

YU LIANG

PHD CANDIDATE @JADS AND TU/e
The Netherlands

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PROFESSIONAL AND RESEARCH EXPERIENCE

Spotify

*Amsterdam, The Netherlands
(Remote with the US team)*

Research Scientist Internship

June. 2022 - Sept. 2022

- Integrating insights from users' interaction with Spotify recommendations
- Conducting study with prototyping and mixed methods approach

Jheronimus Academy of Data Science (JADS)

Den Bosch, The Netherlands

Phd Researcher

Mar. 2018 - March. 2023

- Research focused on understanding recommender systems from user-centric perspectives
- Designing and prototyping a recommender system for musical genre exploration
- Conducting multiple user studies to understand how recommender systems can be better leveraged for support users' exploration and developing new preferences with quantitative methods

Delft University of Technology

Delft, The Netherlands

Research Student at Multimedia Computing Group

Sept. 2016 - Sept. 2017

- Master thesis on news recommendations with contextual multi-armed bandit algorithms

EDUCATION

Eindhoven University of Technology (TU/e)

Eindhoven, The Netherlands

Ph.D. in Human Technology Interaction

Mar. 2018 - March. 2023

Supervisors: Dr. Martijn C. Willemsen and Prof. Chris Snijders

Delft University of Technology

Delft, The Netherlands

M.Sc. in Computer Science (Track: Data Science)

Sept. 2015 - Sept. 2017

Supervisor: Prof. Martha Larson

University of Electronic Science and Technology of China

Chengdu, China

B.Eng. in Computer Science

Sept. 2011 - Sept. 2015

PEER-REVIEWED PUBLICATIONS

JOURNAL PAPER

Promoting Music Exploration Through Personalized Nudging in a Genre
Exploration Recommender

*International Journal of HCI
(July. 2022)*

Yu Liang and Martijn C. Willemsen

CONFERENCE PAPER

Exploring the Longitudinal Effect of Nudging on Users' Genre Exploration Behavior
and Listening Preference

*Recsys' 22
(🏆 Best Student Paper)*

Yu Liang and Martijn C. Willemsen

The Role of Preference Consistency, Defaults and Musical Expertise in Users'
Exploration Behavior in a Genre Exploration Recommender

*Recsys' 21
(Full paper + Demo)*

Yu Liang and Martijn C. Willemsen

Interactive Music Genre Exploration with Visualization and Mood Control

IUI' 21 (Full paper)

Yu Liang and Martijn C. Willemsen

Recommender System for Developing New Preferences and Goals
Yu Liang

[Recsys' 19 \(Doctor Symposium\)](#)

Personalized Recommendations for Music Genre Exploration
Yu Liang and *Martijn C. Willemsen*

[UMAP' 19 \(Full paper\)](#)

WORKSHOP PAPERS

How Playlist Evaluation Compares to Track Evaluations in Music Recommender Systems
Sophia Hadash, Yu Liang, Martijn C Willemsen

[Recsys'19 \(IntRS workshop\)](#)

CLEF NewsREEL 2017: Contextual Bandit News Recommendation
Yu Liang, *Babak Loni, Martha Larson*

[CLEF' 17 \(NewsREEL\)](#)

TEACHING EXPERIENCE

Decision Support Systems
Lecturer

[JADS](#)

Sept. 2022 - Nov. 2022

Interactive and Explainable AI Design
Teaching assistant

[JADS](#)

Feb. 2022 - June. 2022

Data Science Msc Course - Supercrunchers: The Human in an Era of Data Science
Teaching assistant

[TU/e and JADS](#)

2019 - 2021

Project: The Role of Social Media in Event Recommender System
Co-supervisor

[Master thesis, TU/e](#)

July. 2020 - March. 2021

Project: Music Exploration out of Users' Comfort Zone in a Live Musical Event
Co-supervisor

[Bachelor thesis project, TU/e](#)

Sept. 2020 - Feb. 2021

Project: Interactive Music Genre Exploration
Co-supervisor

[Bachelor thesis project, TU/e](#)

Mar. 2018 - July. 2018

INVITED TALKS

Invited talk on "Promoting Music Genre Exploration Through Personalized Nudging"

[Radboud Data Science Seminar and
Maastricht University \(Oct. 2022\)](#)

Invited talk on "Personalized recommendations for music genre exploration"

[Dutch-Belgian Information Retrieval
Workshop \(Sept. 2019\)](#)

HONORS & AWARDS

- ACM RecSys' 22 Best Student Paper Awards
- ACM RecSys' 19 Doctoral Symposium SIGCHI Travel Grant

ACADEMIC SERVICE

- Student Volunteer at ACM IUI 2020
- Student Volunteer at ACM RecSys 2019
- Student Volunteer at CLEF' 17 and MediaEval Workshop'17

OPEN SOURCE PROJECT

User Study Framework for Music Genre Exploration

 [Github](#)

- A real-world recommendation framework to support users to explore new music genres and live musical events
- Backend developed with Flask, PostgreSQL, Spotify API, and Machine Learning libraries (Sklearn and NetworkX)
- Deployed with Docker and Heroku

PROFESSIONAL SKILLS

RESEARCH FOCUS	Recommender Systems, User Experience Research, Data Science, Human-Computer Interaction, Quantitative Analysis, Prototyping, Mixed Methods Research
DATA SCIENCE TOOLKIT	Scikit-learn, Numpy, Pandas, Scipy, NetworkX, Lavaan
SOFTWARE DEVELOPMENT	Flask, Docker, Heroku, PostgreSQL, RESTful API, jQuery, Ajax
PROGRAMMING LANGUAGES	Python, R, SQL, Java, C#, JavaScript
LANGUAGES	Chinese (Native), English (Professional working proficiency), Dutch (A2)