

# Jerry Yuan Chen

[yuanc.github.io](http://yuanc.github.io) • [linkedin.com/in/jyuanchen](https://linkedin.com/in/jyuanchen) • [github.com/YuanC](https://github.com/YuanC)

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**OBJECTIVE** Obtain a contract or internship position (4 months, May 2016 - Aug 2016)

## EDUCATION

University of Western Ontario | Expected BSc Computer Science (Sept 2015 - May 2019)

- Expected minors in High Performance Computing and General English.
- 80% Average for the first semester. (3.7 GPA converted from OMSAS)

## TECHNICAL SKILLS

Programming languages (Order of proficiency): Java, Python, JavaScript

Technologies Experience: MS Office Suite, Unity, Github, Photoshop, Eclipse, Pycharm, Visual Studio Code, front-end web development (HTML, CSS, JavaScript, etc...)

## PROJECTS/EXPERIENCE

[YuanC.github.io](http://YuanC.github.io) (2016) | HTML, CSS, Skeleton (CSS Boilerplate)

- Responsively designed personal website with lightweight performance.

**Planet Jumper VR** (2016) | Unity Engine, C#

- A solar-system model designed for the Oculus Rift, conceptualized at N-hacks 2016. *Available on website*

**All Hail the HopeStar!** (2015) | Java, Swing GUI Widget Toolkit

- Simplistic retro arcade shooter. *Available on website*
- All in-game graphics drawn and animated through vector calculations.

## ACCOMPLISHMENTS/PARTICIPATION

**E3 Challenge 1st Place Winner** (2013) | <http://e3challenge.com/>

- Participated in a six-week entrepreneurial challenge organized by *PUYO* in a group against other teams.
- Organized business presentations and solutions with team members for the organizations *Telus*, *Flybits*, and *Night It Up*.

**Attended N-Hacks 2016, and attending Tojam 2016**

Updated on 1 April 2016