

Summer ML Triggers

Week 4 Report

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Part 1

Implementation

Content:

- 1st step: Our Raw dataset is in ROOT format. Firstly, I transformed ROOT file into awkward arrays which is a kind of non-regular arrays package. And then I use None value to fix awkward arrays as regular arrays. Next, I normalised data to make them refer to same distribution. Finally can transformed these awkward arrays into numpy arrays which are readable for Machine Learning.
- 2nd step: Based on author's code, I made some adjustment to our own dataset and successfully run ParticleNetLite++ on linux server using GPUs. Author's neural networks architecture aims to multi-categorical jet tagging problem. So its parameters and network size are very huge. But our task is binary classification problem and we have computational cost. So I simplify the architecture and reduce the parameters of NN.

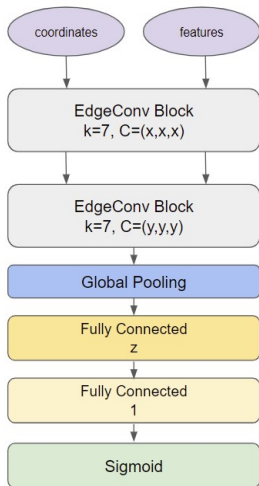
Part 2

Experiments

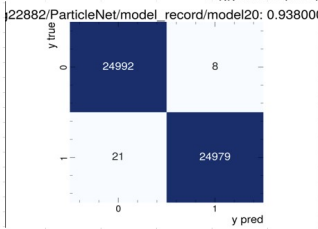
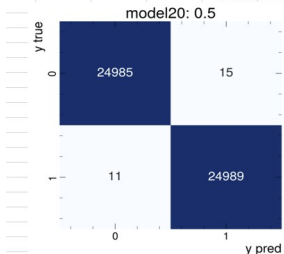
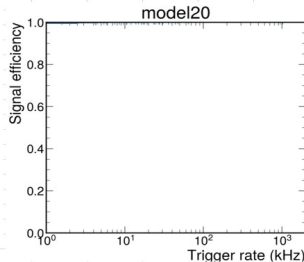
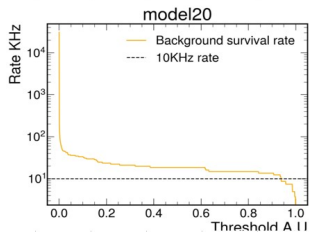
Content:

- With Jeronimo's help, we set up multi-testing standards (metrics) plot for training models.
- Now, we have training curves, confusion matrix, efficient rate curve and background rates plot.
- Train models with different parameters refer to different neural networks architecture and plot metrics of each experiment.

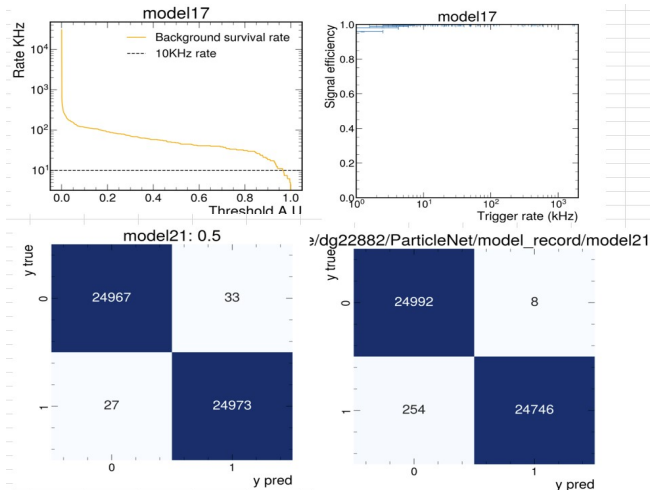
General Setup



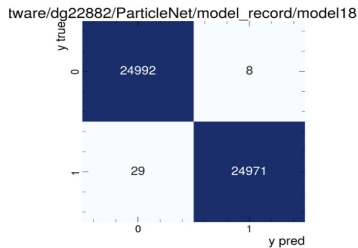
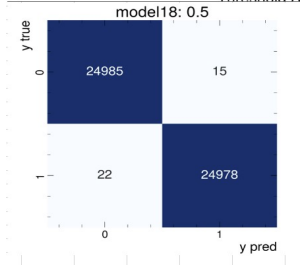
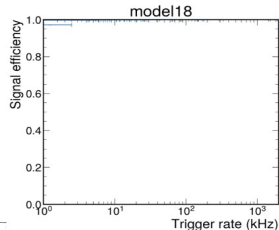
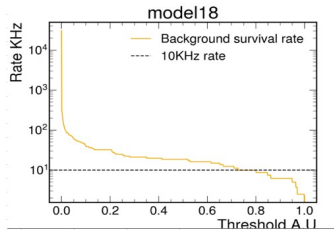
- On the left handside, the flow chart is the main architecture of our ParticleNetLite++. We can change parameters x and y to make different structures of 3-layer multi-layer perceptions and perform experiments.
- Fix k -nearest-neighbor parameter to 7 and batch size to 64, this is the best suitable size after multiple testing.
- The learning speed is so fast even using a very small learning rate. So we perform learning rate polynomialDecay Strategy when training models.
- x : neurons of 1st EdgeConv Block 3-MLP.
- y : neurons of 2st EdgeConv Block 3-MLP.
- z : neurons of dense layer

$x=16, y=16, z=16$ 

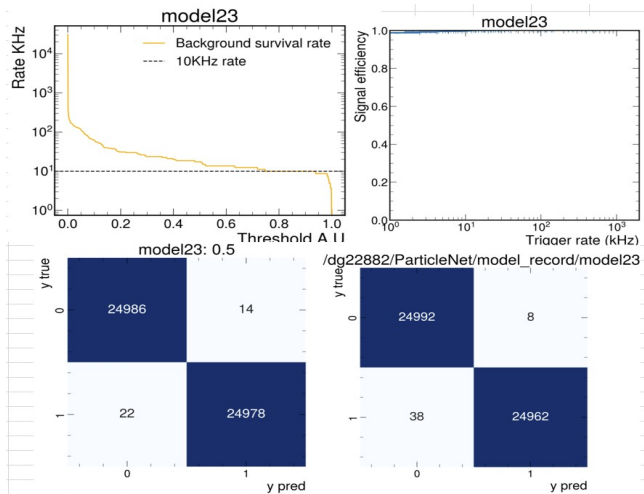
- Minimum threshold: 0.9380000000000001
- Accuracy: 0.9994
- Efficiency: 0.9992
- Test loss: 0.2953
- Volatility: 18.5140

$x=8, y=16, z=16$ 

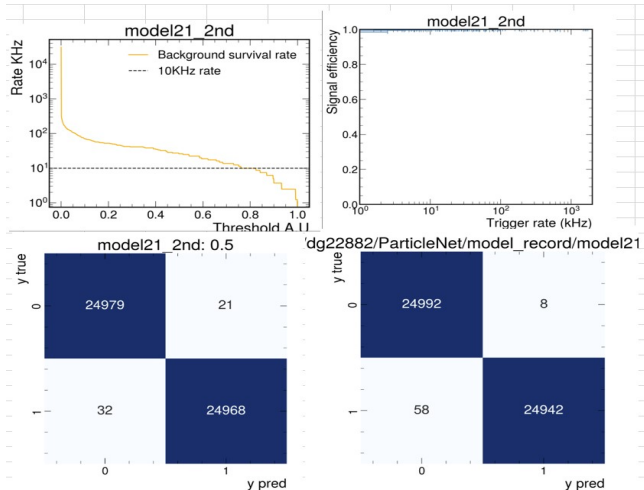
- Minimum threshold: 0.965
- Accuracy: 0.9989
- Efficiency: 0.9982
- Test loss: 0.3202
- Volatility: 17.5000

$x=8, y=8, z=16$ 

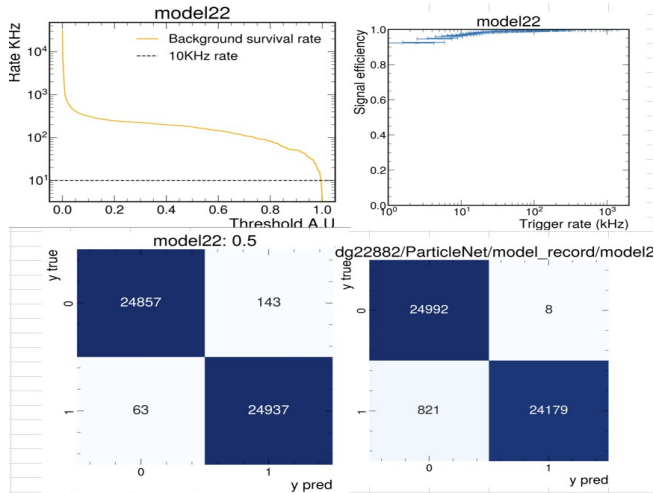
- Minimum threshold: 0.727
- Accuracy: 0.9993
- Efficiency: 0.9988
- Test loss: 0.1385
- Volatility: 8.1796

$x=4, y=8, z=16$ 

- Minimum threshold: 0.749
- Accuracy: 0.9991
- Efficiency: 0.9985
- Test loss: 0.1531
- Volatility: 1.0461

$x=4, y=4, z=8$ 

- Minimum threshold: 0.761
- Accuracy: 0.9987
- Efficiency: 0.9977
- Test loss: 0.1691
- Volatility: 6.3678

$x=2, y=2, z=2$ 

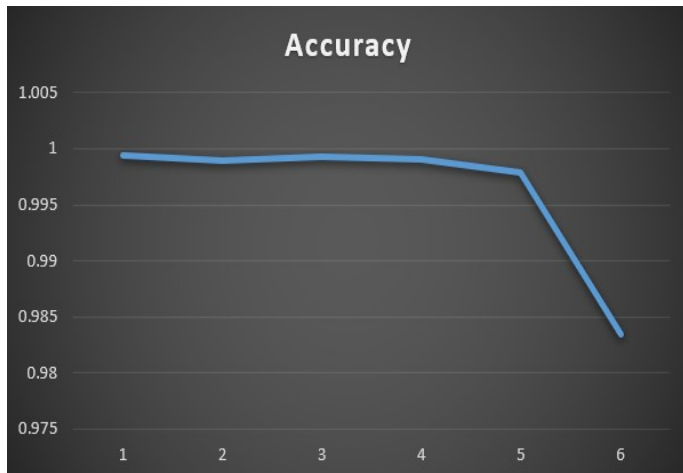
- Minimum threshold: 0.994
- Accuracy: 0.9834
- Efficiency: 0.9672
- Test loss: 0.3864
- Volatility: 0.1633

Parameter Size



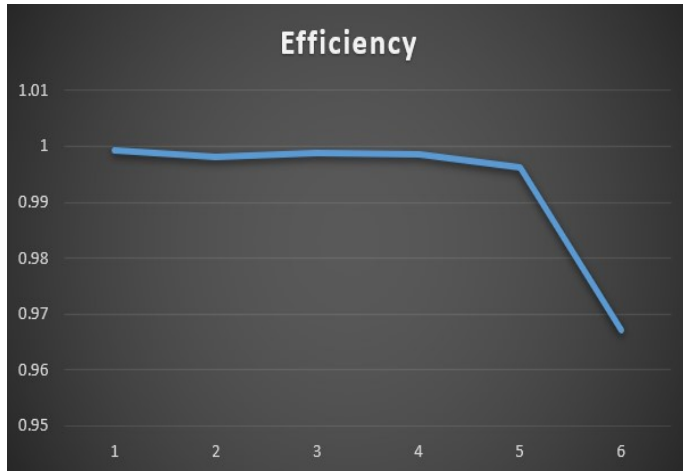
- 1: $x=16, y=16, z=16$
- 2: $x=8, y=16, z=16$
- 3: $x=8, y=8, z=16$
- 4: $x=4, y=8, z=16$
- 5: $x=4, y=4, z=8$
- 6: $x=2, y=2, z=2$

Accuracy



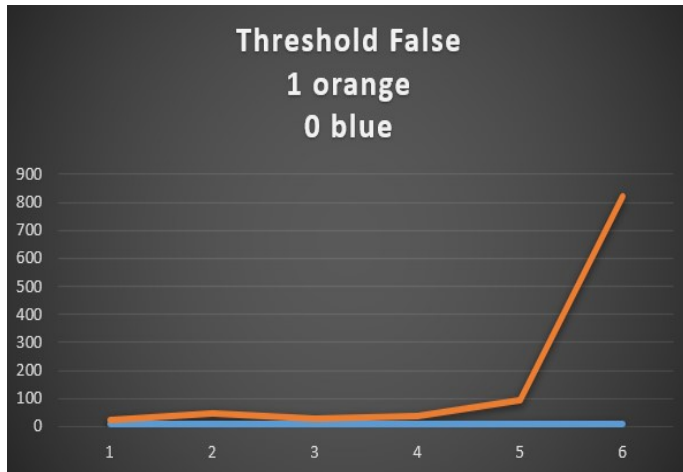
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Efficiency



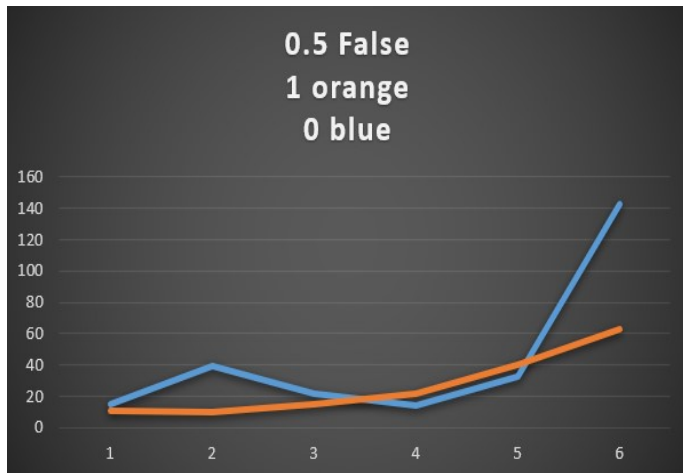
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- 3: $x=8, y=8, z=16$
- 4: $x=4, y=8, z=16$
- 5: $x=4, y=4, z=8$
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Threshold False Num



- 1: $x=16, y=16, z=16$
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0.5 False Num



- 1: $x=16, y=16, z=16$
- 2: $x=8, y=16, z=16$
- 3: $x=8, y=8, z=16$
- 4: $x=4, y=8, z=16$
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Summary

- The model still works very great in small parameter size. But performance will be harmed a little bit by reducing params (still very high).
- But I'm confused about this (whether it's a bug or Graph Neural networks is too powerful). So I need more different combination dataset to prove it.

Part 3

Next Weeks Plans

Content:

- Design fast transform algorithms for making dataset which each event only contains 100 particles based on most highest p_T .
- Sort algorithms of making dataset and write more functions to make code shorter.
- Construct different dataset to verify this strange phenomenon (high accuracy with low params size).
- Perform experiments on cut-sized dataset. These experiments will be more realistic.