



Assignment 2

Website Development Design
Beach Worm Game
Document

Presented by
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On

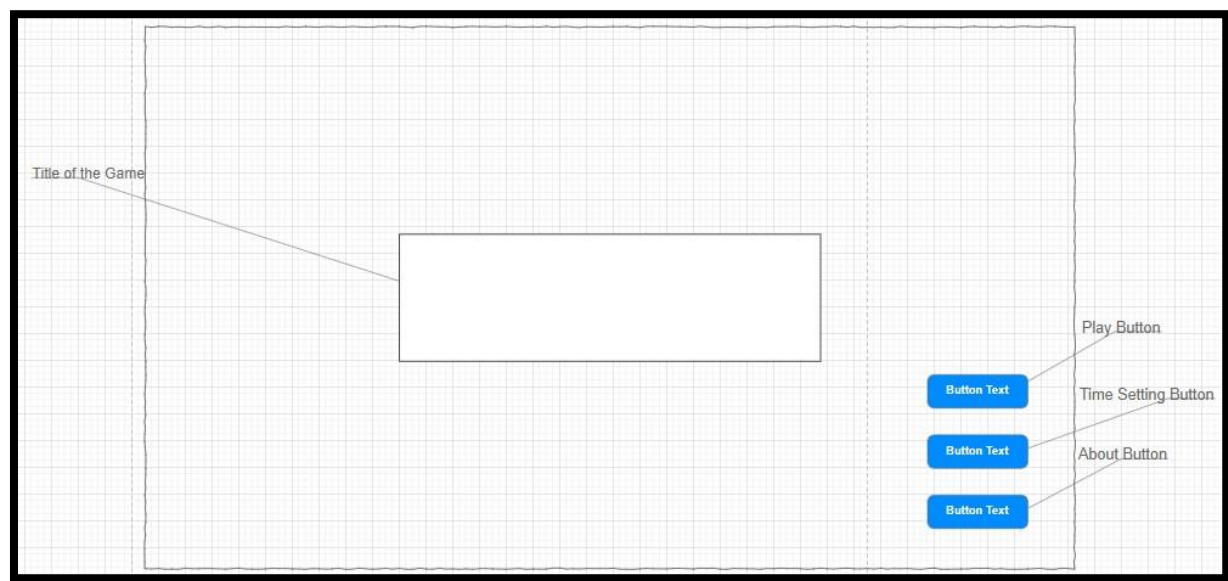
05th June 2024



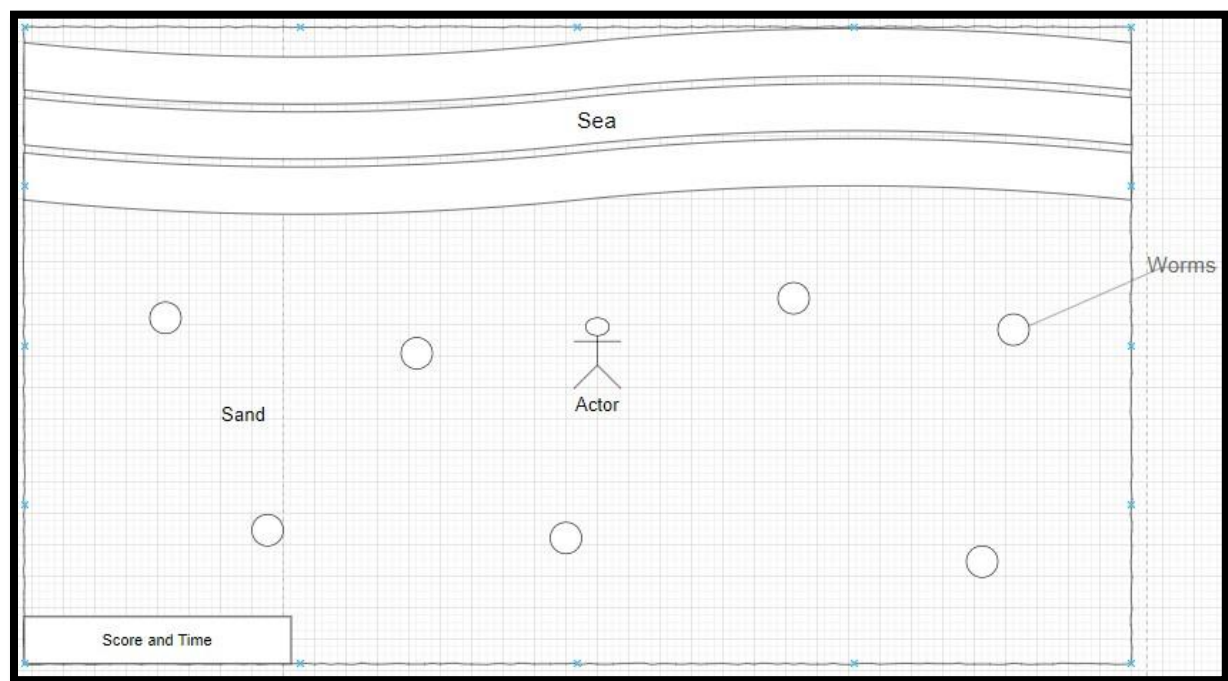
Beach Worms Game

01. Game Wire Frame

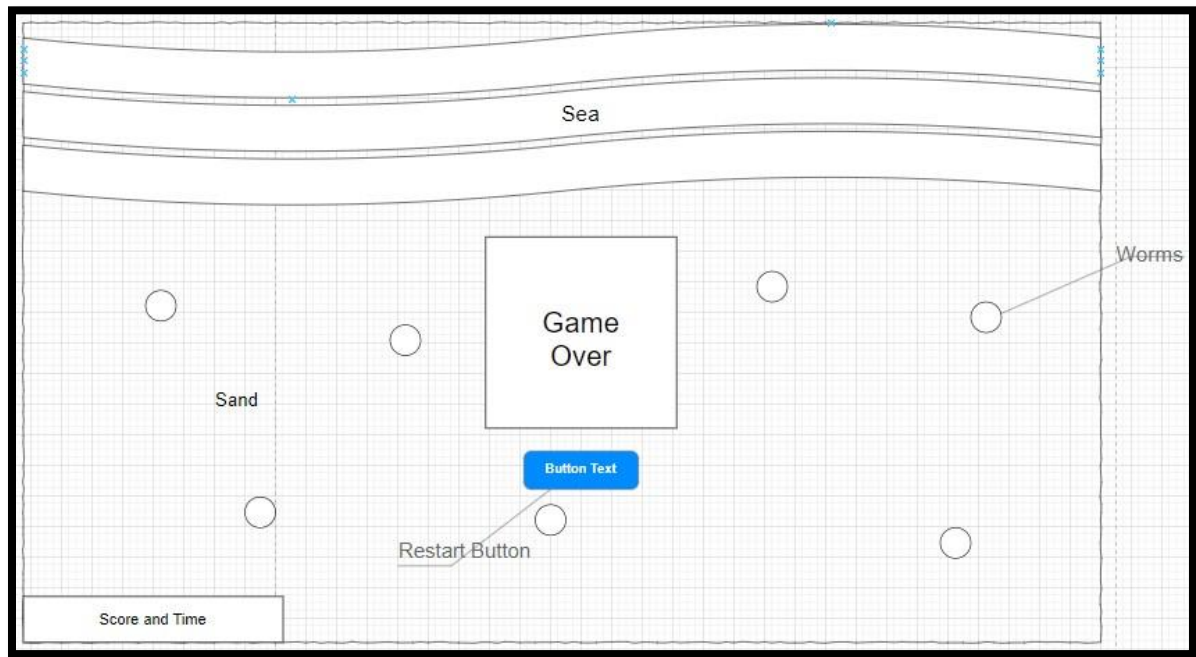
Home Web Game



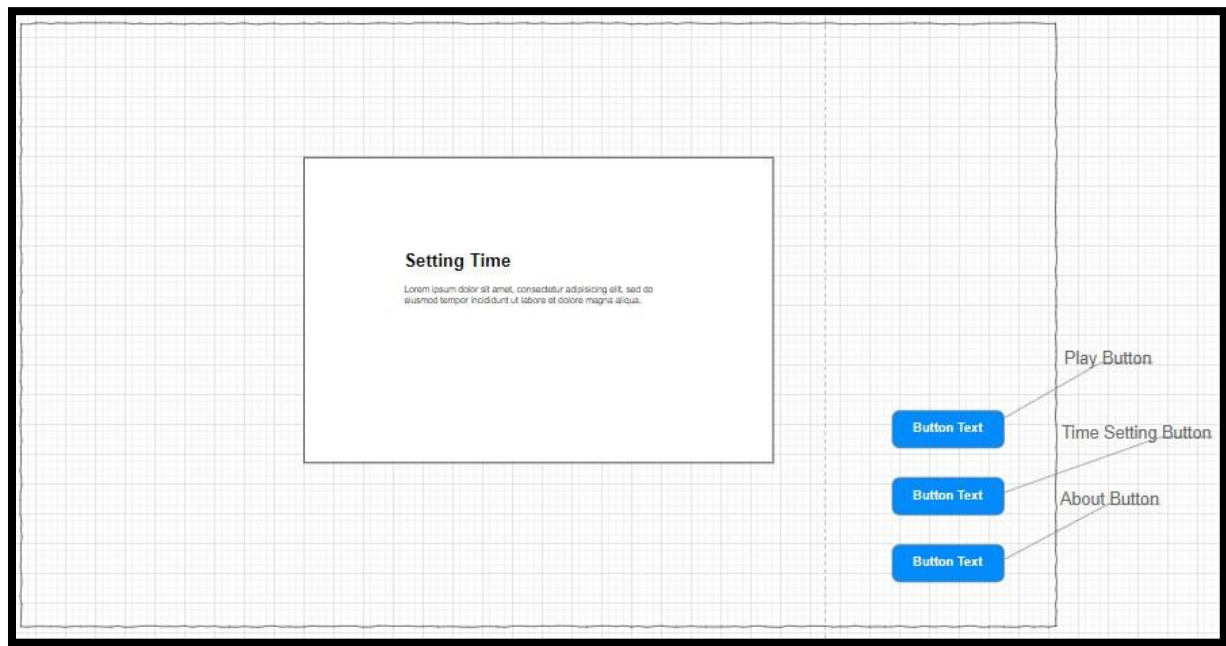
Play Button



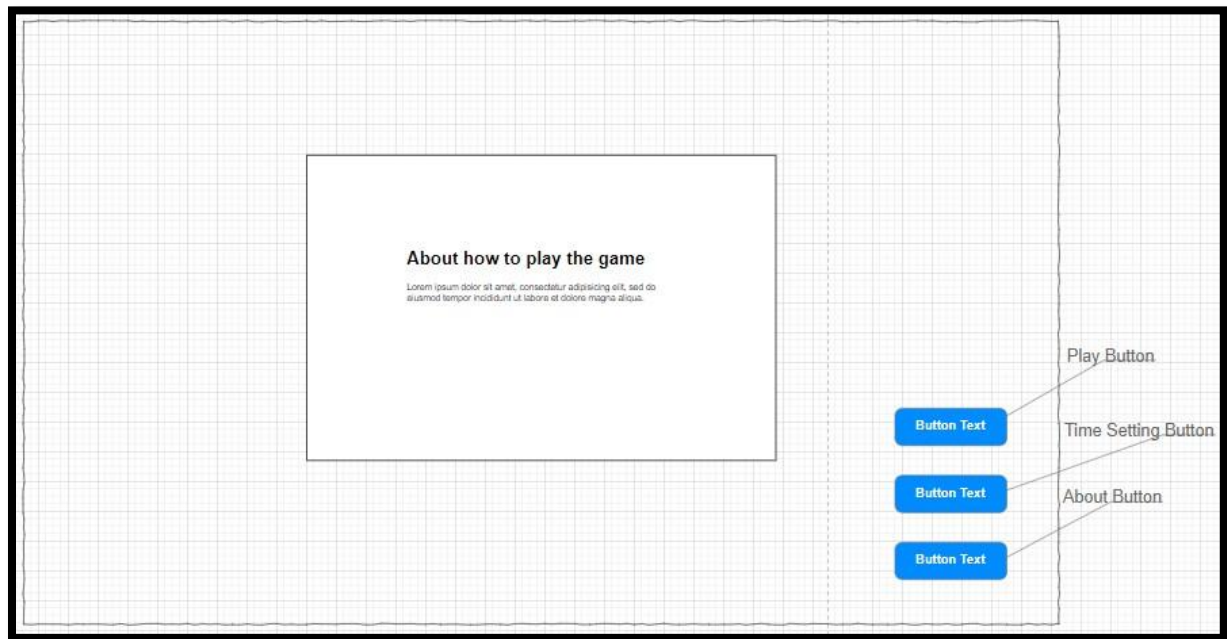
When game over



Time Setting Button



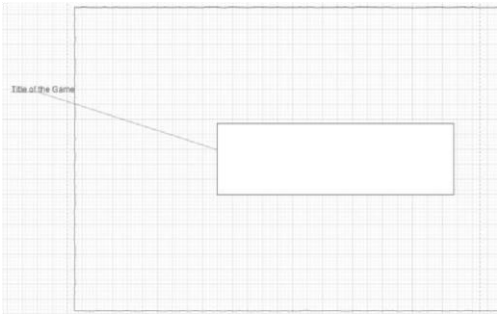
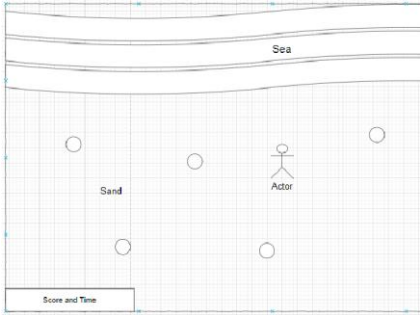
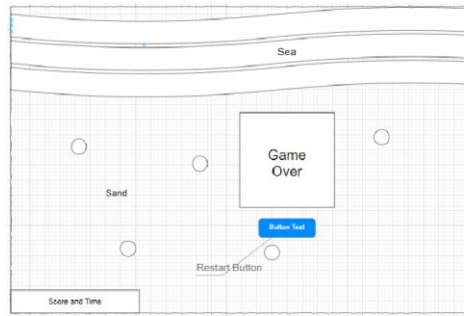
About Button

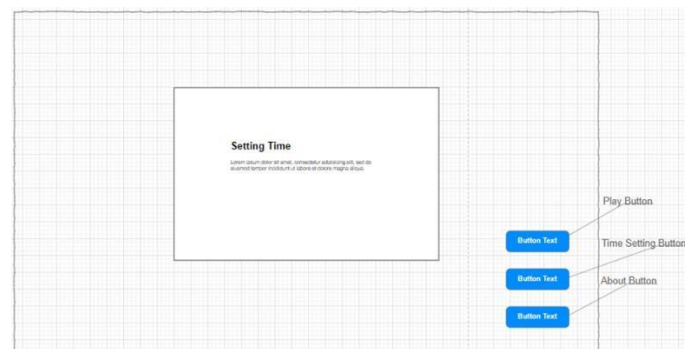
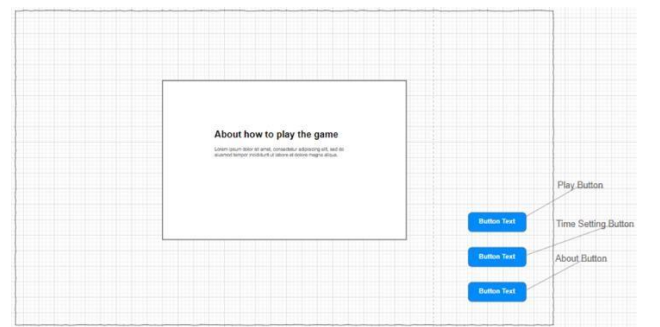


Game Live Demo – GitHub Link

<https://yu10a.github.io/PihaLodgeBooking/>

Game Story Board

					
Description	The title screen of the game appears in the middle with three buttons on the rightbottom side.	Description	After pressing the "Play" button, the player enters the main gameplay.	Description	When time is up, game is over, and a button show up.
Duration	5s	Duration	5s	Duration	5s
Elements	<ul style="list-style-type: none"> - Game title - Background image - Button 1 - Button 2 - Button 3 	Elements	<ul style="list-style-type: none"> - Background image - Image 1 - Image 2 - Textbox 1 	Elements	<ul style="list-style-type: none"> - Background image - Text - Button 4
Elements Animation	<p>Game title: Game title will be in the middle.</p> <p>Background image: Game picture will be focusing on the background.</p> <p>Button 1: Play button direct to start the game.</p> <p>Button 2: Time setting button gives the options to the user to select the game time within 1min to 5mins. Button 3: About button gives the users the information about the game.</p>	Elements Animation	<p>Background image: Game picture will be focusing on the background.</p> <p>Image 1: Image of a man can move up and down, side to side.</p> <p>Image 2: Image of a warm moving around. Textbox 1: Recording score and time of each game.</p>	Elements Animation	<p>Background image: Game picture will be stop on the remaining game.</p> <p>Text: pop out saying game over 5s. Button 4: Restart button direct to the beginning of the game 5s.</p>

			
Description	If the player selects the "Time Setting" button, they can adjust game time settings.	Description	If the player selects the "About" button, they can learn more about the game.
Duration	5s	Duration	5s
Elements	<ul style="list-style-type: none"> - Background image - Button 1 - Button 2 - Button 3 - Textbox 2 	Elements	<ul style="list-style-type: none"> - Background image - Button 1 - Button 2 - Button 3 - Textbox 3
Elements Animation	<p>Background image: Game picture will be focusing on the background.</p> <p>Button 1: Play button direct to start the game.</p> <p>Button 2: Time setting button gives the options to the user to select the game time within 1min to 5mins.</p> <p>Button 3: About button gives the users the information about the game.</p> <p>Textbox 2: A settings menu appears allowing the player to adjust game time parameters such as time limits or time manipulation abilities.</p>	Elements Animation	<p>Background image: Game picture will be focusing on the background. Button 1: Play button direct to start the game. Button 2: Time setting button gives the options to the user to select the game time within 1min to 5mins. Button 3: About button gives the users the information about the game.</p> <p>Textbox 3: A screen of a textbox appears with information about the game's developers, storyline, and credits.</p>