

# **COMP 3721**

# **Introduction to Data Communications**

**06b - Week 6 - Part 2**

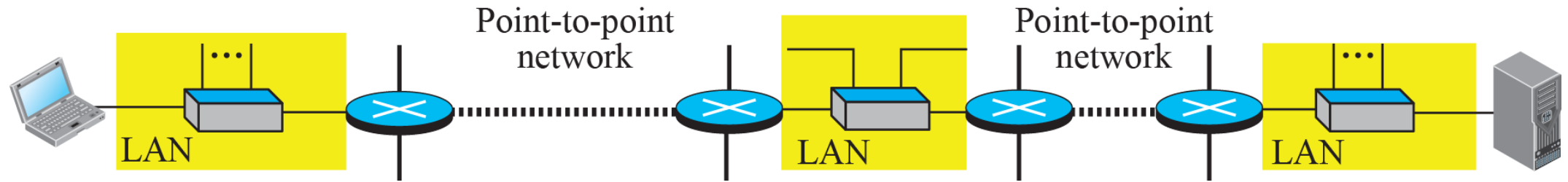
# Learning Outcomes

- By the end of this lecture, you will be able to
  - Explain the services of the data-link layer.
  - Explain how the link-layer addressing work as well as being familiar with types of addresses.
  - Explain the purpose and functionality of ARP.

# Introduction

- The Internet
  - Combination of **networks glued together** by connecting devices (routers or switches).
  - A packet traveling from a host to another host needs to **pass through these networks**.

# Node-to-Node Communication at the Data-Link Layer

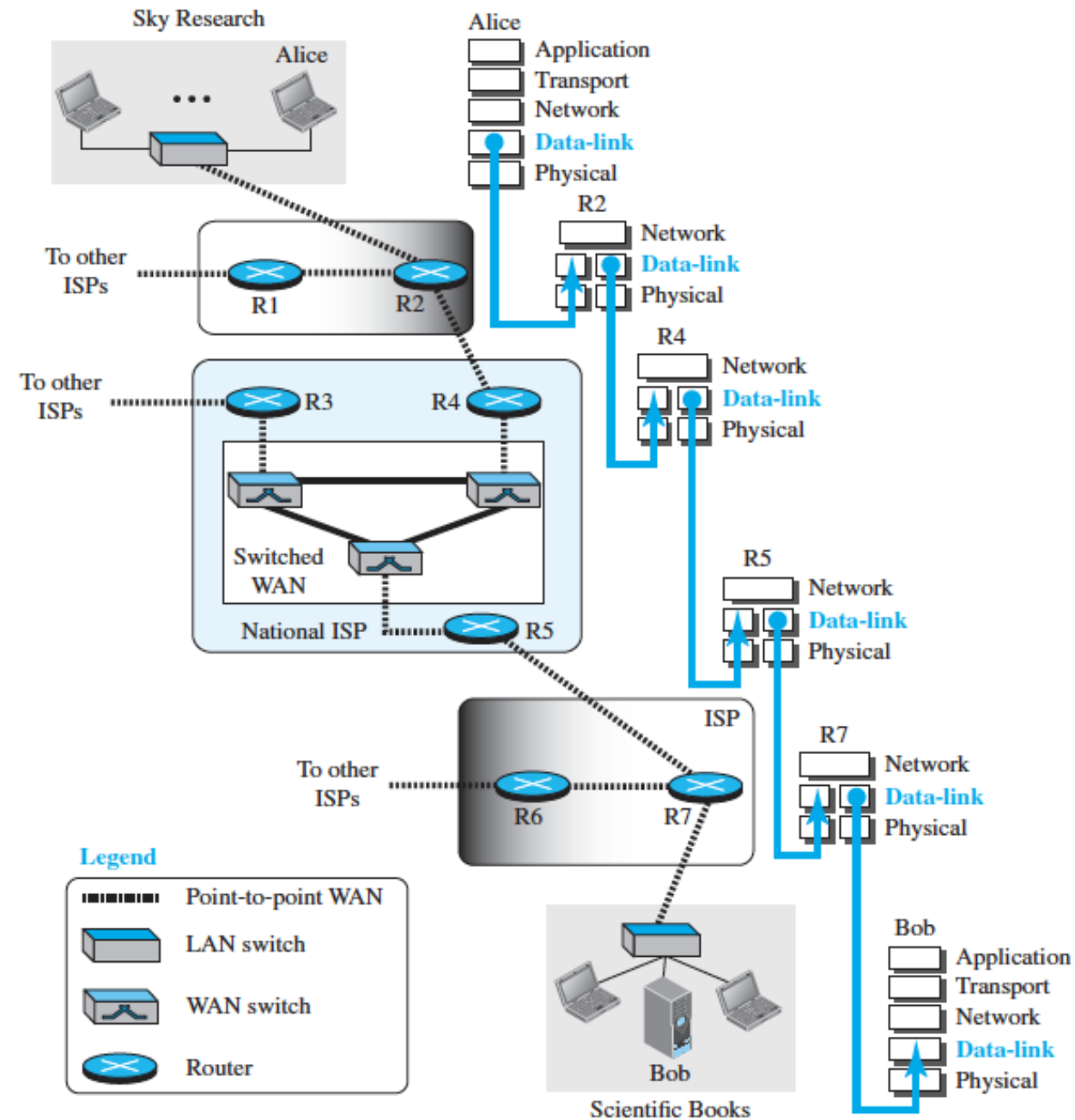


a. A small part of the Internet

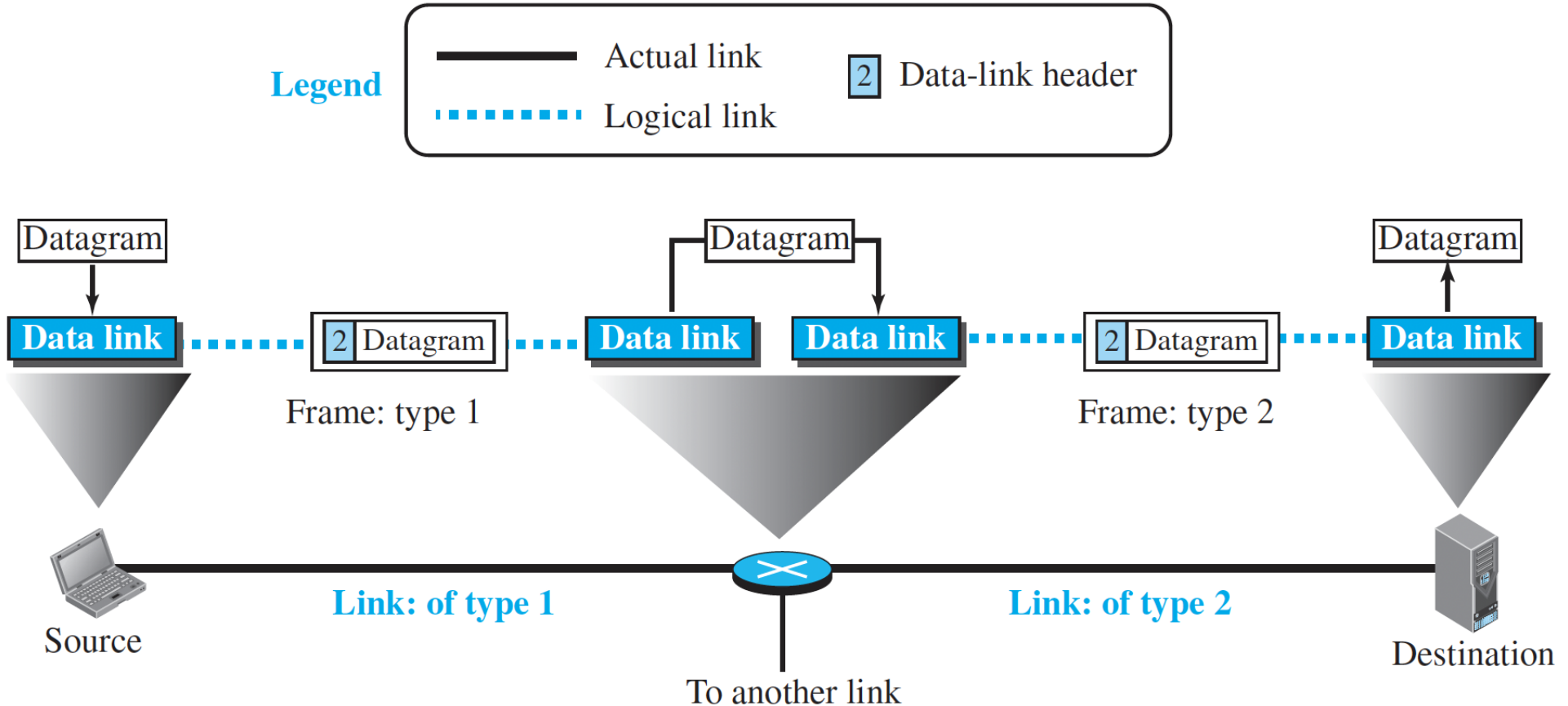


b. Nodes and links

# Communication at the Data-Link Layer



# Encapsulation and Decapsulation at the Data-Link Layer



A packet at the data-link layer is called a **frame**.

# Encapsulation and Decapsulation at the Data-Link Layer

- Why we need encapsulation and decapsulation at each **intermediate node**?

# Encapsulation and Decapsulation at the Data-Link Layer

- Why we need encapsulation and decapsulation at each **intermediate node**?
- **Two reasons:**
  1. Each link may be using a **different protocol** with a **different frame format**.
  2. Even if one link and the next are using the same protocol, encapsulation and decapsulation are needed because the link-layer **addresses are normally different**.



# Services

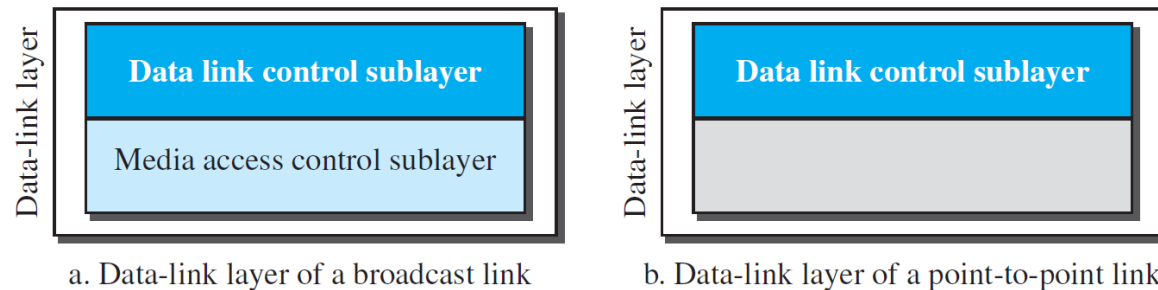
- The data-link layer is located between the physical layer and the network layer.
  - Provides services to the network layer
  - Receives services from the physical layer

# Services

- The data-link layer is located between the physical layer and the network layer.
  - Provides services to the network layer
  - Receives services from the physical layer
- Services **provided** by the data-link layer
  1. **Framing** → Encapsulating the datagram in a frame before sending it to the next node
  2. **Flow control** → Controlling the rate of producing frames w.r.t. the rate of consumed frames
  3. **Error control** → Error detection and correction
  4. **Congestion control**

# Two Sublayers

- We can divide the data-link layer into two sublayers:
  1. **Data Link Control (DLC)**
    - Deals with issues common to both **point-to-point** (dedicated) and **broadcast** (shared) links.
    - Services: framing, flow control, and error control.
  2. **Media Access Control (MAC)**
    - Deals only with issues specific to **broadcast** (shared) links.



# Link-Layer Addressing

- Why do we need link-layer addressing?



# Link-Layer Addressing

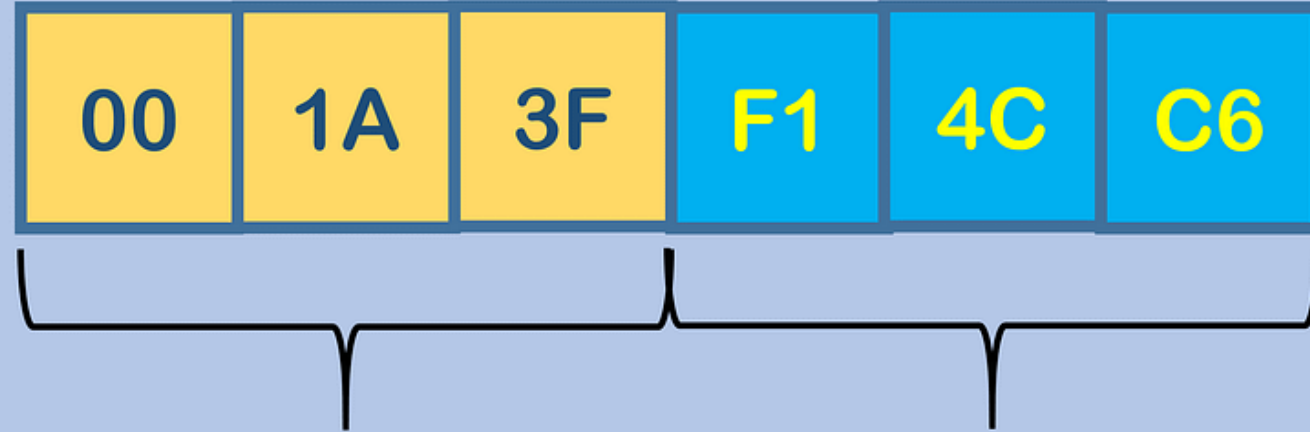
- Why do we need link-layer addressing?
- The source and destination **IP addresses** in the header of a datagram **define the two ends** but cannot define which links the datagram should pass through.
- The datagram (coming from the network layer) will be **encapsulated in a frame** and **two data-link addresses** are added to the **frame header**. These two addresses are **changed** every time the frame moves from one link to another.

# Link-Layer Addressing (Cont.)

- **Link-layer address = Physical address = MAC (Media Access Control) address**
- In the most common LAN, Ethernet, MAC addresses are **48 bits** (6 bytes) and are presented as **12 hexadecimal digits** separated by colons.

# MAC

## Media Access Control Address



Organizationally Unique Identifier    Universally Administered Address

# MAC Address Lookup

Find the vendor name of a device by entering an OUI or a MAC address

MAC

F01FC7

🔍

Check an OUIs or a MAC address and display details like vendor name, location, MAC details, and more... [Search by Vendor Name?](#)

## Apple, Inc.

Vendor

Details

🏠 OUI: F0:1F:C7

🏭 Vendor name: [Apple, Inc.](#) 🔗

📍 Address:

1 Infinite Loop  
Cupertino CA 95014  
US.

📊 Assignment Type MA-L

Mac Address Block Large (previously named OUI). Number of address  $2^{24}$  (~16 Million)

📅 Initial registration: 28 April 2022

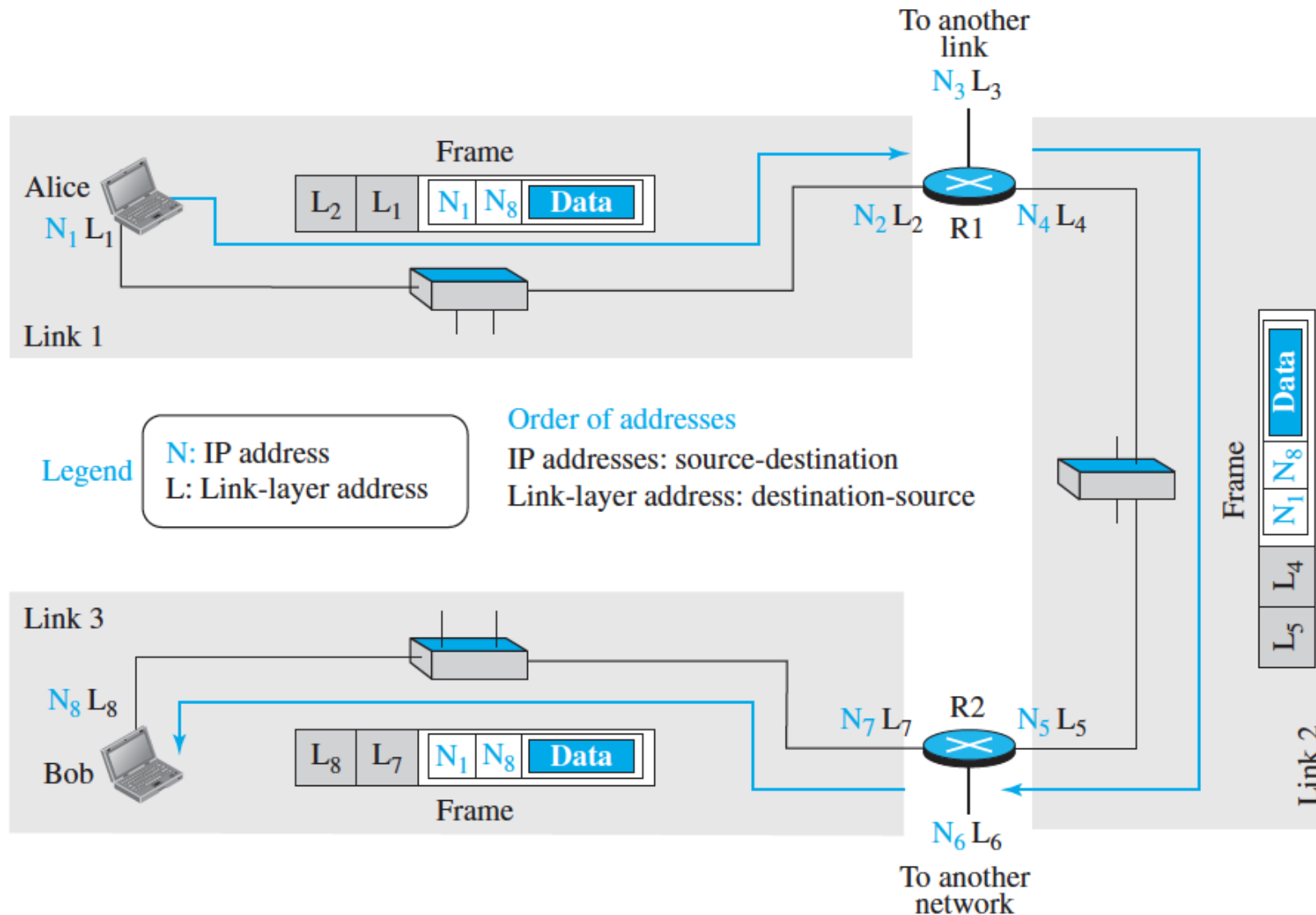




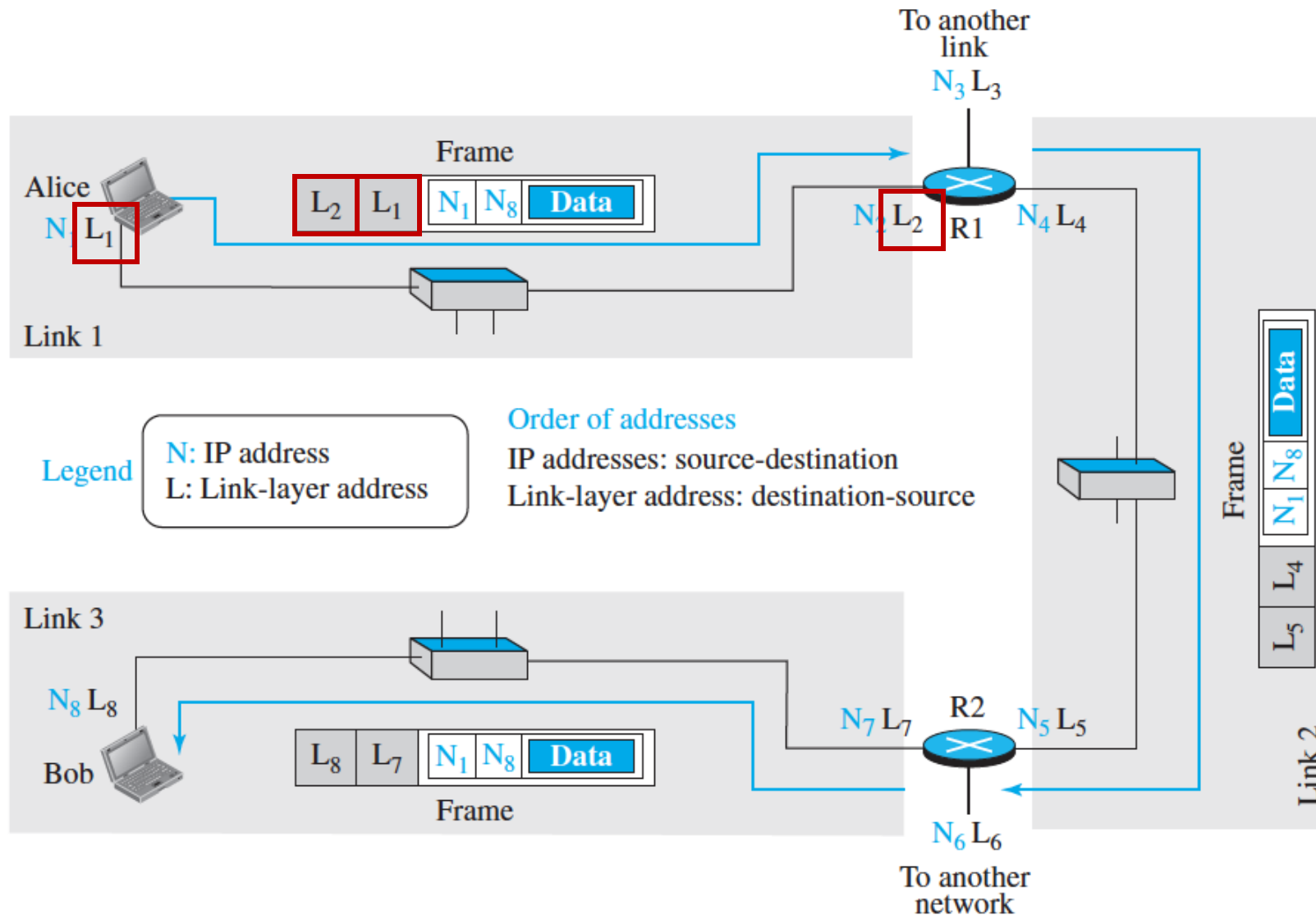
# Switch as a Layer 2 Device

- A **link-layer switch** is involved only in two layers, data-link and physical.
- A switch connects devices within a network. Unlike a router, a **switch** only sends data **to the single device it is intended for** (which may be another switch, a router, or a user's computer), not to networks of multiple devices.
- Most switches, are layer 2 switches (we also have layer 3 switches, but they are less common).

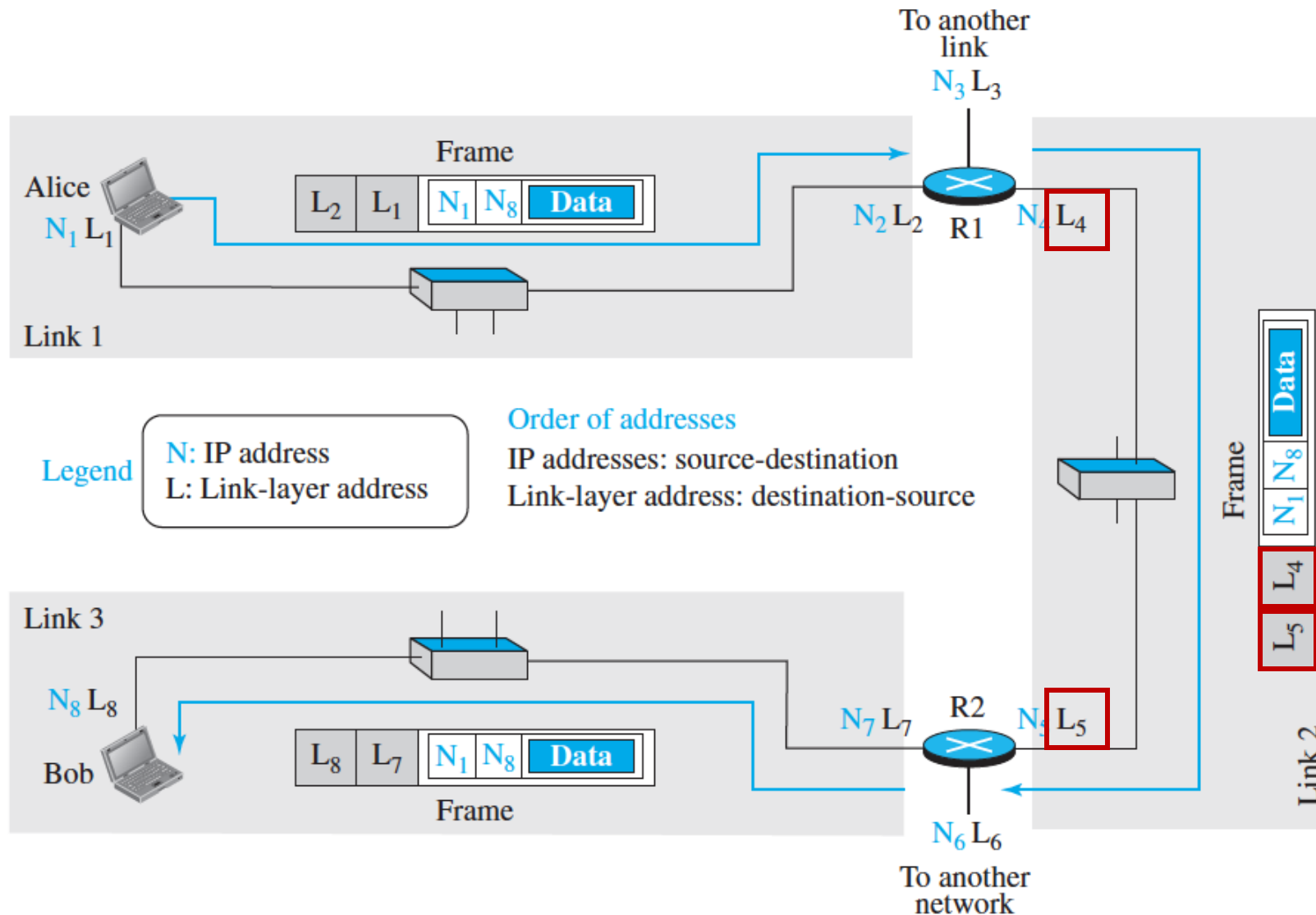
# IP Addresses and Link-Layer Addresses in a Small Internet



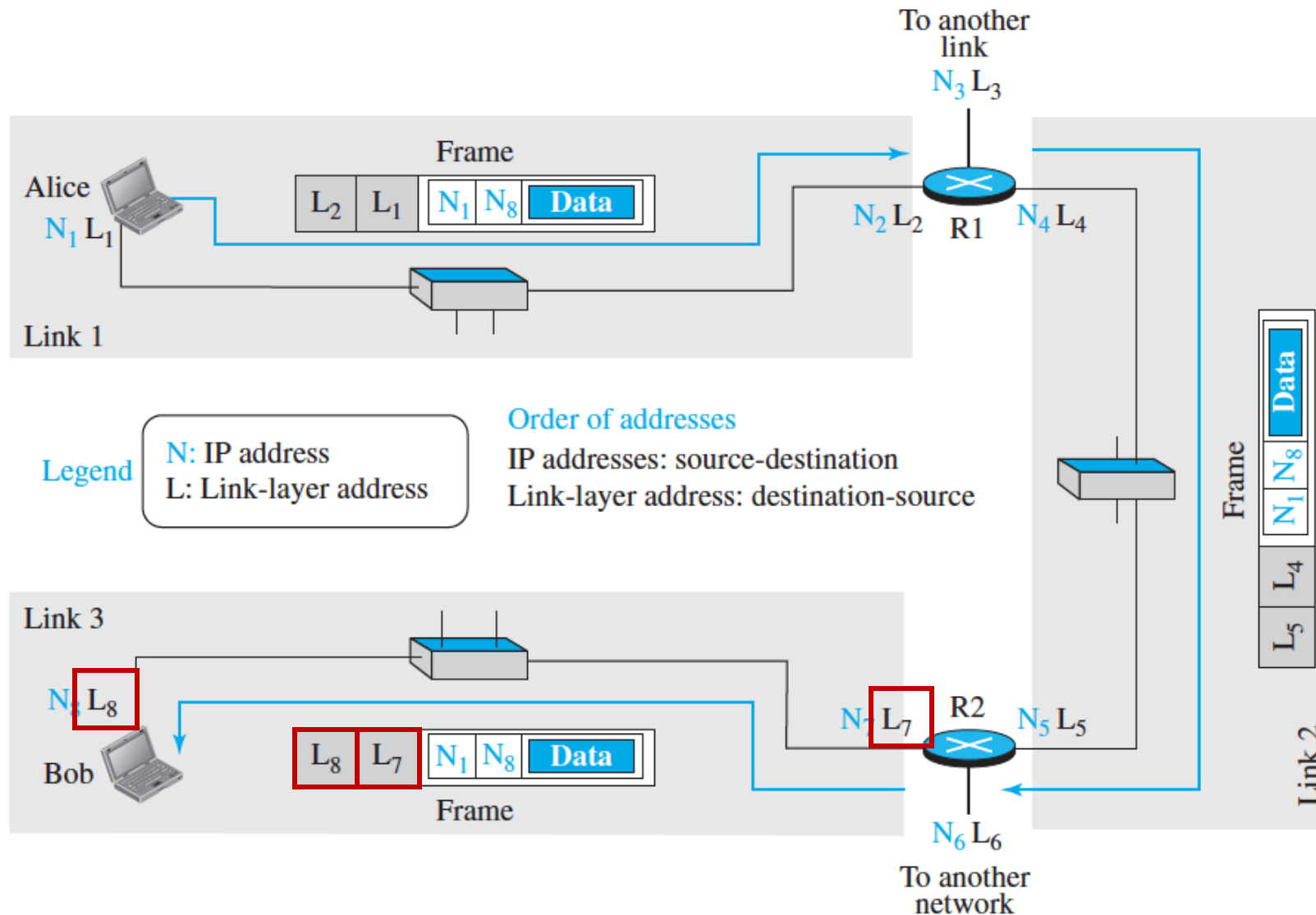
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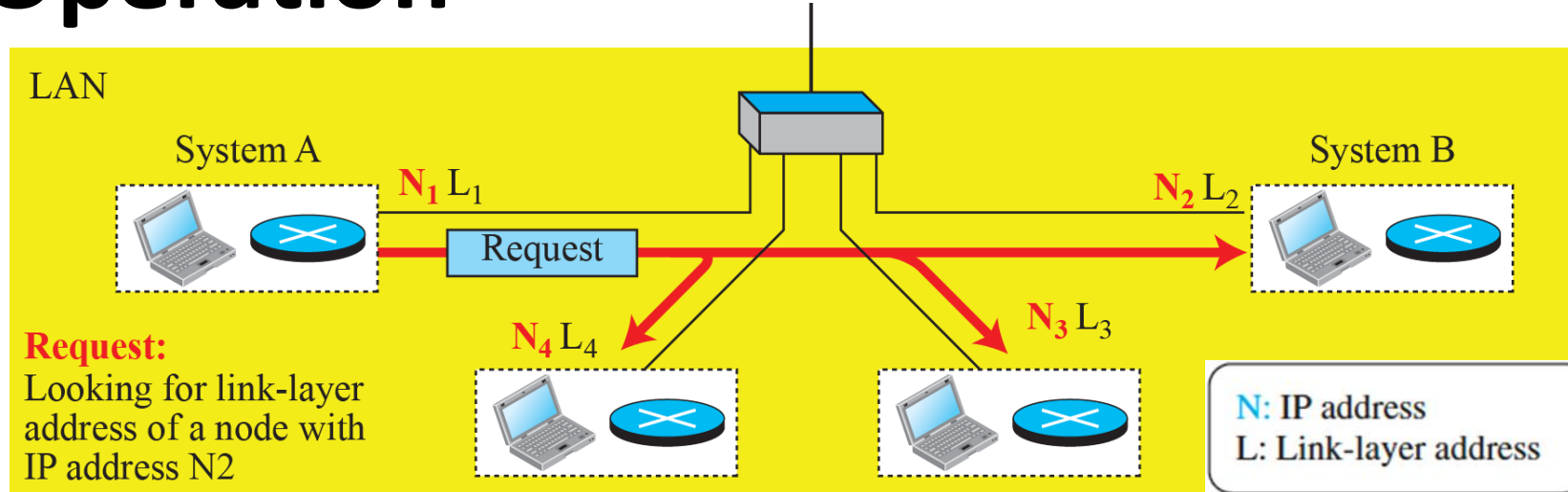
# Address Resolution Protocol (ARP)

- Consider the previous example for communication between Alice and Bob.
- How does each node acquire the MAC address of the next node on the path from source to destination?

# Address Resolution Protocol (ARP)

- Useful when moving a frame through a link.
- One of the auxiliary protocols defined in the network layer.
- It maps an **IP address** to a **logical-link address**.
- A host or a router need to run the ARP program all of the time in the background.
  - A host does not know when another host sends an ARP request; it needs to be ready all of the time to respond to an ARP request.

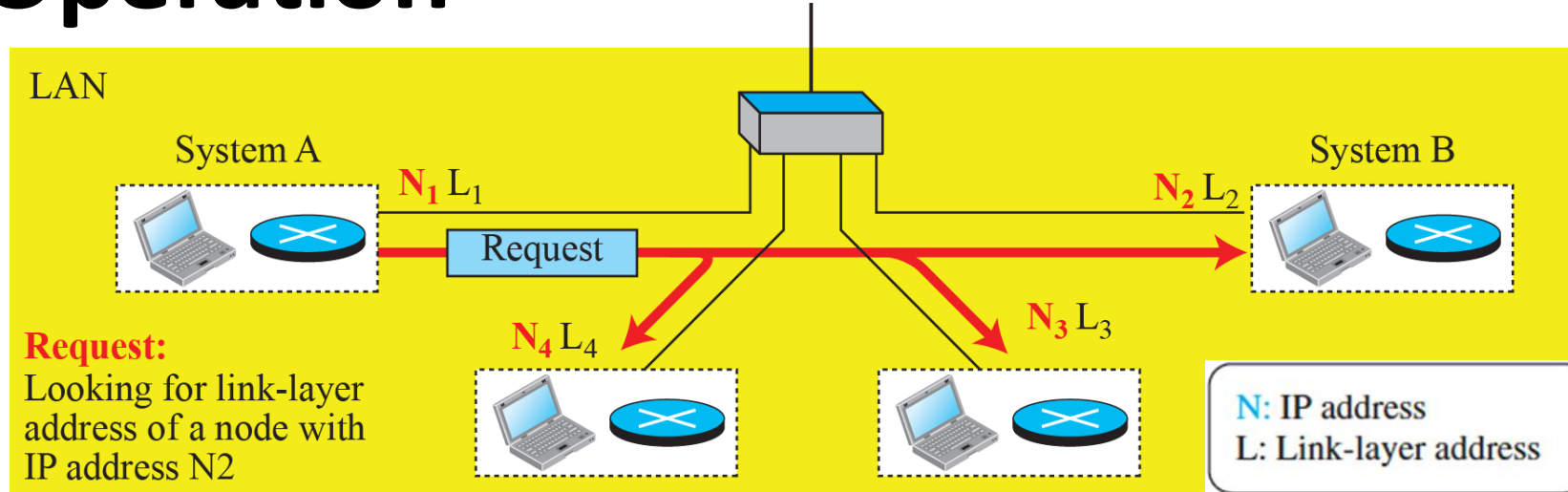
# ARP Operation



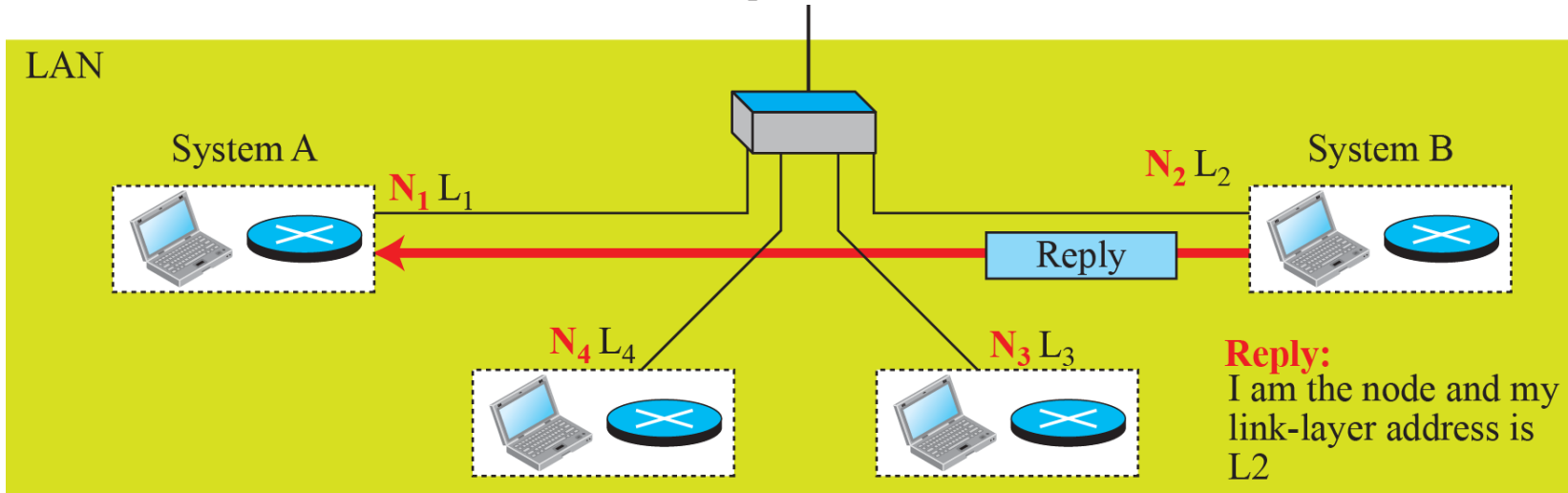
a. ARP request is broadcast



# ARP Operation



a. ARP request is broadcast



b. ARP reply is unicast

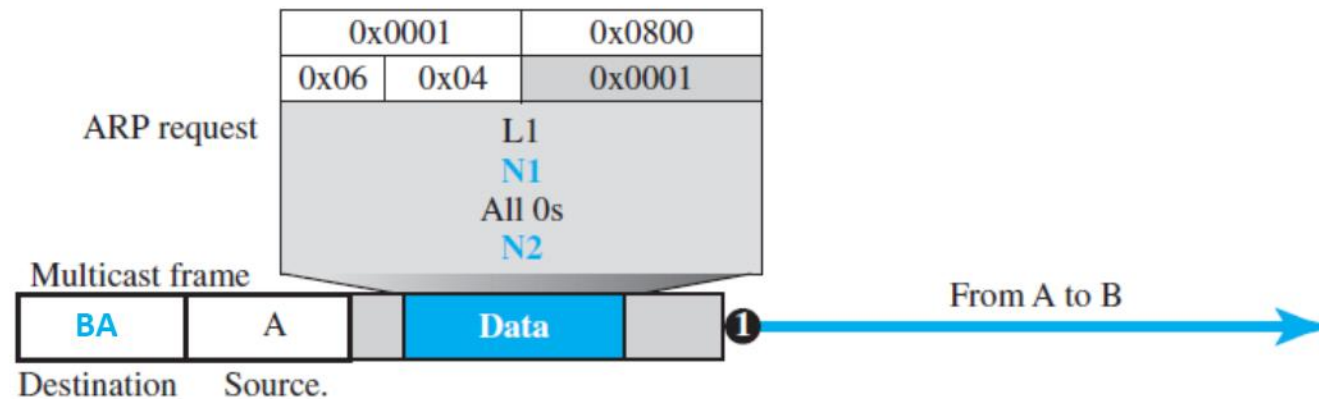
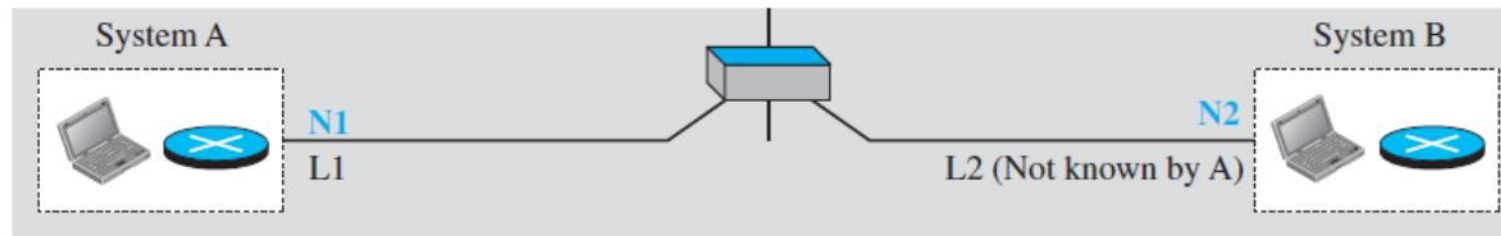
# ARP Packet Format

**Hardware:** LAN or WAN protocol

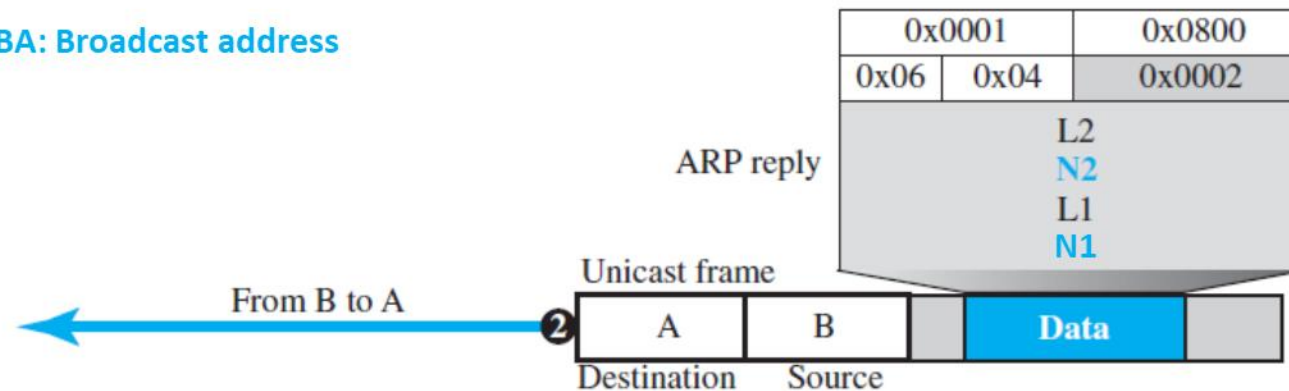
**Protocol:** Network-layer protocol

0		8		16		31	
Hardware Type				Protocol Type			
Hardware length		Protocol length		Operation <b>Request:1, Reply:2</b>			
Source hardware address							
Source protocol address							
Destination hardware address (Empty in request)							
Destination protocol address							

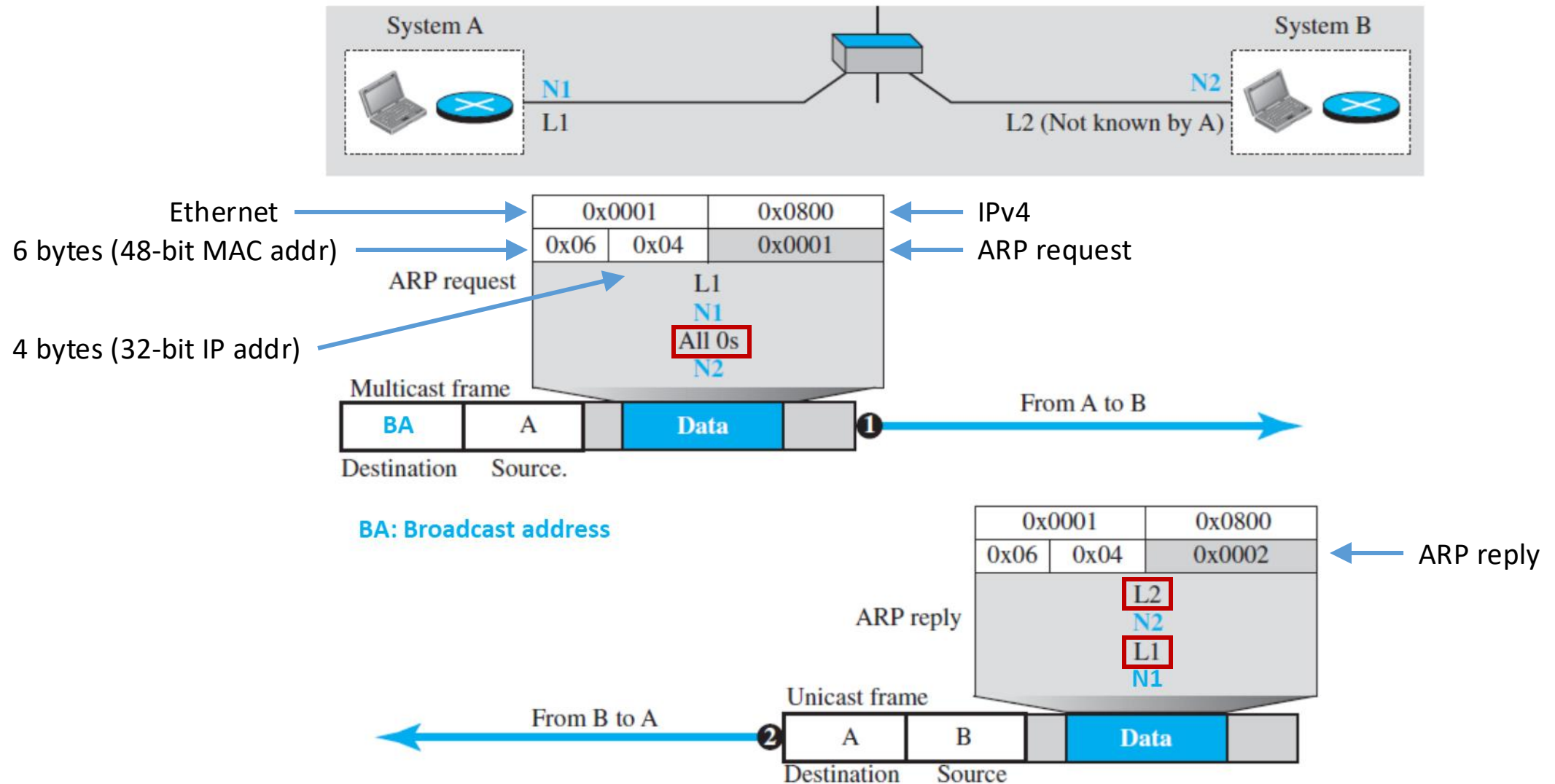
# Example of ARP Request and Response Messages



BA: Broadcast address

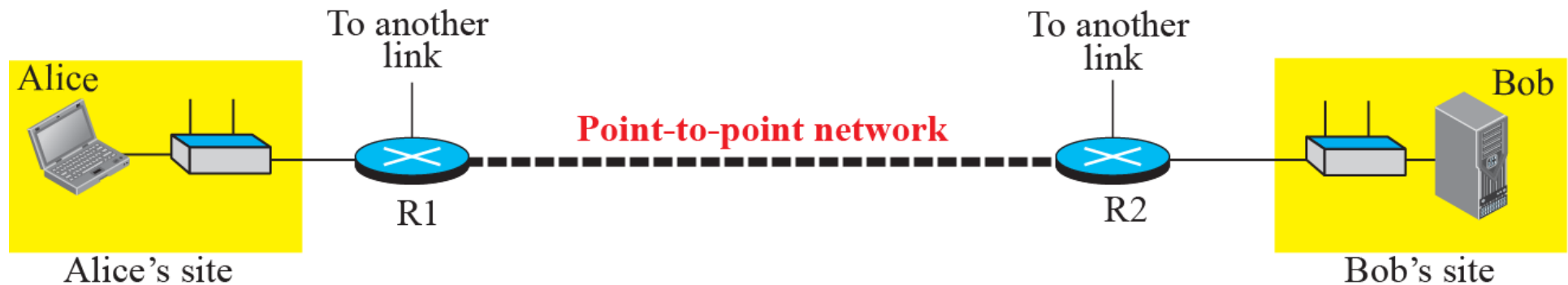


# Example of ARP Request and Response Messages

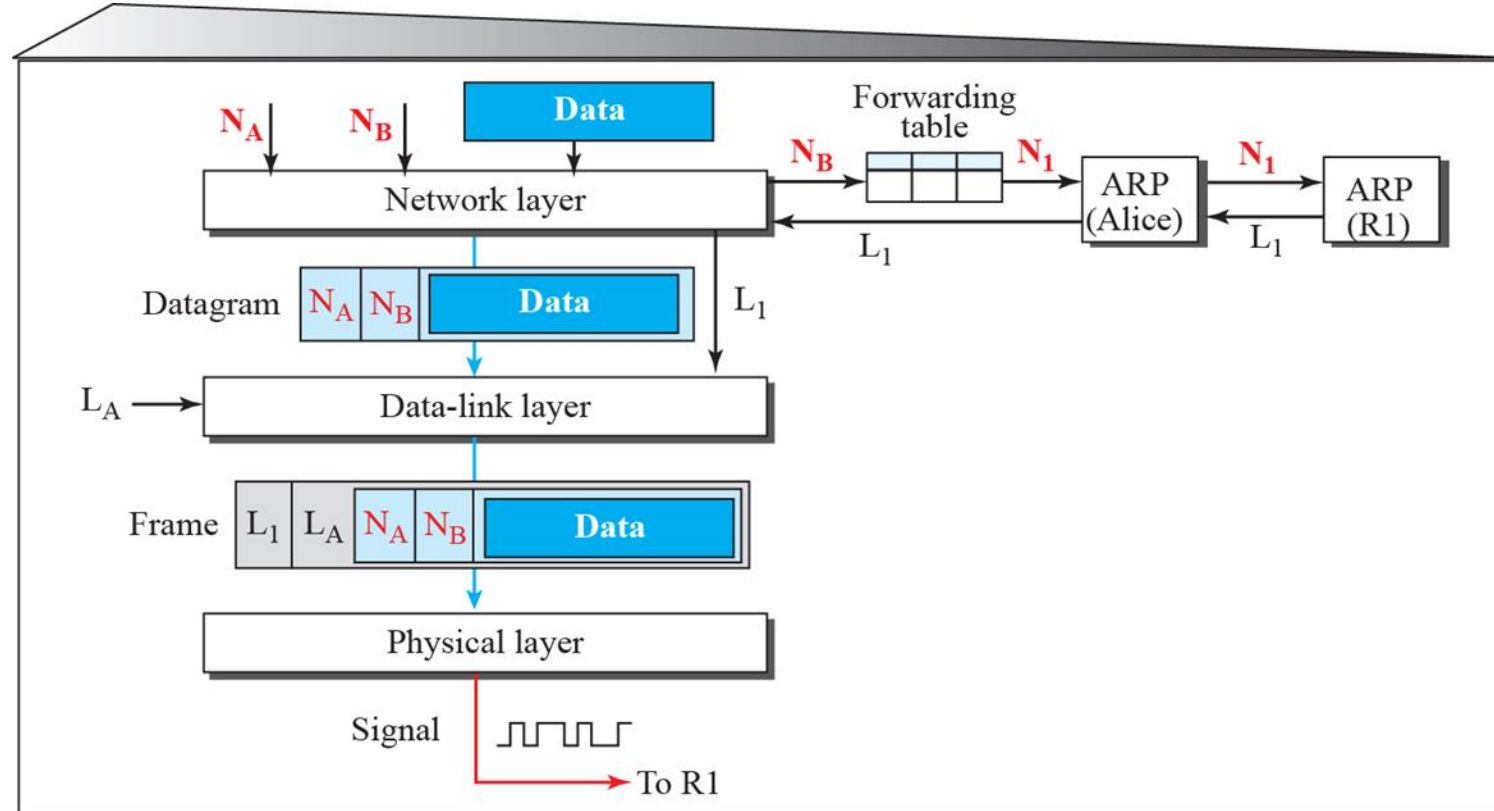


# Example

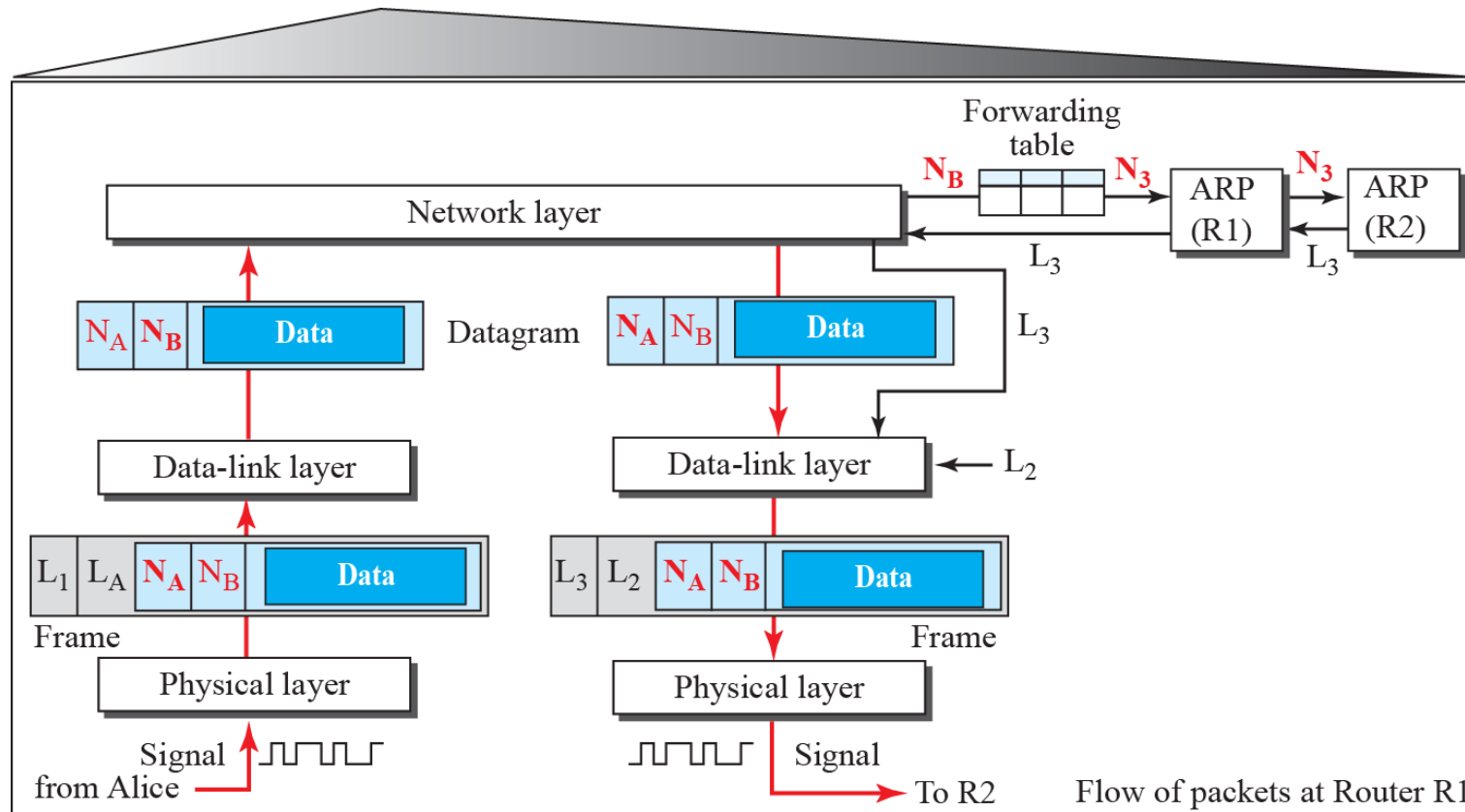
- Assume Alice needs to send a datagram to Bob, who is three nodes away on the Internet. Assume that Alice knows the network-layer (IP) address of Bob (i.e.,  $N_B$ ). Also, Alice's host knows its own IP address (i.e.,  $N_A$ ) and its MAC address (i.e.,  $L_A$ ). Explain/show the activities for communication at the data link layer at each node.



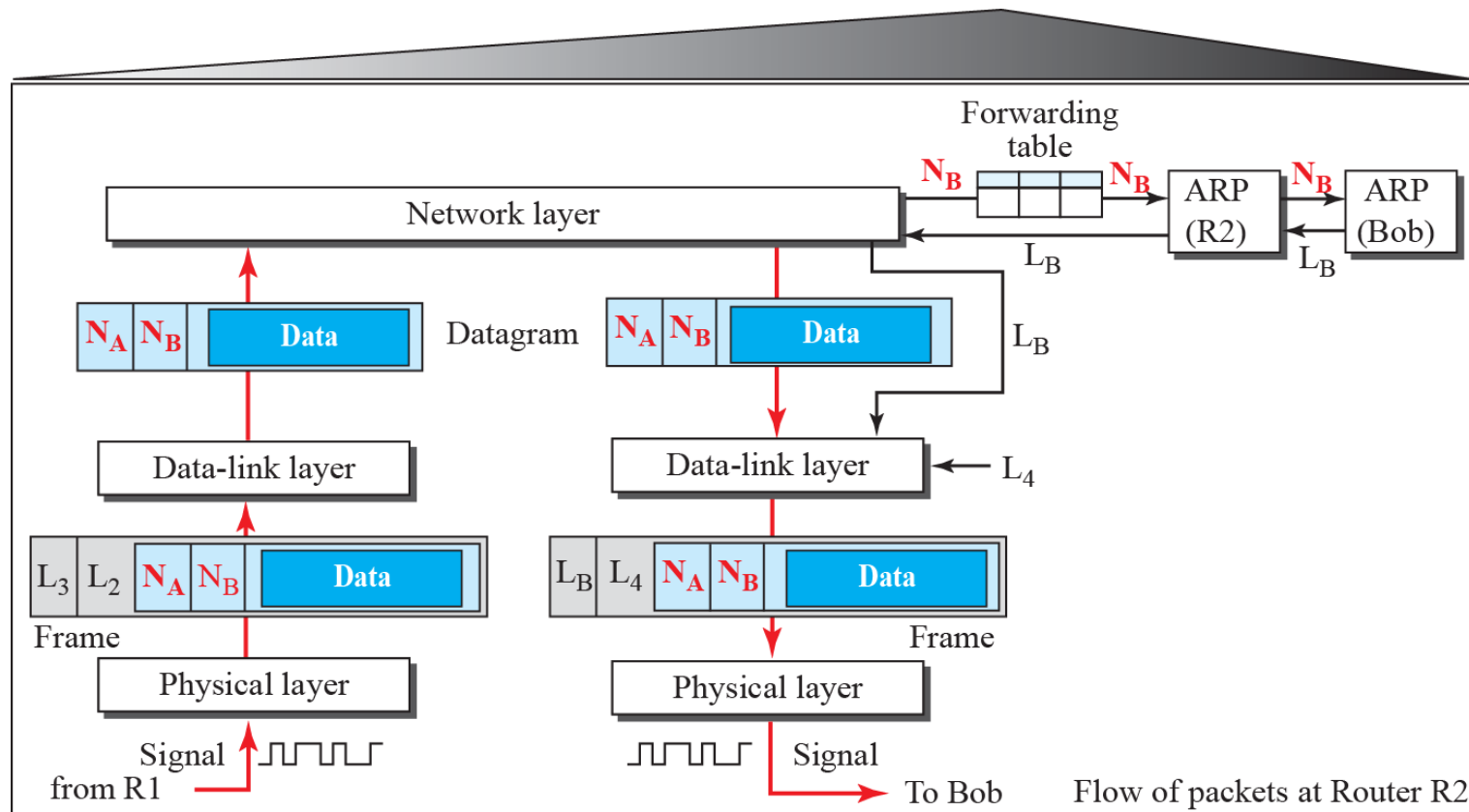
# Activities at Alice's Site



# Activities at Router R1



## Activities at Router R2

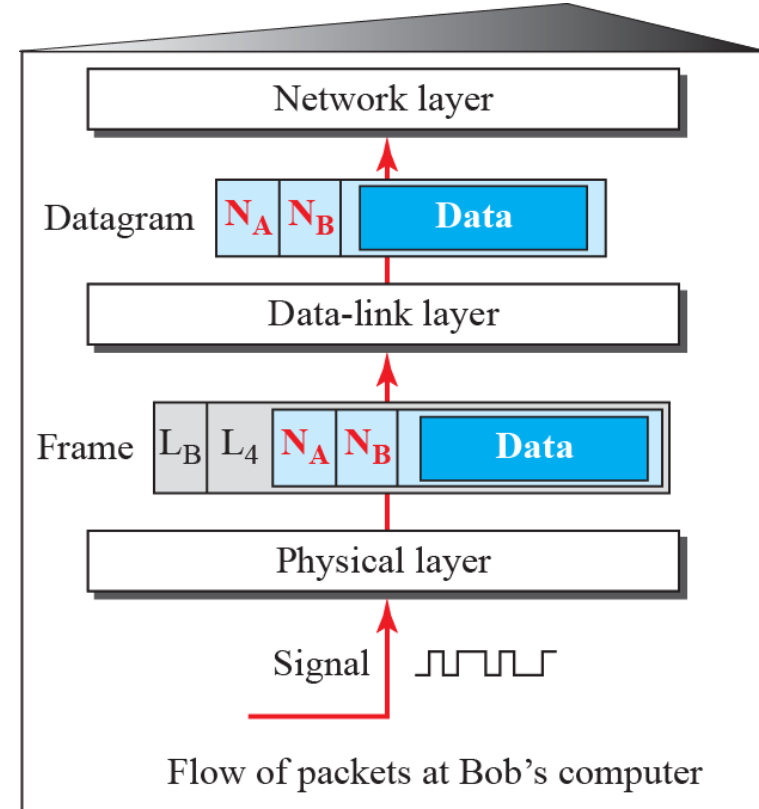




# Activities at Bob's Site



Note that the source and destination **network-layer addresses**,  $N_A$  and  $N_B$ , have **not been changed** during the whole journey.



# Summary

- The data-link layer is responsible for:
  - The creation and delivery of a frame to another node, **along the link**
  - Packetizing (framing)
  - Flow control and error control **along the link**
  - Controlling access to the link
- Link-layer addressing
- ARP to map IP addresses to MAC addresses

# References

[1] Behrouz A. Forouzan, Data Communications & Networking with TCP/IP Protocol Suite, 6th Ed, 2022, McGraw-Hill companies.

# Reading

- Chapter 3 of the textbook, sections 3.1 and 3.4
- Chapter 3 of the textbook, section 3.6 (Practice Test)