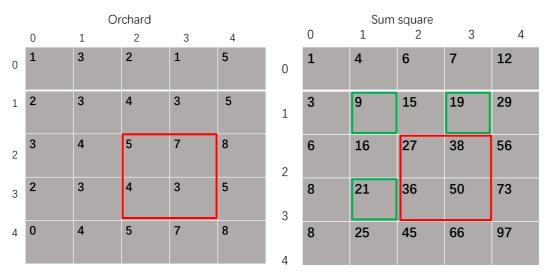
## Yuan Gao z5239220 Q4

You are in an orchard which has a quadratic shape of size 4n by 4n with equally spaced trees. You purchased apples from n2 trees which also form a square, but the owner is allowing to choose such a square anywhere in the orchard. You have a map with the number of apples on each tree. Your task is to choose such a square which contains the largest total number of apples and which runs in time  $O(n^2)$ . Note that the brute force algorithm would run in time  $O(n^2)$ . (20 points)

## Let's assume:



When n = 2

## According to this graph:

The value of the element in the lower right corner Or[i][j]

$$Or[i][j] := Or[i][j] + Or[i-1][j] + Or[i][j-1] - Or[i-1][j-1]$$

Through this formula, the left side Sum square can be created.

The sum of  $n^2$  square:

$$Sum = Or[i][j] - Or[i - n][j] - Or[i][j - n] + Or[i - n][j - n]$$

Therefore, we only need to traverse once to find the maximum value

The Time complexity is  $O(n^2)$ 

```
    /*the Two-dimensional vector reprsent orchard,

      n as the length of purchased square
      ii as the maximum i index
      jj as the maxinum j index */
4.
    int getMaxApple(vector<vector<int>>> & orchard, int n, int & ii, int & jj){
6.
        int max = -1;
7.
        int tmpMax = 0;
        for(int i = 1; i < 4 * n; ++i){</pre>
8.
            orchard[i][0] += orchard[i - 1][0];
9.
10.
            orchard[0][i] += orchard[0][i - 1];
11.
        }
12.
        for(int i = 1; i < 4 * n; ++i){</pre>
13.
            for(int j = 1; j < 4 * n; ++j){</pre>
                 /*The value of the element in the lower right corner*/
14.
                 orchard[i][j] += (orchard[i - 1][j] + orchard[i][j - 1]
15.
                                  - orchard[i - 1][j - 1]);
16.
17.
                 if(i >= n \&\& j >= n){
18.
                     /*get the sum of square*/
19.
                     int tmpMax = orchard[i][j] - orchard[i - n][j]
20.
                                  - orchard[i][j - n] + orchard[i - n][j - n];
21.
                     if(tmpMax > max){
22.
                         max = tmpMax;
23.
                         ii = i;
24.
                         jj = j;
25.
                     }
26.
27.
            }
28.
29.
        return max;
```