

# Build and train a GAN for generating hand-written digits

## 1. Hyperparameters:

- `latent_dim`: Size of the random noise vector used as input for the generator.
- `hidden_dim`: Size of the hidden layers for both the generator and discriminator.
- `image_dim`: Flattened size of the MNIST image (28x28 pixels = 784).
- `num_epochs`: Number of training epochs.
- `batch_size`: Batch size for training.
- `lr`: Learning rate for the Adam optimizer.
- `beta1`: The exponential decay rate for the first moment estimates in the Adam optimizer.

## 2. Device Setup: The code will automatically use a GPU if available.

## 3. MNIST Dataset: The MNIST dataset is loaded and normalized to a range of $[-1, 1]$ to match the output range of the generator.

## 4. Generator Model:

- Takes a random noise vector (`latent_dim`) as input.
- Uses fully connected layers with ReLU activations and batch normalization.
- The output is a 28x28 image with pixel values between  $[-1, 1]$  (tanh activation).

## 5. Discriminator Model:

- Takes an image (either real or generated) and classifies it as real or fake.
- Uses fully connected layers with LeakyReLU activations.

## 6. Loss Function:

- **Adversarial loss** (BCELoss): Binary Cross-Entropy loss is used for both the generator and discriminator to measure how well each can distinguish real from

fake images.

7. **Optimizers:** Adam optimizers are used for both the generator and discriminator with a learning rate of  $0.0002$  and  $\beta_1$  of  $0.5$ .

8. **Training Loop:**

- **Discriminator:** It is trained using both real images (from MNIST) and fake images (generated by the generator).
- **Generator:** It is trained to generate images that can fool the discriminator into classifying them as real.

9. **Image Generation:**

- Every 10 epochs, the generator creates 16 fake images, which are saved as .png files to monitor the progress of training.
- At the end of training, the generator creates a final set of images and displays them.

10. **Saving the Model:** The trained generator model is saved for later use.