

## Set\_G\_Lab4

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### Question 1 (1 point) ✓ Saved

First compile your code (<https://cocalc.com/>) to obtain `main1.out` and then run `main1.out` using:

```
./main1.out & pstree -pT | grep main1.out
```

`main1.c`

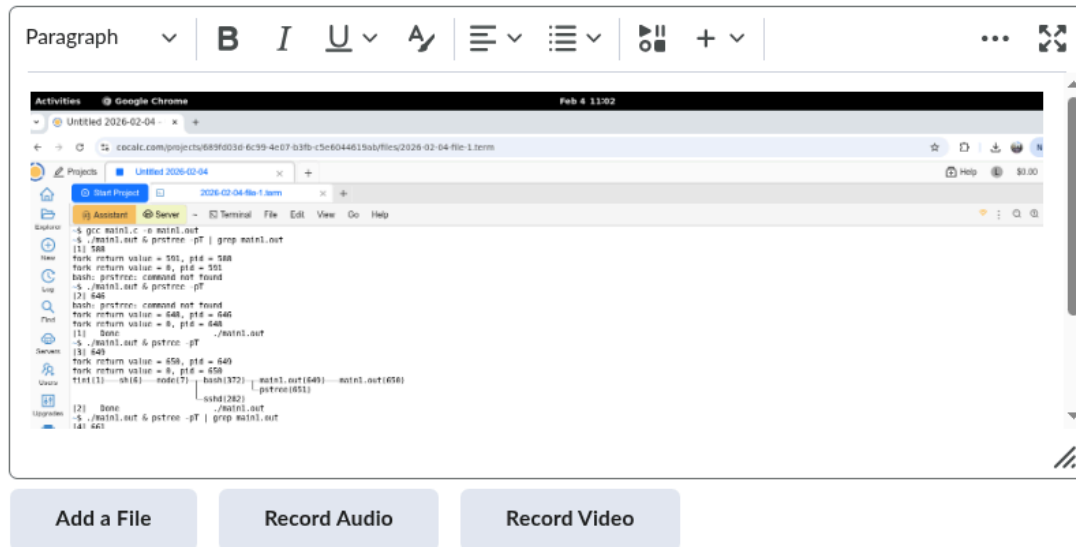
```
1 #include <stdio.h>
2 #include <unistd.h>
3
4 int main(){
5
6     pid_t fork_return = fork();
7     pid_t pid = getpid();
8     printf("fork return value = %d , pid = %d \n", fork_return, pid);
9     sleep(1);
10
11     return 0;
12 }
```

Answer the following questions (Q2, Q3, Q4, Q5):

Insert a screenshot of your program's output after execution.

## Set\_G\_Lab4

insert a screenshot of your program's output after execution.



[Screenshot from 2026-02-04 11-02-14.png](#) (114.43 KB) ×

### Question 2 (1 point) ✓ Saved

What is the main purpose of the **getpid()** function?

- ☐ To get the thread ID
- ☐ To get the process priority
- ☒ To get the process ID of the current process
- ☐ To get the parent process ID

## Set\_G\_Lab4

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### Question 3 (1 point) ✓ Saved

What type of value does getpid() return?

- ☐ A floating-point number
- ☐ A memory address
- ☐ A string containing the process name
- ☒ An integer representing the process ID

### Question 4 (1 point) ✓ Saved

Refer to your results from **Question 1** and select the correct option describing the parent process (**PID<sub>P</sub>**) and child process (**PID<sub>C</sub>**).

- ☒  $PID_P > 0$  and  $PID_C = 0$
- ☐  $PID_P = 0$  and  $PID_C > 0$
- ☐  $PID_P \neq PID_C$
- ☐  $PID_P = PID_C$

## Set\_G\_Lab4

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### Question 5 (2 points) ✓ Saved

Based on the results of Question 1, choose the correct fork() return value for both the parent (**PID<sub>P</sub>**) and child (**PID<sub>C</sub>**) processes

- |                |  |            |
|----------------|--|------------|
| <div>3 ▾</div> | In the parent process, the return value of fork() is | 1. 0       |
| <div>1 ▾</div> | In the child process, the return value of fork() is  | 2. $PID_P$ |
|                |  | 3. $PID_C$ |
|                |  | 4. -1      |

## Question 6 (1 point) ✓ Saved

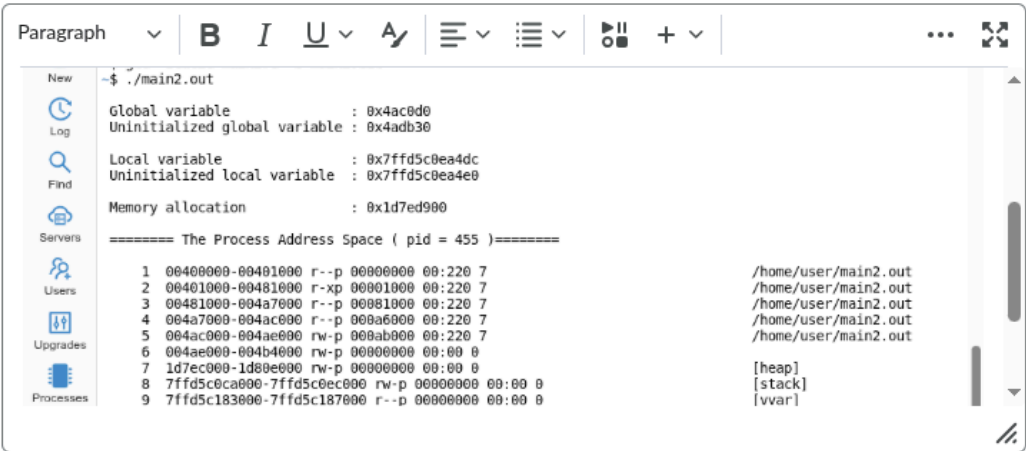
Consider the following C code, first compile your code to obtain the binary file main2.out (use <https://cocalc.com/>) and then run it.

```
gcc -static main2.c -o main2.out
```

main2.c

```
1  #include <stdio.h>
2  #include <sys/types.h>
3  #include <unistd.h>
4  #include <stdlib.h>
5
6  int global_variable = 100;
7  int un_global_variable;
8
9  int main()
10 {
11     char str[30];
12     int *ptr;
13     int local_variable = 200;
14     int un_local_variable;
15
16     ptr = (int*) malloc(2 * sizeof(int));
17
18     pid_t pid;
19     pid = getpid();
20
21     printf("\n");
22     printf(" Global variable           : %p\n", &global_variable);
23     printf(" Uninitialized global variable : %p\n", &un_global_variable);
24
25     printf(" Local variable           : %p\n", &local_variable);
26     printf(" Uninitialized local variable : %p\n", &un_local_variable);
27
28     printf(" Memory allocation           : %p\n\n", ptr);
29     printf(" ===== The Process Address Space ( pid = %d )===== \n\n", pid);
30
31     sprintf(str, "cat -b /proc/%d/maps", pid);
32     system(str);
33     free(ptr);
34
35     return 0;
36 }
```

Set\_G\_Lab4



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Screenshot from 2026-02-04 11-08-48.png (120.16 KB) X

Question 7 (3 points) ✓ Saved

Refer to your results from **Question 6** and obtain the location of the initialized and uninitialized global variables (the line number)? e.g. 12

Refer to your results from **Question 6** and obtain the location of the initialized and uninitialized local variables (the line number)? e.g. 12

Refer to your results from **Question 6** and obtain the location of allocated memory (the line number)? e.g. 12

e.g.

```
line 34
33 7ffc7e75b000-7ffc7e75f000 r--p 00000000 00:00 0 [vvar]
34 7ffc7e75f000-7ffc7e761000 r-xp 00000000 00:00 0 [vdso]
35 ffffffff600000-ffffffff601000 r-xp 00000000 00:00 0 [vsyscall]
```

## Set\_G\_Lab4

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### Question 8 (2 points) ✓ Saved

A computer system can hold three identical processes in its main memory at a time. Each process has an independent probability  $p = 80\%$ .

Calculate the overall CPU utilization, defined as the probability that at least one process is ready to use the CPU. e.g. 0.123

Now consider only the scenario in which exactly one process is waiting for I/O, and the other two are ready. What is the CPU utilization in this specific case? e.g. 0.123

### Question 9 (1 point) ✓ Saved

Consider the following c code, compile your code to obtain the binary file **main3.out**.

```
gcc main3.c -o main3.out
```

**main3.c**

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <unistd.h>
4
5 int main() {
6     pid_t pid = fork();
7
8     if (pid < 0) {
9         perror("fork failed");
10        exit(1);
11    }
12
13    if (pid == 0) {
```

```
12
13     if (pid == 0) {
14         printf("Process x \n");
15         exit(0);
16     } else {
17         printf("Process y \n");
18         sleep(30);
19     }
20
21     return 0;
22 }
```

```
./main3.out & ps -e -o pid,stat,comm | grep main3.out
```

Visual Studio Code interface showing a project named "Unlabeled 2020-02-04". The file explorer on the left shows the project structure, including a file named "2020-02-04 Web 1.html". The main editor area displays the content of this file, which appears to be a list of links and a table of data. The bottom of the image shows three buttons: "Add a File", "Record Audio", and "Record Video".

X

y

**Question 11** (2 points) ✓ *Saved*

Refer to your results from **Question 9**, Specify the process state of both the child and the parent.

 ▾

Process state of Parent

 ▾

Process state of Child

1. **T**

2. **S**

3. **D**

4. **Z**

5. **R**