

# (Jerry) Yuan Chen

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## EDUCATION

University of Western Ontario | Expected BSc Computer Science (Sept 2015 - May 2019)

- Expected minors in High Performance Computing and General English.
- 80% Average for the first semester.

## TECHNICAL SKILLS

Proficiency in programming languages: Java (3 years) and Python (2 years).

Understands basic front end web development (i.e. HTML, Javascript).

Experience with: MS Office Suite, Unity, Git/Github, Photoshop, Unity, Eclipse, Pycharm, Visual Studio Code.

## PROJECTS/EXPERIENCE

**YuanC.github.io** (2016) | HTML, CSS, Skeleton (CSS Boilerplate)

- Responsively designed personal website with lightweight performance.

**All Hail the HopeStar!** (2015) | Java, Swing GUI Widget Toolkit

- Simplistic retro arcade shooter with .
- All in-game graphics drawn and animated through vector calculations
- *Available on website*

**Path of the Hexagon** (2014) | Python, Pygame graphics/sound library

- Python-written clone of arcade game *Super Hexagon*.
- Provides three difficulty levels with randomized patterns.
- *Available on website*

## ACCOMPLISHMENTS/PARTICIPATION

**E3 Challenge 1st Place Winner** (2013) | <http://e3challenge.com/>

- Participated in a six-week entrepreneurial challenge organized by *PUYO* in a group against other teams.
- Organized business presentations and solutions with team members for the organizations *Telus*, *Flybits*, and *Night It Up*.

**Attending N-Hacks hackathon on March 11-13 2016**