# YU-CHENG HSIEH

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# Technical Skills

Languages: Python, C/C++, HTML/CSS, JavaScript, Matlab Technologies/Frameworks: Linux, Git, GitHub, Pytorch, LATEX

Education

#### National Tsing Hua University

Sep. 2018 - June 2022

Bachelor of Engineering and System Science

Hsinchu, Taiwan

• Overall GPA: 3.89/4.30, ranked 10/90

• Undergraduate Research: Utilizing bio-convolution and first order difference on identification and verification of electrocardiogram.

#### National Tsing Hua University

Sep. 2022 – June 2024 (expected)

 $Master\ of\ Electrical\ Engineering$ 

Hsinchu, Taiwan

• Overall GPA: 4.21/4.30

• Vision science lab(VSlab)

• Current research: 360 Indoor scene understanding.

#### Publication

# PanoMixSwap Panorama Mixing via Structural Swapping for Indoor Scene Understanding

**BMVC 2023** 

[Paper] [Code] [Website]

Yu-Cheng Hsieh, Cheng Sun, Suraj Dengale, Min Sun

• Introduce a novel panoramic data augmentation method that improves performance on panoramic downstream tasks

## **Teaching**

# Teaching Assistant, Computer Vision (EE6485)

Fall 2023

Dept. of Electrical Engineering, National Tsing Hua University

#### Awards

#### Academic Achievement Award

Spring 2020, Fall 2020

• The award for achieving a 5% ranking in the semester.

#### **Projects**

#### Introduction to Programming: Room Escape+Shooting Game $\mid C/C++$

 $[Code] \mid Spring 2021$ 

• Design a game where the character is shot into a house by enemies. Control the character to collect jet pieces (similar to room escape games) to assemble a jet, then use the jet to engage in combat with the enemies (like a shooting game).

#### Artificial Intelligence: Course Selector | Python

[Code] | Fall 2021

• Apply the Genetic Algorithm to train a course selector that helps students to choose courses optimally.

# Image Processing: Photoshop-like Application | Python/Matlab

Fall 2021

• Leverage Seam Carving algorithm to beautify selfies, make faces and legs much slimmer, and remove a mole.

# Music Information Retrieval: Audio Mosaicing | Python

Spring 2022

• Employ audio mosaicing to blend casually hummed vocals with popular songs, creating the illusion of singing those popular tunes.

#### Robotic Navigation and Exploration: Control JetBot | Python

Spring 2022

• Train a ResNet-based model that enables the JetBot to navigate designated tracks while evading obstacles.

# Computer Vision: Real-time Fighting Game | Python

[Code] | Fall 2022

• Develop a two-player fighting game using real-time human pose estimation for avatar control through poses.

Utilize GAN-based face morphing for avatars to shift between different looks smoothly.

#### Extracurricular

#### NTHU TAA Winter Camp

Jan. 2019

• Bring joy and love to students in rural elementary school.

#### NTHU ESS Camp

Jul. 2019

• Teach high school students to implement some basic electric circuits and visit Industrial Technology Research Institution.