

Built-In Primitive Types in Python

- Numbers
- Booleans
- Strings ## Variables

```
In [1]: students_count = 1000 # int
        rating = 4.99 # float
        is_published = False # boolean
        course_name = "Python Programming" # string
        print(students_count, rating, is_published, course_name)
```

1000 4.99 False Python Programming

Variable Names

- Descriptive and meaningful
- Lower case letters to name variables
- Underscore to separate multiple words

Strings

```
In [2]: course = "Python Programming"
        message = """

        Hi John,

        This is Mosh from codewithmosh.com.

        """
        print(course, message)
```

Python Programming

Hi John,

This is Mosh from codewithmosh.com.

- Length
- Indexing

```
In [3]: print(len(course))
```

18

```
In [4]: course[0], course[-1], course[0:3], course[0:], course[:-1], course[:]
```

```
Out[4]: ('P',
        'g',
        'Pyt',
        'Python Programming',
```

```
'Python Programmin',  
'Python Programming')
```

Escape Sequences

What if we want to add a " in a string? We use the escape character \ (back slash).
\" is an escape sequence.

- \'
- \\
- \n

```
In [5]: course = "Python \"Programming\"  
print(course)  
course = "Python \\Programming"  
print(course)  
course = "Python \nProgramming"  
print(course)
```

```
Python "Programming"  
Python \Programming  
Python  
Programming
```

Formatted Strings

```
In [6]: first = "Mosh"  
last = "Hamedani"  
full = first + " " + last  
print(full)
```

```
Mosh Hamedani
```

The above is not neat.

```
In [7]: first = "Mosh"  
last = "Hamedani"  
full = f"{first} {last}"  
print(full)
```

```
Mosh Hamedani
```

We can put any kind of expression in between curly braces.

```
In [8]: print(f"{len(first)} {2 + 2}")
```

```
4 4
```

String Methods

Everything in Python is an object, which has functions we call methods that we can access using the dot notation.

Upper/lower case

```
In [9]: course = " python Programming "
```

```
print(course.upper())
print(course.lower())
print(course.title())
print(course)
```

```
PYTHON PROGRAMMING
python programming
Python Programming
python Programming
```

Strip

```
In [10]: print(course.strip()) # remove the white space from both the beginning and end of a string
print(course.lstrip())
print(course.rstrip())
print(course)
```

```
python Programming
python Programming
python Programming
python Programming
```

Find

```
In [11]: print(course.find("Pro")) # return the index of what we want
print(course.find("pro")) # -1 means failure to find it
```

```
9
-1
```

Replace

```
In [12]: print(course.replace("p", "j"))
```

```
jython Programming
```

In

```
In [13]: print("pro" in course)
print("Pro" in course)
print("swift" not in course)
```

```
False
True
True
```

Numbers

- Integer
- Float
- Complex numbers

```
In [14]: x = 1 + 2j # complex number
print(x)
```

```
(1+2j)
```

Standard arithmetic operators

```
In [15]: print(10 + 3) # addition
        print(10 - 3) # subtraction
        print(10 * 3) # multiplication
        print(10 / 3) # division
        print(10 // 3) # exact division
        print(10 % 3) # modulus
        print(10 ** 3) # exponent
```

```
13
7
30
3.3333333333333335
3
1
1000
```

Augmented assignment operator

```
In [16]: x = 10
        x = x + 3
        x += 3 # also for -, *, / .....
        print(x)
```

```
16
```

Work with Numbers

```
In [17]: round(2.9)
```

```
Out[17]: 3
```

```
In [18]: abs(-1.9)
```

```
Out[18]: 1.9
```

Python 3 Math Module

<https://docs.python.org/3/library/math.html>

```
In [19]: import math
        math.ceil(2.2)
```

```
Out[19]: 3
```

```
In [20]: math.cos(-math.pi)
```

```
Out[20]: -1.0
```

Type Conversion

```
In [21]: x = input("x: ")
        y = x + 1
```

```
TypeError                                Traceback (most recent call last)
<ipython-input-21-b7bcf0d05f4c> in <module>
      1 x = input("x: ")
----> 2 y = x + 1

TypeError: can only concatenate str (not "int") to str
```

What value did we type in?

In [22]:

```
x
```

Out[22]: '18'

In [23]:

```
print(int(x), float(x), bool(x), str(x))
```

```
18 18.0 True 18
```

Boolean falsy

- ""
- 0
- None

Anything else would be *True*.

In [24]:

```
bool("")
```

Out[24]: False

In [25]:

```
bool(" ")
```

Out[25]: True

In [26]:

```
bool(0)
```

Out[26]: False

In [27]:

```
bool(3)
```

Out[27]: True

In [28]:

```
bool(None)
```

Out[28]: False

In [29]:

```
bool("False")
```

Out[29]: True