

# GR notes

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## Contents

<b>1</b>	<b>Differential Geometry</b>	<b>3</b>
1.1	Manifolds . . . . .	3
1.1.1	Maps Between Manifolds . . . . .	3
1.2	Tensor . . . . .	3
1.2.1	Tensor Notation . . . . .	3
1.3	Connection . . . . .	3
1.4	Geodesics . . . . .	4
1.5	Riemann Tensor . . . . .	4
<b>2</b>	<b>Gravitation</b>	<b>4</b>
2.1	Equivalence Principle . . . . .	4
2.2	General Covariance Principle . . . . .	4
2.3	Einstein's Equation . . . . .	4
<b>3</b>	<b>Black Holes</b>	<b>4</b>
3.1	Schwarzschild . . . . .	4
3.2	Kerr . . . . .	4
<b>4</b>	<b>Gravitational Radiation</b>	<b>4</b>
4.1	Linearized Gravity . . . . .	4
4.2	Effect of GW on matter . . . . .	4
<b>5</b>	<b>Cosmology</b>	<b>4</b>
	<b>Appendix</b>	<b>5</b>
<b>A</b>	<b>Special Relativity</b>	<b>5</b>
A.1	Spacetime . . . . .	5
A.2	Energy and Momentum . . . . .	6
A.3	Fluid . . . . .	6
<b>B</b>	<b>Topological Space</b>	<b>6</b>
<b>C</b>	<b>Property for some tensors</b>	<b>6</b>

## Conventions

1. Greek index (e.g.  $\alpha, \beta, \mu, \nu$ ) take value from  $\{0, 1, 2, 3\}$ .
2.  $(x^0, x^1, x^2, x^3) \equiv (t, x, y, z) \equiv x^\alpha$ .
3. Latin index (e.g.  $i, j, k$ ) take value from  $\{1, 2, 3\}$ .
4. Natural units ( $c = 1$ ).
5. Einstein summation convention  $ds^2 = g_{\mu\nu}x^\mu x^\nu = \sum_{\mu=0}^3 \sum_{\nu=0}^3 g_{\mu\nu}x^\mu x^\nu$ .
6. Metric sign  $(-, +, +, +)$ .

# 1 Differential Geometry

## 1.1 Manifolds

Mathematically, spacetime is a **manifold**.

**Definition 1.1.** An  $n$ -dimensional manifold is a set that can be parameterized continuously by  $n$  independent real coordinates for each point. If a manifold is differentiable at each point, it is a **differentiable manifold**.

**Definition 1.2.** A coordinate system (also called chart) is  $n$  labels uniquely with each point of an  $n$ -dimensional manifold through a one-to-one mapping from  $\mathbb{R}^n$  to  $M$ . Generally, more than one charts are required to cover entire manifold, which called **atlas**.

**Definition 1.3.** Cartesian product  $X \times Y$  is set of all possible ordered pairs of element which one from  $X$  and one from  $Y$ .

Subset of points within a manifold form curves and surfaces. Our spacetime is a 4-dimensional **pseudo-Riemannian manifold** which is a differentiable manifold with some additional structures.

**Remark.** Manifolds also have a important property which a  $n$ -dimensional manifold locally **homeomorphism** to  $\mathbb{R}^n$ . See the discussion of topology for definition of homeomorphism. Basically this mean a small enough region on manifold is looks same as flat space. For example, surface of the Earth is a 2-sphere  $S^2$ , but look at the ground around you, it seems flat.

### 1.1.1 Maps Between Manifolds

pullback pushforward

## 1.2 Tensor

Tensor is a quantity that have same form in all coordinate system. Tensor does not have components naturally, but when we choose specific coordinate system, we can write down its components. Tensor have **Covariance**, which mean it follow a specific transformation law.

### 1.2.1 Tensor Notation

## 1.3 Connection

Connection is an additional structure inposed into manifold. There is no naturally defined connection between tangent space at each point on a manifold, so we can define this additional structure. The manifold equip with a flat, torsion-free connection is called **affine manifold**.

*Proof.* Here is a proof shows that connection not a tensor by show connection does not obey tensor transformation law.

$$\begin{aligned}\nabla_{\beta'} e_{\alpha'} &= \Gamma_{\alpha'\beta'}^{\gamma'} e_{\gamma'} \\ &= \frac{\partial x^{\beta}}{\partial x^{\beta'}} \nabla_{\beta} \left( \frac{\partial x^{\alpha}}{\partial x^{\alpha'}} e_{\alpha} \right) \\ &= \frac{\partial x^{\beta}}{\partial x^{\beta'}} \left( \frac{\partial}{\partial x^{\beta}} \frac{\partial x^{\alpha}}{\partial x^{\alpha'}} e_{\alpha} + \frac{\partial x^{\alpha}}{\partial x^{\alpha'}} \Gamma_{\alpha\beta}^{\gamma} e_{\gamma} \right) \\ &= \frac{\partial x^{\beta}}{\partial x^{\beta'}} \frac{\partial}{\partial x^{\beta}} \frac{\partial x^{\alpha}}{\partial x^{\alpha'}} e_{\alpha} + \frac{\partial x^{\beta}}{\partial x^{\beta'}} \frac{\partial x^{\alpha}}{\partial x^{\alpha'}} \Gamma_{\alpha\beta}^{\gamma} e_{\gamma} \\ &= \frac{\partial x^{\beta}}{\partial x^{\beta'}} \frac{\partial}{\partial x^{\beta}} \frac{\partial x^{\alpha}}{\partial x^{\alpha'}} \frac{\partial x^{\gamma'}}{\partial x^{\alpha}} e_{\gamma'} + \frac{\partial x^{\beta}}{\partial x^{\beta'}} \frac{\partial x^{\alpha}}{\partial x^{\alpha'}} \frac{\partial x^{\gamma'}}{\partial x^{\gamma}} \Gamma_{\alpha\beta}^{\gamma} e_{\gamma'}\end{aligned}$$

which yield

$$\Gamma_{\alpha'\beta'}^{\gamma'} = \frac{\partial x^\beta}{\partial x^{\beta'}} \frac{\partial}{\partial x^\beta} \frac{\partial x^\alpha}{\partial x^{\alpha'}} \frac{\partial x^{\gamma'}}{\partial x^\alpha} + \frac{\partial x^\beta}{\partial x^{\beta'}} \frac{\partial x^\alpha}{\partial x^{\alpha'}} \frac{\partial x^{\gamma'}}{\partial x^\gamma} \Gamma_{\alpha\beta}^\gamma$$

There is an extra term in transformation of connection, so connection is not a tensor. □

## 1.4 Geodesics

## 1.5 Riemann Tensor

# 2 Gravitation

## 2.1 Equivalence Principle

## 2.2 General Covariance Principle

## 2.3 Einstein's Equation

# 3 Black Holes

## 3.1 Schwarzschild

## 3.2 Kerr

# 4 Gravitational Radiation

## 4.1 Linearized Gravity

When the gravitational field are weak, the metric take following form :

$$g_{\mu\nu} = \eta_{\mu\nu} + h_{\mu\nu}$$

which we treat the gravitational field as a perturbation of flat spacetime metric.

## 4.2 Effect of GW on matter

# 5 Cosmology

# A Special Relativity

## A.1 Spacetime

### Definition A.1. Inertial coordinate

The coordinate system must satisfy three property to be consider inertial coordinat:

1. The distance between two points are independent of time.
2. The clocks at every points ticking off time coordinate  $t$  at same rate.
3. The geometry of space is always flat.

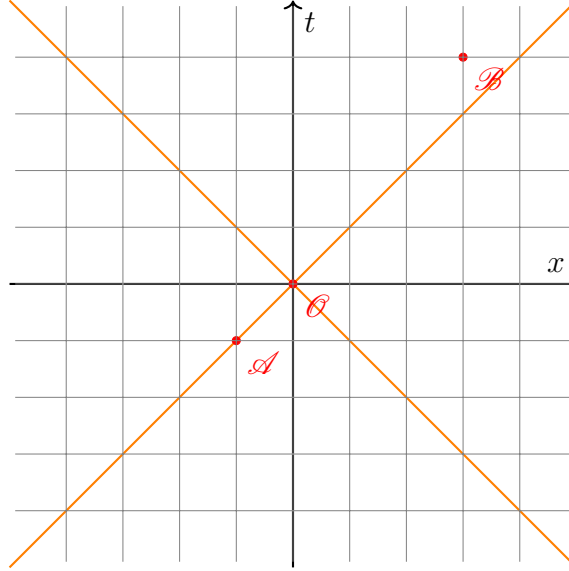


Figure 1: two events with coordinate  $(-1, -1, 0, 0)$  and  $(4, 3, 0, 0)$ . Orange line is light's worldline.

The event in 4-D spacetime is defined by a set of coordinate  $(t, x, y, z)$ . For simplicity, we assume those events have  $y = 0, z = 0$  so that we can draw a 2D graph to represent them.

Analog to Euclidean geometry, just like the euclidean distance  $\Delta l^2 = \Delta x^2 + \Delta y^2 + \Delta z^2$ , we define the **spacetime interval**  $\Delta s^2 = -\Delta t^2 + \Delta x^2 + \Delta y^2 + \Delta z^2$ .

**Remark.** There are a lot different conventions to define the sign of interval, here we just use the popular one  $(-, +, +, +)$ .

### Example.

Interval for the two events in Figure 1 is  $\Delta s^2 = -\Delta t^2 + \Delta x^2 + \Delta y^2 + \Delta z^2 = -9$ .

The universality speed of light means that  $\frac{\Delta r}{\Delta t} = \frac{\sqrt{\Delta x^2 + \Delta y^2 + \Delta z^2}}{\Delta t} = 1$  are always hold, then we can then write the interval  $\Delta s^2 = -\Delta t^2 + \Delta x^2 + \Delta y^2 + \Delta z^2 = 0$ . This experimental fact yield all laws of special relativity.

When the interval  $\Delta s^2$  is less than 0, we call the seperation bewteen events is **timelike**; When the interval  $\Delta s^2$  is equal to 0, we call it **lightlike** or null; When the interval  $\Delta s^2$  is greater than 0, we call it **spacelike**.

## A.2 Energy and Momentum

## A.3 Fluid

# B Topological Space

# C Property for some tensors

$$F_{\mu\nu} = -F_{\nu\mu}$$

$$T_{ij} = T_{ji}$$

$$g_{\mu\nu} = g_{\nu\mu}$$

$$\Gamma_{\mu\nu}^{\lambda} = \Gamma_{\nu\mu}^{\lambda} \text{ (Torsion free)}$$

$$R_{\alpha\beta\mu\nu} = -R_{\beta\alpha\mu\nu}$$

$$R_{\alpha\beta\mu\nu} = -R_{\alpha\beta\nu\mu}$$

$$R_{\alpha\beta\mu\nu} = R_{\mu\nu\alpha\beta}$$

$$R_{\alpha\beta\mu\nu} + R_{\alpha\nu\beta\mu} + R_{\alpha\mu\nu\beta} = 0$$

$$R_{\alpha\beta} = R_{\beta\alpha}$$