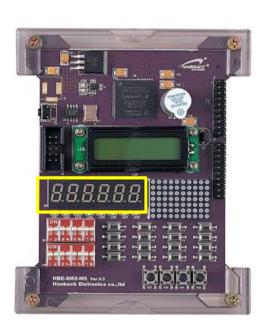


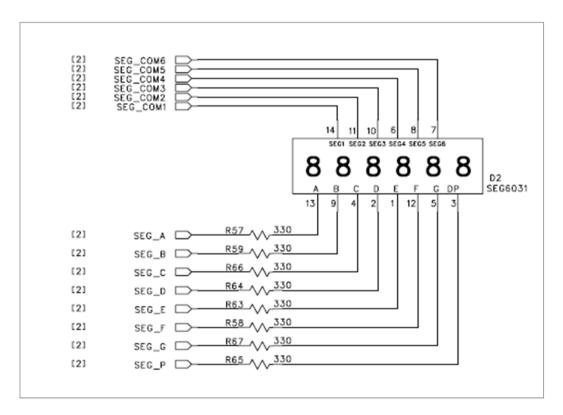
Device driver example - 7 segment -



▶ 6자리의 7-segment

- Digit Register: to identify each grid.
- Data Register: to output the segment data







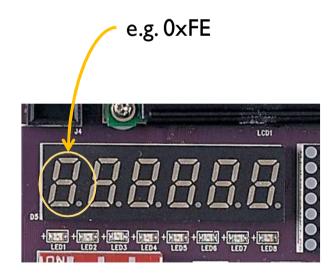
> 7-segment LED Digit Register

Physical Address: 0x1480_0000					7 Segment LED Digit Register Peripheral Registers											
Bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Х	Х	Х	Х	×	×	×	×	×	×	сом6	сом5	СОМ4	сомз	сом2	сом1
Reset	x	×	×	×	×	×	×	×	×	×	×	×	×	×	x	x
	Bits Nan			me	Description											
	0		СО	M1	"SEG_COM1" Digit Segment Select Bit(Active							e Lov	: Low)			
	1		СО	M2	"SEG_COM2" Digit Segment Select Bit(Active						e Lov	v)				
	2		СО	МЗ	"SEG_COM3"			из"	Digit Segment Select Bit(Active Low)							
	3		СО	M4	"SEG_COM4"			M4"	Digit Segment Select Bit(Active Low)							v)
	4		СО	M5	"SEG_COM5"			M5"	Digit Segment Select Bit(Active Low)							v)
	5		СО	M6		"SEC	G_CO	и6"	Digit	Segn	nent :	Selec	t Bit(Activ	e Lov	v)



Grid selection

•	0xFE - SEG1	(1111	1110)
•	0xFD - SEG2	(1111	1101)
•	0xFB - SEG3	(1111	1011)
•	0xF7 - SEG4	(1111	0111)
•	0xEF - SEG5	(1110	1111)
•	0xDF - SEG6	(1101	1111)





> 7-segment LED Data Register

Physical Address : 0x1480_1000					7 Segment LED Data Register							Peripheral Registers				
Bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	X	x	x	x	×	Х	X	X	SEG_H	SEG_G	SEG_F	SEG_E	SEG_D	SEG_C	SEG_B	SEG_A
Reset	х	х	х	х	×	Х	х	х	х	х	х	х	х	х	х	×
	Bi	its	Na	me Description												
	0		SEG	A_£	'A' Segment Select Bit											
	1		SEC	à_B	'B' Segment Select Bit											
	2		SEG	à_C	,C,	Se	Segment Select Bit									
	3		SEC	à_D	'D' Segment Select Bit											
	4		SEC	à_E	,E,	Segment Select Bit										
	5		SEC	à_F	'F'	Seg	gment Select Bit									
	6		SEG	à_G	'G'	Se	gmer	nt Select Bit								
	7		SEC	3_H	'H'	Se	gmen	t Sel	ect E	3it						



Segment Data

0x3f - '0'

 $(0011\ 1111)$

▶ 0x06 - '1'

 $(0000\ 0110)$

Ox5b − '2'

 $(0101\ 1011)$

▶ 0x4f – '3'

 $(0100\ 1111)$

 \rightarrow 0x66 - '4'

(0110 0110)

▶ 0x6d - '5'

(0110 1101)

▶ 0x7d - '6'

(0111 1101)

▶ 0x07 - '7'

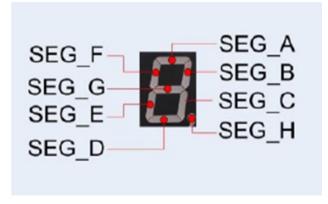
 $(0000\ 0111)$

0x7f - '8'

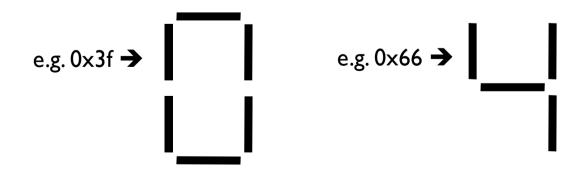
 $(0111\ 1111)$

▶ 0x6f - '9'

 $(0110\ 1111)$



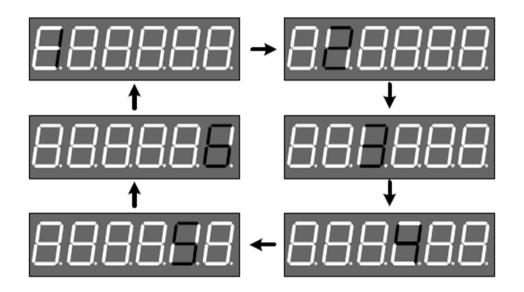
<meaning of each bit>





• E.g. "123456"

- ▶ Set "0x06" to data register & set "0xFE" to digit register
- Set "0x5b" to data register & set "0xFD" to digit register
- **...**







```
/* 7segment.c */
#include <stdlib.h>
#include <unistd.h>
#include <sys/mman.h>
#include <asm/fcntl.h>
unsigned char Getsegcode(unsigned char x);
#define SEGMENT1
                     0x14800000
#define SEGMENT2
                     0x14801000
int main(char argc, char **argv)
  unsigned char *addr_seg1, *addr_seg2;
  char data[6];
  char digit[6]={0x20, 0x10, 0x08, 0x04, 0x02, 0x01};
  int fd,i,i,k;
  int count=0, temp1, temp2, value;
  if(argc == 1) {
     value = 50;
  } else if (argc == 2) {
     value = strtol(&argv[1][0],NULL ,10);
     if(value > 100) value = 100:
  } else {
     printf("please input the parameter![1 - 100] ex) ./7segment 10 \n");
```



```
if((fd=open("/dev/7segment",O_RDWR|O_SYNC)) < 0) {
    perror("device file open is failed\n");
    exit(1);
}

addr_seg1= (unsigned char *)mmap(NULL, 4096,PROT_WRITE, MAP_SHARED, fd, SEGMENT1);
addr_seg2= (unsigned char *)mmap(NULL, 4096,PROT_WRITE, MAP_SHARED, fd, SEGMENT2);
if(addr_seg1 < 0 || addr_seg2 < 0) {
    close(fd);
    perror("mmap error\n");
    exit(1);
}</pre>
```



```
while(count<value) {</pre>
  data[5]=Getsegcode(count/100000);
  temp1=count%100000;
  data[4]=Getsegcode(temp1/10000);
  temp2=temp1%10000;
  data[3]=Getsegcode(temp2/1000);
  temp1=temp2\(\frac{1}{3}\)1000:
  data[2]=Getsegcode(temp1/100);
  temp2=\text{temp}1\%100;
  data[1]=Getsegcode(temp2/10);
  data[0]=Getsegcode(temp2%10);
  for(j=0;j<50;j++) {
     for(i=0;i<6;i++) {
        *addr_seg1 = ~digit[i];
       *addr_seg2 = data[i];
       for(k=0;k<65536;k++);
  count++;
                                      e.g. if (count == 67)
usleep(1000);
munmap(addr_seg1,4096);
                                            munmap(addr_seg2,4096):
close(fd);
                                      I II II II II<sup>—</sup>I
return 0;
```



```
unsigned char Getsegcode(unsigned char x)
  unsigned char code;
  switch (x) {
     case 0: code = 0x3f;
                                  break;
     case 1 : code = 0x06;
                                  break;
     case 2 : code = 0x5b;
                                  break;
     case 3: code = 0x4f;
                                  break;
     case 4 : code = 0x66;
                                  break;
     case 5: code = 0x6d;
                                  break;
     case 6: code = 0x7d;
                                  break:
     case 7 : code = 0x07:
                                  break;
     case 8 : code = 0x7f;
                                  break;
     case 9 : code = 0x6f;
                                  break;
     default : code = 0:
                                  break;
  return code:
```



```
#include <linux/init.h>
#include linux/module.h>
#include linux/kernel.h>
#include ux/fs.h>
#include ux/types.h>
#include linux/ioport.h>
#include <linux/errno.h>
#include <linux/delay.h>
#include <asm/io.h>
#include <asm/ioctl.h>
#include <asm/hardware.h>
#include <asm/uaccess.h>
#include <asm/fcntl.h>
#define DRIVER_AUTHOR
                                          "Hanback Electronics"
                                          "7 Segment test"
#define DRIVER_DESC
                                          "7 Segment PORT V0.1"
#define SEGMENT MODULE VERSION
                                          "7 Segment"
#define SEGMENT NAME
#define SEGMENT MAJOR NUMBER
#define SEGMENT ADDRESS
                                          0x14800000
#define SEGMENT ADDRESS RANGE
                                          0x2000
//Global variable
static unsigned int segment usage = 0;
static unsigned int segment_major = 0;
static unsigned int segment_ioremap;
static unsigned char *segment_data;
static unsigned char *segment grid;
```



```
int segment open (struct inode *inode, struct file *filp)
  if(segment usage != 0) return -EBUSY;
  segment ioremap = (unsigned int)ioremap(SEGMENT ADDRESS, SEGMENT ADDRESS RANGE);
  if(!check_mem_region(segment_ioremap,SEGMENT_ADDRESS_RANGE))
          request_region(segment_ioremap, SEGMENT_ADDRESS_RANGE, SEGMENT_NAME);
  else
          printk(KERN_WARNING"Can't get IO Region 0x%x\n", segment ioremap):
  segment_grid = (unsigned char *)(segment_ioremap);
  segment data = (unsigned char *)(segment joremap + 0x1000);
  segment usage = 1;
  return 0:
int segment release (struct inode *inode, struct file *filp)
  release region(segment ioremap, SEGMENT ADDRESS RANGE);
  iounmap((unsigned char *)segment ioremap);
  segment usage = 0;
  return 0;
```



```
unsigned char Getsegmentcode (char x)
  unsigned char code;
  switch (x) {
     case 0x0: code = 0x3f; break;
     case 0x1: code = 0x06; break;
     case 0x2: code = 0x5b; break;
     case 0x3 : code = 0x4f; break;
     case 0x4: code = 0x66; break;
     case 0x5: code = 0x6d; break;
     case 0x6: code = 0x7d; break;
     case 0x7: code = 0x07; break;
     case 0x8: code = 0x7f: break:
     case 0x9: code = 0x6f: break:
     case 0xA : code = 0x77; break; A : 0111 0111 : A
     case 0xB : code = 0x7c; break; B : 0111 1100 : b
     case 0xC : code = 0x39; break; C : 0011 1001 : C
     case 0xD : code = 0x5e; break; D : 0101 1110 : d
     case 0xE : code = 0x79; break; |E : 0111 | 1001 : E
     case 0xF: code = 0x71; break; F : 0111 0001 : F
     default : code = 0; break;
  return code;
```



```
ssize t segment write(struct file *inode, const char *gdata, size t length, loff t *off what)
  unsigned char data[6];
  unsigned char digit [6] = \{0x20, 0x10, 0x08, 0x04, 0x02, 0x01\}:
  unsigned int i, i, num, ret;
  unsigned int count=0,temp1,temp2;
  ret = copy_from_user(&num,gdata,4);
  if (ret < 0) return -1;
  while(count< num+1) {</pre>
     data[5]=Getsegmentcode(count/100000);
     temp1=count%100000:
     data[4]=Getsegmentcode(temp1/10000);
     temp2=temp1%10000;
     data[3]=Getsegmentcode(temp2/1000):
     temp1=temp2\(\frac{1}{2}\)1000;
     data[2]=Getsegmentcode(temp1/100);
     temp2=temp1%100;
     data[1]=Getsegmentcode(temp2/10);
     data[0]=Getsegmentcode(temp2%10);
     for(j=0;j<100;j++) {
        for(i=0;i<6;i++) {
           *segment grid = ~digit[i];
                                                copy from user(to, from, n)
           *segment data = data[i];
                                                - copy a block of data from user space
          mdelay(1);
                                                   to: destination address, in kernel space.
                                                   from: source address, in user space.
     count++;
                                                   n: number of bytes to copy.
  return length;
```





```
int segment_init(void)
  int result;
  result = register chrdev(SEGMENT MAJOR NUMBER, SEGMENT NAME, & segment fops);
  if (result < 0) {
     printk(KEŔŇ_WARNING"Can't get any major\n");
     return result:
  segment major = result;
  printk("init module, 7segment major number: %d\n", result);
  return 0;
void segment_exit(void)
    unregister_chrdev(segment_major,SEGMENT_NAME);
module init(segment init);
module exit(segment exit);
MODULE_AUTHOR(DRIVER_AUTHOR);
MODULE_DESCRIPTION(DRIVER_DESĆ);
MODULE_LICENSE("GPL");
```



Application for 7-segment driver test

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <fcntl.h>
int main()
  int fd;
  int value;
     if((fd=open("/dev/7segment",O_RDWR|O_SYNC)) < 0) {
            printf("FND open fail\n");
           exit(1);
     while(value != 0) {
           printf("Input counter value : (0 : exit program) \n");
scanf("%d", &value);
            write(fd,&value,4);
      close(fd);
      return 0;
```