Computer Vision (CV)

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Mathematics for Computer Vision – Training Sheet

Problem 0.1 (Eigenvalues and Eigenvectors)

Determine the Eigenvalues and Eigenvectors of the following 2×2 matrices and state if the matrices are negative (semi)-definite, positive (semi-)definite or indefinite:

$$A_1 = \begin{pmatrix} 1 & 0 \\ 0 & 4 \end{pmatrix}$$
, $A_2 = \begin{pmatrix} 1 & -2 \\ -2 & 4 \end{pmatrix}$, $A_3 = \begin{pmatrix} 1 & -5 \\ -5 & 1 \end{pmatrix}$.

Problem 0.2 (Complex Numbers)

Perform the following operations with the complex numbers a = 1 + 2i and b = 1 - i:

- addition
- subtraction
- multiplication
- division

Problem 0.3 (Transformation in Polar Coordinates)

Given the complex numbers a = 1 + 2i and b = 1 - i from Problem 2:

- What is the norm (magnitude) of a and b?
- Having the norm of a and b you just need to compute the corresponding angles arg(a) and arg(b) to rewrite them in polar coordinates.
- Write down a and b in polar coordinates.

What are the complex-valued equivalents of the following numbers in polar coordinates

$$c_1 = e^{\pi i},$$

 $c_2 = 4 \cdot a \cdot e^{\frac{\pi}{4}i},$
 $c_3 = 1 \cdot e^{2\pi i + 1}.$

Problem 0.4 (Partial Derivatives)

Compute the partial derivatives of the following functions. How does the gradient look like for each of the functions?

$$f_1(x,y) = \sin(xy) + y^4,$$

 $f_2(x,y) = e^{xy^4} + xy,$
 $f_3(x,y) = a \cdot \ln(x) \cdot e^{xy},$
 $f_4(x,y,z) = a \cdot xyz + b \cdot xz + c \cdot z.$

Problem 0.5 (Mathematical Operators)

Compute the divergence of:

$$\mathbf{g}(x,y) = \begin{pmatrix} a \cdot x^3 \\ y \cdot \cos x \end{pmatrix} .$$

Compute the Laplacian of:

$$h(x, y, z) = \sin(xy) + y^4 + z^2$$
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Guidelines for the Tutorials

- This training sheet should recall some mathematical preliminaries and is **not** graded. If you have problems to solve it, contact your tutor as soon as possible.
- The following exercise sheets contain three types of problems:
- Homework Assignments (H) have to be submitted at the beginning of the next tutorial. They will be corrected and given back to you in the tutorial after the next.
- Programming Assignments (P) are intended to help you to further familiarize with the contents of the lecture. They don't have to be submitted and will not be graded, but example solutions will be provided online later on.
- Classroom Assignments (C) are intended to be solved within the next tutorial. They don't have to be submitted and will not be graded, but your tutor will help you to complete them correctly.
- In order to gain admission to the exam, you have to achieve 50% of the total points from the homework (H) assignments within the semester.
- Regular attendance of the tutorials is not mandatory, but highly recommended as preparation for the exam.