Eigen

<u>Introduction:</u> C++ template library for linear algebra: matrices, vectors, numerical solvers, and related algorithms.

<u>Installation:</u> In order to use <u>Eigen</u>, you just need to download and extract <u>Eigen</u>'s source code (see <u>the wiki</u> for download instructions). In fact, the header files in the <u>Eigen</u> subdirectory are the only files required to compile programs using <u>Eigen</u>. The header files are the same for all platforms. It is not necessary to use CMake or install anything.

<u>Tutorial:</u> https://eigen.tuxfamily.org/dox/GettingStarted.html

Sophus

Introduction: C++ implementation of Lie Groups

Installation:

git clone http://github.com/strasdat/Sophus.git

then go to the folder

mkdir build

cd build

cmake ..

make

Tutorial: Please refer to page 78-80 of slambook-en.pdf

OpenCV

Introduction: Computer vision library

Installation: Install OpenCV C C++ in Ubuntu 18.04 LTS: Step by Step Guide

Tutorial:

Full tutorial: https://docs.opencv.org/master/d9/df8/tutorial root.html

Pangolin

Introduction: Library based on OpenGL, for the visualization of trajectory

<u>Installation:</u> Follow the instructions in README:

https://github.com/stevenlovegrove/Pangolin

Tutorial: Please refer to page 61-63 of slambook-en.pdf

Ceres

<u>Introduction</u>: C++ library for modeling and solving large, complicated optimization problems.

<u>Installation:</u> http://ceres-solver.org/installation.html

Tutorial: http://ceres-solver.org/tutorial.html