# Personal Info

Name: Liew Xe Yuan

Gender: Male

Phone number:

Preferred Language: English, Chinese

Working Experience: Fresh Graduate

# Explanation

You can use any tool to complete these questions. You should consider the case of different inputs, not question inputs for each question, we expect different scenarios to be handled, and the function will still work accordingly.

Allows the use of search engines and reference books for code reference and syntax.

However, you cannot search for instant solutions to your problems. You will be disqualified if do so.

**Submission:**

- Must submit your code into either (Github/ Gitlab/ Send through whatsapp).

- Provide a link to your repo/ drive

# **Question 1**

Jack operates a photo-sharing website where users can upload and download images.

Non-members are restricted from downloading images if they have downloaded another image within the past 5 seconds.

In contrast, members are allowed to download two images consecutively without any waiting period. However, for their third download and beyond, they must wait 5 seconds since their last download, similar to non-members.

**Write a function:**

checkDownload($memberType)

The function accepts member type as input and returns the response depending on the aforementioned rules.

If the user tries to download again within the 5-second wait time, it should return a message "Too many downloads".

The waiting time validation should happen in the backend/frontend. (backend is preferred)

**Expected outcomes:**

Non-members:

00:00:00 execute checkDownload(‘nonmember’) returns "Your download is starting..."

00:00:03 execute checkDownload(‘nonmember’) returns "Too many downloads"

Members:

00:00:00 execute checkDownload(‘member’) returns "Your download is starting..."

00:00:03 execute checkDownload(‘member) returns "Your download is starting..."

00:00:05 execute checkDownload(‘member) returns "Too many downloads"

**Your Answer:**

Reference:

<https://forums.phpfreaks.com/topic/5093-limit-no-of-downloadsper-ip/>

get their ip

<https://www.w3schools.com/php/phptryit.asp?filename=tryphp_func_microtime>

microtime

<https://www.sitepoint.com/community/t/php-file-download-from-table/342966>

check if the user had download

# **Question 2**

Kiki and Sam, who are good friends working in the catering industry, plan to implement a discount promotion in their POS system. The promotion offers a 10% discount for purchases over 500, a 5% discount for purchases under 500, but no discount for purchases below 100.

**Write a function:**

checkDiscount($purchaseValue)

The function takes $purchaseValue and checks to determine the amount of the discount offer.

**Expected outcomes:**

checkDiscount(300)

Purchase Value is 300 , discount is 5%

checkDiscount(80)

Purchase Value is 80 , there are no discount.

**Your Answer:**

Reference

<https://www.w3schools.com/php/php_if_else.asp>

if else statement

# **Question 3**

**Write a function:**

How Can We Know The Number Of Days Between Two Given Dates Using PHP? Is The Day Odd Or Even. (This question can be played in any form freely)

**Your Answer:**

Reference

<https://www.geeksforgeeks.org/program-to-find-the-number-of-days-between-two-dates-in-php/>

<https://stackoverflow.com/questions/49382235/php-what-are-these-date-diff-format-parameters-eg-ra>

# **Question 4**

Ong, a game developer, has released a gacha game on the App Store where players can use in-game currency to obtain random equipment items for their characters.

Recently, he introduced a VIP reward system, incentivizing players to spend real money in the game. This system is tiered: the more a player spends, the higher their VIP level becomes.

To enhance the benefits for VIP players, Ong is now looking to increase their chances of acquiring higher-tier items. He seeks assistance in developing a feature that would proportionally improve the likelihood of higher-tier VIPs receiving items of greater rarity.

**Given that:**

item\_tier\_rarity = [1,2,3,4,5] // 1 = common , 5 = legend

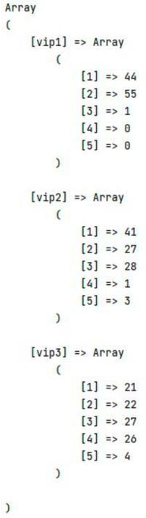
vip\_rank = [v1,v2,v3,v4,v5] //v1 = lowest rank

**Write functions:**

1. Function roll\_item(vip\_rank) to generate random item.

2. A function that loops the roll\_item() 100 times foreach vip\_ranks, and print the item distribution result.

3. Sample results:



**Expected Outcomes:**

vip1 player have higher chance to get an item in [1,2] rarity

vip2 player have higher chance to get an item in [1,2,3] rarity

vip3 player have higher chance to get an item in [1,2,3,4] rarity

**Please note that:**

1. Ong may add more items to item\_rarity[]. exp [6, 7, 8]

2. Ong may add more level to vip\_ranks[]. exp [vip4, vip5]

3. allow to make additional assumptions

4. Avoid any hardcoded logic that may disallow new entry into item\_rarity and vip\_rank

**Your Answer:**

**Chat gpt**