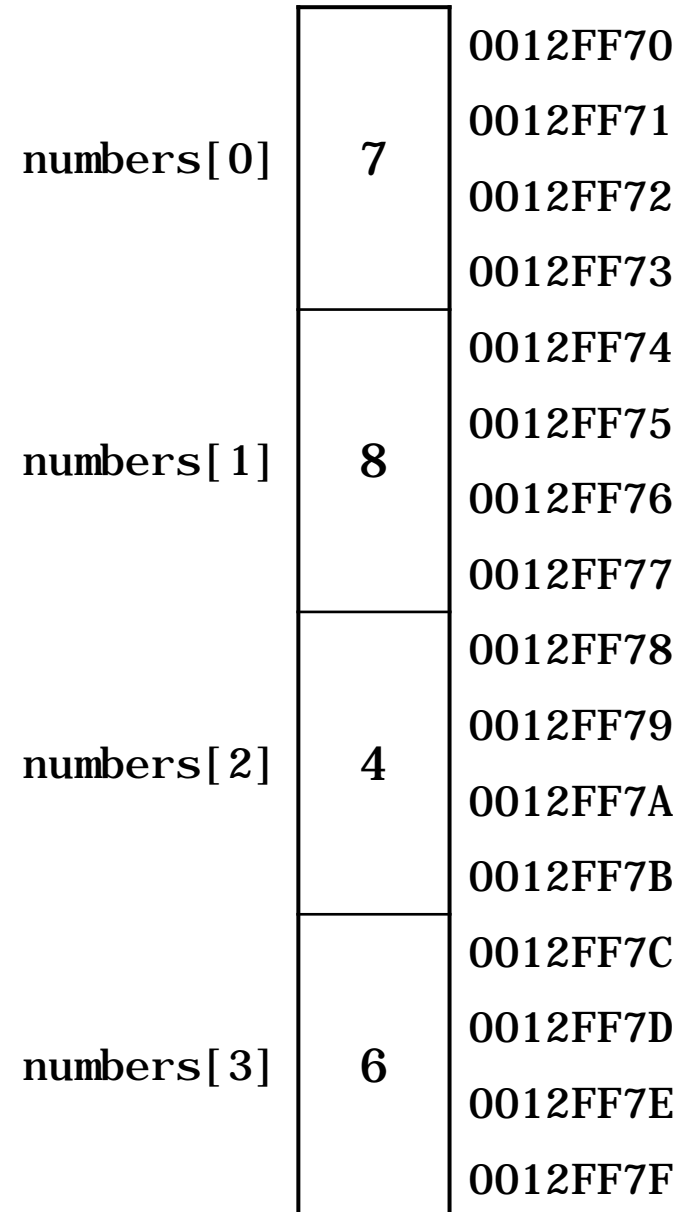
const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```





```
const int arraySize{ 4 };  
int numbers[ arraySize ] = { 7, 8, 4, 6 };  
int sum{ 0 };  
for( int i{ 0 }; i < arraySize; ++i )  
    sum += numbers[ i ];
```

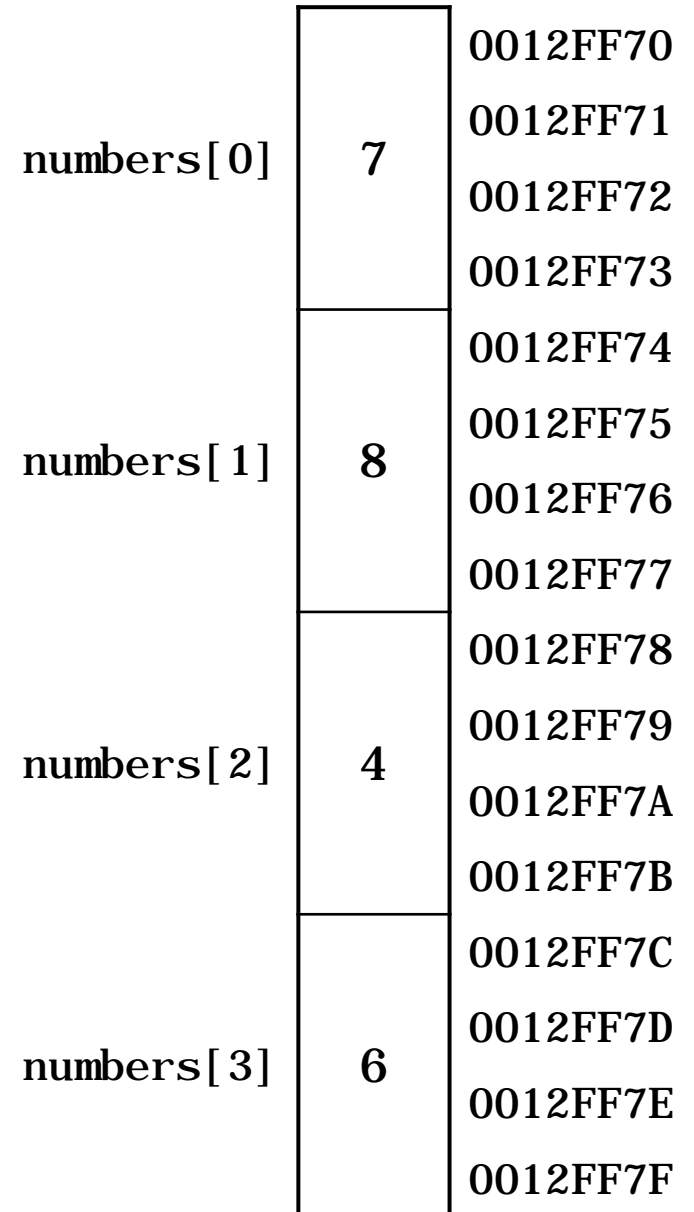


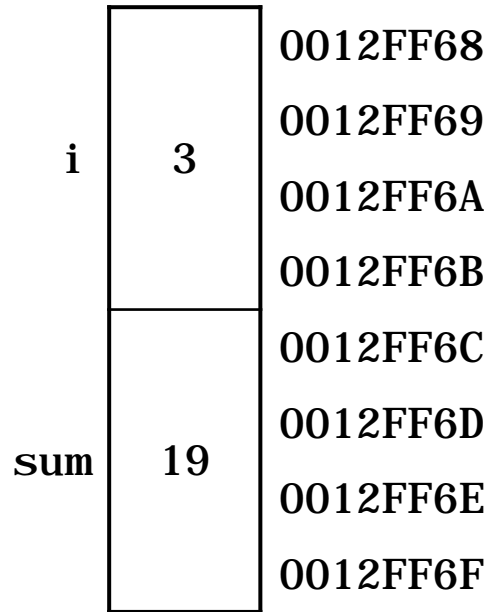


```

const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```

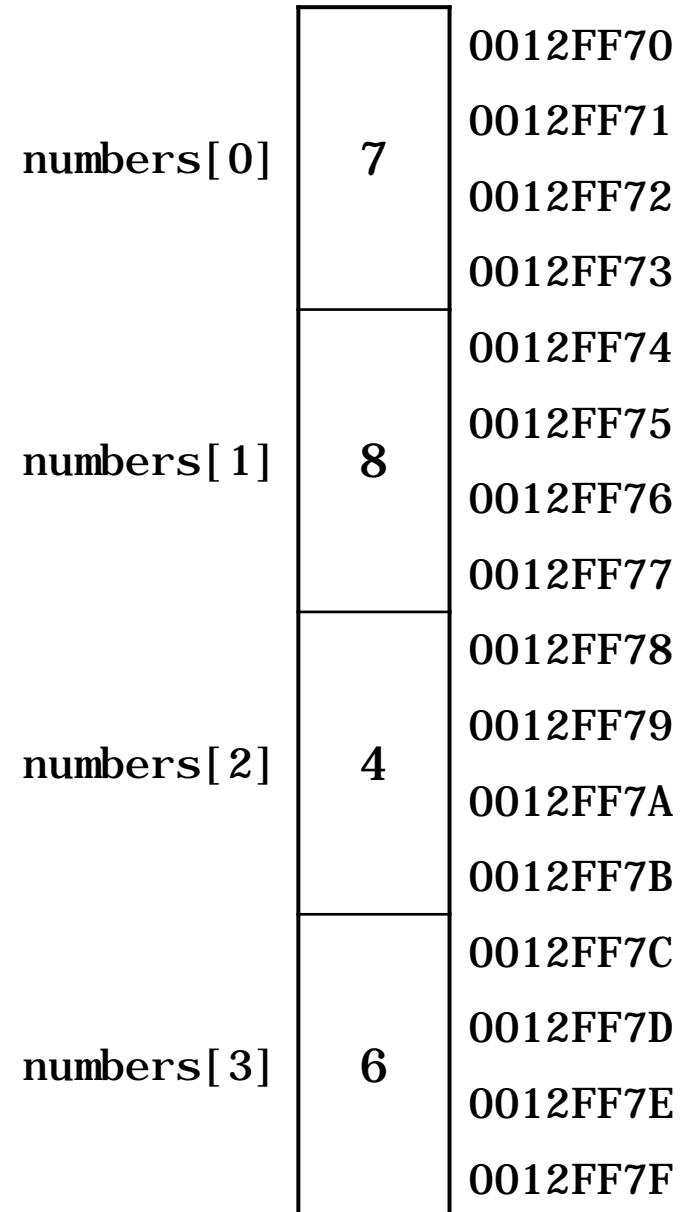




```

const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```

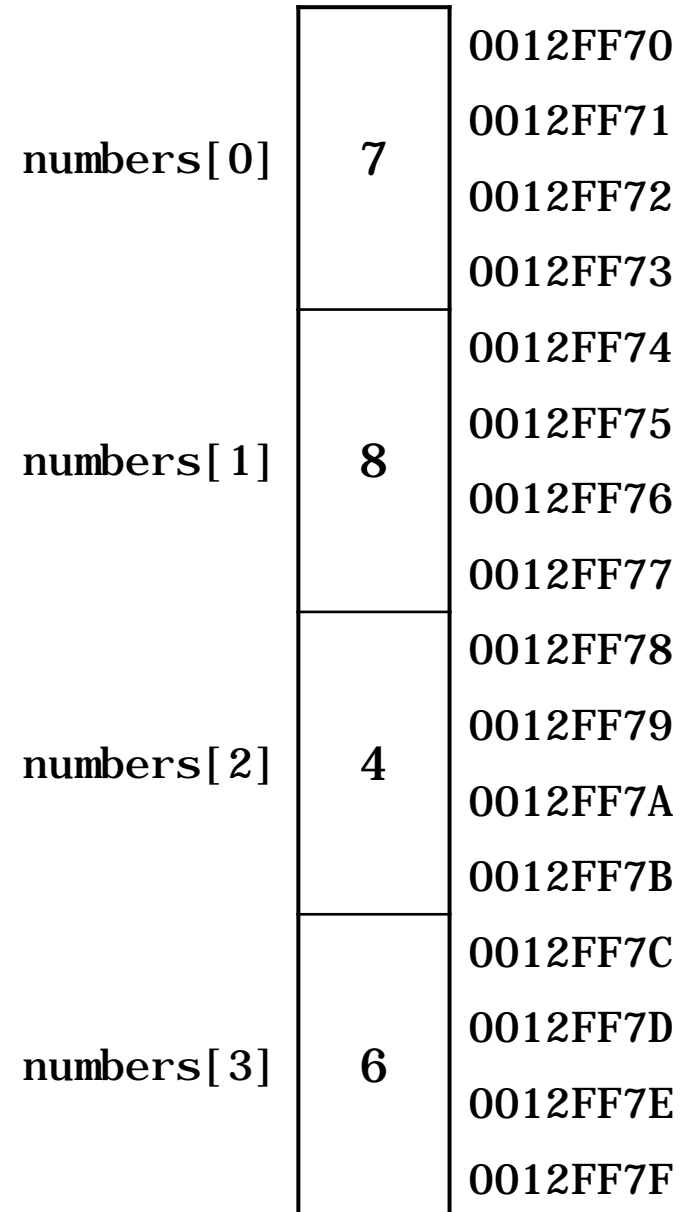




```

const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```

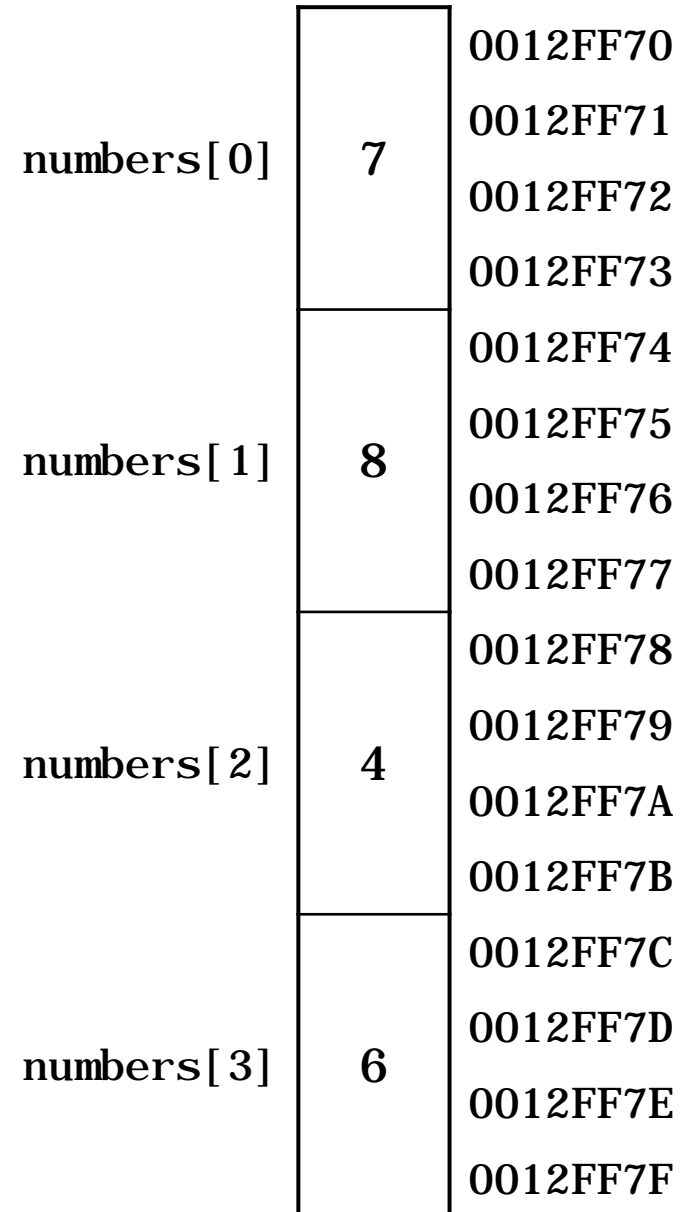




```

const int arraySize{ 4 };
int numbers[ arraySize ] = { 7, 8, 4, 6 };
int sum{ 0 };
for( int i{ 0 }; i < arraySize; ++i )
    sum += numbers[ i ];

```



Range-based for loop

```
#include <iostream>
using namespace std;

int main()
{
    const int arraySize = 4;
    int numbers[ arraySize ] = { 87, 68, 94, 100 };
    int sum{ 0 };

    for( int number: numbers )
        sum += number;

    cout << "Sum of array elements: " << sum << endl;
}
```

Sum of array elements: 349

Counter-Controlled Repetition

- Definite repetition
 - Number of repetitions known

- Example

A class of ten students took a quiz. The grades (integers in the range 0 to 100) for this quiz are available to you. Calculate and display the total of all student grades and the class average on the quiz.

```

int grade;
int sum{ 0 };

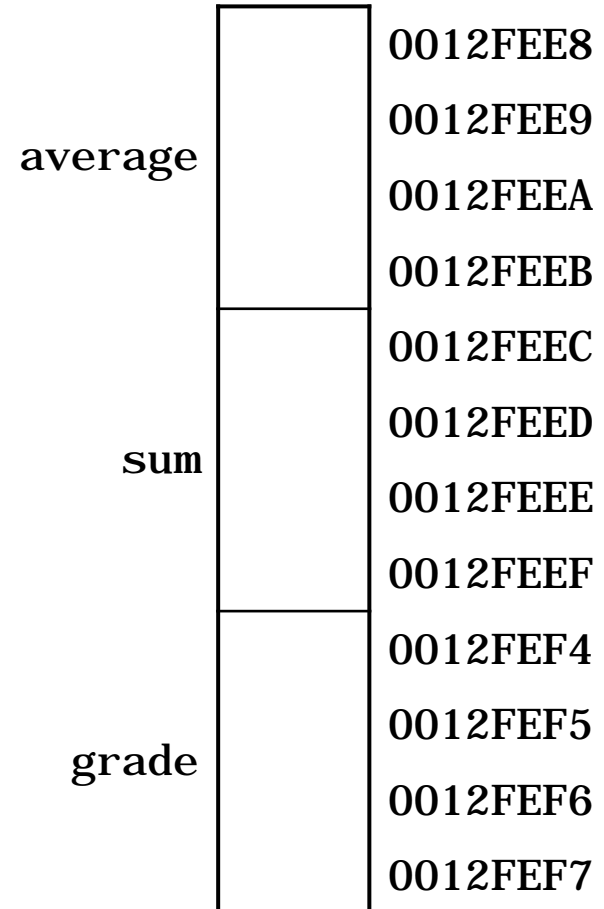
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };

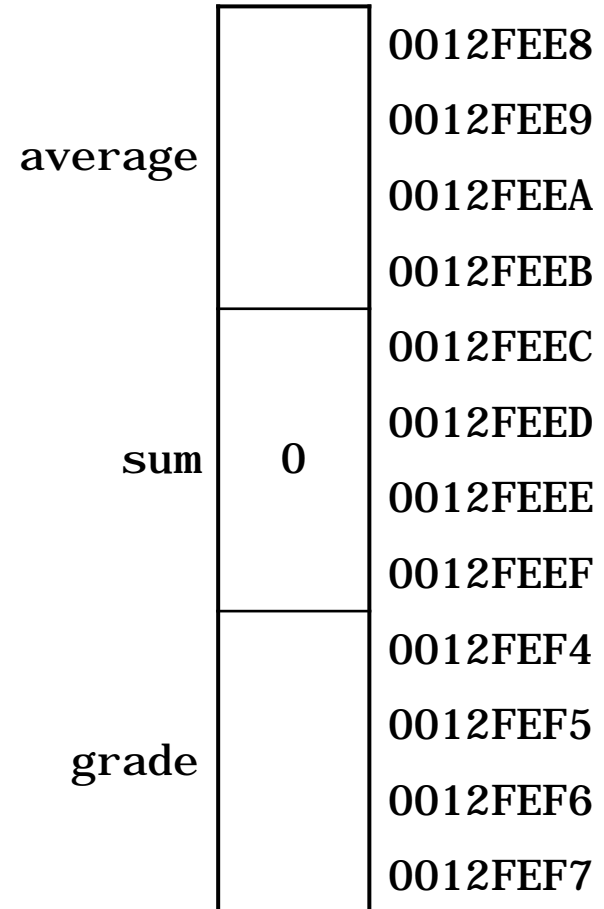
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```




```

int grade;
int sum{ 0 };

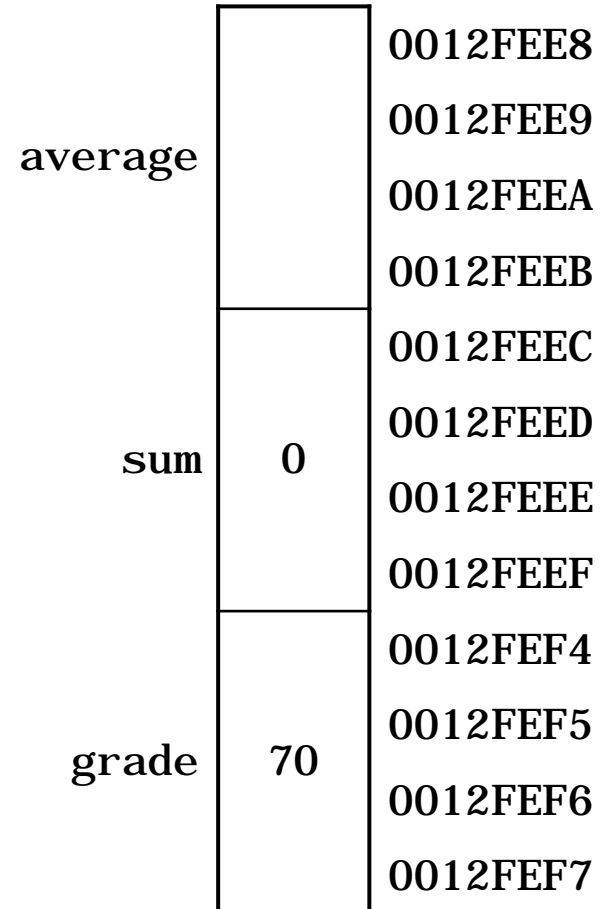
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };

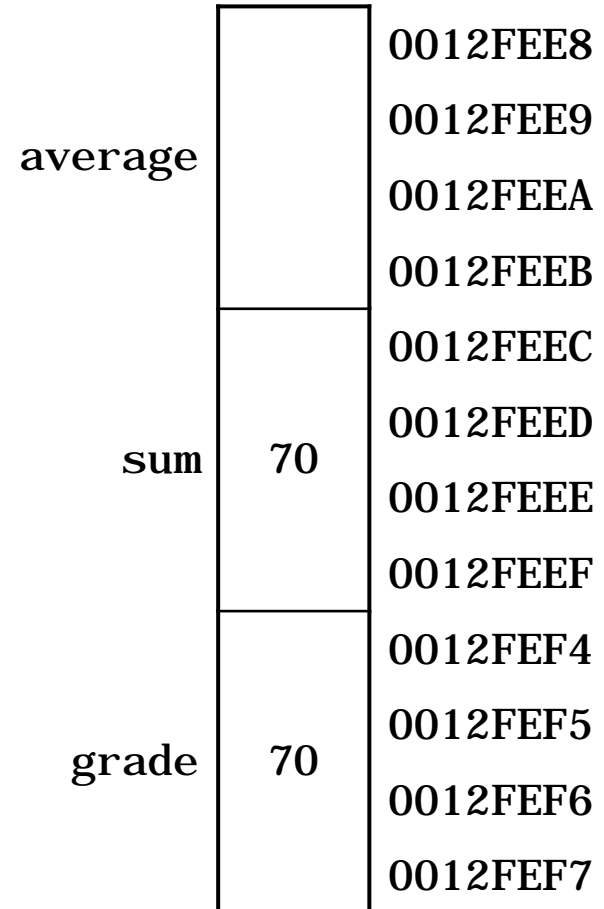
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };

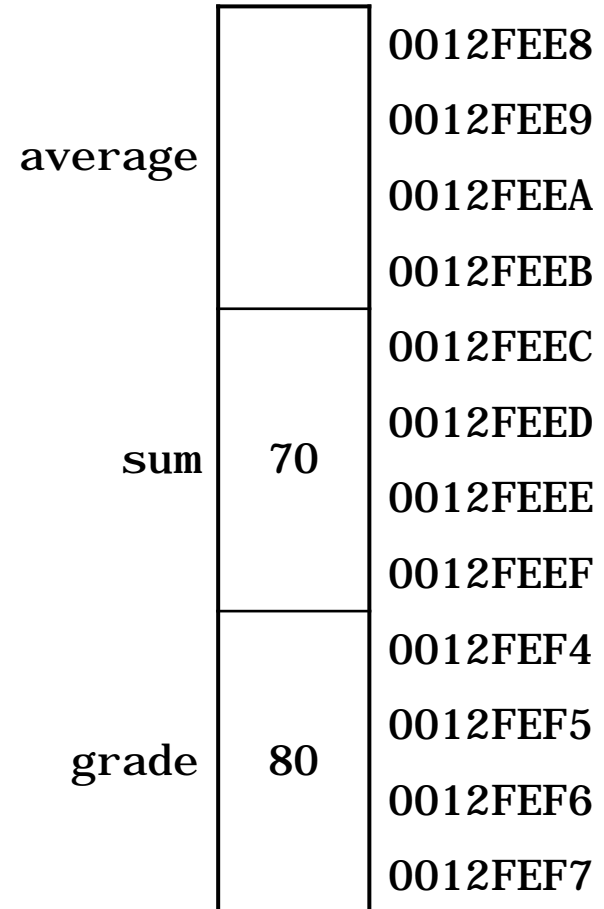
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };

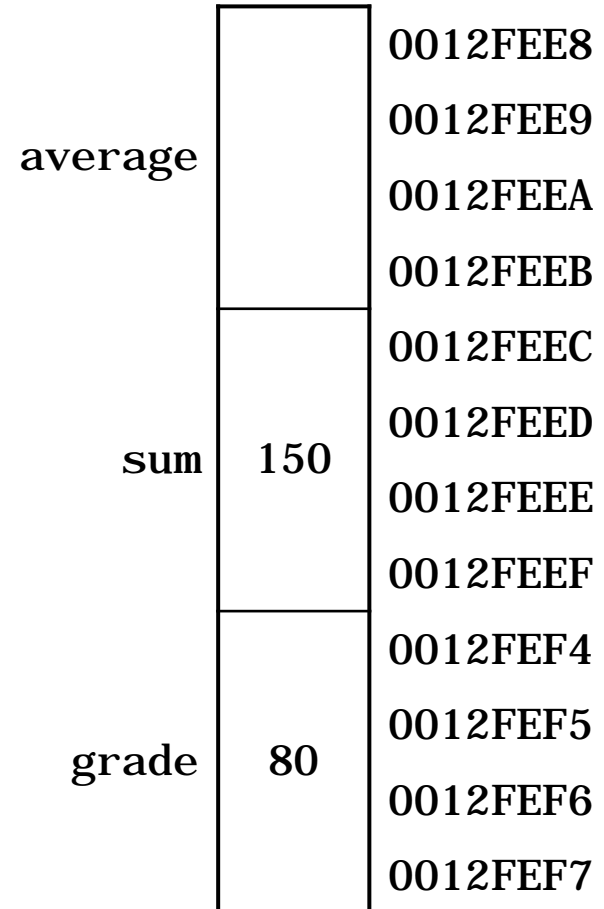
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };

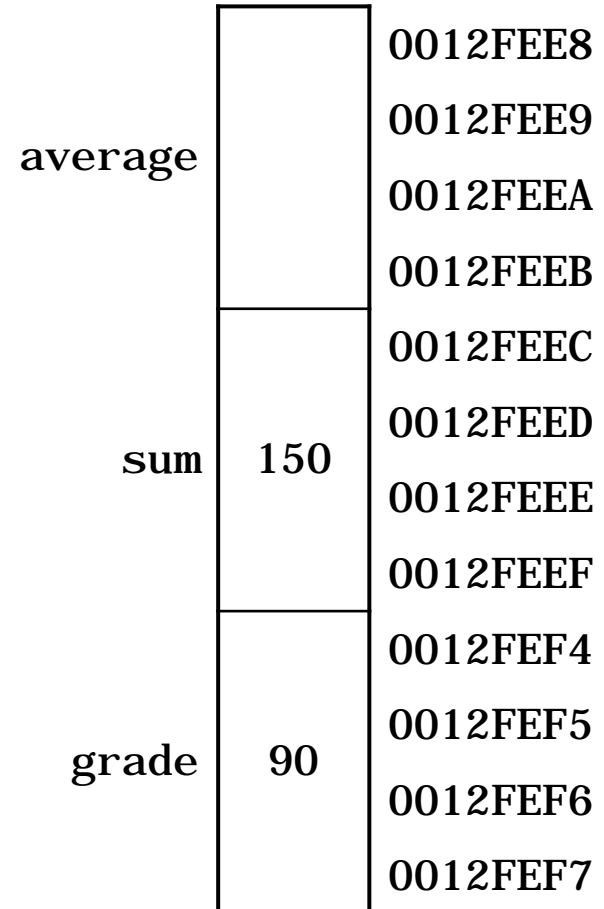
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };

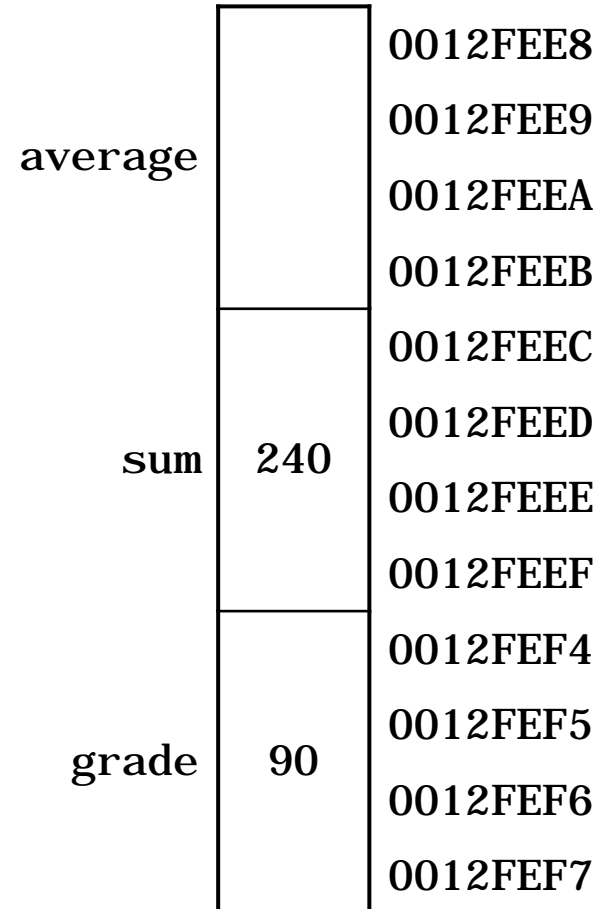
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };

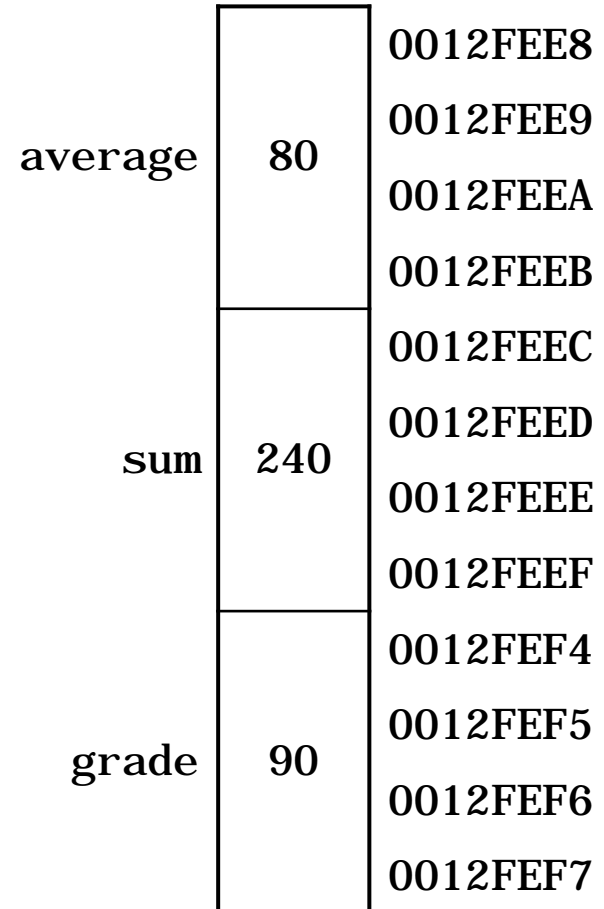
cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

cout << "Enter grade: ";
cin >> grade;
sum += grade;

int average{ sum / 3 };

```



```

int grade;
int sum{ 0 };
for(           ;           ;           )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

```

int grade;
int sum{ 0 };

```

```

cout << "Enter grade: ";
cin >> grade;
sum += grade;

```

```

cout << "Enter grade: ";
cin >> grade;
sum += grade;

```

```

cout << "Enter grade: ";
cin >> grade;
sum += grade;

```

```

int average{ sum / 3 };

```



```
int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };
```

```
int grade;
int sum{ 0 };
```

```
cout << "Enter grade: ";
cin >> grade;
sum += grade;
```

```
cout << "Enter grade: ";
cin >> grade;
sum += grade;
```

```
cout << "Enter grade: ";
cin >> grade;
sum += grade;
```

```
int average{ sum / 3 };
```

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

	0012FEE8
	0012FEE9
	0012FEEA
	0012FEEB
	0012FEEC
	0012FEED
	0012FEEE
	0012FEEF
	0012FEF0
	0012FEF1
	0012FEF2
	0012FEF3
	0012FEF4
	0012FEF5
	0012FEF6
	0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

	0012FEE8
	0012FEE9
	0012FEEA
	0012FEEB
	0012FEEC
	0012FEED
	0012FEEE
	0012FEEF
0	0012FEF0
	0012FEF1
	0012FEF2
	0012FEF3
	0012FEF4
	0012FEF5
	0012FEF6
	0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

		0012FEE8
		0012FEE9
		0012FEEA
		0012FEEB
1		0012FEEC
		0012FEED
		0012FEEF
		0012FEF0
0		0012FEF1
		0012FEF2
		0012FEF3
		0012FEF4
		0012FEF5
		0012FEF6
		0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

1

0

70

0012FEE8
0012FEE9
0012FEEA
0012FEEB
0012FEEC
0012FEED
0012FEEE
0012FEEF
0012FEF0
0012FEF1
0012FEF2
0012FEF3
0012FEF4
0012FEF5
0012FEF6
0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

1

70

70

0012FEE8
0012FEE9
0012FEEA
0012FEEB
0012FEEC
0012FEED
0012FEEE
0012FEEF
0012FEF0
0012FEF1
0012FEF2
0012FEF3
0012FEF4
0012FEF5
0012FEF6
0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

2

70

70

0012FEE8
0012FEE9
0012FEEA
0012FEEB
0012FEEC
0012FEED
0012FEEE
0012FEEF
0012FEF0
0012FEF1
0012FEF2
0012FEF3
0012FEF4
0012FEF5
0012FEF6
0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

2

70

80

0012FEE8

0012FEE9

0012FEEA

0012FEEB

0012FEEC

0012FEED

0012FEEF

0012FEF0

0012FEF1

0012FEF2

0012FEF3

0012FEF4

0012FEF5

0012FEF6

0012FEF7


```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

2

150

80

0012FEE8

0012FEE9

0012FEEA

0012FEEB

0012FEEC

0012FEED

0012FEEF

0012FEF0

0012FEF1

0012FEF2

0012FEF3

0012FEF4

0012FEF5

0012FEF6

0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

3

150

80

0012FEE8

0012FEE9

0012FEEA

0012FEEB

0012FEEC

0012FEED

0012FEEE

0012FEEF

0012FEF0

0012FEF1

0012FEF2

0012FEF3

0012FEF4

0012FEF5

0012FEF6

0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

3

150

90

0012FEE8
0012FEE9
0012FEEA
0012FEEB
0012FEEC
0012FEED
0012FEEE
0012FEEF
0012FEF0
0012FEF1
0012FEF2
0012FEF3
0012FEF4
0012FEF5
0012FEF6
0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

3

240

90

0012FEE8
0012FEE9
0012FEEA
0012FEEB
0012FEEC
0012FEED
0012FEEE
0012FEEF
0012FEF0
0012FEF1
0012FEF2
0012FEF3
0012FEF4
0012FEF5
0012FEF6
0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

counter

sum

grade

4

240

90

0012FEE8
0012FEE9
0012FEEA
0012FEEB
0012FEEC
0012FEED
0012FEEE
0012FEEF
0012FEF0
0012FEF1
0012FEF2
0012FEF3
0012FEF4
0012FEF5
0012FEF6
0012FEF7

```

int grade;
int sum{ 0 };
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade;
    sum += grade;
}
int average{ sum / 3 };

```

average

80

counter

4

sum

240

grade

90

0012FEE8
0012FEE9
0012FEEA
0012FEEB
0012FEEC
0012FEED
0012FEEE
0012FEEF
0012FEF0
0012FEF1
0012FEF2
0012FEF3
0012FEF4
0012FEF5
0012FEF6
0012FEF7

```
#include <iostream>
using namespace std;

int main ()
{
    int grade[ 11 ];
    int sum{ 0 };
    for( int counter{ 1 }; counter <= 10; ++counter )
    {
        cout << "Enter grade: ";
        cin >> grade[ counter ];
        sum += grade[ counter ];
    }

    int average{ sum / 3 }; // average of grades

    cout << "\nThe sum of all 3 grades is " << sum << endl;
    cout << "Class average is " << average << endl;
}
```

```
Enter grade: 98
Enter grade: 76
Enter grade: 71
Enter grade: 87
Enter grade: 83
Enter grade: 90
Enter grade: 57
Enter grade: 79
Enter grade: 82
Enter grade: 94
Class average is 81
```



```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]		0012FF68
grade[2]		0012FF6C
grade[3]		0012FF70
counter		0012FF74
sum		0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]		0012FF68
grade[2]		0012FF6C
grade[3]		0012FF70
counter	1	0012FF74
sum	0	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]		0012FF6C
grade[3]		0012FF70
counter	1	0012FF74
sum	0	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]		0012FF6C
grade[3]		0012FF70
counter	1	0012FF74
sum	70	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]		0012FF6C
grade[3]		0012FF70
counter	2	0012FF74
sum	70	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]	80	0012FF6C
grade[3]		0012FF70
counter	2	0012FF74
sum	70	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]	80	0012FF6C
grade[3]		0012FF70
counter	2	0012FF74
sum	150	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]	80	0012FF6C
grade[3]		0012FF70
counter	3	0012FF74
sum	150	0012FF78


```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]	80	0012FF6C
grade[3]	90	0012FF70
counter	3	0012FF74
sum	150	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]	80	0012FF6C
grade[3]	90	0012FF70
counter	3	0012FF74
sum	240	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average		0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]	80	0012FF6C
grade[3]	90	0012FF70
counter	4	0012FF74
sum	240	0012FF78

```

int sum{ 0 };
int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
    sum += grade[ counter ];
}
int average{ sum / 3 };

```

average	80	0012FF60
grade[0]		0012FF64
grade[1]	70	0012FF68
grade[2]	80	0012FF6C
grade[3]	90	0012FF70
counter	4	0012FF74
sum	240	0012FF78

```
#include <iostream>
using namespace std;

int main ()
{
    int grade[ 11 ];
    for( int counter{ 1 }; counter <= 10; ++counter )
    {
        cout << "Enter grade: ";
        cin >> grade[ counter ];
    }

    int sum{ 0 };
    for( int i{ 1 }; i <= 3; i++ )
        sum += grade[ i ];

    int average{ sum / 3 }; // average of grades

    cout << "\nThe sum of all 3 grades is " << sum << endl;
    cout << "Class average is " << average << endl;
}
```

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum		0012FF68
counter		0012FF6C
grade[0]		0012FF70
grade[1]		0012FF74
grade[2]		0012FF78
grade[3]		0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum		0012FF68
counter	1	0012FF6C
grade[0]		0012FF70
grade[1]		0012FF74
grade[2]		0012FF78
grade[3]		0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum		0012FF68
counter	1	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]		0012FF78
grade[3]		0012FF7C


```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum		0012FF68
counter	2	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]		0012FF78
grade[3]		0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum		0012FF68
counter	2	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]		0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum		0012FF68
counter	3	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]		0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum		0012FF68
counter	3	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]	90	0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum	0	0012FF68
counter	3	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]	90	0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum	70	0012FF68
counter	3	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]	90	0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum	150	0012FF68
counter	3	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]	90	0012FF7C

```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average		0012FF64
sum	240	0012FF68
counter	3	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]	90	0012FF7C


```

int grade[ 4 ];
for( int counter{ 1 }; counter <= 3; ++counter )
{
    cout << "Enter grade: ";
    cin >> grade[ counter ];
}

int sum{ 0 };
for( int i{ 1 }; i <= 3; i++ )
    sum += grade[ i ];
int average{ sum / 3 };

```

average	80	0012FF64
sum	240	0012FF68
counter	3	0012FF6C
grade[0]		0012FF70
grade[1]	70	0012FF74
grade[2]	80	0012FF78
grade[3]	90	0012FF7C

```
#include <iostream>
using namespace std;
```

Indefinite Repetition

```
int main ()
{
    int grade;
    int sum{ 0 };
    int counter{ 0 };

    cout << "Enter grade: ";
    while( cin >> grade )
    {
        sum += grade;
        ++counter;
        cout << "Enter grade: ";
    }

    int average{ sum / counter }; // average of grades

    cout << "\nThe sum of all " << counter << " grades is "
        << sum << endl;
    cout << "Class average is " << average << endl;
}
```

Indefinite Repetition

Using the End-Of-File (EOF) which is Ctrl+Z for windows to stop the reading from standard input.

```
int n;  
while( cin >> n )  
    cout << n << endl;
```

`cin >> n` returns false when encounters End-Of-File.

Enter grade: 75

Enter grade: 94

Enter grade: 97

Enter grade: 88

Enter grade: 70

Enter grade: 64

Enter grade: 83

Enter grade: 89

Enter grade: ^Z

The sum of all 8 grades is 660

Class average is 82

Sentinel-Controlled Repetition

- Let's generalize the class average problem
 - Develop a class-averaging program that will process an arbitrary number of grades each time the program is run.
- The program must process an arbitrary number of grades.
 - How can the program determine when to stop the input of grades?
- Can use a special value called a **sentinel value** (also called a **signal value**, a **dummy value** or a **flag value**) to indicate “end of data entry.”
- The sentinel value must not be an acceptable input value

Enter grade or -1 to quit: 75
Enter grade or -1 to quit: 94
Enter grade or -1 to quit: 97
Enter grade or -1 to quit: 88
Enter grade or -1 to quit: 70
Enter grade or -1 to quit: 64
Enter grade or -1 to quit: 83
Enter grade or -1 to quit: 89
Enter grade or -1 to quit: -1

Total of all 8 grades entered is 660
Class average is 82.50

```

#include <iostream>
#include <iomanip>
using namespace std;

int main()
{
    int grade;
    int sum{ 0 };
    int counter{ 0 };
    while( grade != -1 )
    {
        cout << "Enter grade or -1 to quit: ";
        cin >> grade;
        sum += grade;
        ++counter;
    }
    int average{ sum / counter }; // average of grades

    cout << "\nThe sum of all " << counter << " grades is "
         << sum << endl;
    cout << "Class average is " << average << endl;
}

```

```
#include <iostream>
#include <iomanip>
using namespace std;

int main()
{
    int grade;
    int sum{ 0 };
    int counter{ 0 };
    cout << "Enter grade or -1 to quit: ";
    cin >> grade;
    while( grade != -1 )
    {
        sum += grade;
        ++counter;
        cout << "Enter grade or -1 to quit: ";
        cin >> grade;
    }
    int average{ sum / counter }; // average of grades

    cout << "\nThe sum of all " << counter << " grades is "
         << sum << endl;
    cout << "Class average is " << average << endl;
}
```



```
#include <iostream>
#include <iomanip>
using namespace std;

int main()
{
    int grade;
    int sum{ 0 };
    int counter{ 0 };

    cout << "Enter grade or -1 to quit: ";
    cin >> grade;
    while( grade != -1 )
    {
        sum += grade;
        ++counter;

        cout << "Enter grade or -1 to quit: ";
        cin >> grade;
    }
```

```
double average;
if( counter != 0 )
{
    average = static_cast< double >( sum ) / counter;

    cout << "\nThe sum of all " << counter << " grades entered is "
         << sum << endl;
    cout << "Class average is "
         << setprecision( 2 ) << fixed << average << endl;
}
else
    cout << "No grades were entered\n";
}
```

Enter grade or -1 to quit: 97

Enter grade or -1 to quit: 88

Enter grade or -1 to quit: 72

Enter grade or -1 to quit: -1

Total of all 3 grades entered is 257

Class average is 85.67

Formatting the Floating-Point Numbers

```
average = 1234.5678;  
cout << setprecision( 2 ) << fixed << average << endl;  
cout << setprecision( 4 ) << fixed << average << endl;  
cout << setprecision( 6 ) << fixed << average << endl;
```

1234.56

1234.5678

1234.567800

Formatting the Floating-Point Numbers

```
average = 1234.5678;  
cout << setprecision( 2 ) << average << endl;  
cout << setprecision( 4 ) << average << endl;  
cout << setprecision( 6 ) << average << endl;  
cout << setprecision( 8 ) << average << endl;  
cout << setprecision( 10 ) << average << endl;
```

1. 2e+003

1234

1234. 56

1234. 5678

1234. 5678

Data types	
<code>long double</code> (8 bytes)	絕對值範圍大約是 $2.2 \cdot 10^{-308} \sim 1.8 \cdot 10^{308}$
<code>double</code> (8 bytes)	絕對值範圍大約是 $2.2 \cdot 10^{-308} \sim 1.8 \cdot 10^{308}$
<code>float</code> (4 bytes)	絕對值範圍大約是 $1.2 \cdot 10^{-38} \sim 3.4 \cdot 10^{38}$
<code>unsigned long long int</code> (<code>unsigned long long</code>) (8 bytes)	$0 \sim 2^{64} - 1$
<code>long long int</code> (<code>long long</code>) (8 bytes)	$-2^{63} \sim 2^{63} - 1$
<code>unsigned long int</code> (<code>unsigned long</code>) (4 bytes)	$0 \sim 2^{32} - 1$
<code>long int</code> (<code>long</code>) (4 bytes)	$-2^{31} \sim 2^{31} - 1$ (2147483647)
<code>unsigned int</code> (<code>unsigned</code>) (4 bytes)	$0 \sim 2^{32} - 1$ (4294967295)
<code>int</code> (4 bytes)	$-2^{31} \sim 2^{31} - 1$ (2147483647)
<code>unsigned short int</code> (<code>unsigned short</code>) (2)	$0 \sim 2^{16} - 1$ (65535)
<code>short int</code> (<code>short</code>) (2 bytes)	$-2^{15} \sim 2^{15} - 1$ (32767)
<code>unsigned char</code> (1 byte)	$0 \sim 2^8 - 1$ (0 ~ 255)
<code>char</code> (1 byte)	$-2^7 \sim 2^7 - 1$ (-128 ~ 127)
<code>bool</code> (1 byte)	(<code>false</code> becomes 0, <code>true</code> becomes 1)

Fig 5.5 Promotion hierarchy for fundamental data types

Maximum Finding

```
cin >> maximum;  
cin >> number;  
if( number > maximum )  
    maximum = number;
```

```
cin >> number;  
if( number > maximum )  
    maximum = number;
```

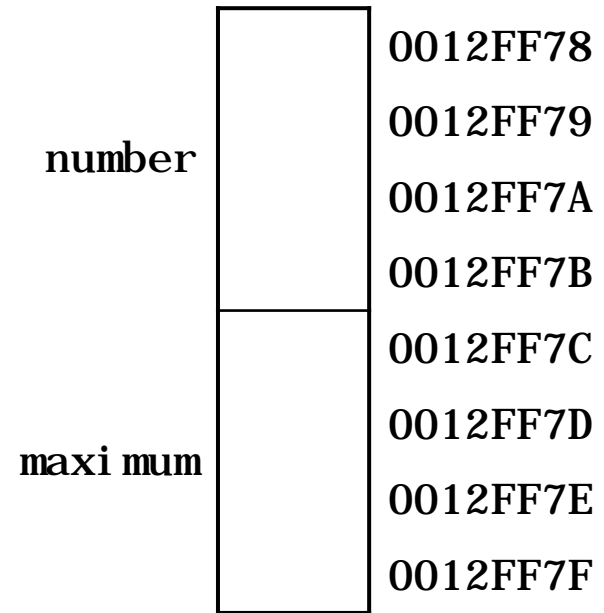
```
cin >> number;  
if( number > maximum )  
    maximum = number;
```

Maximum Finding

```
cin >> maximum;  
cin >> number;  
if( number > maximum )  
    maximum = number;
```

```
cin >> number;  
if( number > maximum )  
    maximum = number;
```

```
cin >> number;  
if( number > maximum )  
    maximum = number;
```



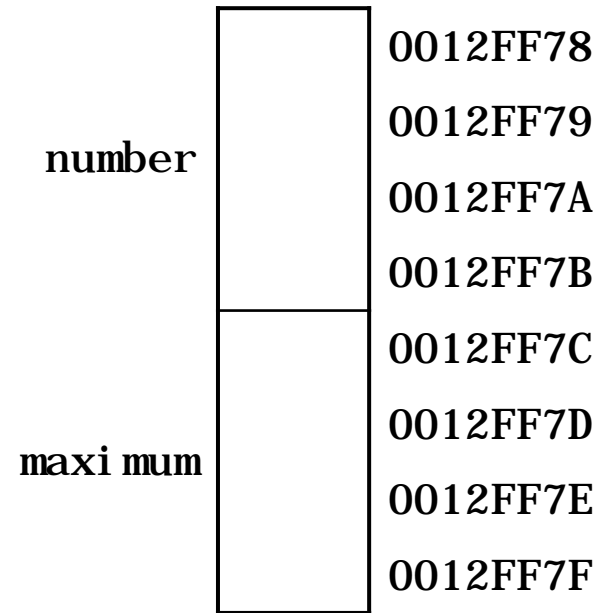
```
cin >> maximum;  
for(      ;      ;      )  
{  
    cin >> number;  
    if( number > maximum )  
        maximum = number;  
}
```


Maximum Finding

```
cin >> maximum;  
cin >> number;  
if( number > maximum )  
    maximum = number;
```

```
cin >> number;  
if( number > maximum )  
    maximum = number;
```

```
cin >> number;  
if( number > maximum )  
    maximum = number;
```



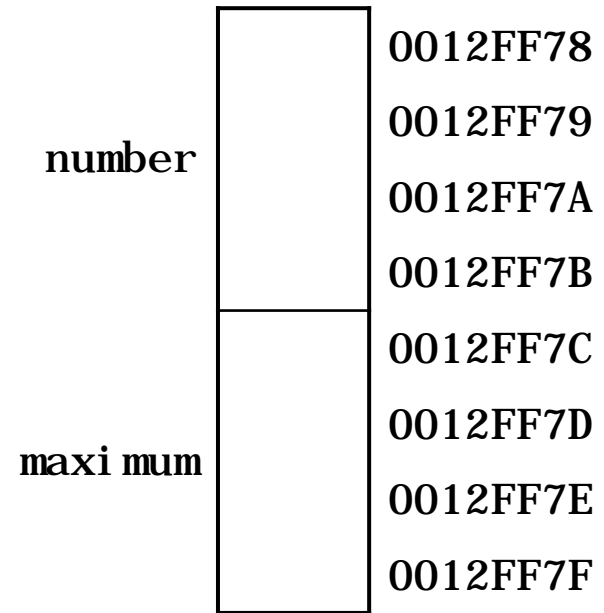
```
cin >> maximum;  
for( i = 1; ; )  
{  
    cin >> number;  
    if( number > maximum )  
        maximum = number;  
}
```

Maximum Finding

```
cin >> maximum;
cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;
```



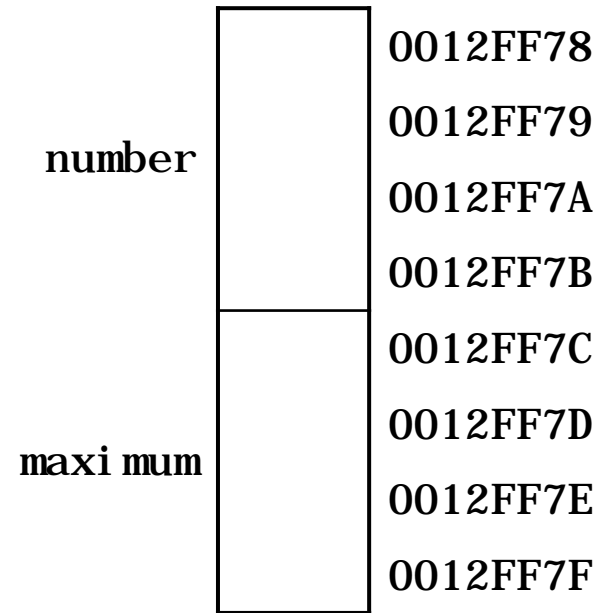
```
cin >> maximum;
for( i = 1;          ; i++ )
{
    cin >> number;
    if( number > maximum )
        maximum = number;
}
```

Maximum Finding

```
cin >> maximum;  
cin >> number;  
if( number > maximum )  
    maximum = number;
```

```
cin >> number;  
if( number > maximum )  
    maximum = number;
```

```
cin >> number;  
if( number > maximum )  
    maximum = number;
```



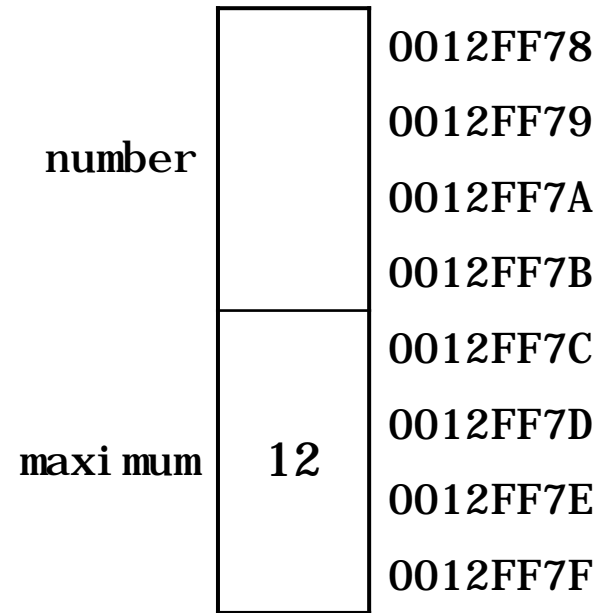
```
cin >> maximum;  
for( i = 1; i <= 3; i++ )  
{  
    cin >> number;  
    if( number > maximum )  
        maximum = number;  
}
```

Maximum Finding

```
cin >> maximum;
cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;
```



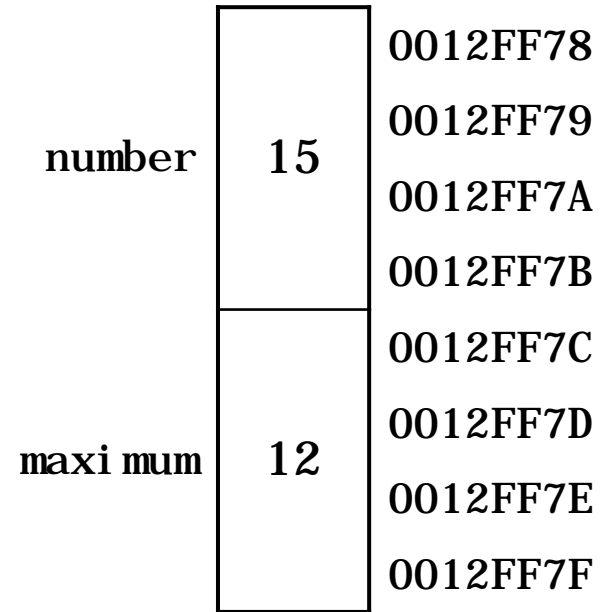
```
cin >> maximum;
for( i = 1; i <= 3; i++ )
{
    cin >> number;
    if( number > maximum )
        maximum = number;
}
```

Maximum Finding

```
cin >> maximum;
cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;
```



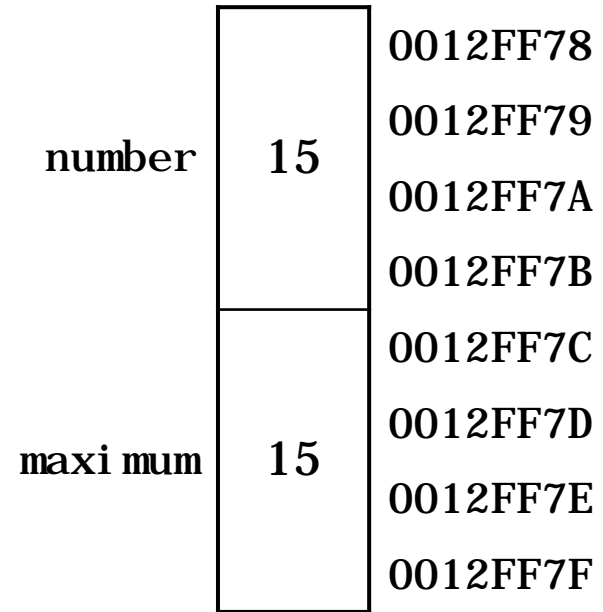
```
cin >> maximum;
for( i = 1; i <= 3; i++ )
{
    cin >> number;
    if( number > maximum )
        maximum = number;
}
```

Maximum Finding

```
cin >> maximum;
cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;
```



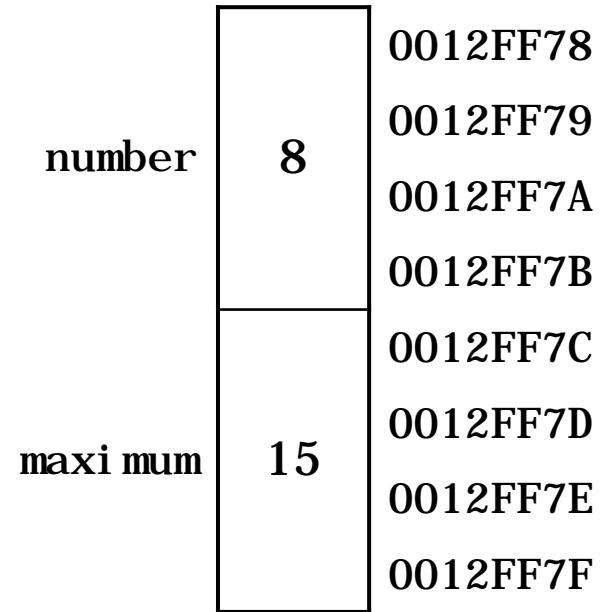
```
cin >> maximum;
for( i = 1; i <= 3; i++ )
{
    cin >> number;
    if( number > maximum )
        maximum = number;
}
```

Maximum Finding

```
cin >> maximum;
cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;
```



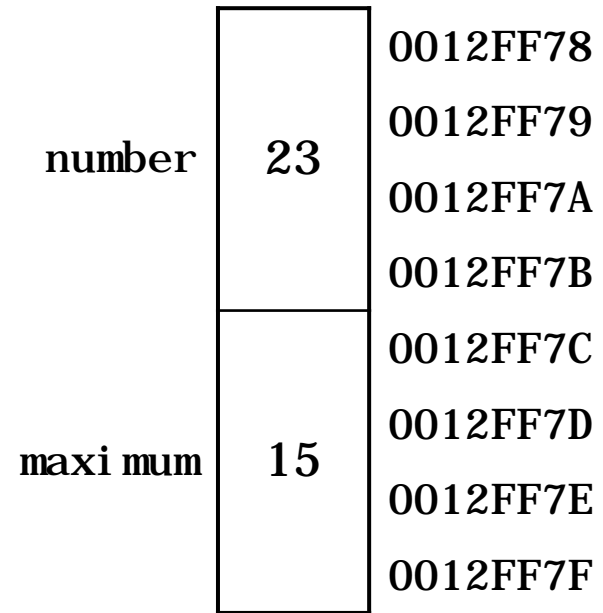
```
cin >> maximum;
for( i = 1; i <= 3; i++ )
{
    cin >> number;
    if( number > maximum )
        maximum = number;
}
```

Maximum Finding

```
cin >> maximum;
cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;
```



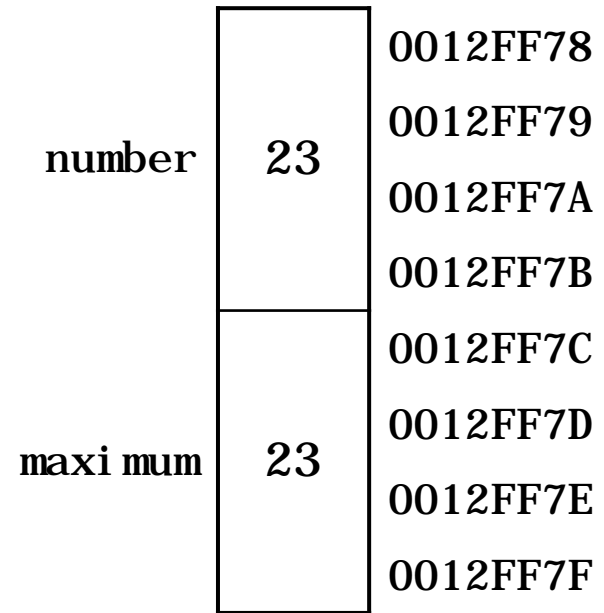
```
cin >> maximum;
for( i = 1; i <= 3; i++ )
{
    cin >> number;
    if( number > maximum )
        maximum = number;
}
```


Maximum Finding

```
cin >> maximum;
cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;

cin >> number;
if( number > maximum )
    maximum = number;
```



```
cin >> maximum;
for( i = 1; i <= 3; i++ )
{
    cin >> number;
    if( number > maximum )
        maximum = number;
}
```

Print a Triangle Pattern

Write a program that uses `for` statements to print the following pattern. All asterisks (*) should be printed by a single statement of the form `cout << ' *' ;`

*

* *

* * *

* * * *

Print a Triangle Pattern

```
int main()
{
    for( int column{ 1 }; column <= 1; column++ )
        cout << "*";
    cout << endl;

    for( int column{ 1 }; column <= 2; column++ )
        cout << "*";
    cout << endl;

    for( int column{ 1 }; column <= 3; column++ )
        cout << "*";
    cout << endl;

    for( int column{ 1 }; column <= 4; column++ )
        cout << "*";
    cout << endl;
}
```

Print a Triangle Pattern

```
int main()
{
    for( int          ;          ;          )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Print a Triangle Pattern

```
int main()
{
    for( int row{ 1 };           ;      )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Print a Triangle Pattern

```
int main()
{
    for( int row{ 1 };           ; row++ )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Print a Triangle Pattern

```
int main()
{
    for( int row{ 1 }; row <= 4; row++ )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Print Another Triangle Pattern

Write a program that uses `for` statements to print the following pattern. All asterisks (*) should be printed by a single statement of the form `cout << ' *' ;`

```
* * * *
```

```
* * *
```

```
* *
```

```
*
```


Print Another Triangle Pattern

```
int main()
{
    for( int column{ 1 }; column <= 4; column++ )
        cout << "*";
    cout << endl;

    for( int column{ 1 }; column <= 3; column++ )
        cout << "*";
    cout << endl;

    for( int column{ 1 }; column <= 2; column++ )
        cout << "*";
    cout << endl;

    for( int column{ 1 }; column <= 1; column++ )
        cout << "*";
    cout << endl;
}
```

Print Another Triangle Pattern

```
int main()
{
    for( int      ;      ;      )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Print Another Triangle Pattern

```
int main()
{
    for( int row = 4;          ;          )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Print Another Triangle Pattern

```
int main()
{
    for( int row = 4;          ; row-- )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Print Another Triangle Pattern

```
int main()
{
    for( int row = 4; row >= 1; row-- )
    {
        for( int column{ 1 }; column <= row; column++ )
            cout << "*";
        cout << endl;
    }
}
```

Characters

```
ch1: 3
ch2: 5
ch1: 51
ch2: 53
ch1 + ch2: 104
```

Output

```
int main()
```

```
{
```

```
    char ch1 = '3';
```

```
    char ch2 = '5';
```

```
    cout << "ch1: " << ch1 << endl;
```

```
    cout << "ch2: " << ch2 << endl;
```

```
    cout << "ch1: " << static_cast<int>(ch1) << endl;
```

```
    cout << "ch2: " << static_cast<int>(ch2) << endl;
```

```
    cout << "ch1 + ch2: " << ch1 + ch2 << endl << endl;
```

```
}
```

		0012FF40	
		0012FF41	
		0012FF42	
ch2	00110111	0012FF43	5
		0012FF44	
		0012FF45	
		0012FF46	
ch1	00110011	0012FF47	3

Characters

```
ch1: +  
ch2: -  
ch1: 43  
ch2: 45  
ch1 + ch2: 88
```

Output

```
int main()
```

```
{
```

```
    char ch1 = '+';
```

```
    char ch2 = '-';
```

```
    cout << "ch1: " << ch1 << endl;
```

```
    cout << "ch2: " << ch2 << endl;
```

```
    cout << "ch1: " << static_cast<int>( ch1 ) << endl;
```

```
    cout << "ch2: " << static_cast<int>( ch2 ) << endl;
```

```
    cout << "ch1 + ch2: " << ch1 + ch2 << endl << endl;
```

```
}
```

		0012FF40	
		0012FF41	
		0012FF42	
ch2	00101101	0012FF43	-
		0012FF44	
		0012FF45	
		0012FF46	
ch1	00101011	0012FF47	+

ASCII character set										
	0	1	2	3	4	5	6	7	8	9
0	nul	soh	stx	etx	eot	enq	ack	bel	bs	ht
1	nl	vt	ff	cr	so	si	dl e	dc1	dc2	dc3
2	dc4	nak	syn	etb	can	em	sub	esc	fs	gs
3	rs	us	sp	!	"	#	\$	%	&	'
4	()	*	+	,	-	.	/	0	1
5	2	3	4	5	6	7	8	9	:	;
6	<	=	>	?	@	A	B	C	D	E
7	F	G	H	I	J	K	L	M	N	O
8	P	Q	R	S	T	U	V	W	X	Y
9	Z	[\]	^	_	'	a	b	c
10	d	e	f	g	h	i	j	k	l	m
11	n	o	p	q	r	s	t	u	v	w
12	x	y	z	{		}	~	del		

0	00000000
1	00000001
2	00000010
3	00000011
4	00000100
5	00000101
6	00000110
7	00000111
8	00001000
9	00001001
10	00001010
11	00001011
12	00001100
13	00001101
14	00001110
15	00001111

16	00010000
17	00010001
18	00010010
19	00010011
20	00010100
21	00010101
22	00010110
23	00010111
24	00011000
25	00011001
26	00011010
27	00011011
28	00011100
29	00011101
30	00011110
31	00011111

32	00100000
33	00100001
34	00100010
35	00100011
36	00100100
37	00100101
38	00100110
39	00100111
40	00101000
41	00101001
42	00101010
43	00101011
44	00101100
45	00101101
46	00101110
47	00101111

48	00110000	0
49	00110001	1
50	00110010	2
51	00110011	3
52	00110100	4
53	00110101	5
54	00110110	6
55	00110111	7
56	00111000	8
57	00111001	9
58	00111010	
59	00111011	
60	00111100	
61	00111101	
62	00111110	
63	00111111	

64	01000000		80	01010000	P	96	01100000		112	01110000	p
65	01000001	A	81	01010001	Q	97	01100001	a	113	01110001	q
66	01000010	B	82	01010010	R	98	01100010	b	114	01110010	r
67	01000011	C	83	01010011	S	99	01100011	c	115	01110011	s
68	01000100	D	84	01010100	T	100	01100100	d	116	01110100	t
69	01000101	E	85	01010101	U	101	01100101	e	117	01110101	u
70	01000110	F	86	01010110	V	102	01100110	f	118	01110110	v
71	01000111	G	87	01010111	W	103	01100111	g	119	01110111	w
72	01001000	H	88	01011000	X	104	01101000	h	120	01111000	x
73	01001001	I	89	01011001	Y	105	01101001	i	121	01111001	y
74	01001010	J	90	01011010	Z	106	01101010	j	122	01111010	z
75	01001011	K	91	01011011		107	01101011	k	123	01111011	
76	01001100	L	92	01011100		108	01101100	l	124	01111100	
77	01001101	M	93	01011101		109	01101101	m	125	01111101	
78	01001110	N	94	01011110		110	01101110	n	126	01111110	
79	01001111	O	95	01011111		111	01101111	o	127	01111111	

String

- Character constant
 - Enclosed in single quotes,
 - for example: `'z'`
- A string is a series of characters treated as a single unit.
 - May include letters, digits and various **special characters** such as `+`, `-`, `*`, `/` and `$`.
- A string is an array of characters ending with a **null character** (`'\0'`)
- String
 - Enclosed in double quotes,
 - for example: `"I like C++"`

String

- All strings end with null (' \0')

- Character array

```
char color[ 5 ] = "blue";
```

- Creates **5** element char array color
- Null character (' \0') implicitly added

- Alternative for character array

```
char color[ 5 ] = { 'b', 'l', 'u', 'e', ' \0' };
```

	0	1	2	3	4
color	b	l	u	e	\0

color[0]	b	0012FF48
color[1]	l	0012FF49
color[2]	u	0012FF4A
color[3]	e	0012FF4B
color[4]	\0	0012FF4D

String

- All strings end with null (' \0')
- Character array
 - Creates **5** element char array color
 - Null character (' \0') implicitly added
- Alternative for character array

```
char color[] = { 'b', 'l', 'u', 'e', ' \0' };
```

	0	1	2	3	4
color	b	l	u	e	\0

color[0]	b	0012FF48
color[1]	l	0012FF49
color[2]	u	0012FF4A
color[3]	e	0012FF4B
color[4]	\0	0012FF4D

String

- Input from keyboard

```
char color[ 10 ];
```

```
cin >> color;
```

- Puts user input in string

- Stops at first whitespace character

- Adds **null** character

- If too much text entered, run time error

- Printing strings

```
cout << color << endl;
```

- Does not work for other array types

- Characters printed until **null** found

```
#include <iostream>
using namespace std;
int main()
{
    char string1[ 20 ];
    char string2[] = "happy new year";

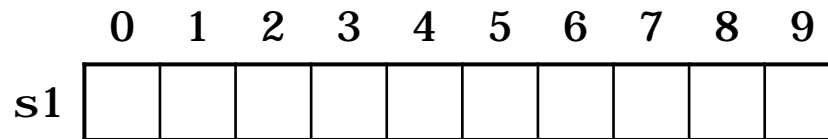
    cout << "Enter the string \"merry christmas\": ";
    cin >> string1; // reads "merry"

    cout << "string1 is: " << string1 << "\nstring2 is: " << string2;

    cout << "\nstring1 with spaces between characters is: \n";
    for ( int i = 0; string1[ i ] != '\0'; i++ )
        cout << string1[ i ] << ' ';

    cin >> string1; // reads "christmas"
    cout << "\nstring1 is: " << string1 << endl;
}
```

```
Enter the string "merry christmas": merry christmas
string1 is: merry
string2 is: happy new year
string1 with spaces between characters is:
m e r r y
string1 is: christmas
```

```

int main()
{
    char s1[ 10 ];

    cin >> s1; // reads "merry"

    cout << "s1 is: " << s1;

    for( int i{ 0 }; s1[ i ] != '\0'; i++ )
        cout << s1[ i ] << ' ';

    cin >> s1; // reads "christmas"
    cout << "\ns1 is: " << s1 << endl;
}

```

s1[0]		0012FF48
s1[1]		0012FF49
s1[2]		0012FF4A
s1[3]		0012FF4B
s1[4]		0012FF4C
s1[5]		0012FF4D
s1[6]		0012FF4E
s1[7]		0012FF4F
s1[8]		0012FF50
s1[9]		0012FF51

	0	1	2	3	4	5	6	7	8	9
s1	m	e	r	r	y	\0				

```

int main()
{
    char s1[ 10 ];

    cin >> s1; // reads "merry"

    cout << "s1 is: " << s1;

    for( int i{ 0 }; s1[ i ] != '\0'; i++ )
        cout << s1[ i ] << ' ';

    cin >> s1; // reads "christmas"
    cout << "\ns1 is: " << s1 << endl;
}

```

s1[0]	m	0012FF48
s1[1]	e	0012FF49
s1[2]	r	0012FF4A
s1[3]	r	0012FF4B
s1[4]	y	0012FF4C
s1[5]	\0	0012FF4D
s1[6]		0012FF4E
s1[7]		0012FF4F
s1[8]		0012FF50
s1[9]		0012FF51

	0	1	2	3	4	5	6	7	8	9
s1	c	h	r	i	s	t	m	a	s	\0

```

int main()
{
    char s1[ 10 ];

    cin >> s1; // reads "merry"

    cout << "s1 is: " << s1;

    for( int i{ 0 }; s1[ i ] != '\0'; i++ )
        cout << s1[ i ] << ' ';

    cin >> s1; // reads "christmas"
    cout << "\ns1 is: " << s1 << endl;
}

```

s1[0]	c	0012FF48
s1[1]	h	0012FF49
s1[2]	r	0012FF4A
s1[3]	i	0012FF4B
s1[4]	s	0012FF4C
s1[5]	t	0012FF4D
s1[6]	m	0012FF4E
s1[7]	a	0012FF4F
s1[8]	s	0012FF50
s1[9]	\0	0012FF51

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
s2	h	a	p	p	y		n	e	w		y	e	a	r	\0

```

int main()
{
    char s2[] = "happy new year";

    cout << "s2 is: " << s2;
}

```

s1[0]	h	0012FF48
s1[1]	a	0012FF49
s1[2]	p	0012FF4A
s1[3]	p	0012FF4B
s1[4]	y	0012FF4C
s1[5]		0012FF4D
s1[6]	n	0012FF4E
s1[7]	e	0012FF4F
s1[8]	w	0012FF50
s1[9]		0012FF51
s1[10]	y	0012FF52
s1[11]	e	0012FF53
s1[12]	a	0012FF54
s1[13]	r	0012FF55
s1[14]	\0	0012FF56

Identification number

(1) 第一碼英文字母以下表轉換成數字

A → 10	台北市	J → 18	新竹縣	S → 26	高雄縣
B → 11	台中市	K → 19	苗栗縣	T → 27	屏東縣
C → 12	基隆市	L → 20	台中縣	U → 28	花蓮縣
D → 13	台南市	M → 21	南投縣	V → 29	台東縣
E → 14	高雄市	N → 22	彰化縣	W → 32	金門縣
F → 15	台北縣	O → 35	新竹市	X → 30	澎湖縣
G → 16	宜蘭縣	P → 23	雲林縣	Y → 31	陽明山
H → 17	桃園縣	Q → 24	嘉義縣	Z → 33	連江縣
I → 34	嘉義市	R → 25	台南縣		

Identification number

(1) 第一碼英文字母以下表轉換成數字

A → 10	台北市	J → 18	新竹縣		
B → 11	台中市	K → 19	苗栗縣	T → 27	屏東縣
C → 12	基隆市			U → 28	花蓮縣
D → 13	台南市	M → 21	南投縣	V → 29	台東縣
E → 14	高雄市	N → 22	彰化縣	W → 32	金門縣
F → 15	新北市	O → 35	新竹市	X → 30	澎湖縣
G → 16	宜蘭縣	P → 23	雲林縣		
H → 17	桃園市	Q → 24	嘉義縣	Z → 33	連江縣
I → 34	嘉義市				

Identification number

- (2) 此數字之個位數乘以9再加十位數
- (3) 第二碼到第九碼依次乘以8、7、 $\cdot \cdot \cdot$ 、2、1
- (4) 求(2)與(3)之和
- (5) 若(4)為10的倍數則第十碼為0，否則，第十碼為10減[(4)除以10之餘數]

Identification number

(1) 第一碼英文字母以下表轉換成數字

A → 10	台北市	J → 18	新竹縣	S → 26	高雄縣
B → 11	台中市	K → 19	苗栗縣	T → 27	屏東縣
C → 12	基隆市	L → 20	台中縣	U → 28	花蓮縣
D → 13	台南市	M → 21	南投縣	V → 29	台東縣
E → 14	高雄市	N → 22	彰化縣	W → 32	金門縣
F → 15	台北縣	O → 35	新竹市	X → 30	澎湖縣
G → 16	宜蘭縣	P → 23	雲林縣	Y → 31	陽明山
H → 17	桃園縣	Q → 24	嘉義縣	Z → 33	連江縣
I → 34	嘉義市	R → 25	台南縣		

```
int firstChar[ 26 ] = { 10, 11, 12, 13, 14, 15, 16, 17, 34, 18,  
                        19, 20, 21, 22, 35, 23, 24, 25, 26, 27,  
                        28, 29, 32, 30, 31, 33 };
```


Identification number

(1) 第一碼英文字母以下表轉換成數字

A → 10	台北市	J → 18	新竹縣	S → 26	高雄縣
B → 11	台中市	K → 19	苗栗縣	T → 27	屏東縣
C → 12	基隆市	L → 20	台中縣	U → 28	花蓮縣
D → 13	台南市	M → 21	南投縣	V → 29	台東縣
E → 14	高雄市	N → 22	彰化縣	W → 32	金門縣
F → 15	台北縣	O → 35	新竹市	X → 30	澎湖縣
G → 16	宜蘭縣	P → 23	雲林縣	Y → 31	陽明山
H → 17	桃園縣	Q → 24	嘉義縣	Z → 33	連江縣
I → 34	嘉義市	R → 25	台南縣		

	0	1	2	3	4	5	6	7	8	9	10	11	12
firstChar	10	11	12	13	14	15	16	17	34	18	19	20	21

13	14	15	16	17	18	19	20	21	22	23	24	25
22	35	23	24	25	26	27	28	29	32	30	31	33

```

int main()
{
    int firstChar[ 26 ] = { 10, 11, 12, 13, 14, 15, 16, 17, 34, 18,
                           19, 20, 21, 22, 35, 23, 24, 25, 26, 27,
                           28, 29, 32, 30, 31, 33 };

    char id[ 11 ] = "";
    cout << "Enter the first 9 characters of an id number: ";
    cin >> id;

    int leadingNumber;
    if( id[ 0 ] >= 'A' && id[ 0 ] <= 'Z' )
        leadingNumber = firstChar[ id[ 0 ] - 'A' ];
    if( id[ 0 ] >= 'a' && id[ 0 ] <= 'z' )
        leadingNumber = firstChar[ id[ 0 ] - 'a' ];

    int sum = ( leadingNumber % 10 ) * 9 + ( leadingNumber / 10 );

    for( int i{ 1 }; i <= 8; i++ )
        sum += ( id[ i ] - '0' ) * ( 9 - i );

    if( sum % 10 != 0 )
        id[ 9 ] = 10 - ( sum % 10 ) + '0';

    cout << "\nThe corresponding id number is " << id << endl << endl;
}

```

```
int firstChar[ 26 ] = { 10, 11, 12, 13, 14, 15, 16, 17, 34, 18,
                        19, 20, 21, 22, 35, 23, 24, 25, 26, 27,
                        28, 29, 32, 30, 31, 33 };
```

```
if( id[ 0 ] >= 'A' && id[ 0 ] <= 'Z' )
    leadingNumber = firstChar[ id[ 0 ] - 'A' ];
```

id[0]	01000011	0012FF48	C	67
id[1]	00110001	0012FF49	1	49
id[2]	00110010	0012FF4A	2	50
id[3]	00110000	0012FF4B	0	48
id[4]	00110000	0012FF4C	0	48
id[5]	00110101	0012FF4D	5	53
id[6]	00110111	0012FF4E	7	55
id[7]	00110010	0012FF4F	2	50
id[8]	00110001	0012FF50	1	49
id[9]	00000000	0012FF51	\0	0
id[10]	00000000	0012FF52	\0	0

```

if( id[ 0 ] >= 'A' && id[ 0 ] <= 'Z' )
    leadingNumber = firstChar[ id[ 0 ] - 'A' ];

```

	0	1	2	3	4	5	6	7	8	9	10	11	12
firstChar	10	11	12	13	14	15	16	17	34	18	19	20	21

13	14	15	16	17	18	19	20	21	22	23	24	25
22	35	23	24	25	26	27	28	29	32	30	31	33

id[0]	01000011	0012FF48	C	67
id[1]	00110001	0012FF49	1	49
id[2]	00110010	0012FF4A	2	50
id[3]	00110000	0012FF4B	0	48
id[4]	00110000	0012FF4C	0	48
id[5]	00110101	0012FF4D	5	53
id[6]	00110111	0012FF4E	7	55
id[7]	00110010	0012FF4F	2	50
id[8]	00110001	0012FF50	1	49
id[9]	00000000	0012FF51	\0	0
id[10]	00000000	0012FF52	\0	0

```

if( id[ 0 ] >= 'A' && id[ 0 ] <= 'Z' )
    leadingNumber = firstChar[ id[ 0 ] - 'A' ];

```

	0	1	2	3	4	5	6	7	8	9	10	11	12
firstChar	10	11	12	13	14	15	16	17	34	18	19	20	21

13	14	15	16	17	18	19	20	21	22	23	24	25
22	35	23	24	25	26	27	28	29	32	30	31	33

id[0]	01000011	0012FF48	C	67
id[1]	00110001	0012FF49	1	49
id[2]	00110010	0012FF4A	2	50
id[3]	00110000	0012FF4B	0	48
id[4]	00110000	0012FF4C	0	48
id[5]	00110101	0012FF4D	5	53
id[6]	00110111	0012FF4E	7	55
id[7]	00110010	0012FF4F	2	50
id[8]	00110001	0012FF50	1	49
id[9]	00110011	0012FF51	3	51
id[10]	00000000	0012FF52	\0	0

break and continue Statements

```
int main()
{
    int i;
    bool isPrime = true;

    cout << "Enter an integer greater than 1: ";
    cin >> i;

    for( int j = 2; j < i; j++ )
        if(
            {

            }

        cout << endl << i << " is ";
        if( !isPrime )
            cout << "not ";
        cout << "a prime number\n\n";
}
```

```
int main()
{
    int i;
    bool isPrime = true;

    cout << "Enter an integer greater than 1: ";
    cin >> i;

    for( int j = 2; j < i; j++ )
        if( ( i % j ) == 0 )
        {
            isPrime = false;
            break;
        }

    cout << endl << i << " is ";
    if( !isPrime )
        cout << "not ";
    cout << "a prime number\n\n";
}
```



```
#include <iostream>
using namespace std;

int main()
{
    for( int i = 1; i <= 20; i++ )
    {
        if( i % 3 == 0 )
            continue;

        cout << i << " ";
    }

    cout << "\nUsed continue to skip multiples of 3\n";
}
```

1 2 4 5 7 8 10 11 13 14 16 17 19 20

Used continue to skip multiples of 3

switch Multiple-Selection Statement

- ▶ The **switch** multiple-selection statement performs many different actions based on the possible values of a **variable or expression**.
- ▶ Each action is associated with **the value of a constant integral expression** (i.e., **any combination of character and integer constants that evaluates to a constant integer value**).

switch Multiple-Selection Statement

```
int main()
{
    int grade;
    int aCount = 0;
    int bCount = 0;
    int cCount = 0;
    int dCount = 0;
    int fCount = 0;

    cout << "Enter the letter grades. \n"
          << "Enter the EOF character to end input. \n";
```

```
while( ( grade = cin.get() ) != EOF )
{
    if( grade == 'A' || grade == 'a' )
        ++aCount;
    else if( grade == 'B' || grade == 'b' )
        ++bCount;
    else if( grade == 'C' || grade == 'c' )
        ++cCount;
    else if( grade == 'D' || grade == 'd' )
        ++dCount;
    else if( grade == 'F' || grade == 'f' )
        ++fCount;
    else if( grade != '\n' && grade != '\t' && grade != ' ' )
        cout << "Incorrect letter grade entered."
              << " Enter a new grade." << endl;
}
```

```
cout << "\n\nTotals for each letter grade are: "  
    << "\nA:  " << aCount  
    << "\nB:  " << bCount  
    << "\nC:  " << cCount  
    << "\nD:  " << dCount  
    << "\nF:  " << fCount  
    << endl;  
}
```

```
grade = cin.get();
while( grade != EOF )
{
    if( grade == 'A' || grade == 'a' )
        ++aCount;
    else if( grade == 'B' || grade == 'b' )
        ++bCount;
    else if( grade == 'C' || grade == 'c' )
        ++cCount;
    else if( grade == 'D' || grade == 'd' )
        ++dCount;
    else if( grade == 'F' || grade == 'f' )
        ++fCount;
    else if( grade != '\n' && grade != '\t' && grade != ' ' )
        cout << "Incorrect letter grade entered. "
              << " Enter a new grade. " << endl;
    grade = cin.get();
}
```

```
#include <iostream>
using namespace std;

int main()
{
    system( "mode con cols=40 lines=22" );
    system( "color F0" );

    int grade; // letter grade entered by user
    int aCount{ 0 }; // counter of A grades
    int bCount{ 0 }; // counter of B grades
    int cCount{ 0 }; // counter of C grades
    int dCount{ 0 }; // counter of D grades
    int fCount{ 0 }; // counter of F grades

    cout << "Enter the letter grades. " << endl
         << "Enter the EOF character to end input. " << endl;
```

Enter the letter grades.

Enter the EOF character to end input.

a

B

c

C

A

d

f

C

E

Incorrect letter grade entered. Enter a new grade.

D

A

b

^Z

Number of students who received each letter grade:

A: 3

B: 2

C: 3

D: 2

F: 1


```
while ( ( grade = cin.get() ) != EOF )
{
    switch ( grade )
    {
        case 'A':
        case 'a':
            aCount++;
            break;
        case 'B':
        case 'b':
            bCount++;
            break;
        case 'C':
        case 'c':
            cCount++;
            break;
        case 'D':
        case 'd':
            dCount++;
            break;
        case 'F':
        case 'f':
            fCount++;
            break;
    }
}
```

```

        case ' \n':
        case ' \t':
        case ' ':
            break;
        default:
            cout << "Incorrect letter grade entered. "
                 << " Enter a new grade. " << endl;
            break;
    }
}

```

```

cout << "\n\nNumber of students who received each letter grade: "
     << "\nA: " << aCount
     << "\nB: " << bCount
     << "\nC: " << cCount
     << "\nD: " << dCount
     << "\nF: " << fCount
     << endl;

```

Enter the letter grades.

Enter the EOF character to end input.

a

B

c

C

A

d

f

C

E

Incorrect letter grade entered. Enter a new grade.

D

A

b

^Z

Number of students who received each letter grade:

A: 3

B: 2

C: 3

D: 2

F: 1

switch Multiple-Selection Statement

- The `cin.get()` function reads one character from the keyboard.
- Normally, characters are stored in variables of type `char`; however, characters can be stored in any integer data type, because types `short`, `int` and `long` are guaranteed to be at least as big as type `char`.
- Can treat a character either as an integer or as a character, depending on its use.

Operators Precedence & Associativity

Operator	Associativity
! ++ -- (post) ++ -- (pre) + - (unary)	Right to left
* / %	Left to right
+ - (binary)	Left to right
<< >>	Left to right
< <= > >=	Left to right
== !=	Left to right
&&	Left to right
	Left to right
?:	Right to left
= *= /= %= += -=	Right to left