

## INTRO

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- Current graduate student with an interest in machine learning and statistical modeling, particularly interested in generative models and computer vision. Research experience in score-based generative modeling with stochastic differential equations (SDEs) and reinforcement learning with applications to quantitative finance.
- Able to undertake both theoretical and computational works, e.g., software development, statistical inference and modeling, Bayesian inference and data analysis, operational research and optimization, pure mathematics works including algebra, analysis, differential equations, SDEs, and so on.

## EDUCATION

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- **University of Oxford** Oxford, England, UK  
*MSc in Statistical Science* Commencing Sep. 2024
- **The University of Edinburgh** Edinburgh, Scotland, UK  
*BSc (Hons) in Mathematics and Statistics* Sep. 2020 - May. 2024
  - **Qualification:** First Class, average grade 86%
  - **Prizes and Medals:**
    - 2021/22: School of Mathematics College Vacation Scholarship
    - 2022/23: James Ward Prize for distinguished performance in the Degree Examinations in Mathematics & Statistics
    - 2022/23: Arthur Erdelyi Prize for distinguished performance in the Degree Examinations for Mathematics
    - 2022/23: School of Mathematics College Vacation Scholarship
    - 2023/24: Lawley Memorial Prize. Awarded to the candidate with the most distinguished performance in the final degree examinations of the joint honours degree in Mathematics and Statistics.
  - **Dissertation:** Score-Based Diffusion Techniques and Diffusion Map Method for Generative Modeling.
- **Hong Kong Baptist University** Hong Kong  
*BSc in Mathematics (Year 1)* Sep. 2019 - May 2020
  - **Grades:** Year 1 cGPA: 3.72/4
  - Withdrew after successfully finishing year 1 and began at the University of Edinburgh

## RESEARCH

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- **Score-Based Diffusions & Numerical Methods for Stochastic Differential Equations**  
Supervisor: Prof. Benedict Leimkuhler May 2023 - Sep. 2023
  - Applied innovative approaches, especially the Leimkuhler-Matthews discretization method, for solving SDEs, to both the perturbation process and denoising process. Compared sample quality and training efficiency with traditional numerical SDE solvers including the Euler-Maruyama method, the Milstein method, the stochastic Runge-Kutta method and so on.
  - Embedded the diffusion coefficient function in perturbation SDE with spatial information to allow potentially higher perturbation flexibility.
  - GitHub repository will be released in due course.

- ***Mathematics of Reinforcement Learning with Applications to Quantitative Finance***  
*Supervisor: Prof. Lukasz Szpruch* *Jun. 2022 - Sep. 2022*
  - Constructed interactive environment to model specific quantitative finance scenario.
  - Implemented various model-free algorithms, including Actor-Critic, REINFORCE, and Proximal Policy Optimization (PPO), to train our pricing policy. Compared different algorithms for training efficiency and effectiveness.
  - **GitHub repository:** [github.com/Yuanhao-JIANG/RL-in-QF](https://github.com/Yuanhao-JIANG/RL-in-QF)

## SKILLS

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- **Core softwares:** Python, R, Java, Haskell, Git, HTML, CSS,  $\text{\LaTeX}$ , C, Processing, MIPS assembly, Swift, .....
- **Tools & Frameworks:** Pacman, Vim, Conda, PyTorch, LWJGL, Bootstrap, Jekyll, .....
- **Platforms:** Linux (Arch Based, Ubuntu), MacOS, Windows

## EXPERIENCE

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- **London Mathematical Society Undergraduate Summer School 2023**  
***Summer School Delegate*** *16th - 28th Jul. 2023*
  - Nominated by the School of Mathematics at the University of Edinburgh as one of the 50 students in the UK to attend.
  - Consists of a combination of short lecture courses with problem-solving sessions and colloquium-style talks from leading mathematicians, covering various fields of mathematics including probability theory, statistics, information theory, complex analysis, mathematical physics, computational number theory, Uncertainty quantification for computer models and so on.
- **Careers Service, The University of Edinburgh** Part time  
***WeChat Assistant*** *Sep. 2021 - Sep. 2022*
  - Managed the UoE Careers Service WeChat account with more than 1500 students each year, grouped fresh students on their matriculation, and maintained alumni groups.
  - Searched, examined, shared and posted job opportunities and career events across UK and China.
  - Kept in touch with employers, built employers groups to provide more and better opportunities with up-to-date information.

## PERSONAL PROJECTS

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- **Translation with RNN/Transformer model**
  - A program to train AI translators utilizing RNN or Transformer models, able to translate from English to Chinese. The program is written in Python with PyTorch and Fairseq (a sequence modeling toolkit by Facebook).
  - Repository: [github.com/Yuanhao-JIANG/ml-translation](https://github.com/Yuanhao-JIANG/ml-translation)
- **Handwriting recognition with CNN structure (LeNet)**
  - A handwriting recognition program utilizing a simple convolutional neural network, LeNet. The program is written in Python with PyTorch package.
  - Repository: [github.com/Yuanhao-JIANG/ml-handwriting-recognition](https://github.com/Yuanhao-JIANG/ml-handwriting-recognition)
- **Lightweight game engine**
  - A lightweight Java game engine supports OpenGL. The engine is written in Java, and is still under construction.
  - Repository: [github.com/Yuanhao-JIANG/Java\\_game\\_engine](https://github.com/Yuanhao-JIANG/Java_game_engine)
- **Light weight parkour game written by Processing**
  - A small parkour game written in Processing. The game is simple enough with only about 700 lines of codes, but it is the very first program I wrote since I started to learn programming.
  - Repository: [github.com/Yuanhao-JIANG/Parkour\\_game](https://github.com/Yuanhao-JIANG/Parkour_game)
- **For more projects visit my GitHub site:** [github.com/Yuanhao-JIANG](https://github.com/Yuanhao-JIANG)