* Rework on Cliff Ground: Larger platform to stand, easier access, safer.

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| V2.0 | V3.0 |
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* Rework of Vladof Building 1F 2F, add door and windows as partial block, add stairs connect to 3F of Vladof Building. Now mainly serves as a flank area of 3F and to COV Outpost.

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* Optimize the visual elements of spawn room

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* Outskirt decoration is done

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