

Constrained Diffusion Models

Yuanhao JIANG

July 13, 2025

Abstract

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Chapter 1

paperworks

1.1 Data

CATH S40 domain structures, it contains non-redundant data with no pair of domains with $\geq 40\%$ sequence similarity (according to BLAST).

Extract the $C\alpha$ (alpha carbon) atoms for each protein domain in the dataset, so each data is a 3D point cloud of $C\alpha$ atoms

$$x = [x_1, x_2, \dots, x_l], \quad x_i \in \mathbb{R}^3 \quad \forall i = 1, \dots, l,$$

where l the number of $C\alpha$ atoms (residues) is varying for different domain.

1.2 Model Architecture

For variable-length, 3D point cloud data, I use Euclidean neural networks [Thomas et al., 2018, Weiler et al., 2018, Kondor et al., 2018]. It is rotation and translation invariant for 3D point cloud, and all its operations are per-node, or per-edge based, so it is compatible with variable-sized structures.

1.3 Score-Based Diffusion Models

1.3.1 Forward Process

Use Variance Preserving (VP) SDE [Song et al., 2020]

$$dx = -\frac{1}{2}\beta(t)x + \sqrt{\beta(t)}dw \tag{1.1}$$

with closed form posterior

$$p(x_t|x_0) = \mathcal{N}\left(x_t : x_0 e^{-\frac{1}{2} \int_0^t \beta(s) ds}, \left(1 - e^{-\int_0^t \beta(s) ds}\right) I\right)$$

for data perturbation, i.e.,

$$x_t = \sqrt{e^{-\int_0^t \beta(s) ds}} x_0 + \sqrt{1 - e^{-\int_0^t \beta(s) ds}} z_t, \quad z_t \sim \mathcal{N}(0, I). \quad (1.2)$$

Notice that eq. (1.2) is exactly the discrete perturbation scheme in DDPM [Ho et al., 2020]. In practice, linear $\beta(t)$ as used in [Song et al., 2020] perturb the backbone too fast, the perturbed samples are nearly random noise after a small time t . To slow down perturbation, I used a cosine noise schedule as proposed in [Nichol and Dhariwal, 2021], where

$$x_t = \sqrt{\alpha_t} x_0 + \sqrt{1 - \alpha_t} z_t, \quad \alpha_t = \cos^2 \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right), \quad z_t \sim \mathcal{N}(0, I).$$

This is a DDPM perturbation scheme, the corresponding SDE is given by solving

$$\alpha_t = \cos^2 \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right) = e^{-\int_0^t \beta(s) ds},$$

it follows that

$$\begin{aligned} \beta(t) &= -\frac{d}{dt} \log \cos^2 \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right) \\ &= -\frac{1}{\cos^2 \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right)} \left[2 \cos \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right) \right] \left[-\sin \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right) \right] \frac{d}{dt} \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right) \\ &= \frac{\pi}{1+s} \tan \left(\frac{t+s}{1+s} \cdot \frac{\pi}{2} \right). \end{aligned}$$

1.3.2 Denoising Score Matching

Ideally, for each time t , the score function of x_t can be trained via

$$\mathbb{E}_{p(x_t)} [\|\nabla_{x_t} \log p(x_t) - s_\theta(x_t, t)\|_2^2].$$

The unknown term $\nabla_{x_t} \log p(x_t)$ (true score) can be eliminated with the score matching objective [Hyvärinen, 2005]

$$J_t^{\text{SM}}(\theta) = \mathbb{E}_{p(x_t)} \left[\left\| \text{tr}(\nabla_{x_t} s_\theta(x_t, t)) - \frac{1}{2} \|s_\theta(x_t, t)\|_2^2 \right\|_2^2 \right].$$

Note that the term $\text{tr}(\nabla_{x_t} s_\theta(x_t, t))$ can be computationally intensive, since we have the analytic form of the posterior, this can be eased by using instead the denoising score matching objective [Vincent, 2011]

$$J_t^{\text{DSM}} = \mathbb{E}_{p(x_0)} \mathbb{E}_{p(x_t|x_0)} [\|s_\theta(x_t, t) - \nabla_{x_t} \log p(x_t|x_0)\|_2^2].$$

The overall objective is given by a weighted sum (or average)

$$J^{\text{DSM}} = \mathbb{E}_{t \sim \mathcal{U}(0,1)} [\lambda(t) J_t^{\text{DSM}}].$$

1.3.3 Reverse Process

For an SDE

$$dx = f(x, t)dt + g(t)dw,$$

the reverse time SDE is given by [Anderson, 1982]

$$dx = [f(x, t) - g^2(t)\nabla_x \log p(x_t)] dt + g(t) d\tilde{w},$$

where t goes from 1 to 0. So for VPSDE (1.1) its reverse process is

$$dx = \left[-\frac{1}{2}\beta(t) - \beta^2(t)\nabla_x \log p(x_t) \right] dt + \sqrt{\beta(t)}d\tilde{w},$$

and the true score is approximated by the trained neural network s_θ . For discretisation the Predictor-Corrector (PC) sampler [Song et al., 2020] is used, i.e., the predictor step steps into next time step in the reverse SDE

$$x_{k+1} \leftarrow x_k + [f(x, t) - g^2(t)s_\theta(x_k, t)](-\delta t) + g(t)\sqrt{\delta t}z_{k+1},$$

and the corrector step corrects the sampling using MCMC method in a fixed time t

$$x_{k+1} \leftarrow x_{k+1} + \epsilon_{k+1}s_\theta(x_{k+1}, t) + \sqrt{2}z'_{k+1},$$

for white noises z_{k+1} and z'_{k+1} .

1.4 Reimannian Score-Based Diffusion Models

The constraints I use are

1. fixed bond lengths ($C\alpha$ - $C\alpha$ distances),

$$\|x_{i+1} - x_i\| = \text{const};$$

2. fixed bond angles,

$$\angle(x_{i-1}, x_i, x_{i+1}) = \text{const};$$

3.

Suppose, for an $x \in \mathbb{R}^{l \times 3}$ on the manifold, its constraints are expressed as

$$h_i(x) = 0, \quad i = 1, \dots, m,$$

the Jacobian matrix of the constraints is given by

$$J(x) = \begin{bmatrix} \nabla_x^T h_1(x) \\ \nabla_x^T h_2(x) \\ \vdots \\ \nabla_x^T h_m(x) \end{bmatrix} \in \mathbb{R}^{m \times 3l}.$$

Since now we have no closed form solution to the SDE, a discretisation rule is need to perturb the data.

1.4.1 Geodesic Random Walk

The projector of the tangent space of x is given by

$$\Pi(x) = I - J^T(x)(J(x)J^T(x))^{-1}J(x),$$

so the SDE on manifold is given by

$$dx = \Pi(x)f(x, t)dt + \Pi(x)g(t)dw. \quad (1.3)$$

To sample from it, we follow the geodesic random walk in [De Bortoli et al., 2022]. At time t , first sample on tangent space of x_t

$$v_{k+1} = \Pi(x_t) \left(f(x_t, t)\delta t + g(t)\sqrt{\delta t}z_{k+1} \right),$$

then move along the geodesic on manifold \mathcal{M} defined by the constraints, i.e.,

$$x_{k+1} \leftarrow \exp_{x_k}(v_{k+1}).$$

The exponential map $\exp_x(v)$ is known for sphere and torus in [De Bortoli et al., 2022], however, for manifold defined by our constraints, it is unknown. It can be approximated by the solution of the optimisation problem

$$\widehat{\exp_x(v)} = \arg \min_{x'} \frac{1}{2} \|x' - (x + v)\|^2 \quad \text{subject to} \quad h(x') = 0.$$

Reformulate to obtain

$$\arg \min_{\delta x} \frac{1}{2} \|x + \delta x - (x + v)\|^2 \quad \text{subject to} \quad h(x + \delta x) = 0.$$

Expand the constraint and only keep the first order terms $h(x + \delta x) = h(x) + J(x)\delta x$, and Lagrangian is

$$\mathcal{L}(\delta x, \lambda) = \frac{1}{2} \|\delta x - v\|^2 + \lambda^T (h(x) + J(x)\delta x).$$

Now we can solve with KKT conditions as the problem is convex, i.e.,

$$\begin{aligned} \nabla_{\delta x} \mathcal{L}(\delta x, \lambda) &= 0 \\ h(x) + J(x)\delta x &= 0 \end{aligned}$$

This yields the optimal update

$$\delta x = v - J^T(x)\lambda$$

where λ solves

$$J(x)J^T(x)\lambda = h(x) + J(x)v = J(x)v. \quad (\text{since we start on manifold.})$$

In the end the exponential map is

$$\widehat{\exp_x(v)} = x + \delta x.$$

1.4.2 Constrained Symplectic Euler-Like Method

This is an alternative to geodesic random walk that avoid approximating the exponential map. Instead of trying to sample from (1.3), we use the equivalent

$$\begin{aligned} dx &= f(x, t)dt + g(t)dw - J^T(x)\lambda(t)dt, \\ h(x) &= 0. \end{aligned}$$

We use the constrained Symplectic Euler-like method [Leimkuhler and Matthews, 2015]

$$x_{k+1} = x_k + f(x_k, t_k)\delta t + g(t_k)\sqrt{\delta t}z_{k+1} - J^T(x_k)\lambda_k\delta t$$

where λ_k is solved by the constraints

$$h(x_{k+1}) = h\left(x_k + f(x_k, t_k)\delta t + g(t_k)\sqrt{\delta t}z_{k+1} - J^T(x_k)\lambda_k\delta t\right) = 0.$$

Let $Q_k = x_k + f(x_k, t_k)\delta t + g(t_k)\sqrt{\delta t}z_{k+1}$ and $\Lambda_k = \lambda_k\delta t$ we have

$$h(Q_k + J^T(x_k)\Lambda_k) = 0,$$

which can be solved by Gauss-Newton iteration

$$\begin{aligned} Q^\ell &:= Q_k - J^T(x_k)\Lambda^\ell \\ \Lambda_k^{\ell+1} &= \Lambda_k^\ell + [J(Q^\ell)J^T(x_k)]^{-1}h(Q^\ell). \end{aligned}$$

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