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一、功能需求建模

采用 UML 用例图全局功能建模

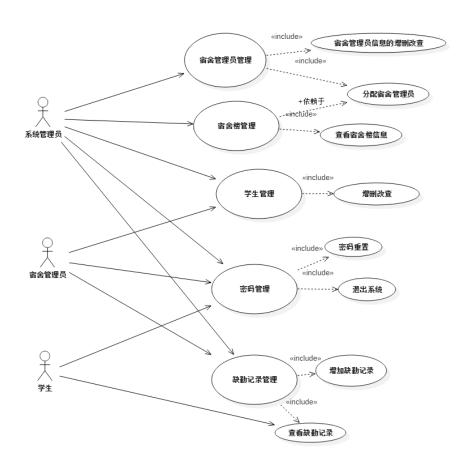
- 基于参与者的视图至少一个参与者是人且通常是匿名的
- 通过 UML activity 进行精化
- 两类需求

功能

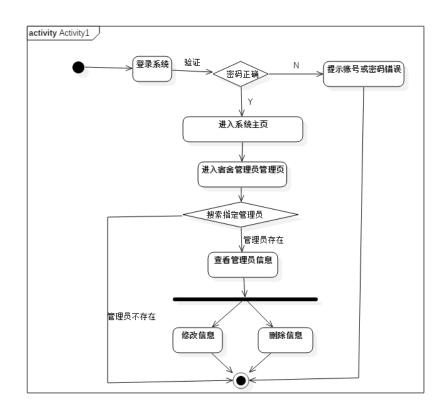
导航(Navigational, Web 应用典型需求)

该系统的用例一共有三个:系统管理员、宿舍管理员、学生,每个用例可以 实现不同的相对活动。

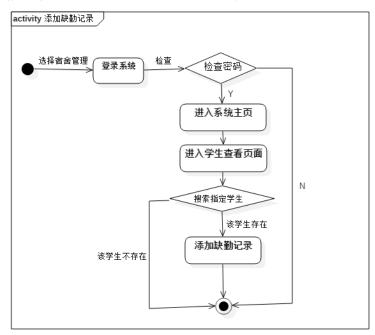
宿舍管理系统用例图如下:



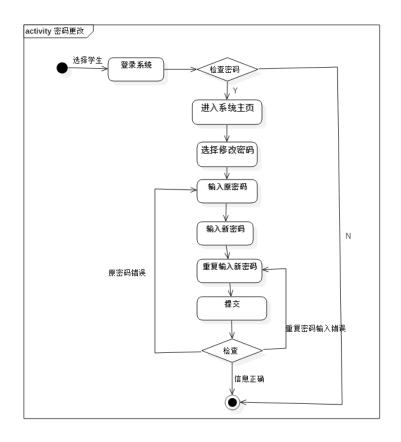
活动图用于表示针对相应的需求,用例在使用该系统时经过的详细步骤。系统管理员登入系统完成修改管理员信息的活动图:



宿舍管理员登入系统添加学生缺勤记录的活动图:



学生密码更改的活动图:



二、内容建模

目标是将从需求工程中决定的 Web 应用信息和功能需求转换为模型 图形化信息的结构(i.e., information objects) 和行为方面,不关注导航

- 内容的结构方面 问题域模型
- UML 类图
- 内容的行为方面 根据 Web 应用的类型和复杂程度 UML 状态图(state charts)/交互图(interaction diagrams)
- 只是内容层, i.e.,

静态方面使用类图来体现。

该系统中一共存在四个包:

com.lero.dao 包: 提供不同角色对数据库操作的封装

DormBuild 类:系统管理员对数据库的操作封装。

- o dormBuildList(con: Connection, pageBean: PageBean, s_dormBuild: DormBuild): List<DormBuild
- o dormBuildName(con: Connection, dormBuildId: int): String
- o dormBuildCount(con: Connection, s_dormBuild: DormBuild): int
- o dormBuildShow(con: Connection, dormBuildId: String): DormBuild
- dormBuildAdd(con: Connection, dormBuild: DormBuild): int
- dormBuildDelete(con: Connection, dormBuildId: String): int
- dormBuildUpdate(con: Connection, dormBuild: DormBuild): int
- existManOrDormWithId(con: Connection, dormBuildId: String): boolean
- dormManWithoutBuild(con: Connection): List<DormManager>
- dormManWithBuildId(con: Connection, dormBuildId: String): List<DormManager>
- managerUpdateWithId(con: Connection, dormManagerId: String, dormBuildId: String): int

DormManagerDao 类: 宿舍管理员对数据库的操作封装。

G com.lero.dao.DormManagerDao

- odormManagerList(con: Connection, pageBean: PageBean, s_dormManager: DormManager): List<DormManager>
- o dormManagerCount(con: Connection, s_dormManager: DormManager): int
- dormManagerShow(con: Connection, dormManagerId: String): DormManager
- dormManagerAdd(con: Connection, dormManager: DormManager): int
- o dormManagerDelete(con: Connection, dormManagerId: String): int
- o dormManagerUpdate(con: Connection, dormManager: DormManager): int
- haveManagerByUser(con: Connection, userName: String): boolean

RecordDao 类:缺勤记录对数据库的操作封装。

⊙ com.lero.dao.RecordDao

- recordList(con: Connection, s_record: Record): List<Record>
- o recordListWithBuild(con: Connection, s record: Record, buildId: int): List<Record>
- recordListWithNumber(con: Connection, s_record: Record, studentNumber: String): List<Record>
- dormBuildList(con: Connection): List<DormBuild>
- recordShow(con: Connection, recordId: String): Record
- recordAdd(con: Connection, record: Record): int
- o recordDelete(con: Connection, recordId: String): int
- o recordUpdate(con: Connection, record: Record): int

StudentDao 类: 学生对数据库的操作封装。

G com.lero.dao.StudentDao

- studentList(con: Connection, s_student: Student): List<Student>
- getNameById(con: Connection, studentNumber: String, dormBuildId: int): Student
- haveNameByNumber(con: Connection, studentNumber: String): boolean
- studentListWithBuild(con: Connection, s_student: Student, buildId: int): List<Student>
- dormBuildList(con: Connection): List<DormBuild>
- studentCount(con: Connection, s student; Student); int
- studentShow(con: Connection, studentId: String): Student
- studentAdd(con: Connection, student: Student): int
- studentDelete(con: Connection, studentId: String): int
- studentUpdate(con: Connection, student: Student): int

UserDao 类:

⊙ com.lero.dao.UserDao

- Login(con: Connection, admin: Admin): Admin
- Login(con: Connection, dormManager: DormManager): DormManager
- Login(con: Connection, student: Student): Student
- adminUpdate(con: Connection, adminId: int, password: String): int
- managerUpdate(con: Connection, managerId: int, password: String): int
- studentUpdate(con: Connection, studentId: int, password: String): int

com.lero.filter 包: 过滤器

LoginFilter 类:用于对登录时用户的过滤

⊙ com.lero.filter.LoginFilter

- destroy(): void
- o doFilter(servletRequest: ServletRequest, servletResponse: ServletResponse, filterChain: FilterChain): void
- init(arg0: FilterConfig): void

com.lero.model 包: 提供角色模型

G com.lero.model.DormBuild

- dormBuildId: int
- dormBuildName: String
- detail: String
- DormBuild()
- F DormBuild(dormBuildName: String, detail: String)
- getDormBuildId(): int
- setDormBuildId(dormBuildId: int): void
- getDormBuildName(): String
- setDormBuildName(dormBuildName: String): void
- getDetail(): String
- setDetail(detail: String): void

Admin 类

G com.lero.model.Admin

- adminId: int
- userName: String
- password: String
- name: String
- sex: String
- tel: String
- oc Admin()
- Admin(userName: String, password: String)
- getAdminId(): int
- setAdminId(adminId: int): void
- getUserName(): String
- setUserName(userName: String): void
- getPassword(): String
- setPassword(password: String): void
- getName(): String
- setName(name: String): void
- getSex(): String
- setSex(sex: String): void
- getTel(): String
- setTel(tel: String): void

com.lero.model.DormManager dormManagerId: int userName: String password: String dormBuildId: int dormBuildName: String name: String sex: String tel: String TormManager()

- © DormManager(userName: String, password: String, name: String, sex: String, tel: String)
- DormManager(userName: String, password: String)
- getDormManagerId(): int
- setDormManagerId(dormManagerId: int): void
- getUserName(): String
- setUserName(userName: String): void
- getPassword(): String
- setPassword(password: String): void
- getDormBuildId(): int
- setDormBuildId(dormBuildId: int): void
- getDormBuildName(): String
- setDormBuildName(dormBuildName: String): void
- getName(): String
- setName(name: String): void
- getSex(): String
- setSex(sex: String): void
- getTel(): String
- setTel(tel: String): void

PageBane 类

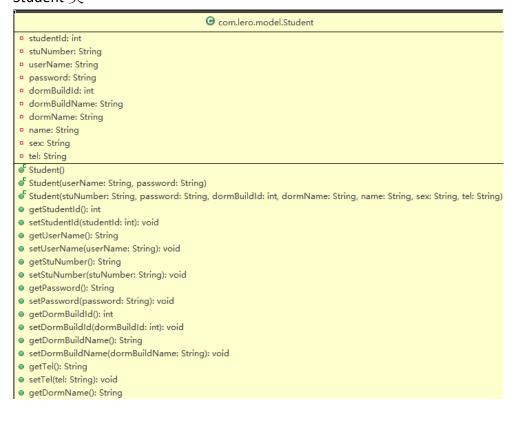


- page: int
- pageSize: int
- start: int
- PageBean(page: int, pageSize: int)
- getPage(): int
- setPage(page: int): void
- getPageSize(): int
- setPageSize(pageSize: int): void
- getStart(): int

Record 类



Student 类



com.lero.util 包:提供工具类 DataUtil 类

- G com.lero.util.DateUtil
- formatDate(date: Date, format: String): String
- formatString(str: String, format: String): Date

DBUtil 类

- G com.lero.util.DbUtil
- getCon(): Connection
- o closeCon(con: Connection): void
- main(args: String[]): void

MD5Util 类

- G com.lero.util.MD5Util
- EncoderPwdByMD5(str: String): String
- main(args: String[]): void

PropertiesUtil 类

- G com.lero.util.PropertiesUtil
- getValue(key: String): String

StringUtil 类

- G com.lero.util.StringUtil
- isEmpty(str: String): boolean
- isNotEmpty(str: String): boolean

com.lero.web 包: servlet 包,提供后台的业务控制 BlankServer 类

G com.lero.web.BlankServlet

- serialVersionUID: long
- doGet(request: HttpServletRequest, response: HttpServletResponse): void
- doPost(request: HttpServletRequest, response: HttpServletResponse): void

DormBulidServlet 类



- ♦ doGet(request: HttpServletRequest, response: HttpServletResponse): void
- doPost(request: HttpServletRequest, response: HttpServletResponse): void
- managerMove(request: HttpServletRequest, response: HttpServletResponse): void
- dormBuildAddManager(request: HttpServletRequest, response: HttpServletResponse): void
- dormBuildManager(request: HttpServletRequest, response: HttpServletResponse): void
- dormBuildDelete(request: HttpServletRequest, response: HttpServletResponse): void
- dormBuildSave(request: HttpServletRequest, response: HttpServletResponse): void
- dormBuildPreSave(request: HttpServletRequest, response: HttpServletResponse): void
- genPagation(totalNum: int, currentPage: int, pageSize: int): String

DormManagerSerlet 类

○ com.lero.web.DormManagerServlet

□ serialVersionUID: long

- serial version UTD: Iong
- △ dbUtil: DbUtil
- △ dormManagerDao: DormManagerDao
- doGet(request: HttpServletRequest, response: HttpServletResponse): void
- doPost(request: HttpServletRequest, response: HttpServletResponse): void
- dormManagerDelete(request: HttpServletRequest, response: HttpServletResponse): void
- dormManagerSave(request: HttpServletRequest, response: HttpServletResponse): void
- dormManagerPreSave(request: HttpServletRequest, response: HttpServletResponse): void
- genPagation(totalNum: int, currentPage: int, pageSize: int): String

LoginSerlet 类

⊙ com.lero.web.LoginServlet

- serialVersionUID: long
- △ dbUtil: DbUtil
- △ userDao: UserDao
- doGet(request: HttpServletRequest, response: HttpServletResponse): void
- doPost(request: HttpServletRequest, response: HttpServletResponse): void
- rememberMe(userName: String, password: String, userType: String, response: HttpServletResponse): void
- deleteCookie(userName: String, request: HttpServletRequest, response: HttpServletResponse): void

PasswordSerlet 类

G com.lero.web.PasswordServlet

- serialVersionUID: long
- △ dbUtil: DbUtil
- △ userDao: UserDao
- doGet(request: HttpServletRequest, response: HttpServletResponse): void
- doPost(request: HttpServletRequest, response: HttpServletResponse): void
- passwordChange(request: HttpServletRequest, response: HttpServletResponse): void
- passwordPreChange(request: HttpServletRequest, response: HttpServletResponse): void

StudentSerlet 类

- serialVersionUID: long
- △ dbUtil: DbUtil
- △ studentDao: StudentDao
- doGet(request: HttpServletRequest, response: HttpServletResponse): void
- doPost(request: HttpServletRequest, response: HttpServletResponse): void
- studentDelete(request: HttpServletRequest, response: HttpServletResponse): void
- studentSave(request: HttpServletRequest, response: HttpServletResponse): void
- studentPreSave(request: HttpServletRequest, response: HttpServletResponse): void

RecordServlet 类

G com.lero.web.RecordServlet

- serialVersionUID: long
- △ dbUtil: DbUtil
- △ recordDao: RecordDao
- doGet(request: HttpServletRequest, response: HttpServletResponse): void
- doPost(request: HttpServletRequest, response: HttpServletResponse): void
- recordDelete(request: HttpServletRequest, response: HttpServletResponse): void
- recordSave(request: HttpServletRequest, response: HttpServletResponse): void
- recordPreSave(request: HttpServletRequest, response: HttpServletResponse): void

动态:

使用状态图进行动态建模。

状态机用于对模型元素的动态行为进行建模,更具体地说,就是对系统行为中受事件驱动的方面进行建模(请参见概念:事件与信号)。状态机专门用于定义依赖于状态的行为(即根据模型元素所处的状态而有所变化的行为)。其行为不会随着其元素状态发生变化的模型元素不需要用状态机来描述其行为(这些元素通常是主要负载管理数据的被动类)。

因为该系统中对象的生命周期很简单,所以就不再具体描述具体对象的状态 图。

三、超文本建模

1. 目标

通过 web 应用的内容构建导航,也称作导航建模

- 1) 建模节点和超文本结构
- 2) 建模导航路径

2. 产出

超文本/导航结构模型:导航类图

表述超文本的结构,内容模型可以通过导航来访问 超文本访问模型

使用访问模型中的访问元素精华超文本结构模型

3. 静态建模

以内容模型为基础,类和对象在超文本中表示为节点,转换规则和按需添加一些链接。还包含一些特定的符号,如 UWE

<<navigation class>> : 导航节点

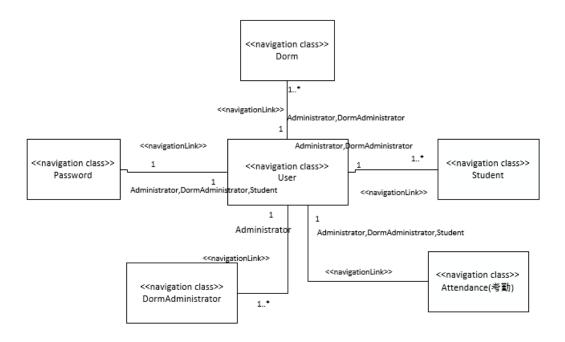
<<navigation link>>: 导航链接

<<pre><<pre><<pre>forcess link

: 过程链接

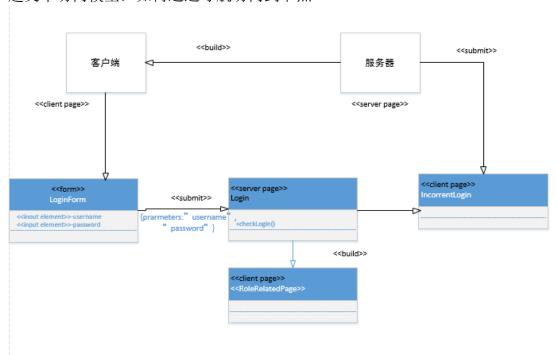
<<pre>forces
link
: 外部链接

如下是宿舍管理系统的超文本视图模型:



4. 动态建模

超文本访问模型:如何通过导航访问到节点



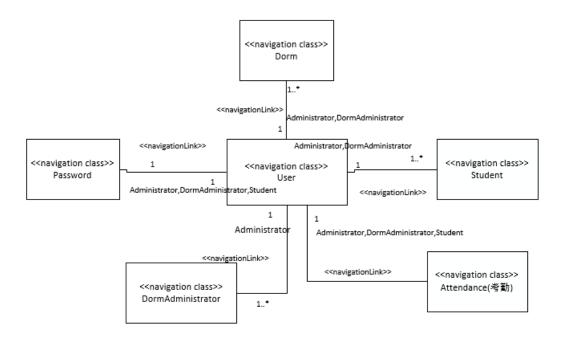
四、适应性建模

1. 目标

根据用户上下文特性,给用户合适的展示

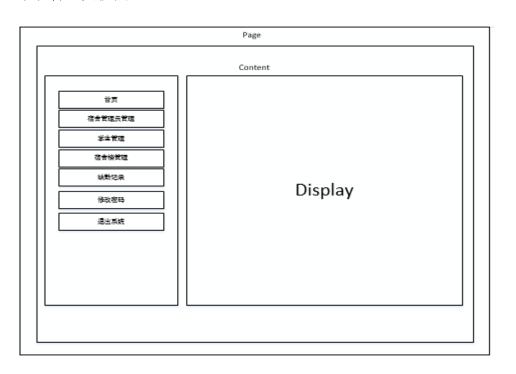
2. 方法

1) 静态建模

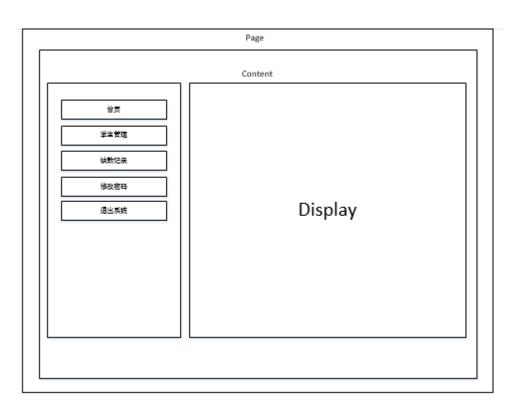


2) 动态建模

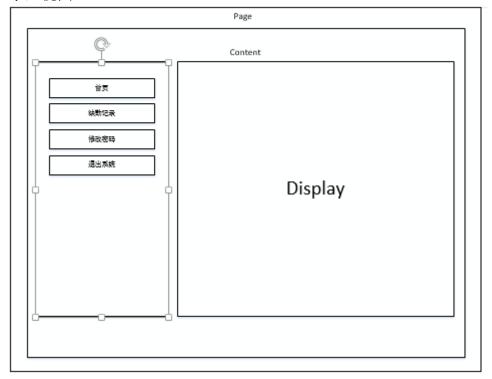
系统管理员视图



宿舍管理员视图



学生视图:



主要是索引的动态适应以及页面的动态适应 3. 产出

适应性模型