Snapshot Week <6> of Group <Path5>

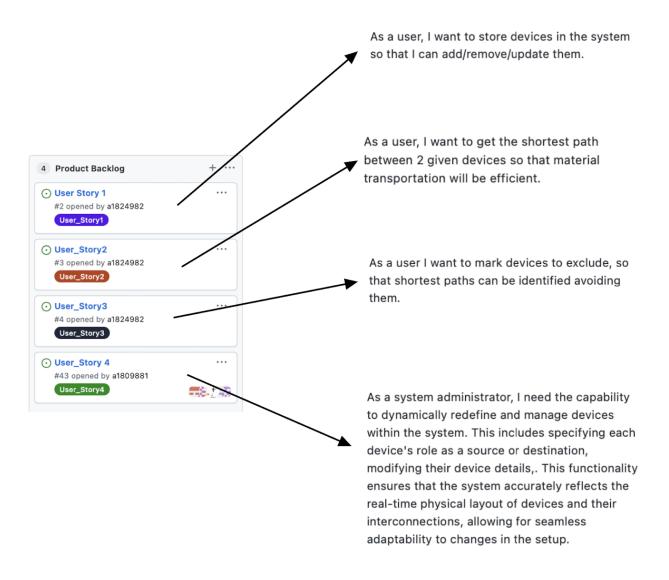
Project: ATSYS Shortest Path Algorithm for Material Transportation

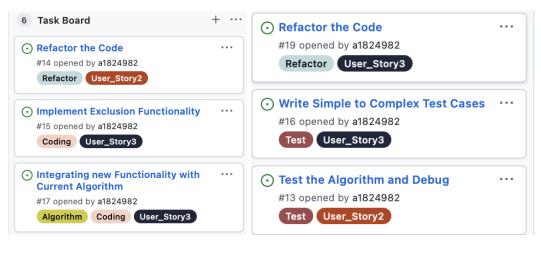
Members:

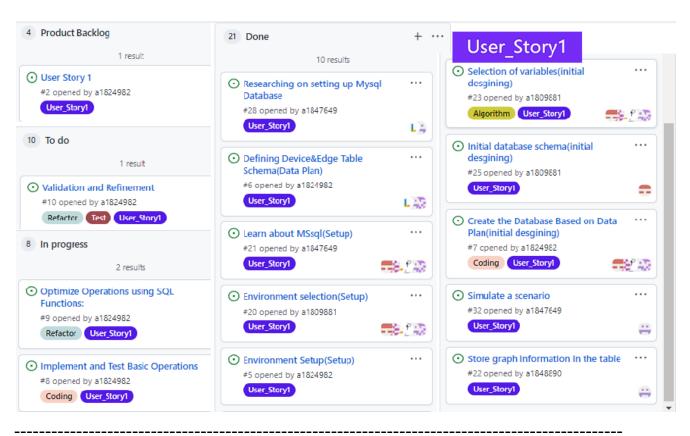
Shize Liu_a1844323 Yuze Li_a1848890 Ruoyu Xiong_a1847649 Yuchen Peng_a1824982 Yuejun Zhao_a1829813 Shijie Zhang a1809881

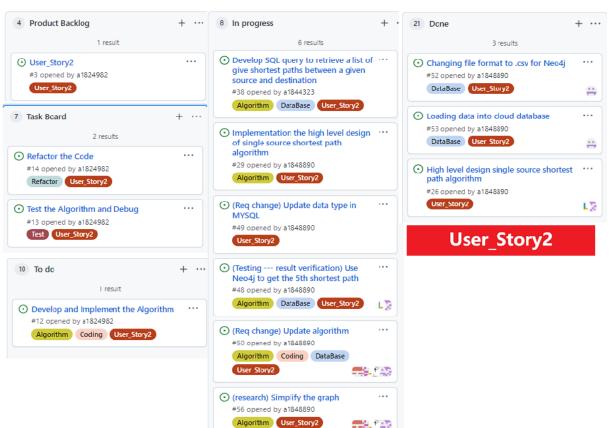
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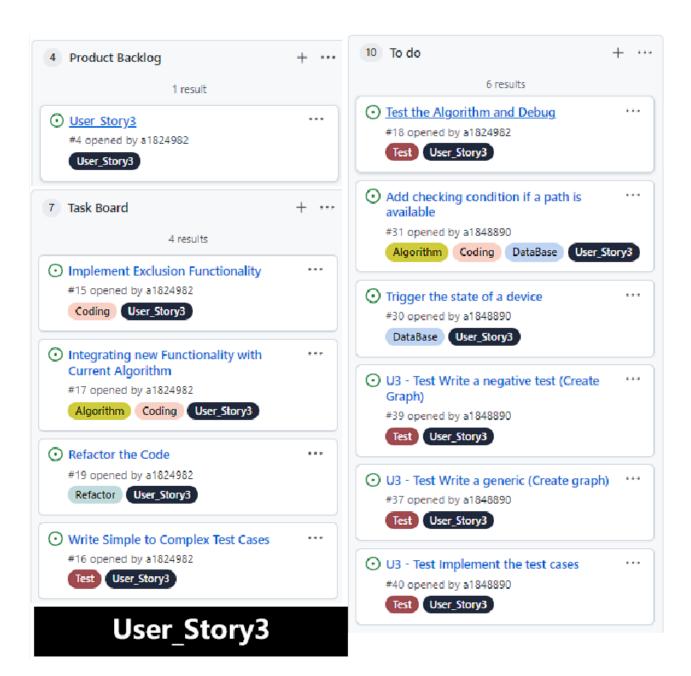
Product Backlog and Task Board





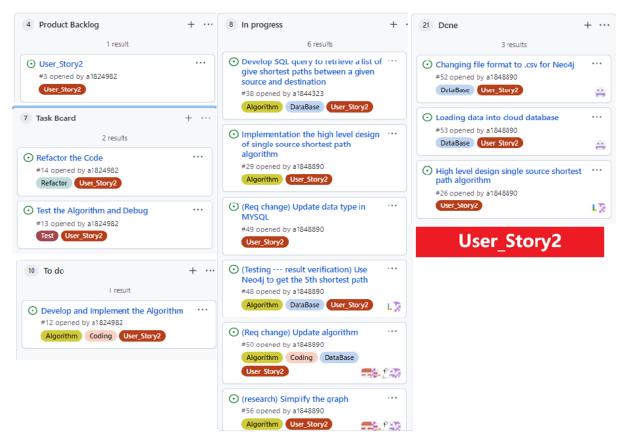






Sprint Backlog and User Stories

User Story(2): "As a user, I want to get the shortest path between 2 given devices so that material transportation will be efficient."



https://github.cs.adelaide.edu.au/SEP23S2PATH/PATH 5/projects/1?card filter query=label%3A+label%3Auser story2

In this user story, users are requesting a method to determine the top 5 efficient routes between two specified devices. This feature will assist them in effectively and promptly managing their plants resulting in increased productivity and cost efficiency.

To fulfill this requirement we have implemented an algorithm that utilizes a MySQL database. The algorithm calculates the cost of the path between the selected devices. It uses recursion to ensure that every device is visited and explores all routes before sorting them in ascending order. The algorithm looks at

where the devices are, if devices are in use(not available) or not, and other stuff to find the most cost efficient way.

The user specifies the starting and ending node and our implemented algorithm in MySQL returns the 5 paths that're cost efficient. Eventually this application could provide users with the ability to manage devices and plants in a cost manner.

Definition of Done

- A coding task is considered complete when the code has been written in accordance with the coding standards outlined in the report reviewed, tested (both unit and integration) refactored as needed, successfully passed peer review and obtained approval from all members of the team.
- A non-coding task assignment is considered complete when it has been reviewed, discussed, documented and agreed upon by the team in a meeting to ensure everyone is on the page. Additionally any specific problems should be reported in detail using our project page, on Github.

Summary of Changes

Github task board wise:

Adding the new user story4 to fulfill the task board:

As a system administrator, I need the capability to dynamically redefine and manage devices within the system. This includes specifying each device's role as a source or destination, modifying their device details,. This functionality ensures that the system accurately reflects the real-time physical layout of devices and their interconnections, allowing for seamless adaptability to changes in the setup.

We involve the system administrator to grant them the capability of making modifications, within the system and updating data information. The administrator possesses privileges compared to users, which impacts both the security aspect and the implementation aspect of the coding process.

New Given Data:

The coding team took the data from(Device list.xlsx) the Excel table provided by our tutor. To visualize the data it was exported in CSV format. After consideration the coding team decided to use either Neo4j or Python for visualization purposes. Ultimately they opted for Neo4j as their preferred choice. Neo4j is more for node edges and python is more suited to general data. Neo4j uses a graph database model, where data is represented as nodes (entities) and relationships (connections between entities). It is effective for handling the data from the tutor.

Code wise:

- Adding a logical assessment to determine the type of devices because the device list provided does not indicate the type of devices, we need to figure it out when calculating the shortest path.
- Attempting to use python scripts to illustrate path diagrams but the performance is awful because data we have does not contain x-y coordinates for devices and python is not our best choice in this situation.
- We also added some code related to neo4j to display the entire path graph and test the built-in function of neo4j for finding the shortest path.

