

Stream Extraction Operator >>

`while(inFile >> number)` is rewritten as

`while(inFile.operator>>(number))` which returns

`while(inFile)` which is rewritten as

`while(inFile.operator bool())` which is the same as

`while(!inFile.fail())`

```
while( inFile >> number )
    cout << number << endl;
```

```
while( true )
{
    inFile >> number;
    if( inFile.fail() )
        break;
    cout << number << endl;
}
```

```
inFile >> number;
while( !inFile.fail() )
{
    cout << number << endl;
    inFile >> number;
}
```

```
while( !inFile.fail() )
{
    inFile >> number;
    cout << number << endl;
}
```

12

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12

12

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

1	2	\n	3	4	\n	5	6	\n
---	---	----	---	---	----	---	---	----

12\n
34\n
56\n

File

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12

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inFile. good()	true
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12

12

12

12

inFile.good()	true
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12
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12
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12
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34
56

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34

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12
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inFile.good()	false
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```

ab

ab

ab

ab

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a	b	\n	c	d	\n	e	f	\n
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ab\n
cd\n
ef\n

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```

ab
cd

ab
cd

ab
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```
ab
cd
ef
```

```
ab
cd
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ab
cd
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```

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ab\n
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ab
cd
ef
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```
ab
cd
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```
ab
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ab
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ab\n
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ab

ab

ab

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ab
cd

ab
cd

ab
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ab
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inFile.good()	true
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a	b	\n	c	d	\n	e	f	\n
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ab

ab

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inFile >> str;
while( !inFile.fail() )
{
    cout << str << endl;
    inFile >> str;
}
```

```
while( !inFile.fail() )
{
    inFile >> str;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
ab
cd
ef
```

```
ab
cd
ef
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output

```
while( inFile >> str )
    cout << str << endl;
```

```
while( true )
{
    inFile >> str;
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

```
inFile >> str;
while( !inFile.fail() )
{
    cout << str << endl;
    inFile >> str;
}
```

```
while( !inFile.fail() )
{
    inFile >> str;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
ab
cd
ef
```

```
ab
cd
ef
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>true</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output


```
while( inFile >> str )
    cout << str << endl;
```

```
while( true )
{
    inFile >> str;
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

```
inFile >> str;
while( !inFile.eof() )
{
    cout << str << endl;
    inFile >> str;
}
```

```
while( !inFile.eof() )
{
    inFile >> str;
    cout << str << endl;
}
```

ab

ab

ab

ab

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

ab\n
cd\n
ef

File

Output

```
while( inFile >> str )
    cout << str << endl;
```

```
while( true )
{
    inFile >> str;
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

```
inFile >> str;
while( !inFile.eof() )
{
    cout << str << endl;
    inFile >> str;
}
```

```
while( !inFile.eof() )
{
    inFile >> str;
    cout << str << endl;
}
```

ab
cd

ab
cd

ab
cd

ab
cd

inFile. good()	true
inFile. eof()	false
inFile. fail()	false
inFile. bad()	false

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

ab\n
cd\n
ef

File

Output

```
while( inFile >> str )
    cout << str << endl;
```

```
while( true )
{
    inFile >> str;
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

```
inFile >> str;
while( !inFile.eof() )
{
    cout << str << endl;
    inFile >> str;
}
```

```
while( !inFile.eof() )
{
    inFile >> str;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
ab
cd
```

```
ab
cd
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output

getl i ne()


```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

ab

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

ab

```
inFile.getLine( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

ab

```
while( !inFile.fail() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

ab

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

ab\n
cd\n
ef\n

File

Output

```
while( inFile.getline( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
```

```
while( true )
{
    inFile.getline( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

```
ab
cd
```

```
inFile.getline( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getline( str, 4 );
}
```

```
ab
cd
```

```
while( !inFile.fail() )
{
    inFile.getline( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
```

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

```
ab\n
cd\n
ef\n
```

File

Output

```
while( inFile.getline( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
ef
```

```
while( true )
{
    inFile.getline( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
inFile.getline( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getline( str, 4 );
}
```

```
ab
cd
ef
```

```
while( !inFile.fail() )
{
    inFile.getline( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

```
ab\n
cd\n
ef\n
```

File

Output

```
while( inFile.getline( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
ef
```

```
while( true )
{
    inFile.getline( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
inFile.getline( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getline( str, 4 );
}
```

```
ab
cd
ef
```

```
while( !inFile.fail() )
{
    inFile.getline( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>true</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

```
ab\n
cd\n
ef\n
```

File

Output


```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

ab

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

ab

```
inFile.getLine( str, 4 );
while( !inFile.eof() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

ab

```
while( !inFile.eof() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

ab

inFile.good()	true
inFile.eof()	false
inFile.fail()	false
inFile.bad()	false

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

ab\n
cd\n
ef\n

File

Output

```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

ab
cd

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

ab
cd

```
inFile.getLine( str, 4 );
while( !inFile.eof() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

ab
cd

```
while( !inFile.eof() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

ab
cd

inFile.good()	true
inFile.eof()	false
inFile.fail()	false
inFile.bad()	false

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

ab\n
cd\n
ef\n

File

Output

```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
ef
```

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
inFile.getLine( str, 4 );
while( !inFile.eof() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

```
ab
cd
ef
```

```
while( !inFile.eof() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
ef
```

inFile. good()	true
inFile. eof()	false
inFile. fail()	false
inFile. bad()	false

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

```
ab\n
cd\n
ef\n
```

File

Output


```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
ef
```

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
inFile.getLine( str, 4 );
while( !inFile.eof() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

```
ab
cd
ef
```

```
while( !inFile.eof() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>true</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	\n
---	---	----	---	---	----	---	---	----

```
ab\n
cd\n
ef\n
```

File

Output


```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

ab

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

ab

```
inFile.getLine( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

ab

```
while( !inFile.fail() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

ab

inFile.good()	true
inFile.eof()	false
inFile.fail()	false
inFile.bad()	false

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

ab\n
cd\n
ef

File

Output

```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
```

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

```
ab
cd
```

```
inFile.getLine( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

```
ab
cd
```

```
while( !inFile.fail() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
```

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output

```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
ef
```

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
inFile.getLine( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

```
ab
cd
ef
```

```
while( !inFile.fail() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output

```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
ef
```

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.fail() )
        break;
    cout << str << endl;
}
```

```
ab
cd
ef
```

```
inFile.getLine( str, 4 );
while( !inFile.fail() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

```
ab
cd
ef
```

```
while( !inFile.fail() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>true</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output


```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

ab

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

ab

```
inFile.getLine( str, 4 );
while( !inFile.eof() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

ab

```
while( !inFile.eof() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

ab

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

ab\n
cd\n
ef

File

Output


```
while( inFile.getline( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
```

```
while( true )
{
    inFile.getline( str, 4 );
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

```
ab
cd
```

```
inFile.getline( str, 4 );
while( !inFile.eof() )
{
    cout << str << endl;
    inFile.getline( str, 4 );
}
```

```
ab
cd
```

```
while( !inFile.eof() )
{
    inFile.getline( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
```

<code>inFile.good()</code>	<code>true</code>
<code>inFile.eof()</code>	<code>false</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output

```
while( inFile.getLine( str, 4 ) )
    cout << str << endl;
```

```
ab
cd
ef
```

```
while( true )
{
    inFile.getLine( str, 4 );
    if( inFile.eof() )
        break;
    cout << str << endl;
}
```

```
ab
cd
```

```
inFile.getLine( str, 4 );
while( !inFile.eof() )
{
    cout << str << endl;
    inFile.getLine( str, 4 );
}
```

```
ab
cd
```

```
while( !inFile.eof() )
{
    inFile.getLine( str, 4 );
    cout << str << endl;
}
```

```
ab
cd
ef
```

<code>inFile.good()</code>	<code>false</code>
<code>inFile.eof()</code>	<code>true</code>
<code>inFile.fail()</code>	<code>false</code>
<code>inFile.bad()</code>	<code>false</code>

a	b	\n	c	d	\n	e	f	
---	---	----	---	---	----	---	---	--

```
ab\n
cd\n
ef
```

File

Output

If the state of streambuf is good, and the first character in streambuf is not '`\n`', then after the execution of

- `infile.getline`, '`\n`' is removed from streambuf if found,
- `infile.getline`, the state of streambuf is set to fail if '`\n`' is not found,
- `infile >>`, '`\n`' is not removed from streambuf.

If the state of streambuf is good, and the first character in streambuf is '`\n`', then the execution of

- `infile.getline` removes '`\n`' from streambuf, reads an empty string and keeps the state good,
- `infile >>` removes '`\n`' from streambuf, do correct read operation and keeps the state good.