

ISP TW

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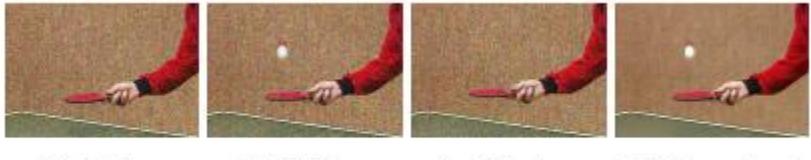
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# 大纲

- 噪音场景描述
- 方法 -- FastDVDnet
- 论文实作结果(5FPS 512\*512)
- 实验室色卡校正结果(5FPS 1920\*1280)
- 输入影片拆分成训练、测试集(30FPS 1920\*1280)

# 场景描述

## 输入影片

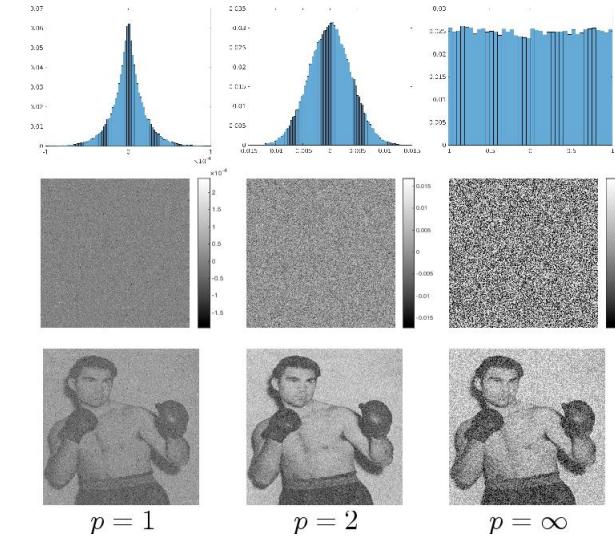


(a) Noisy  
Frame 9      (b) Noisy  
Frame 10      (c) Noisy  
Frame 11      (d) Denoised  
Frame 10

利用影片前后帧数作为图像处理的标准  
(可选择3、5、7 等 frames)

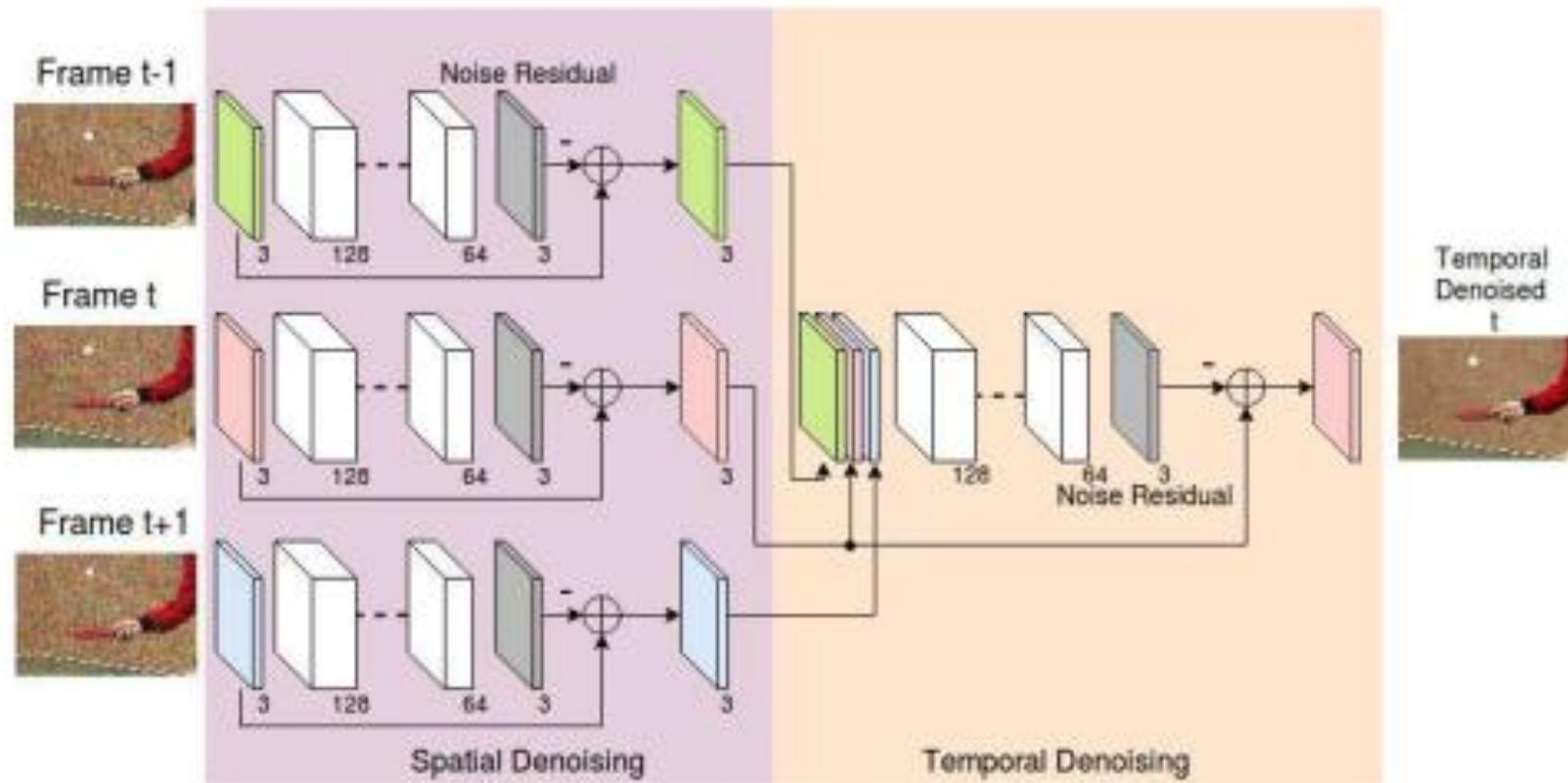


(a) Low-light Noisy  
Image      (b) Reference Ground  
Truth



不只利用人工添加噪音，在较暗的情景撷取到的影像，就有自然的噪音(论文取名叫暗光微粒)

# 方法 -- FastDVDnet



$$L = \sum_x \sum_y \underbrace{\left( Y(x, y) - Y_{est}(x, y) \right)^2}_{\text{Noise Residual}}$$

Loss Function

# 论文实作结果(5FPS 512\*512)



Noisy

Denoised

Original

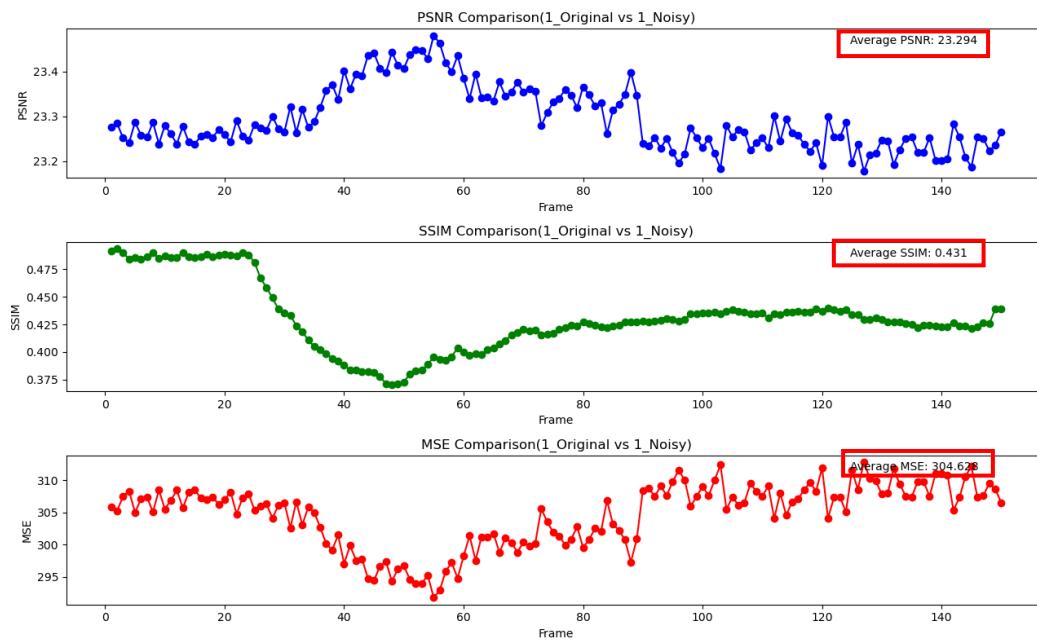
\*这边将training、validation的结果(.pt档)套回有noise的影片再做一次denoise，因为其在训练时，帧数的顺序已被拆散

# 客观指标判读

Original : Clean Video

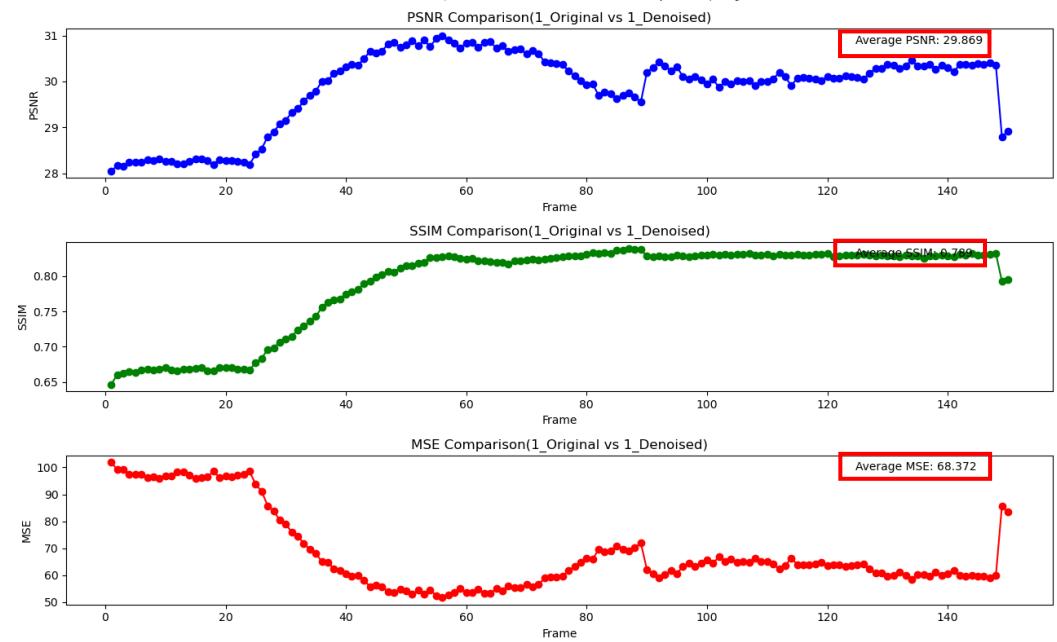
Noisy : Noisy Video

Denoised : Denoised Video



Before

可以看出原本有noise的影片经过降噪模型训练后，可以得到相对好的PSNR、SSIM，并且MSE下降许多。



After

# 色卡去噪结果

用肉眼可明显看出Denoise后颗粒感消失，但背景相较Target较没那么平滑。

5FPS共10帧



Noisy



Denoised

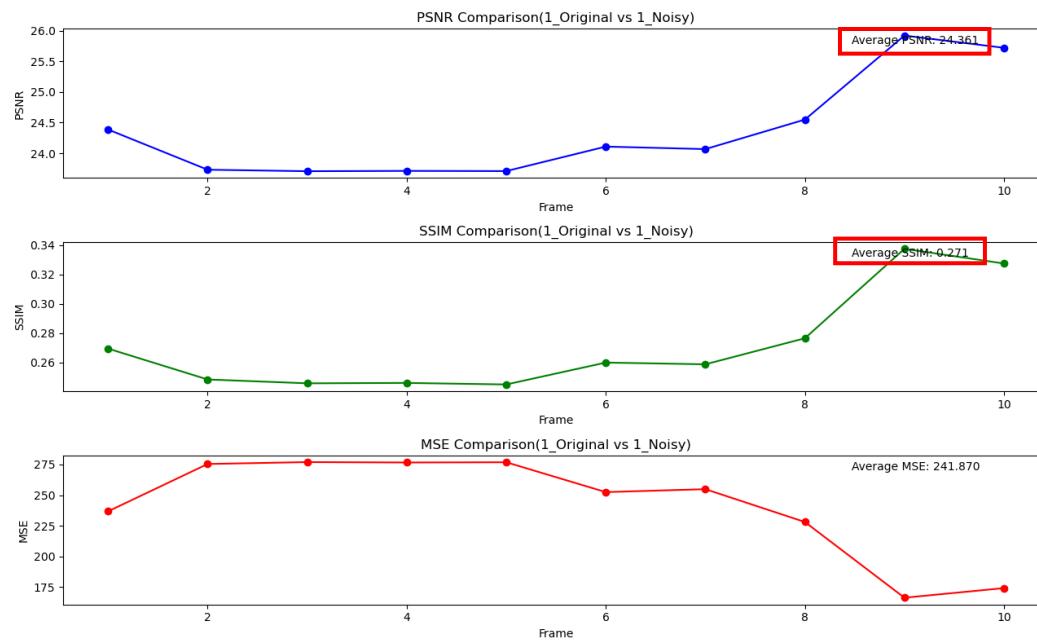


Original

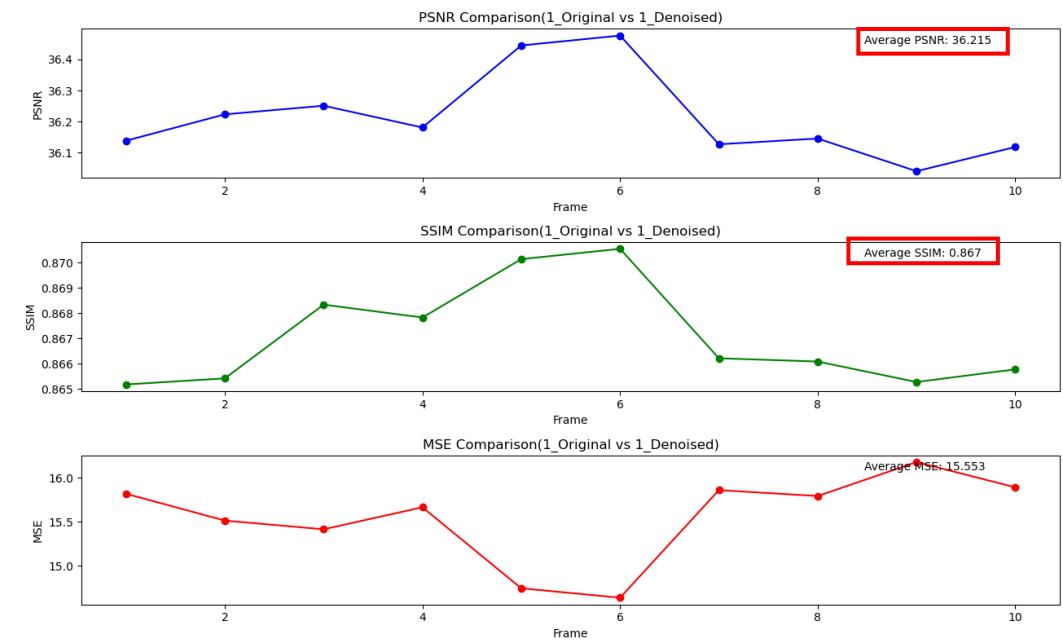
\*这边将training、validation的结果(.pt档)套回有noise的影片再做一次denoise，因为其在训练时，帧数的顺序已被拆散

# 客观指标判读

客观指标如PSNR、SSIM皆有显著上升(以%作为结果)，显示降噪结果理想



Before Training(Clear vs Noisy)



After Training(Clear vs Denoised)

# 原始影片SNR(Imatest)

S/N (signal/noise) and SNR(dB) ( $20 \cdot \log_{10}(\text{signal}/\text{noise})$ ) for each grayscale patch									
Zone	Y-S/N	R-S/N	G-S/N	B-S/N	Y-SNR(dB)	R-SNR(dB)	G-SNR(dB)	B-SNR(dB)	
19	56.4	47.18	54.06	50.33	35.03	33.48	34.66	34.04	
20	45.48	38.12	43.86	42.06	33.16	31.62	32.84	32.48	
21	37.4	30.33	36.26	33.55	31.46	29.64	31.19	30.51	
22	32.09	26	30.9	29.54	30.13	28.3	29.8	29.41	
23	24.94	19.94	24.19	23.07	27.94	26	27.67	27.26	
24	17.47	14.47	16.81	16.2	24.85	23.21	24.51	24.19	

# 去噪影片SNR(Imatest)

以Imatest实际测试结果来说，去噪后相较充满噪音的影片SNR明显提高

S/N (signal/noise) and SNR(dB) ( $20 \cdot \log_{10}(\text{signal}/\text{noise})$ ) for each grayscale patch								
Zone	Y-S/N	R-S/N	G-S/N	B-S/N	Y-SNR(dB)	R-SNR(dB)	G-SNR(dB)	B-SNR(dB)
19	170.55	149.55	163.37	132.82	44.64	43.5	44.26	42.47
20	103.63	101.38	102.36	88.58	40.31	40.12	40.2	38.95
21	89.52	81.2	87.9	60.23	39.04	38.19	38.88	35.6
22	73.11	72.57	73.23	58.97	37.28	37.21	37.29	35.41
23	37.65	33.28	33.83	23.12	31.52	30.44	30.59	27.28
24	24.75	21.68	25.3	24.08	27.87	26.72	28.06	27.63

# 训练集结果

可以看到：

1. 天空云彩颗粒感改善
2. 墙壁噪点还原较平滑
3. 地砖细节纹理改善



Noisy Frame

Denoised Frame

Original Frame

# 训练集结果



Noisy Frame

Denoised Frame

Original Frame

# 测试集结果

可以看到：

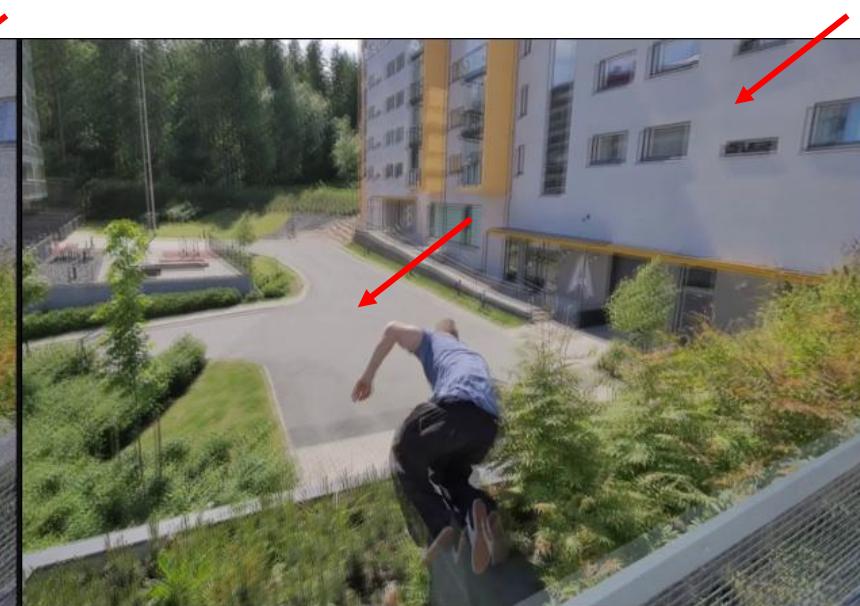
1. 墙壁噪点还原较平滑
2. 地面颗粒感减少很多



Noisy Frame



Denoised Frame



Original Frame

# 测试集结果



Noisy Frame

Denoised Frame

Original Frame