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# Example Solution for Homework Assignment 2

## Problem 2.1 (Cooccurrence Matrices)

8 Points

The cooccurrence matrix is set up by counting pairs of grey values (i, j) that occur along the vector  $\vec{d} = (-1, -1)^{\top}$ . Precisely, if we denote the image with f, the (i, j) entry of the cooccurrence matrix gets incremented for all (k, l) such that  $f_{k,l} = i$  and  $f_{k-1,l-1} = j$ .

0	3	2	1
1	1	3	2
0	0	2	1
3	0	1	0

The cooccurrence matrix is given by:

		j			
0	1	2	3		
1	1	1	0	0	
2	0	0	1	1	i
0	1	1	0	2	1
0	0	0	1	3	

(a) The most frequent configuration is (1,0) with  $p_{1,0} = \frac{2}{9}$ .

The contrast can be computed as follows:

$$\sum_{i,j} (i-j)^2 p_{i,j} = (0-0)^2 \cdot \frac{1}{9} + (0-1)^2 \cdot \frac{1}{9} + (0-2)^2 \cdot \frac{1}{9} + (0-3)^2 \cdot \frac{0}{9}$$

$$+ (1-0)^2 \cdot \frac{2}{9} + (1-1)^2 \cdot \frac{0}{9} + (1-2)^2 \cdot \frac{0}{9} + (1-3)^2 \cdot \frac{1}{9}$$

$$+ (2-0)^2 \cdot \frac{0}{9} + (2-1)^2 \cdot \frac{1}{9} + (2-2)^2 \cdot \frac{1}{9} + (2-3)^2 \cdot \frac{0}{9}$$

$$+ (3-0)^2 \cdot \frac{0}{9} + (3-1)^2 \cdot \frac{0}{9} + (3-2)^2 \cdot \frac{0}{9} + (3-3)^2 \cdot \frac{1}{9}$$

$$= \frac{1}{9} (0+1+4+0+2+0+0+4+0+1+0+0++0+0+0)$$

$$= \frac{12}{9}$$

(b) If we choose  $\mathbf{d} = (1,1)^{\top}$ , each entry (i,j) of the old cooccurrence matrix becomes an entry (j,i) of the new one: by setting  $(\tilde{k},\tilde{j}) := (k-1,l-1)$ , we see that

$$\exists (k,l) : (f_{k,l} = i) \land (f_{k-1,l-1} = j) \iff \exists (\tilde{k},\tilde{l}) : (f_{\tilde{k}\tilde{l}} = j) \land (f_{\tilde{k}+1,\tilde{l}+1} = i)$$

In fact, for each pair of grey values, the roles of the two partners are exchanged:

0	3	2	1
1	1	3	2
0	0	2	1
3	0	1	0

The cooccurrence matrix is given by:

	Ĵ	j		]	
0	1	2	3		
1	2	0	0	0	
1	0	1	0	1	i
1	0	1	0	2	1
0	1	0	1	3	

Thus, the new cooccurrence matrix is the transposed of the old one. That means that the highest probability is reached for (0,1) with  $p_{0,1} = \frac{2}{9}$ . On the other hand, the contrast is symmetric with respect to i and j, so that the new cooccurrence matrix will have the same contrast as the old one.

# Problem 2.2 (Lucas and Kanade)

8 Points

Applying Cramer's rule leads us to the following results:

$$u = \frac{\det \begin{pmatrix} b_1 & a_{12} \\ b_2 & a_{22} \end{pmatrix}}{\det \begin{pmatrix} a_{11} & a_{12} \\ a_{12} & a_{22} \end{pmatrix}} = \frac{b_1 a_{22} - b_2 a_{12}}{a_{11} a_{22} - a_{12}^2}$$

$$v = \frac{\det \begin{pmatrix} a_{11} & b_1 \\ a_{12} & b_2 \end{pmatrix}}{\det \begin{pmatrix} a_{11} & a_{12} \\ a_{12} & a_{22} \end{pmatrix}} = \frac{b_2 a_{11} - b_1 a_{12}}{a_{11} a_{22} - a_{12}^2}$$

If we replace the abbreviations again, this gives

$$u = \frac{-\int_{B_{\rho}} f_{x} f_{z} \, dx dy \cdot \int_{B_{\rho}} f_{y}^{2} \, dx dy + \int_{B_{\rho}} f_{y} f_{z} \, dx dy \cdot \int_{B_{\rho}} f_{x} f_{y} \, dx dy}{\int_{B_{\rho}} f_{x}^{2} \, dx dy \cdot \int_{B_{\rho}} f_{y}^{2} \, dx dy - \left(\int_{B_{\rho}} f_{x} f_{y} \, dx dy\right)^{2}}$$

$$v = \frac{-\int_{B_{\rho}} f_{y} f_{z} \, dx dy \cdot \int_{B_{\rho}} f_{x}^{2} \, dx dy + \int_{B_{\rho}} f_{x} f_{z} \, dx dy \cdot \int_{B_{\rho}} f_{x} f_{y} \, dx dy}{\int_{B_{\rho}} f_{x}^{2} \, dx dy \cdot \int_{B_{\rho}} f_{y}^{2} \, dx dy - \left(\int_{B_{\rho}} f_{x} f_{y} \, dx dy\right)^{2}}$$

## Problem 2.3 (Lucas and Kanade)

8 Points

The missing code in create\_eq\_systems reads:

```
w5 = 1.0 / ht; df_dz = w5 * (f2[i][j] - f1[i][j]);

dxz[i][j] = df_dx * df_dz;
dyz[i][j] = df_dy * df_dz;

gauss_conv (rho, nx, ny, hx, hy, 5.0, 0, dxz);
gauss_conv (rho, nx, ny, hx, hy, 5.0, 0, dyz);
```

and in lucas kanade:

```
trace = dxx[i][j] + dyy[i][j];
det = dxx[i][j] * dyy[i][j] - dxy[i][j] * dxy[i][j];
if (trace<=eps)</pre>
  /* nothing can be said */
 u[i][j] = 0.0;
  v[i][j] = 0.0;
  c[i][j] = 0.0;
else if (det<=eps)</pre>
  /* we can only compute the normal flow */
  u[i][j] = -dxz[i][j] / trace;
  v[i][j] = -dyz[i][j] / trace;
  c[i][j] = 127.0;
  }
else
  /* we can solve the system */
  u[i][j] = ( - dxz[i][j] * dyy[i][j] + dyz[i][j] * dxy[i][j] ) / det;
  v[i][j] = ( - dyz[i][j] * dxx[i][j] + dxz[i][j] * dxy[i][j] ) / det;
  c[i][j] = 255.0;
```



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#### Example Solution for Classroom Assignment 2

#### C 2.1 (Affine Lucas and Kanade)

In the lecture, we have written the flow variables u, v by means of an affine parametrisation based on the variables  $a, \ldots, f$ :

$$\vec{w} = \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = \begin{pmatrix} ax + by + c \\ dx + ey + f \\ 1 \end{pmatrix} = \underbrace{\begin{pmatrix} x & y & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & x & y & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}}_{M} \cdot \underbrace{\begin{pmatrix} a \\ b \\ c \\ d \\ e \\ f \\ 1 \end{pmatrix}}_{\vec{v}}$$

Let us recall the data constraint from the standard Lucas-Kanade-method (that is the same as for the Horn-and-Schunck-method) and replace the estimate vector:  $\vec{w} = M\vec{p}$ . This gives

$$0 = \vec{w}^{\top} J \vec{w}$$

$$= \vec{w}^{\top} \nabla_{3} f \nabla_{3} f^{\top} \vec{w}$$

$$= \vec{p}^{\top} M^{\top} \nabla_{3} f \nabla_{3} f^{\top} M \vec{p}$$

$$= \vec{p}^{\top} \left( M^{\top} \nabla_{3} f \right) \left( \nabla_{3} f^{\top} M \right) \vec{p}$$

$$= \vec{p}^{\top} \underbrace{\left( M^{\top} \nabla_{3} f \right)}_{\vec{r}} \underbrace{\left( M^{\top} \nabla_{3} f \right)^{\top}}_{\vec{r}^{\top}} \vec{p}$$

$$= \vec{p}^{\top} \underbrace{\left( \vec{r} \ \vec{r}^{\top} \right)}_{J_{\text{affine}}} \vec{p}$$

$$= \vec{p}^{\top} J_{\text{affine}} \vec{p}$$

By now, we have rewritten the data term such that the flow has an affine parametrisation. Therefore, we have replaced the estimates u, v (the variables that have to be computed) by the affine parameters a, b, c, d, e, f. This transforms the  $3 \times 3$  quadratic form into a  $7 \times 7$  quadratic form. Thus, for computing the optical flow with this affine method, we only have to increase the dimensionality compared to the standard LK-method.

It remains to compute the vector  $\vec{r}$  and the affine tensor  $J_{\text{affine}} = \vec{r} \ \vec{r}^{\top}$ :

$$\mathbf{r} = M^{\top} \cdot \nabla_{3} f = \begin{pmatrix} x & 0 & 0 \\ y & 0 & 0 \\ 1 & 0 & 0 \\ 0 & x & 0 \\ 0 & y & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} f_{x} \\ f_{y} \\ f_{z} \end{pmatrix} = \begin{pmatrix} x f_{x} \\ y f_{x} \\ f_{x} \\ x f_{y} \\ y f_{y} \\ f_{y} \\ f_{z} \end{pmatrix}$$

We can recheck this result by computing

$$\mathbf{r}^{\mathsf{T}}\mathbf{p} = \begin{pmatrix} xf_x \\ yf_x \\ f_x \\ xf_y \\ yf_y \\ f_z \end{pmatrix} \cdot \begin{pmatrix} a \\ b \\ c \\ d \\ e \\ f_1 \end{pmatrix}$$

$$= axf_x + byf_x + cf_x + dxf_y + eyf_y + ff_y + f_z$$

$$= (ax + by + c)f_x + (dx + ey + f)f_y + f_z$$

$$= uf_x + vf_y + f_z$$

The final tensor  $J_0$  is given by

$$J_{0} = \mathbf{r} \cdot \mathbf{r}^{\top} = \begin{pmatrix} xf_{x} \\ yf_{x} \\ xf_{y} \\ yf_{y} \\ f_{y} \end{pmatrix} \cdot \begin{pmatrix} xf_{x} \\ yf_{x} \\ f_{x} \\ xf_{y} \\ yf_{y} \end{pmatrix}$$

$$= \begin{pmatrix} x^{2}f_{x}^{2} & xyf_{x}^{2} & xf_{x}^{2} & x^{2}f_{x}f_{y} & xyf_{x}f_{y} & xf_{x}f_{y} & xf_{x}f_{z} \\ xyf_{x}^{2} & y^{2}f_{x}^{2} & yf_{x}^{2} & xyf_{x}f_{y} & y^{2}f_{x}f_{y} & yf_{x}f_{y} & yf_{x}f_{z} \\ xf_{x}^{2} & yf_{x}^{2} & yf_{x}^{2} & xyf_{x}f_{y} & y^{2}f_{x}f_{y} & yf_{x}f_{y} & yf_{x}f_{z} \\ xf_{x}^{2} & yf_{x}^{2} & f_{x}^{2} & xf_{x}f_{y} & yf_{x}f_{y} & yf_{x}f_{y} & xf_{y}f_{z} \\ x^{2}f_{x}f_{y} & xyf_{x}f_{y} & xf_{x}f_{y} & x^{2}f_{y}^{2} & xyf_{y}^{2} & xf_{y}^{2} & xf_{y}f_{z} \\ xyf_{x}f_{y} & yf_{x}f_{y} & yf_{x}f_{y} & xyf_{y}^{2} & y^{2}f_{y}^{2} & yf_{y}^{2} & yf_{y}f_{z} \\ xf_{x}f_{y} & yf_{x}f_{z} & f_{x}f_{z} & xf_{y}f_{z} & yf_{y}f_{z} & f_{y}f_{z} \end{pmatrix}$$