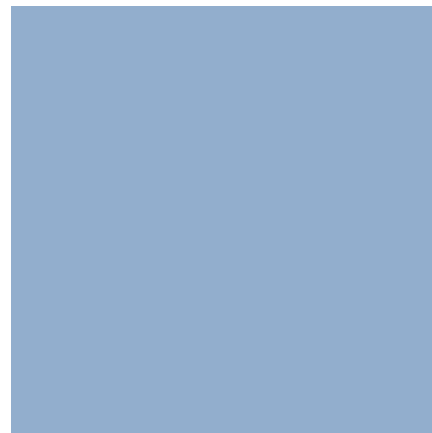




# 今天的内容



- **List**的介绍（继续）
- **For**包含
- 可变状态对象



**List** 介绍继续



+

**List** 的高阶方法

# + List 上的计算模式总结



- 计算模式
  - 对每个元素进行转换
  - 选出满足某个条件的所有元素
  - 对元素进行某种方式上的组合
- 通过高阶函数来实现以上模式
- **List** 的方法



# Mapping (映射)



```
abstract class List[A] { ...  
  def map[B](f: A => B): List[B] = this match {  
    case Nil => this  
    case x :: xs => f(x) :: xs.map(f)  
  }  
  
def scaleList(xs: List[Double], factor: Double) =  
  xs map (x => x * factor)  
  
def column[A](xs: List[List[A]], index: Int): List[A] =  
  xs map (row => row(index))
```

- 变换每个元素

# + For each 方法

- 对每个元素应用一个函数，但不返回一个列表结果
- 为了副作用(side effect)而设

- In [computer science, a function or expression is said to have a \*\*side effect\*\* if, in addition to returning a value, it also modifies some state or has an \*observable\* interaction with calling functions or the outside world. For example, a function might modify a global variable or static variable, modify one of its arguments, raise an exception, write data to a display or file, read data, or call other side-effecting functions.](#)

```
def foreach(f: A => Unit) {  
  this match {  
    case Nil => ()  
    case x :: xs => f(x); xs.foreach(f)  
  }  
}
```

```
xs foreach (x => println(x))
```

# + Filtering (过滤列表)

- 根据一个原则来选择元素

```
def posElems(xs: List[Int]): List[Int] = xs match {  
  case Nil => xs  
  case x :: xs1 => if (x > 0) x :: posElems(xs1) else posElems(xs1)  
}
```

```
def filter(p: A => Boolean): List[A] = this match {  
  case Nil => this  
  case x :: xs => if (p(x)) x :: xs.filter(p) else xs.filter(p)  
}
```

```
def posElems(xs: List[Int]): List[Int] =  
  xs filter (x => x > 0)
```



# + Forall , exists

- Forall : **all elements** satisfy a condition
- Exists: exists **an element** that satisfies a condition

```
def forall(p: A => Boolean): Boolean =  
  isEmpty || (p(head) && (tail forall p))  
def exists(p: A => Boolean): Boolean =  
  !isEmpty && (p(head) || (tail exists p))
```

```
package scala  
object List { ...  
  def range(from: Int, end: Int): List[Int] =  
    if (from >= end) Nil else from :: range(from + 1, end)
```

```
def isPrime(n: Int) =  
  List.range(2, n) forall (x => n % x != 0)
```

质数定义





# 折叠和减少列表(folding and reducing)

$\text{List}(x_1, \dots, x_n).\text{reduceLeft}(\text{op}) = (\dots(x_1 \text{ op } x_2) \text{ op } \dots) \text{ op } x_n$

```
def sum(xs: List[Int])      = (0 :: xs) reduceLeft {(x, y) => x + y}
def product(xs: List[Int])  = (1 :: xs) reduceLeft {(x, y) => x * y}
```

$(\text{List}(x_1, \dots, x_n) \text{ foldLeft } z)(\text{op}) = (\dots(z \text{ op } x_1) \text{ op } \dots) \text{ op } x_n$

```
def sum(xs: List[Int])      = (xs foldLeft 0) {(x, y) => x + y}
def product(xs: List[Int])  = (xs foldLeft 1) {(x, y) => x * y}
```

- Combine elements of a list with some operator.



# FoldRight , ReduceRight

$\text{List}(x_1, \dots, x_n).\text{reduceRight}(\text{op}) = x_1 \text{ op } ( \dots (x_{n-1} \text{ op } x_n) \dots )$   
 $(\text{List}(x_1, \dots, x_n) \text{ foldRight } \text{acc})(\text{op}) = x_1 \text{ op } ( \dots (x_n \text{ op } \text{acc}) \dots )$

```
def reduceRight(op: (A, A) => A): A = this match {  
  case Nil => error("Nil.reduceRight")  
  case x :: Nil => x  
  case x :: xs => op(x, xs.reduceRight(op))  
}  
def foldRight[B](z: B)(op: (A, B) => B): B = this match {  
  case Nil => z  
  case x :: xs => op(x, (xs foldRight z)(op))  
}
```

- Produce right-leaning trees.



# Abbreviations for foldLeft and foldRight

```
def /:[B](z: B)(f: (B, A) => B): B = foldLeft(z)(f)
def :\[B](z: B)(f: (A, B) => B): B = foldRight(z)(f)
```

```
(z /: List(x1, ..., xn))(op) = (...(z op x1) op ... ) op xn
(List(x1, ..., xn) :\ z)(op) = x1 op ( ... (xn op z) ... )
```



# Nested Mappings

- 高阶函数可以替代嵌套循环
- Find all pairs of positive integers  $i$  and  $j$ , where  $1 \leq j < i < n$  such that  $i+j$  is prime.

$i$	2	3	4	4	5	6	6
$j$	1	2	1	3	2	1	5
$i+j$	3	5	5	7	7	7	11

```
List.range(1, n)
  .map(i => List.range(1, i).map(x => (i, x)))
  .foldRight(List[(Int, Int)]()) {(xs, ys) => xs ::: ys}
  .filter(pair => isPrime(pair._1 + pair._2))
```



# Flattening Maps

- flatMap

- Combination of mapping and then concatenating sublists

```
abstract class List[+A] { ...  
  def flatMap[B](f: A => List[B]): List[B] = this match {  
    case Nil => Nil  
    case x :: xs => f(x) ::: (xs flatMap f)  
  }  
}
```

```
List.range(1, n)  
  .flatMap(i => List.range(1, i).map(x => (i, x)))  
  .filter(pair => isPrime(pair._1 + pair._2))
```

Pairs whose sum is prime

# + List 总结



- 基本数据结构
- **Immutable, common data type in functional programming**
- 相当于 **array in imperative languages**
- 访问模式不同，递归方式访问（借助模式匹配）
- 高阶函数抽象常用的计算模式



For-comprehensions(for  
语句包含)

# + 为什么用for comprehension



- **Map, flatMap, Filter** 抽象性会使得程序难以理解
- 增强可读性
- Build a bridge between set comprehensions in mathematics and for-loops in imperative language
- Resembles query notation of relational databases





# 表现行式



```
for (p <- persons if p.age > 20) yield p.name
```

```
persons filter (p => p.age > 20) map (p => p.name)
```

## ■ For ( s ) yield e

- S 是一系列generators, definitions, filters
- Generator: `val x <- e`, e is a list-valued expression; 值绑定
- Definition: `val x = e`; 引入一个别名
- Filter: Boolean-typed expression; 过滤值

# + 举例

- 找到所有质数整数对  $(i, j)$  ,  $1 \leq j < i < n$  , such that  $i+j$  is prime

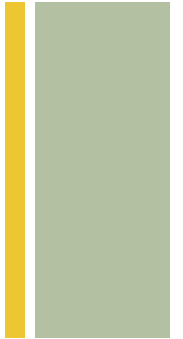
```
for { i <- List.range(1, n)
      j <- List.range(1, i)
      if isPrime(i+j) } yield {i, j}
```

```
sum(for ((x, y) <- xs zip ys) yield x * y)
```

- Compute scalar product of two vectors  $xs$  and  $ys$



# 求解组合问题：N-皇后问题



- Place a queen in each row without attacking other queens
- Assume already generated all solutions of placing  $k-1$  queens

```
def queens(n: Int): List[List[Int]] = {  
  def placeQueens(k: Int): List[List[Int]] =  
    if (k == 0) List(List())  
    else for { queens <- placeQueens(k - 1)  
              column <- List.range(1, n + 1)  
              if isSafe(column, queens, 1) } yield column :: queens  
  placeQueens(n)  
}
```

```
def isSafe(col: Int, queens: List[Int], delta: Int): Boolean
```



# 查询搜索

- Equivalent to common database query languages

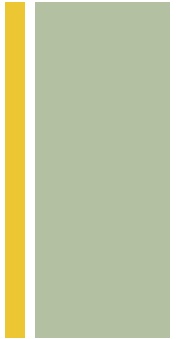
```
case class Book(title: String, authors: List[String])
```

A database of  
books

```
val books: List[Book] = List(  
  Book("Structure and Interpretation of Computer Programs",  
    List("Abelson, Harold", "Sussman, Gerald J.")),  
  Book("Principles of Compiler Design",  
    List("Aho, Alfred", "Ullman, Jeffrey")),  
  Book("Programming in Modula-2",  
    List("Wirth, Niklaus")),  
  Book("Introduction to Functional Programming",  
    List("Bird, Richard")),  
  Book("The Java Language Specification",  
    List("Gosling, James", "Joy, Bill", "Steele, Guy", "Bracha, Gilad")))
```



# 查询搜索



- To find titles of all books whose author's last name is "Ullman"

```
for (b <- books; a <- b.authors if a startsWith "Ullman")  
yield b.title
```

Titles have string "Program"

```
for (b <- books if (b.title indexOf "Program") >= 0)  
yield b.title
```

```
for (b1 <- books; b2 <- books if b1 != b2;  
    a1 <- b1.authors; a2 <- b2.authors if a1 == a2)  
yield a1
```

Authors who have written  
at least two books in the  
database.




# 转换翻译



- 可以用高阶函数`map`, `flatMap`和`filter`来实现

`for (x <- e) yield e'`  `e.map(x => e')`

`for { i <- range(1, n)  
      j <- range(1, i)  
      if isPrime(i+j)  
} yield {i, j}`  `range(1, n)  
  .flatMap(i =>  
    range(1, i)  
      .filter(j => isPrime(i+j))  
      .map(j => (i, j)))`



# 转换翻译



Map, flatmap, filter也可用for-comprehension来实现

```
object Demo {  
  def map[A, B](xs: List[A], f: A => B): List[B] =  
    for (x <- xs) yield f(x)  
  
  def flatMap[A, B](xs: List[A], f: A => List[B]): List[B] =  
    for (x <- xs; y <- f(x)) yield y  
  
  def filter[A](xs: List[A], p: A => Boolean): List[A] =  
    for (x <- xs if p(x)) yield x  
}
```

# + For 循环

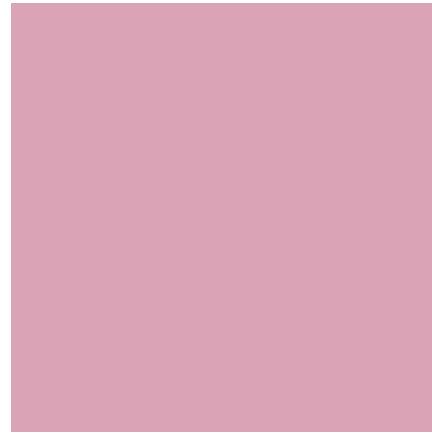
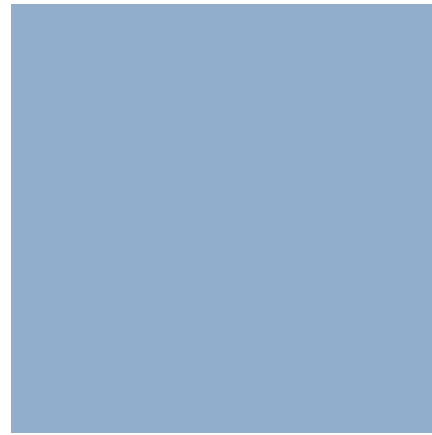
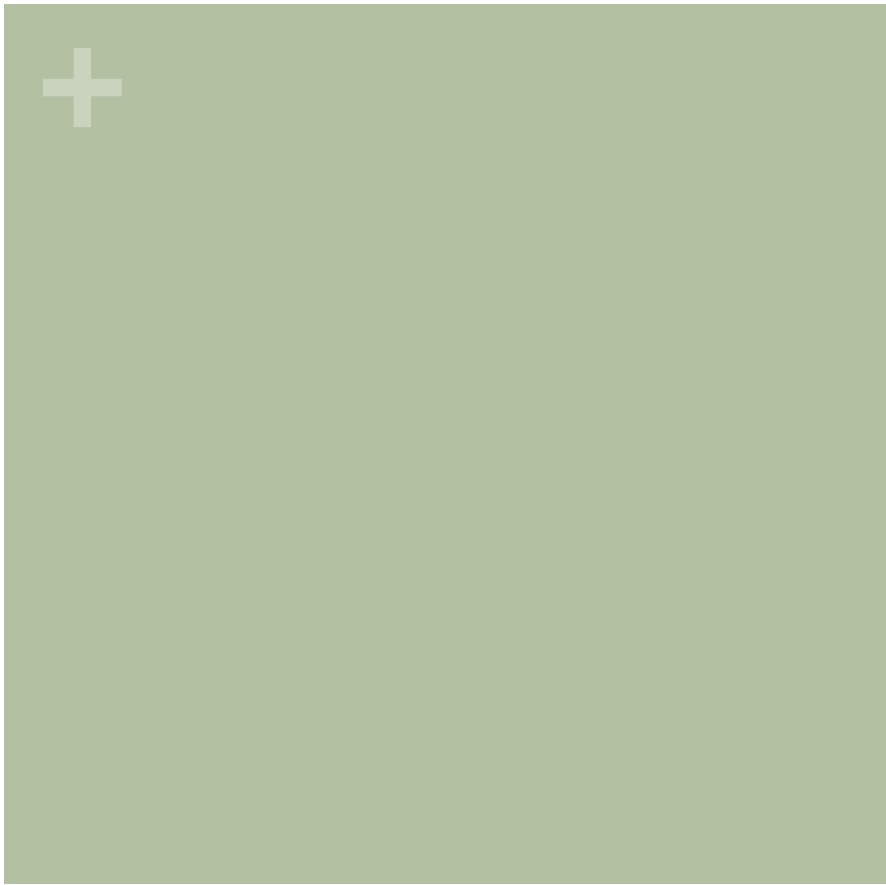


- A variant of the for-comprehension syntax
- For (s) e ; key yield is missing

```
for (xs <- xss) {  
  for (x <- xs) print(x + "\t")  
  println()  
}
```

打印显示一个矩阵（列表  
的列表）的元素

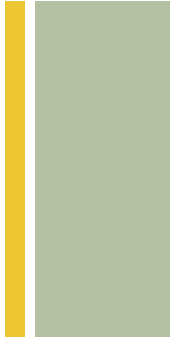




可改变的状态(Mutable  
State)



# Stateful Objects(有状态的对象)



- View the world as a set of objects, some have state that changes over time.
- A bank account object has state, “can I withdraw ¥100?” depends on different time
- 变量定义用 `var`
  - `var count = 600`
- Real-world objects with states represented by objects that have variables as members

# + Bank account example

```
class BankAccount {  
  private var balance = 0  
  def deposit(amount: Int) {  
    if (amount > 0) balance += amount  
  }  
  
  def withdraw(amount: Int): Int =  
    if (0 < amount && amount <= balance) {  
      balance -= amount  
      balance  
    } else error("insufficient funds")  
}
```

变量代表可能会改变  
的状态

- 私有变量

# + Bank account example

```
val myAccount = new BankAccount
```

```
scala> :l bankaccount.scala
Loading bankaccount.scala...
defined class BankAccount
scala> val account = new BankAccount
account: BankAccount = BankAccount$class@1797795
scala> account deposit 50
unnamed0: Unit = ()
scala> account withdraw 20
unnamed1: Int = 30
scala> account withdraw 20
unnamed2: Int = 10
scala> account withdraw 15
java.lang.Error: insufficient funds
    at scala.Predef$error(Predef.scala:74)
    at BankAccount$class.withdraw(<console>:14)
    at <init>(<console>:5)
scala>
```

- Bank accounts are stateful objects

# + 有状态对象的相同（sameness）比较

```
val x = E; val y = E
```

```
val x = E; val y = x
```

x, y 相同

```
val x = new BankAccount; val y = new BankAccount
```

这里的x和y相同吗？

- E: arbitrary expression
- 操作结果比较法（operational equivalence）

# + 有状态对象的相同（sameness）比较

```
> val x = new BankAccount
> val y = new BankAccount
> x deposit 30
30
> y withdraw 20
java.lang.RuntimeException: insufficient funds
```

```
> val x = new BankAccount
> val y = new BankAccount
> x deposit 30
30
> x withdraw 20
10
```

- 操作的结果不同，说明 $x$ 和 $y$ 不相同
- 之前的替代计算模型在这里不能被使用

```
val x = new BankAccount; val y = x
```

这样定义则相同。



# Imperative control structures

- While, do-while, if (单个), return

- 可用函数来替代

```
def power(x: Double, n: Int): Double = {  
  var r = 1.0  
  var i = n  
  var j = 0  
  while (j < 32) {  
    r = r * x  
    if (i < 0)  
      r *= x  
    i = i << 1  
    j += 1  
  }  
  r  
}
```

```
def whileLoop(condition: => Boolean)(command: => Unit) {  
  if (condition) {  
    command; whileLoop(condition)(command)  
  } else ()  
}
```

- Passed by-name, evaluated repeatedly for each loop iteration;
- Tail recursive