**Technical Video Speech:**

"Hello, my name is Jerry Xing from set E, and I believe I deserve 90% on this project because my custom game, **MinecraftItem**, is creative and functional, my **WordGame** passes all tests, and my **NumberGame** has a fully working GUI.

Let me show you the file structure of my project. Here are the main classes:

* **AbstractGame.java**: An abstract class implementing the Game interface with basic game statistics.
* **Game.java**: The Game interface.
* **WordGame.java**: Implements the Word Game where users answer geography trivia questions, supported by **Country.java** and **World.java**.
* **NumberGame.java** and **NumberGameApp.java**: These provide the Number Game with a fully functional GUI.
* **MinecraftItem.java**: My custom game where players craft items based on Minecraft recipes. It includes classes like **GameController.java**, **CraftingItem.java**, **MaterialItem.java**, **ItemFactory.java**, and **Recipe.java**.

Now, I'll open the code in my IDE. You can see the classes and methods organized clearly. In **GameController.java**, the core logic for **MinecraftItem** is implemented, handling question generation, player input, and recipe validation. I've included detailed comments and key configurations for readability and maintainability.

Let me demonstrate how the project runs. Running **Main.java**, you're presented with a menu to select a game:

* Choosing **'W'** starts the **WordGame**, where you answer questions about countries and capitals. The game tracks your score and checks for high scores.
* Choosing **'N'** starts the **NumberGame**, featuring a GUI where you place numbers in ascending order on a grid. It provides feedback and score tracking.
* Choosing **'M'** starts **MinecraftItem**, where you craft items by placing materials on a crafting grid. The game checks your recipes, offers feedback, and keeps score.

All functionalities are complete, and each game works as intended.

Thank you for your time."

**Marketing Video Speech:**

"Welcome to an exciting gaming experience!

Are you ready to test your knowledge, challenge your logic, and unleash your creativity?

First up is the **WordGame**! Dive into a world of geography trivia, answering questions about countries, capitals, and fascinating facts. Can you achieve the highest score and become a geography master?

Next, challenge yourself with the **NumberGame**! It's a puzzle where you place numbers in ascending order on a grid. With an intuitive GUI, it's a fun way to sharpen your logic and strategy skills. How many numbers can you place correctly?

But the adventure doesn't stop there! Introducing **MinecraftItem**, a unique game where you craft items just like in Minecraft! Select materials, arrange them on a crafting grid, and see if you can create the desired item. It's engaging, educational, and perfect for both Minecraft fans and newcomers.

Each game offers a unique and enjoyable experience, whether you're into trivia, puzzles, or crafting.

So why wait? Jump into these games now and embark on a journey of fun and excitement!

Download and play today!"