# Fault Tolerant DMTCP Coordinator

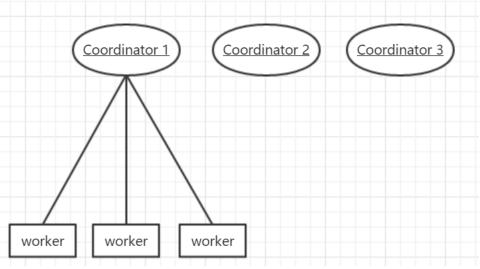
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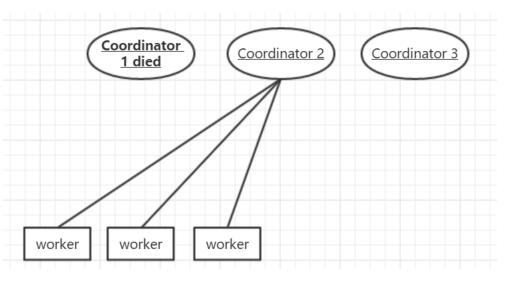
Computer System 5600 April 24, 2017

## **Abstract**

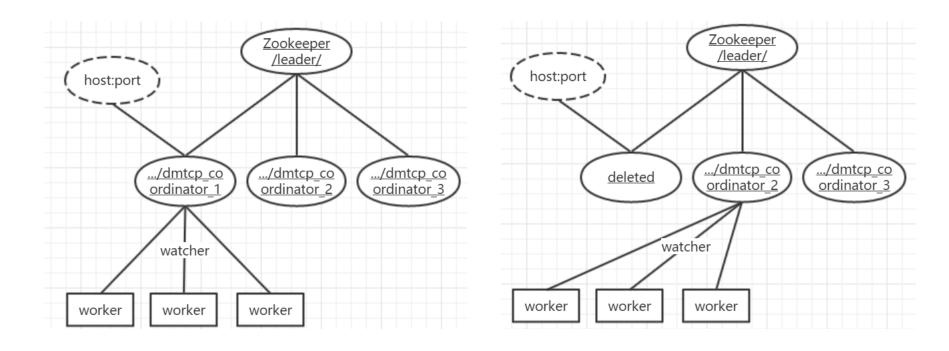
- The main purpose of our project is to make the DMTCP fault tolerant. The current DMTCP has a centralized coordinator that communicates with all worker nodes. The centralized nature makes it a single point of failure for the computation.
- Our final result can achieve two main functions:
  - 1. The coordinator can switch from dead one to alive one, while the workers are connecting to the coordinator.
  - 2. When coordinator dead during the check point, the worker process can still function.

# **Primary Goal**



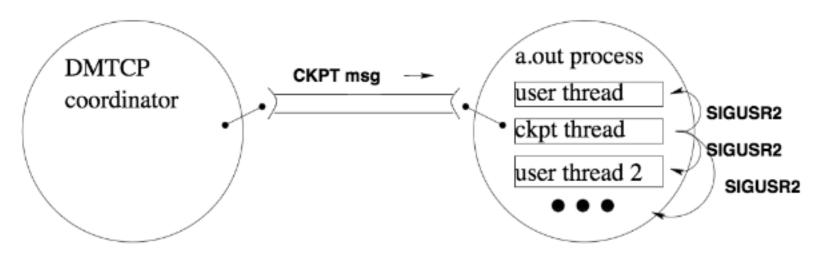


# **Approach**



# Challenge

 What if a coordinator dies in the middle of checkpointing?



## **Problems**

- Zookeeper watcher doesn't work!
   All processes and threads are suspended when checkpointing begins.
- Creating a new connection to zookeeper server? The following code in zookeeper will generate a segmentation fault error.

```
int32_t fetch_and_add(volatile int32_t* operand, int incr)
{
#ifndef WIN32
   int32_t result;
   asm __volatile__(
      "lock xaddl %0,%1\n"
      : "=r"(result), "=m"(*(int *)operand)
      : "0"(incr)
      : "memory");
return result;
```

# Solution

 If a coordinator dies, the ckpt thread will skip all codes that are trying to talk to the coordinator. A new connection to a valid coordinator will be created when check pointing has been finished.

#### DEMO

https://www.youtube.com/watch?v=T00SI6
 CMLBc

## Thank You

- Reference:
  - DMTCP source code and docs
  - Zookeeper source code and API documents
- Authors:
  - Tianlu Hou and Yuanyang Li
- Source code:
  - https://github.com/YuanyangLiNEU/dmtcp/tre e/stable2.5